Danila K Olegovih



Cambridge, MA
June 2016

San Antonio, TX

May 2012

Website: danilakirsanov.com Email: privet@danilakirsanov.com

Education: Massachusetts Institute of Technology (MIT)

Candidate for Bachelor of Science in Computer Science

GPA: 4.4

Northside Health Careers High School

GPA: 99.333

Computational Photography

Software Construction

· Intro to Artif cial Intelligence

· Computational Architecture / Structures

Mathematics for Computer Science

Selected Classes Taken:

Design and Analysis of Algorithms

· Software Studio

• Algorithms (& Data Structures)

• User Interface & Design

Communicating with Mobile Technology

Skills: Languages:

• Java, Javascript, C++, C#, Python, Android Java, HTML, CSS, Closure, SQLite

Web:

· NodeJS, Django, Drupal, ExpressJS

· MongoDB, SQL, MySQL, SQLite

AngularJs, Polymer

Other:

• Git, Mercurial, Google & Microsoft Proprietary VCs

· Linux, Windows, OS X

· Spanish (conversational), Latin

Experience Google - Play Books

Software Developer Intern

Mtn. View, CA May - Aug 2015

• Developed a full-stack application affecting thousands of book publishers and hundreds merchandisers.

Collaborated with Googlers to carefully design every aspect of the application (front-end & back-end).

Created a standard method of development for a new technology to be used by my team.

World Wide Web Consortium Undergraduate Research

Cambridge, MA

Undergraduate Researcher Software Developer Engineer

Sept - May 2015

- Developed new social applications that leveraged the new "CrossCloud" user information protocols.
- Solved new problems that arose with a decentralized user information system.
- Discovered and addressed structural and usability issues with the "CrossCloud" protocol.

Microsoft - Bing Bellevue, WA

Intern May – Aug 2014

• Took part in a 12 week summer program where I took the role of Software Developer and Product Manager.

• Designed and developed a new feature for Microsoft's Cortana which leveraged Bing's internal architecture and had a focus on human-phone interaction as well as driving prof ts.

MIT Media Lab Undergraduate Research

Cambridge, MA Oct 2013-Jun

Systems Developer & Software Engineer

• Created and implemented a daemon to create a completely new lighting control interface used for research.

- Developed a lighting controller in Unity to simulate research products of the Responsive Environments group.
- Created reliable C# & Java code to present research to sponsors and record essential research data.

MIT Information Services & Technology

Cambridge, MA

Student Consultant

Sept 2011 - pres.

- Collaborated with sys. admins to troubleshoot the problems of thousands in the MIT community.
- Interacted with clients on the phone and in person to help resolve their MIT computing issues.
- Trained over half of a dozen newly hired consultants in MIT's network configuration and infrastructure.