

实验报告

指导老师：陈家骏 黄书剑

姓名：王晨渊, 学号：181220057

1 概念题

1.1 C++ 的 STL 提供了哪几种模板？分别简述它们的作用

提供了三种模板：容器模板、算法模板和迭代器模板。容器用于存储数据，迭代器用于访问容器中的元素，算法用于操作容器中的元素。

1.2 列举 STL 中能快速定位（访问）任意位置的容器，并说明它们的内部数据结构。

1.2.1 vector

动态数组

1.2.2 deque

分段的连续空间

1.2.3 map,multimap

某种二叉树

1.2.4 set,multiset

某种二叉树

1.3 简述 C++ 中自定义操作条件（谓词）的概念及作用。

参数为元素类型，返回值为 bool 的函数或函数对象。作为 STL 中算法的操作条件。

2 编程题

2.1 代码补全

```
1  #include <iostream>
2  #include <string>
3  using std::string;
4  class StrOperation
5  {
6  private:
7      string str;
8  public:
9      StrOperation(string s);
10     bool judgePalindrome();
11     void insertStr(int i, string s);
12     void replaceStr(int be, int en, string s);
13 };
14
15 StrOperation::StrOperation(string s)
16 {
17     str = s;
18 }
19 bool StrOperation::judgePalindrome()
20 {
21     string::const_iterator be = str.begin(), ed = str.end();
22     ed--;
23     while (be != ed && be != ed + 1)
24     {
25         if (*be != *ed)
26         {
27             return false;
28         }
29         be++;
30         ed--;
31     }
32     return true;
33 }
34 void StrOperation::insertStr(int i, string s)
35 {
36     str.insert(i, s);
37 }
38 void StrOperation::replaceStr(int be, int en, string s)
39 {
```

```

40     str.replace(begin, s);
41 }

```

2.2 动物管理

```

1     #include <iostream>
2     #include <string>
3     #include <map>
4     using std::endl;
5     using std::cout;
6     using std::map;
7     using std::string;
8     class System
9     {
10    public:
11        System();
12        void record(string name, int num);
13        void del(string name);
14        int animal_num(string name);
15        int _kinds();
16        int _total();
17    private:
18        map<string, int> animals;
19        int kinds_of_animals;
20        int total;
21    };
22
23    System::System()
24    {
25        kinds_of_animals=0;
26        total=0;
27    }
28    void System::record(string name, int num)
29    {
30        map<string, int>::iterator it = animals.find(name);
31        cout<<"Record successfully!";
32        if(it!=animals.end())
33        {
34            animals[name] += num;

```

```

35         cout<<"Existed□before."<<endl;
36     }
37     else
38     {
39         animals[name] = num;
40         cout<<"Not□Existed□before."<<endl;
41         kinds_of_animals++;
42     }
43     total+=num;
44 }
45 void System::del(string name)
46 {
47     map<string ,int >::iterator it = animals.find(name);
48     if(it!=animals.end())
49     {
50         total -= animals[name];
51         kinds_of_animals--;
52         animals.erase(name);
53         cout<<"Delete□successfully"<<endl;
54     }
55     else
56     {
57         cout<<"Deletion□failed!Not□Existed"<<endl;
58     }
59     // if(animals.erase(name)) cout<<"Delete Successfully"<<endl;
60     // else cout<<"Delete Failed! Animal not exists."<<endl;
61 }
62
63 int System::animal_num(string name)
64 {
65     map<string , int >::const_iterator it = animals.find(name);
66     if(it!=animals.end())
67     {
68         return animals[name];
69     }
70     else
71     {
72         return 0;
73     }

```

```

74     }
75
76     int System::_kinds()
77     {
78         return kinds_of_animals;
79     }
80     int System::_total()
81     {
82         return total;
83     }

```

2.3 图书管理

实践发现，使用 deque 速度远快于 vector，deque 通过测试需要 0.003071 秒，而 vector 需要 0.007055 秒。

```

1     #include <iostream>
2     #include <string>
3     #include <list>
4     #include <stack>
5     #include <map>
6     #include <vector>
7     #include <cassert>
8     #include <algorithm>
9     #include <cstdlib>
10    #include <ctime>
11    using namespace std;
12    #define ADT deque
13    class Book
14    {
15    public:
16        Book(string name, string author, int year, int ID, int num);
17        int get_num() const;
18        int get_ID() const;
19        int get_year() const;
20        void display() const;
21        void display_year() const;
22        const string& get_author() const;
23    private:
24        string _name, _author;
25        int _year;

```

```

26     int _ID;
27     int _num;
28 };
29 Book::Book(string name, string author, int year, int ID, int num)
30 {
31     _name = name;
32     _author = author;
33     _year = year;
34     _ID = ID;
35     _num = num;
36 }
37 int Book::get_num() const
38 {
39     return _num;
40 }
41 int Book::get_ID() const
42 {
43     return _ID;
44 }
45
46 const string& Book::get_author() const
47 {
48     return _author;
49 }
50 void Book::display() const
51 {
52     cout<<"author:"<<_author<<"□book□name:"<<_name<<"□num:"<<_num;
53     cout<<"□year:"<<_year<<"□ID:"<<_ID<<endl;
54 }
55 int Book::get_year() const
56 {
57     return _year;
58 }
59 void Book::display_year() const
60 {
61     cout<<"Year:"<<_year<<endl;
62 }
63
64 class MatchAuthor

```

```

65 {
66 public:
67     MatchAuthor(const string& author)
68     {
69         _author = author;
70     }
71     void operator()( Book& bk)
72     {
73         if(bk.get_author()==_author)
74         {
75             bk.display();
76         }
77     }
78 private:
79     string _author;
80 };
81
82 bool cmp_year(Book& bk1,Book bk2)
83 {
84     return bk1.get_year()>bk2.get_year();
85 }
86
87 void display(Book& bk)
88 {
89     bk.display();
90 }
91
92 class Machine
93 {
94 public:
95     Machine();
96     void addBook(int num,const string& name,const string& author,int year);
97     void deleteBook(int ID);
98     int _getID();
99     void display_with_year();
100    void find(const string& author);
101    void _freeID(int id);
102 private:
103    ADT<Book> books;

```

```

104     stack<int> available_IDs; // 书被删除后重新加入需要新的ID
105     int max_id;
106 };
107 Machine::Machine()
108 {
109     max_id=-1;
110 }
111 void Machine::deleteBook(int ID)
112 {
113     ADT<Book>::const_iterator it = books.begin();
114     while(it!=books.end())
115     {
116         if((it->get_ID()==ID)
117         {
118             books.erase(it);
119             _freeID(ID);
120             return;
121         }
122         it++;
123     }
124     cout<<"No this book!"<<endl;
125 }
126
127 void Machine::find(const string& author)
128 {
129     for_each(books.begin(), books.end(), MatchAuthor(author));
130 }
131
132 void Machine::display_with_year()
133 {
134     sort(books.begin(), books.end(), cmp_year);
135     for_each(books.begin(), books.end(), display);
136 }
137
138 void Machine::addBook(int num, const string& name, const string& author, int year)
139 {
140     books.push_back((Book){name, author, year, _getID(), num});
141 }
142

```



```

143
144 int Machine::_getID()
145 {
146     if(available_IDs.empty())
147     {
148         max_id++;
149         return max_id;
150     }
151     int tmp = available_IDs.top();
152     available_IDs.pop();
153     return tmp;
154 }
155 void Machine::_freeID(int id)
156 {
157     available_IDs.push(id);
158 }
159
160
161
162
163 int main()
164 {
165     Machine my_library;
166     clock_t st=clock();
167     for(int i=0;i<120;i++)
168     {
169         my_library.addBook(i,"test","Dad",i+100);
170         my_library.addBook(i,"see","wang",123);
171         my_library.addBook(i,"Pig","Chen",11);
172     }
173     for(int i=0;i<50;i++)
174     {
175         my_library.deleteBook(i);
176     }
177     for(int i=0;i<10;i++)
178     {
179         my_library.addBook(i,"test2","Kitty",10);
180         my_library.addBook(i,"see2","wang",123);
181         my_library.addBook(i,"Pig2","Chen",11);

```

```
182     }
183     for( int i=100;i <120;i++)
184     {
185         my_library.deleteBook(i);
186     }
187     my_library.find("Chen");
188     my_library.display_with_year();
189     cout<<"Time consumption:"<<(double)(clock()-st)/CLOCKS_PER_SEC<<endl;
190 }
```