

ModelHandle::setName



```
graph LR; A[ModelHandle::setName] --> B[ModelBody::setName]
```

The diagram consists of two rectangular boxes connected by a horizontal blue arrow pointing from left to right. The left box is filled with a dark gray color and contains the text 'ModelHandle::setName'. The right box is white with a thin gray border and contains the text 'ModelBody::setName'.

ModelBody::setName