

Instructions on how to open and run the Chess Game engine:

1. Download Python and PyCharm IDE
2. Make sure you have pygame module downloaded/imported on your computer or python as well. I am using pygame 2.1.0 (SDL 2.0.16, Python 3.7.3).
3. Run ChessMain.py

Note: some of the classes and methods I will have to change down the line as I continue to the develop the game. I am noticing some the methods are a bit redundant or I may not need them.

I have only finished about 15 – 20% of the project. I am having trouble with the code displaying the board. It runs fine but for some reason I cannot see the board yet, so I am troubleshooting that. The functions/methods are listed in the code. It is mainly the chess engine initialization class and chess main class that is mostly done. The functions/methods in chess main are to get the board set up and running. The other functions in chess main are from assignment 3 but have not been developed yet.