```
System
 # name
 # value
 + System()
 + ~System()
 + System()
 + getName()
 + setName()
 + getValue()
 + setValue()
 + operator=()
     Flow
# name
+ Flow()
+ Flow()
+ ~Flow()
+ Flow()
+ getName()
+ setName()
+ getSource()
+ setSource()
+ getTarget()
+ setTarget()
+ clearTarget()
+ clearSource()
+ operator=()
+ equation()
```