Mathematical Finance MSc Dissertation MTH775P, 2018/19

# Accelerated Grids

## Optimizing Solvers for Financial Partial Differential Equations

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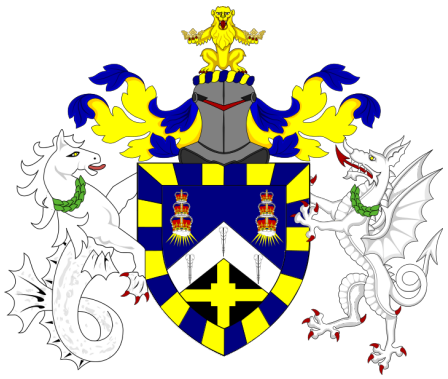

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This work is dedicated to my family.

# Acknowledgements

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# Abstract

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# Chapter 1

# Introduction

In Ancient Greece, Thales was scorned for his poverty. Later that year, Thales utilized his skills in astrology to forecast an increase in olive yields. Using his limited capital, he rented oil presses in winter. Months later, over the oil making season, many people rushed to the presses because of the high yields that Thales predicted. As he rented the presses over the winter, he forced the terms he pleased. Thales showed it was easy for philosophers to be rich if they chose it and practically used the first financial derivative product [1].

In the modern world, financial derivatives are contracts between two or more parties. The value of the contract depends on one or several underlying assets. Commonly the assets are currencies, equities, bonds, interest rates, market indices or commodities. The vanilla call option gives the right but not the obligation to buy the underlying asset at the expiry date at a previously agreed strike price. Essentially, Thales bought call options for oil presses. If the olive yields didn't come as Thales expected he didn't have the obligation to use the olive presses. On the other hand, the vanilla put option gives the right but not the obligation to sell the underlying asset at the expiry date at a previously agreed strike price. Practical applications of the options include hedging or speculating the future asset price. Hence, accurately pricing the

options is crucial for an efficient and mature financial market. Merton and Scholes received the 1997 Nobel Prize in Economic Science for this work [19].

## 1.1 Motivation of the Project

Derivative pricing in the real world is a computationally intensive task. The existing numerical methods for partial differential equations are all constrained by the computational complexity. Being fast when evaluating new information is critical for the operations of hedge funds and investment banks. Therefore optimizing the existing numerical methods with hardware and software that can be installed on a trading floor is crucial. Goal of the project is to provide efficient methods for pricing options.

Purpose of this project to optimize numerical solutions of parabolic PDEs by testing tridiagonal system solvers, compilers and solution platforms. The idea of this project is to study how to take advantage of parallelism and explore how much faster we can make these calculations . Included in your 'Introduction' section should be a clear summary of what you have achieved in the project work presented, such as any new results, generalisations, corollaries, examples, new connections, or computer investigations.

# Chapter 2

# Pricing Financial Derivatives

## 2.1 The Risk Neutral Approach

The Black-Scholes framework is a theoretical valuation formula for options. It reveals the relationship between the prices of the options and the underlying assets. Since almost all corporate liabilities can be viewed as combinations of options, the formula is applicable to common stocks and corporate bonds [3]. The Black-Scholes model makes the following assumptions:

- There does not exist any arbitrage opportunity in the financial market. The traders can't make instantaneous profit without any risk.
- The underlying asset value follows a geometric Brownian Motion $dS = \mu S dt + \sigma S dB$ where $\mu$ denotes the average rate of growth of the underlying assets, $\sigma$ denotes the volatility of the asset price and B is a Brownian Motion.
- The market is frictionless. This means there are no transaction fees, the interest rates for borrowing and lending money from and to the bank are the same, every party in market has immediate information and all entities are available at anytime and in any size.

### 2.1.1 Black-Scholes Partial Differential Equation

The original model is used to price the vanilla option, which is the simplest type of option. The dividends can be included in the Black-Scholes formula. Presence of dividends can be included in the Black-Scholes formula. Since it doesn't effect the performance, for the sake of simplicity we will assume there are no dividends paid. Under the assumptions of Black-Scholes framework, the call or put option price satisfies the parabolic partial differential equation.

$$\frac{\partial V}{\partial t} = rS\frac{\partial V}{\partial S} + \frac{1}{2}\sigma^2 S^2 \frac{\partial^2 V}{\partial S^2} - rV \tag{2.1}$$

Framework shows the price V(t,S) of a European option driven by one underlying asset that satisfies the PDE where $r$, $\sigma$, $t$, $S$respectively denotes the risk-free interest rate, volatility, time and the underlying price. It is assumed that $r$ and $\sigma$ are constants. In more complicated models such as stochastic volatility models they can be a function.We will consider the PDE and conditions for the call options. In order to price a vanilla call option the PDE needs to satisfy the following boundary and initial conditions.

$$C(0,t) = 0,\ C(S_{\max},t) = S_{\max} - Ke^{-r(T-t)},\quad 0 \le t \le T \tag{2.2}$$

$$C(S,T) = \max(S-K,0),\quad 0 \le S \le S_{\max} \tag{2.3}$$

### 2.1.2 Derivation of the Black-Scholes Equation

Black-Scholes model takes advantage of the properties of the geometric Brownian motion and Itô's lemma.

**Definition 2.1.1.** Brownian Motion
Brownian motion (also known as Wiener Process) was discovered by botanist Robert Brown as he observed a chaotic motion of particles suspended in water [34]. A Brownian motion, $B(t)$, is a continuous-time stochastic process with

the following properties:

- $B(0) = 0$.
- $B(t)$ is a continuous function of t.
- For $0 \leq s < t$ the increment $B(t) - B(s)$ has normal distribution $\mathcal{N}(0, t-s)$.
- For $t_0 \leq t_1 \leq ... \leq t_n$ the increments $B(t_k) - B(t_{k-1})$ where $k = 1, ...., n$ are independent random variables.

Brownian motion is the basic building block in stochastic calculus and geometric Brownian motion is used to model the stock prices in Black-Scholes model.

**Lemma 2.1.2.** *Itô's Lemma: Let $B(t)$ be a Brownian motion and $X(t)$ be an Ito process which satisfies the stochastic differential equation:*

$$dX(t) = \mu(X(t), t)dt + \sigma(X(t), t)dB(t) \tag{2.4}$$

*If $f(x, t)$ is twice continuously differentiable function then $f(X(t), t)$ is also an Ito drift-diffusion process [16], with its differential given by:*

$$d(f(X(t), t)) = \frac{\partial f}{\partial t}(X(t), t)dt + f'(X(t), t)dX + \frac{1}{2}f''(X(t), t)dX(t)^2 \tag{2.5}$$

*With $dX(t)^2$ given by: $dt^2 = 0$, $dtdB(t) = 0$ and $dB(t)^2 = dt$.*

**Theorem 2.1.3.** *Assume that the asset price $S$ follows a geometric Brownian motion. Under the assumptions of Black-Scholes framework, the call or put option price $V(t, S)$ satisfies the parabolic partial differential equation*

$$\frac{\partial V}{\partial t} = rS\frac{\partial V}{\partial S} + \frac{1}{2}\sigma^2 S^2 \frac{\partial^2 V}{\partial S^2} - rV \tag{2.6}$$

*Proof.* Suppose an investor sets up a self-financing portfolio, $X(t)$, comprising one option and an $\Delta$ amount of the underlying asset. Therefore, value of the portfolio at time t is $X(t) = V(t) + \Delta S(t)$. Since the self-financing trading strategy has no capital influx or consumption, the value of portfolio change can be written as

$$dX = dV + \Delta dS \tag{2.7}$$

Applying the Itô's Lemma to the option price V(t,S)

$$dV = \frac{\partial V}{\partial t}dt + \frac{\partial V}{\partial S}(S,t)dS + \frac{1}{2}\frac{\partial^2 V}{\partial S^2}(S,t)dS^2 \tag{2.8}$$

Since the Black-Scholes model assumes that the stock price under the "market probability measure" follows a gBM.

$$dS = \mu S dt + \sigma S dW \tag{2.9}$$

Putting (1.4) and (1.6) together yields

$$dV = (\frac{\partial V}{\partial t} + \mu S\frac{\partial V}{\partial S} + \frac{1}{2}\sigma^2 S^2\frac{\partial^2 V}{\partial S^2} + \Delta\mu S)dt + (\sigma S\frac{\partial V}{\partial S} + \Delta\sigma S)dW \tag{2.10}$$

The fact that portfolio is risk-free implies that the second term involving the Brownian Motion, $dW$, must be zero. This technique is known as delta-hedging , otherwise, we would have an arbitrage opportunity. Thus, $\Delta = -\frac{\partial V}{\partial S}$. Hence, the growth rate of the portfolio must be the risk free rate which can be summarized as $dX = rXdt$. Substituting $\Delta$ and $dX$ yields

$$\frac{\partial V}{\partial t} + \frac{1}{2}\sigma^2 S^2\frac{\partial^2 V}{\partial S^2} = r(V - S\frac{\partial V}{\partial S}) \tag{2.11}$$

Rearranging the equation to get famous Black-Scholes equation:

$$\frac{\partial V}{\partial t} = rS\frac{\partial V}{\partial S} + \frac{1}{2}\sigma^2 S^2\frac{\partial^2 V}{\partial S^2} - rV \tag{2.12}$$

□

**Definition 2.1.4.** The resulting partial differential equation can be solved analytically using the following boundary conditions and initial conditions for call options.

$$\frac{\partial C}{\partial t} = rS\frac{\partial C}{\partial S} + \frac{1}{2}\sigma^2 S^2 \frac{\partial^2 C}{\partial S^2} - rC \tag{2.13}$$

$$C(0,t) = 0,\ C(S_{\max},t) = S_{\max} - Ke^{-r(T-t)}, \quad 0 \le t \le T \tag{2.14}$$

$$C(S,T) = \max(S-K,0), \quad 0 \le S \le S_{\max} \tag{2.15}$$

Solving the equations, the formulae [43] for European call is

$$C = S\Phi(d_1) - Ke^{-r(T-t)}\Phi(d_2) \tag{2.16}$$

$$d_1 = \frac{log(S/K) + (r+\sigma^2/2)(T-t)}{\sigma\sqrt{T-t}} \tag{2.17}$$

$$d_2 = d_1 - \sigma\sqrt{T-t} \tag{2.18}$$

The following parameters will be used for the research purposes of this project.

| Parameter | Value |
|---|---|
| Strike Price ($K$) | 1.0 |
| Volatility ($\sigma$) | 20 % |
| Risk Free Rate ($r$) | 5 % |
| Time to Expiry ($T$) | 2.0 |
| Maximum Share Price ($S_{max}$) | 2.0 |

**Definition 2.1.5.** Black-Scholes PDE has coefficient that depend on $S$. Meaning that PDE is not space homogeneous. Log spot Black-Scholes PDE is

an economically intrinsic way of looking at numbers, if two assets are similar it is conventional to investigate using the $x = lnS$ conversion.

Applying the chain rule to the first and second order derivatives

$$\frac{\partial C}{\partial S} = \frac{\partial C}{\partial x}\frac{\partial x}{\partial S} = \frac{\partial C}{\partial x}\frac{1}{S} \tag{2.19}$$

$$\frac{\partial^2 C}{\partial S^2} = \frac{\partial}{\partial S}(\frac{\partial C}{\partial S}) = \frac{\partial}{\partial S}(\frac{\partial C}{\partial x}\frac{1}{S}) = -\frac{1}{S^2}\frac{\partial C}{\partial x} + \frac{\partial}{\partial S}\frac{\partial C}{\partial x}\frac{1}{S} = \tag{2.20}$$

$$= -\frac{1}{S^2}\frac{\partial C}{\partial x} + \frac{\partial^2 C}{\partial x^2}\frac{1}{S^2} \tag{2.21}$$

Substituting the transformed derivatives into the original PDE

$$\frac{\partial C}{\partial t} = (r - \frac{\sigma^2}{2})\frac{\partial C}{\partial x} + \frac{1}{2}\sigma^2\frac{\partial^2 C}{\partial x^2} - rC \tag{2.22}$$

The transformation creates a PDE with constant coefficients rather than coefficients that depend on S.

**Remark 2.1.6.** Untradable Assets
Modern financial engineering created derivatives using untradable assets as an underlying such as multi asset derivatives like equity baskets, weather derivatives, non-deliverable swaps and non-deliverable forwards. Non-deliverable forwards are for offshore investors that want to trade non-convertible currencies such as Brazilian Real, South Korean Won. The Black-Scholes model is still used in these cases [15] [5] but not entirely applicable to assets that cannot be hedged.

## 2.2 Partial Differential Equations

Since the foundation of the world humanity tried to understand and model the nature. Differential equations serves this purpose by enabling us to de-

scribe natural phenomena for instance, heat, sound and fluid flow. Differential equations can be classified in to two categories. Ordinary differential equations serve to model a movement space or plane, an example would be the trajectory of a projectile launched from a cannon follows a curve determined by an ordinary differential equation that is derived from Newton's second law.

On the other hand, partial differential equations modelles a function, a typical example is the heat distribution. This distinction usually makes PDEs much harder to determine an analytical solution than ordinary differential equations. Therefore, we need to achieve a numerical solution to the problem. One of the most commong numerical method for partial differential equations is the finite difference methods. The methods consist of finding approximate solutions to the problem at a discrete set of points, normally on a rectangular grid of points. Finite difference methods are simple to construct and analyse but can compromise performance because of increased computational complexity when there are high dimensions.

Feynman-Kac theorem [16], establishes a link between partial differential equations and stochastic processes by writing the solution as a conditional expectation. Thanks to the theorem, Monte Carlo method is also utilized to find the numerical solutions to the partial differential equations. The convergence rate of Monte Carlo method for $n$ simulations can be denoted as $\mathcal{O}(n^{\frac{-1}{2}})$ which holds for all dimensions ($d$). The error in $d$ dimensional trapezoidal rule for twice continuously differentiable integrands is $\mathcal{O}(n^{\frac{-2}{d}})$ [12]. Thus, Monte Carlo is a method of choice when evaluating higher dimensions.

### 2.2.1 Heat Equation

The heat equation is fundamental to financial engineering. Heat equation is a component in the Black-Schole equation and Black-Scholes equation can be transformed to the heat equation by changing variables [44]. Therefore, understanding heat equation is crucial to grasping concepts of partial differ-

ential equations. Heat equation will serve as a benchmark with the following initial and boundary conditions.

$$u_t(x,t) = u_{xx}(x,t) \tag{2.23}$$

$$u(0,t) = u(x_{max},t) = 0, \quad 0 \le t \le T \tag{2.24}$$

$$u(x,0) = sin(\pi x), \quad 0 \le x \le x_{\max} \tag{2.25}$$

In our calculations, we will test the case where $T = 0.06$ and $x_{max} = 1.0$.

**Definition 2.2.1.** Analytical Solution of Heat Equation

Certain kinds of partial differential equations allows us to find an analytical solution with the help of the Separation of Variables technique.

$$u(x,t) = X(x)T(t) \tag{2.26}$$

$$u_{xx}(x,t) = X^{''}(x)T(t) \tag{2.27}$$

$$u_t(x,t) = X(t)T^{'}(t) \tag{2.28}$$

Using the partial derivatives the equation $u_t = u_{xx}$ becomes

$$\frac{T^{'}(t)}{T(t)} = \frac{X^{''}(x)}{X(x)} \tag{2.29}$$

Right hand side only depends on $x$ and the left hand side depends only on $t$. Therefore, the equation is valid only when each side is equal to a constant, which we set to $\lambda$. Rearranging terms gives us the following equations:

$$\frac{T^{'}(t)}{T(t)} = \frac{X^{''}(x)}{X(x)} = -\lambda \tag{2.30}$$

$$X^{''}(x) + \lambda X(x) = 0 \tag{2.31}$$

$$T^{'}(t) + \lambda T(t) = 0 \tag{2.32}$$

$$X(0) = X(1) = 0 \tag{2.33}$$

Solving for X(x) is an example case of Sturm-Liouville problem [18] with three cases.

- Let $\lambda < 0$ and $\lambda = -k^2$. Then the solution to 2.31 is

  $$X = Ae^{kx} + Be^{-kx}$$

  Using the boundary conditions yield $X(0) = A + B = 0$ and $X(1) = Ae^{k} + Be^{-k} = 0$. Solving the equations $A = B = u = 0$ which is a trivial solution, thus discarded.

- Let $\lambda = 0$, the solution to 2.31 is

  $$X(x) = Ax + B$$

  The boundary conditions imply $X(0) = B = 0$ and $X(1) = A = 0$. Thus this case is discarded too.

- Finally, let $\lambda > 0$,the solution to 2.31 is

  $$X(x) = Acos(\sqrt{\lambda}x) + Bsin(\sqrt{\lambda}x)$$

  The boundary conditions leads to $X(0) = A = 0$ and $X(1) = Bsin(\sqrt{\lambda}) = 0$ Since we do not want a trivial solution where $B = 0$, the equation reduces to

  $$sin(\sqrt{\lambda}) = 0 \tag{2.34}$$

Thus $\sqrt{\lambda} = n\pi$ for $n = 1, 2, 3, ....$ Solution to 2.31 becomes,

$$X_n = b_n sin(n\pi x), \quad n = 1, 2, 3, ... \tag{2.35}$$

As we determined $\lambda = n^2\pi^2$ for $n = 1, 2, 3, ....$ Solving 2.32 for $T(t)$ gives the solution

$$T^{'}(t) = -n^2\pi^2 T(t) T_n = c_n exp(-n^2\pi^2 t) \tag{2.36}$$

$$\tag{2.37}$$

where $c_n$'s are integration constants.

Putting the solution of $T(t)$ and $X(x)$ together,

$$u(x,t) = \sum_{n=1}^{\infty} B_n exp(-n^2\pi^2 t) sin(n\pi x) \tag{2.38}$$

where we have set $B_n = c_n b_n$. The initial condition gives

$$u(x,0) = sin(\pi x) = \sum_{n=1}^{\infty} B_n sin(n\pi x) \tag{2.39}$$

which is a Fourier sine series. Solving for the $B_n$'s, we use the orthogonality property for the eigenfunctions $sin(n\pi x)$

$$\int_0^1 sin(m\pi x) sin(\pi n x) dx = \begin{cases} 0, & \text{if } m \neq n \\ 1/2, & \text{m = n} \end{cases} = 0.5\delta_{mn}$$

where $\delta_{mn}$ is the kronecker delta,

$$\delta_{mn} = \begin{cases} 0, & \text{if } m \neq n \\ 1, & \text{m = n} \end{cases}$$

Solving 2.39 for $B_n$, multiplying both sides with $sin(m\pi x)$ and integrate from 0 to 1 and from the definition of kronecker delta yields

$$B_n = 2\int_0^1 sin(\pi x)sin(\pi nx)dx = \frac{2sin(\pi n)}{\pi - \pi n^2} \tag{2.40}$$

Combining the solutions

$$u(x,t) = \sum_{n=1}^{\infty} \frac{2sin(\pi n)}{\pi - \pi n^2} exp(-n^2\pi^2 t)sin(n\pi x) = exp(-\pi^2 t)sin(\pi x) \tag{2.41}$$

### 2.2.2 Two Dimensional Heat Equation

The natural extension of our study of the one-dimensional problem would now be to investigate partial differential equations with more than one space-like dimension. When more than one space dimensions are involved, we have to deal with equations such as two dimensional heat equation or multi-asset black-scholes equation. We will consider the following PDE and conditions for the purposes of research.

$$\frac{\partial u}{\partial t} = \frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} \tag{2.42}$$

Initial and boundary condition

$$u(x,y,0) = 1, \quad 0 \le x \le x_{\max}, \quad 0 \le y \le y_{\max} \tag{2.43}$$

$$u(x,0,t) = u(x,y_{max},t) = 0, \quad 0 \le t \le T \tag{2.44}$$

$$u(x,0,t) = u(x,1,t) = 0, \quad 0 \le t \le T \tag{2.45}$$

In the calculations, we will test the case where $T = 0.06$, $x_{max} = 1.0$ and $y_{max} = 1.0$.

**Definition 2.2.2.** Analytical Solution of Two Dimensional Heat Equation

Similarly, applying separation of variables method to the equation

$$u(x,t) = X(x)Y(y)T(t) \tag{2.46}$$

$$X^{''}(x) - BX(x) = 0 \tag{2.47}$$

$$Y^{''}(y) - C(y) = 0 \tag{2.48}$$

$$T^{'}(t) - (B+C)T(t) = 0 \tag{2.49}$$

$$X(0) = X(1) = 0, \quad Y(0) = Y(1) = 0 \tag{2.50}$$

In 2.2.1, we have already seen that the solutions to X(x) and Y(y) are

$$X_m(x) = b_n sin(m\pi x) \tag{2.51}$$

$$Y_n(x) = a_m sin(n\pi y) \tag{2.52}$$

Using these values to solve for $T(t)$ gives

$$T_{mn}(t) = c_{mn} exp(-\pi^2(m^2+n^2)t) \tag{2.53}$$

Substituting the solutions yields

$$u_{mn}(x,y,t) = X_m(x)Y_n(y)T_{mn}(t) \tag{2.54}$$

$$u(x,y,t) = \sum_{m=1}^{\infty}\sum_{n=1}^{\infty} A_{mn} sin(m\pi x) sin(n\pi y) exp(-\pi^2(m^2+n^2)t) \tag{2.55}$$

where $A_{mn} = b_n a_m c_{mn}$. The initial condition gives

$$u(x,y,0) = 1 = \sum_{m=1}^{\infty}\sum_{n=1}^{\infty} A_{mn} sin(m\pi x) sin(n\pi y) \tag{2.56}$$

which is a double Fourier sine series. Thus, the coefficient $A_{mn}$ is chosen such

that

$$A_{mn} = 4\int_0^1 \int_0^1 sin(\pi mx)sin(\pi ny)dxdy = \frac{4(cos(\pi n)-1)(cos(\pi m)-1)}{\pi^2 mn} \tag{2.57}$$

Combining the solutions

$$u_{mn}(x,y,t) = \sum_{m=1}^{\infty}\sum_{n=1}^{\infty} \frac{4(cos(\pi n)-1)(cos(\pi m)-1)}{\pi^2 mn} sin(m\pi x)sin(n\pi y)exp(-\pi^2(m^2+n^2)t) \tag{2.58}$$

## 2.3 Finite Difference Methods

### 2.3.1 Discretization

Essentially, solving a PDE is the problem of finding a function which depends on values at infinitely many points. Naturally, the finite difference methods first step is to make the problem discrete that we are able to solve [39]. As a result, we need to discretise the space dimensions and time dimension. The discretization procedure begins by replacing the domain $[0, x_{max}]$ x $[0, T]$ by a set of mesh points. In order to get a $n$ x $m$ equally spaced mesh points the step sizes are calculated as $\Delta t = \frac{T}{m}$, $\Delta x = \frac{x_{max}}{n}$.

In order to replace our PDE, we need to utilize finite difference approximations for the partial derivatives. Notationally, we will define $u_i^n$ to be a function defined at the point $(i\Delta x, n\Delta t)$.

- Forward difference: $\frac{\partial u}{\partial t} = \frac{u_i^{n+1}-u_i^n}{\Delta t} + \mathcal{O}(\Delta t)$
- Central difference: $\frac{\partial u}{\partial x} = \frac{u_{i+1}^n-u_{i-1}^n}{\Delta t} + \mathcal{O}(\Delta x)$
- Backwards difference: $\frac{\partial u}{\partial x} = \frac{u_i^n-u_{i-1}^n}{\Delta t} + \mathcal{O}(\Delta x)$
- Second order central difference: $\frac{\partial^2 u}{\partial x^2} = \frac{u_{i+1}^n-2u_i^n+u_{i-1}^n}{(\Delta x)^2} + \mathcal{O}(\Delta x^2)$

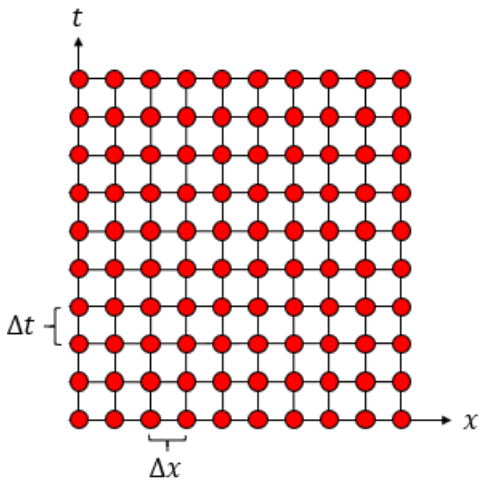


Figure 2.1: 10 x 10 grid.

We now have a grid that approximates our domain. Aiming to obtain a unique solution using numerical methods, we need initial and boundary conditions. Final step is applying the values given by such conditions.

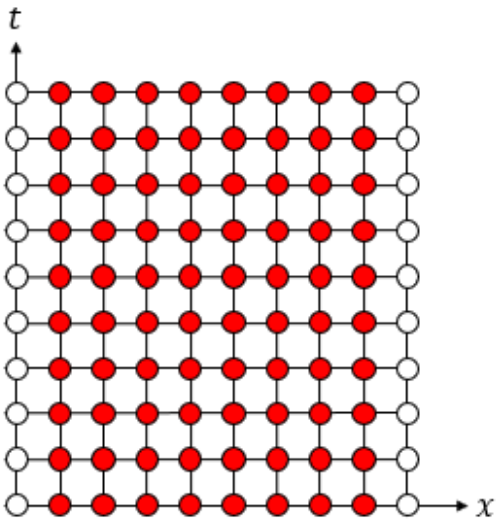


Figure 2.2: Boundary conditions.

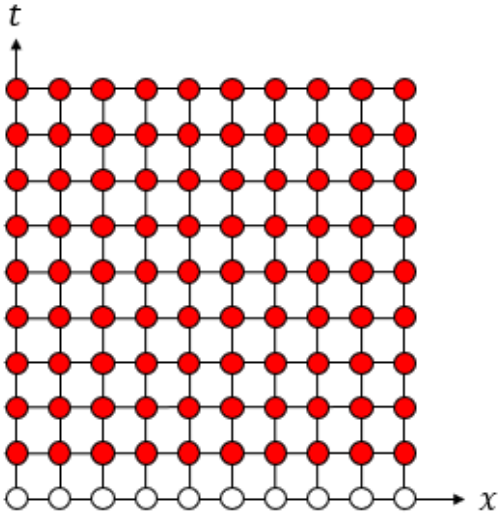


Figure 2.3: Initial condition.

### 2.3.2 Explicit Method

Explicit method generalises the parabolic partial differential equation by applying the forward difference to the time derivative and the centred second difference (FTCS scheme).

$$u_t = a(t,x)u_{xx} + b(t,x)u_x + c(t,x)u \tag{2.59}$$

We will be applying the finite differences to the equation 2.59 for the purposes of simplicity since heat equation and Black-Scholes equation can be generalized in the form for certain choices of coefficients. Applying the forward time and centred space differences where $r = \frac{\Delta t}{\Delta x^2}$.

$$\begin{aligned} \frac{u_i^{n+1} - u_i^n}{\Delta t} &= a(t,x)\frac{u_{i+1}^n - 2u_i^n + u_{i-1}^n}{(\Delta x)^2} + b(t,x)\frac{u_{i+1}^n - u_{i-1}^n}{\Delta x} + +c(t,x)u_i^n \\ u_i^{n+1} &= u_{i+1}^n(\frac{-rb(t,x)}{\Delta x} - ra(t,x)) + u_i^n(1 + 2ra(t,x) - c(t,x)\Delta t) \\ &\quad + u_{i-1}^n(-ra(t,x) + \frac{rb(t,x)}{\Delta x}) \end{aligned} \tag{2.60}$$

We will replace the coefficients of $u_{i+1}^n, u_i^n, u_{i-1}^n$ terms with $\gamma, \alpha, \beta$ respectively. The formula reduces to

$$u_j^{n+1} = \gamma u_{j+1}^n + \beta u_j^n + \alpha u_{j-1}^n. \tag{2.61}$$

The formula expresses one unknown nodal value directly in terms of

known nodal values [10]. It can be expanded as

$$u_1^{n+1} = \gamma u_2^n + \beta u_1^n + \alpha u_0^n$$
$$u_2^{n+1} = \gamma u_3^n + \beta u_2^n + \alpha u_1^n$$
$$\vdots$$
$$u_{j-1}^{n+1} = \gamma u_j^n + \beta u_{j-1}^n + \alpha u_{j-2}^n \quad (2.62)$$

Using the boundary conditions and initial condition, the expanded formula can be condensed in the following matrix form.

$$\begin{bmatrix} u_1^{n+1} \\ u_2^{n+1} \\ u_3^{n+1} \\ . \\ . \\ . \\ u_{j-1}^{n+1} \end{bmatrix} = \begin{bmatrix} \alpha u_0^n \\ 0 \\ 0 \\ . \\ . \\ . \\ \gamma u_j^n \end{bmatrix} + \begin{bmatrix} \beta & \gamma & 0 & . & . & 0 \\ \alpha & \beta & \gamma & 0 & ... & . \\ 0 & \alpha & \beta & \gamma & 0 & . \\ . & . & . & . & . & . \\ . & . & . & . & . & . \\ . & . & . & . & . & \gamma \\ 0 & 0 & 0 & 0 & \alpha & \beta \end{bmatrix} \begin{bmatrix} u_1^n \\ u_2^n \\ u_3^n \\ . \\ . \\ . \\ u_{j-1}^n \end{bmatrix}$$

Deriving the coefficients $\gamma, \alpha, \beta$ in the case of heat equation yields

$$\alpha = r \quad \beta = 1 - 2r \quad \gamma = r \quad (2.63)$$

In the case of Black-Scholes formula, since the share price $S_j$ increases linearly with $\Delta x$ we can replace it as $S_j = j\Delta x$.

$$\alpha = \frac{\sigma^2 j^2 \Delta t}{2} - \frac{rj\Delta t}{2} \quad \beta = 1 - \sigma^2 j^2 \Delta t - r\Delta t \quad \gamma = \frac{\sigma^2 j^2 \Delta t}{2} + \frac{rj\Delta t}{2} \quad (2.64)$$

Lastly, solving heat equation and Black-Scholes differs in time stepping. Black-Scholes formula is solved backwards in time. On the other hand, heat

equation is solved forwards in time.

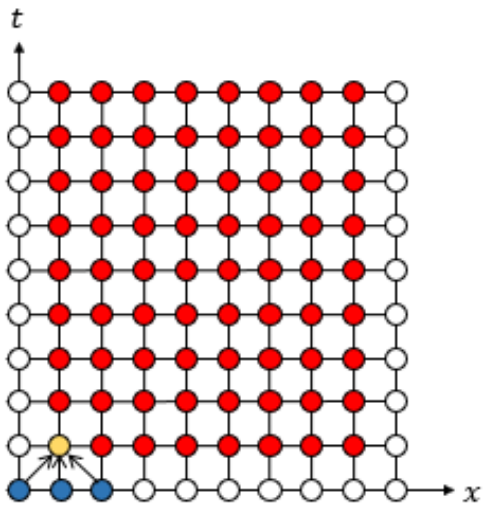


Figure 2.4: Computational stencil of heat equation.

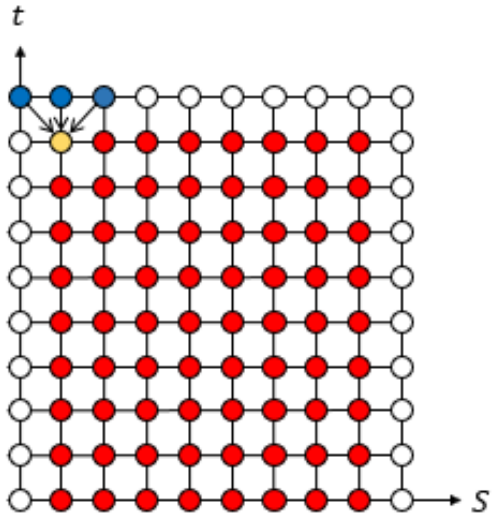


Figure 2.5: Computational stencil of Black-Scholes.

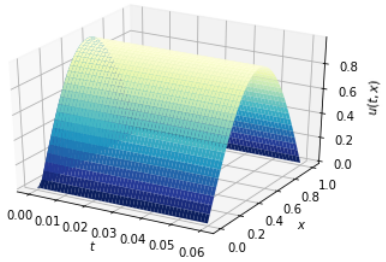


Figure 2.6: Output grid of heat equation.

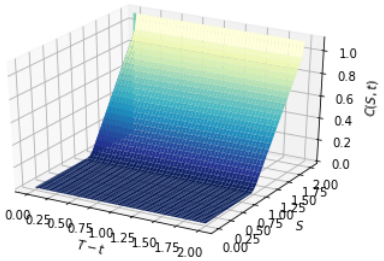


Figure 2.7: Output grid of Black-Scholes equation.

### 2.3.3 Crank-Nicholson Method

The explicit method is computationally cheap. However, this brings a serious drawback, for explicit method to attain reasonable accuracy the step size

must be kept small [35]. Thankfully, the Crank-Nicolson finite difference scheme was introduced by John Crank and Phyllis Nicolson [7]. Considering numerous articles and publications in the financial engineering literature use Crank-Nicolson as the de-facto scheme for time discretisation, the method has become one of the most popular finite difference schemes for approximating the solution of the Black - Scholes equation and its generalisations [36].

If we apply backwards time difference instead of forward time difference that Explicit method used and a central space approximation in space again, we get the BTCS scheme. Applying the BTCS to the base equation 2.59. yields

$$\frac{u_i^{n+1} - u_i^n}{\Delta t} = a(t,x)\frac{u_{i+1}^{n+1} - 2u_i^{n+1} + u_{i-1}^{n+1}}{(\Delta x)^2} + b(t,x)\frac{u_i^{n+1} - u_i^{n+1}}{\Delta t} + c(t,x)u_i^{n+1} \tag{2.65}$$

Crank-Nicolson method takes a weighted average of the FTCS and BTCS schemes. Therefore the approximations become

$$u(t,x) \approx \frac{1}{2}(u_i^{n+1} + u_i^n)$$

$$\frac{\partial u}{\partial t} \approx \frac{u_i^{n+1} - u_i^n}{\Delta t}$$

$$\frac{\partial u}{\partial x} \approx \frac{u_{i+1}^n - u_{i-1}^n + u_{i+1}^{n+1} - u_{i-1}^{n+1}}{4\Delta x}$$

$$\frac{\partial^2 u}{\partial x^2} \approx \frac{u_{i+1}^n - 2u_i^n + u_{i-1}^n + u_{i+1}^{n+1} - 2u_i^{n+1} + u_{i-1}^{n+1}}{2(\Delta x)^2}$$

Applying the new finite differences to the base partial differential equation equation 2.59

$$\begin{aligned}(-A-B)u_{i+1}^{n+1} + (1+2A-C)u_i^{n+1} + (-A+B)u_{i-1}^{n+1} = \\ = (A+B)u_{i+1}^n + (1-2A+C)u_i^n + (A-B)u_{i-1}^n\end{aligned} \tag{2.66}$$

$$A = a(t,x)\frac{\Delta t}{\Delta x^2}, B = b(t,x)\frac{\Delta t}{4\Delta x}, C = c(t,x)\frac{\Delta t}{2}$$

Note that in contrast to the FTCS scheme, we now have three unknowns in this equation, the three values of $u$ at the higher time level. We respectively denote the coefficients in the right hand side as $\gamma, \beta, \alpha$ and coefficients in the left hand side as $\lambda, \theta, \omega$ for simplicity.

$$\lambda u_{i+1}^{n+1} + \theta u_i^{n+1} + \omega u_{i-1}^{n+1} = \ = \gamma u_{i+1}^n + \beta u_i^n + \alpha u_{i-1}^n \tag{2.67}$$

The left hand side groups the unknowns and the right hand side groups knowns. The system of equations can be reduced to a matrix system.

$$\begin{bmatrix} \theta & \lambda & 0 & . & . & 0 \\ \omega & \theta & \lambda & 0 & ... & . \\ 0 & \omega & \theta & \lambda & 0 & . \\ . & . & . & . & . & . \\ . & . & . & . & . & . \\ . & . & . & . & . & \lambda \\ 0 & 0 & 0 & 0 & \omega & \theta \end{bmatrix} \begin{bmatrix} u_1^{n+1} \\ u_2^{n+1} \\ u_3^{n+1} \\ . \\ . \\ . \\ u_{j-1}^{n+1} \end{bmatrix} = \begin{bmatrix} \alpha u_0^n \\ 0 \\ 0 \\ . \\ . \\ . \\ \gamma u_j^n \end{bmatrix} + \begin{bmatrix} \beta & \gamma & 0 & . & . & 0 \\ \alpha & \beta & \gamma & 0 & ... & . \\ 0 & \alpha & \beta & \gamma & 0 & . \\ . & . & . & . & . & . \\ . & . & . & . & . & . \\ . & . & . & . & . & \gamma \\ 0 & 0 & 0 & 0 & \alpha & \beta \end{bmatrix} \begin{bmatrix} u_1^n \\ u_2^n \\ u_3^n \\ . \\ . \\ . \\ u_{j-1}^n \end{bmatrix}$$

The problem reduces to a tridiagonal matrix system. This system of equations can be solved by various algorithms such as Gaussian elimination or Thomas algorithm.

### 2.3.4 Alternating Direction Implicit Method

Curse of dimensionality effects finite difference schemes as they tend to become more difficult to set up, understand and implement as the dimensionality of the space increases [**?**]. The alternating direction implicit (ADI) method is one of the most common techniques to numerically solve two dimensional parabolic PDEs. ADI scheme give us advantages of the implicit

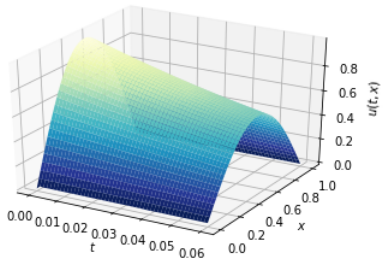


Figure 2.8: Output grid of heat equation.

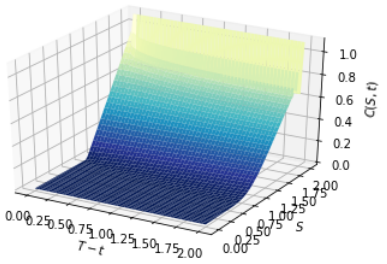


Figure 2.9: Output grid of Black-Scholes equation.

finite difference method and computationally requires to solve only tridiagonal matrices. The scheme was first proposed by Peaceman and Rachford in 1955 for oil reservoir modelling [31]. Basically the methods to split the spatial dimensions and solve a two dimensional problem as two consecutive one dimensional problems. It is possible to use ADI in more than three dimensions which produces the same number of consecutive one dimensional problems [8]. In order to develop a more compact notation, we introduce the finite difference operator notation $\delta^2$.

$$\delta x^2 u_{i,j}^n = \frac{u_{i+1,j}^n - 2u_{i,j}^n + u_{i-1,j}^n}{\Delta x^2} \tag{2.68}$$

Explicit method in two space dimensions can be abbreviated as

$$\frac{u_{i,j}^{n+1} + u_{i,j}^n}{\Delta t} = \delta x^2 u_{i,j}^n + \delta y^2 u_{i,j}^n \tag{2.69}$$

and implicit method in two space dimensions can be written as

$$\frac{u_{i,j}^{n+1} + u_{i,j}^n}{\Delta t} = \delta x^2 u_{i,j}^{n+1} + \delta y^2 u_{i,j}^{n+1}. \tag{2.70}$$

Dividing each time step in half we introduce a temporary intermediate unknown $u_{i,j}^{n+1/2}$. Firstly, the two dimensional heat equation is approximating

implicitly x and explicitly over y. The total work involved in one time step amounts to solving $N_{steps} - 1$ tridiagonal systems [28].

$$\frac{u_{i,j}^{n+1/2} + u_{i,j}^{n}}{0.5\Delta t} = \frac{\delta x^2 u_{i,j}^{n+1/2}}{\Delta x^2} + \frac{\delta y^2 u_{i,j}^{n}}{\Delta y^2} \tag{2.71}$$

Rearranging the set of equations yields a tridiagonal system which is solved for the temporary intermediate unknown $u_{i,j}^{n+1/2}$.

$$-r_x u_{i+1,j}^{n+1/2} + (1 + 2r_x)u_{i,j}^{n+1/2} - r_x u_{i,j}^{n+1/2} = r_y u_{i,j+1}^{n} + (1 + 2r_y)u_{i,j}^{n} + r_y u_{i,j-1}^{n} \tag{2.72}$$

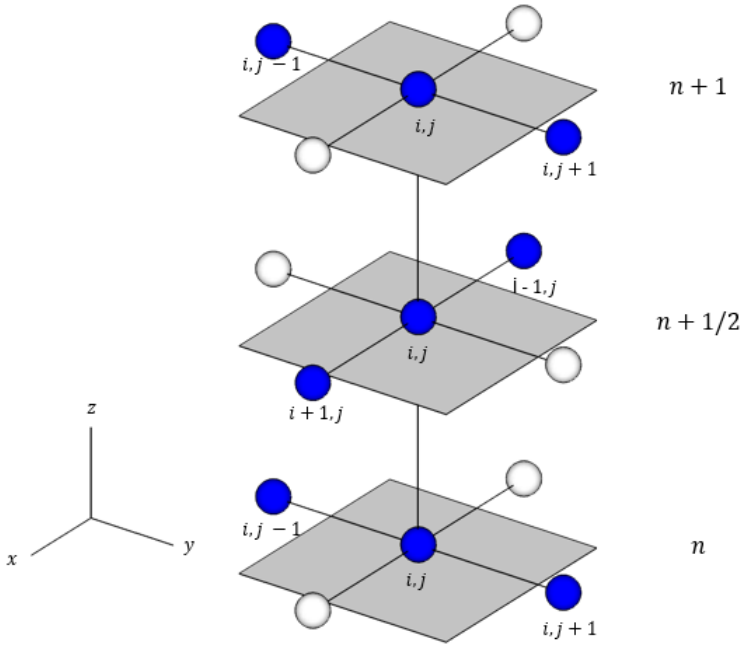


Figure 2.10: Computational stencil of alternating direction implicit method

Next step of the grid $u_{i,j}^{n+1}$ is calculated by approximating explicitly x and

implicitly over y.

$$\frac{u_{i,j}^{n+1} + u_{i,j}^{n+1/2}}{0.5\Delta t} = \frac{\delta x^2 u_{i,j}^{n+1/2}}{\Delta x^2} + \frac{\delta y^2 u_{i,j}^{n+1}}{\Delta y^2} \tag{2.73}$$

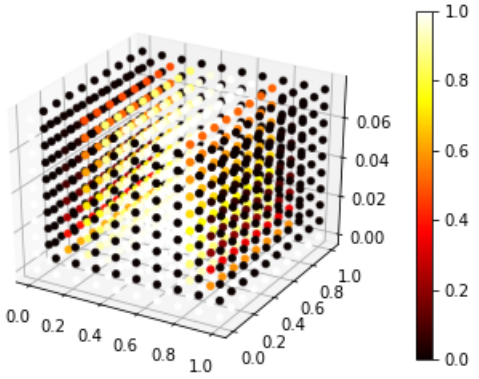


Figure 2.11: Solution of two dimensional heat equation using ADI.

Rearranging the set of equations yields a tridiagonal system which can be solved using Gaussian elimination, cyclic reduction or Thomas algorithm.

$$-r_y u_{i,j+1}^{n+1} + (1+2r_y)u_{i,j}^{n+1} - r_y u_{i,j-1}^{n+1} = r_x * u_{i+1,j}^{n+1/2} + (1+2r_x)u_{i,j}^{n+1/2} + r_x u_{i,j}^{n+1/2} \tag{2.74}$$

# Chapter 3

# Optimizing Solvers

Attempting to progress in solving complex problems using numerical methods is impossible without applying optimizations. However, nowadays the problem is not to solve a given problem but rather solve it in a given computing environment while exploiting the resources in an optimal way. Thus, it is necessary to investigate methods that allow for efficient implementations. The aim of this section is to introduce practical optimization techniques that can be easily implemented on a regular trading floor. Main optimization techniques that will be tested are parallelizing tridiagonal solvers, Visual Studio optimization switches, compilers and solution platforms.

## 3.1 Solution Platforms

The CPU accesses data from RAM using the register that stores memory addresses. 32 bit and 64 bit refers to the amount of data the system can access. so a 32-bit system can address a maximum of 4 GB (4,294,967,296 bytes) of RAM where a 64-bit register can theoretically reference 18,446,744,073,709,551,616 bytes, or 17,179,869,184 GB (16 exabytes) of memory. Since 32 bit does not have access to more than 4 GB, if the system has more than 4 GB of RAM, it will be inaccesible by the CPU, thus A 64 bit system will be needed.

The memory increase of 64 bit systems means it is capable of very fast processing of numerical quantities. One disadvantage of the 64 bit systems is more requirement of memory because addresses are 64 bits (8 bytes) wide instead of 32 bits (4 bytes) wide. Due to the increased size of pointers and data structures, 64-bit programs will occupy more memory than an 32-bit version. Visual Studio offers the the x86 and x64 solution platforms which corresponds to 32-bit and 64-bit respectively. The solution platforms will be tested against to determine the optimal solution platform.

## 3.2 Compilers

The software we write is translated into low level abstractions by a compiler. The quality of the translation plays a crucial role in how the software performs. Commonly, compilers are comprises of three stages, front end, optimization and the back end. First step is to understand the source code translate it into intermediate representation using data structures and formal language theory. The intermediate representation generated in the front end is later used by the back end. In the middle, optimizer is focused on efficiency. It transforms the intermediate representation by deriving knowledge about runtime behaviour and improve the behaviour. Finally, the back end map the functionality to the instruction set of the processor [41].

During the back end stage, the compiler approximates the allocation and scheduling. The speed and size of the code is a direct result of the ability to approximate correctly. This produces complex interactions that can lead to problematic results. Therefore, regardless of the implementation of the program, the performance can be different under varying compilers and they are an important factor for time constrained tasks such as option pricing. Well designed and implemented compilers savings accumulate over time. It should be able to produce well-optimized code and let us focus on the process of writing programs rather than struggling with the inadequacies of the

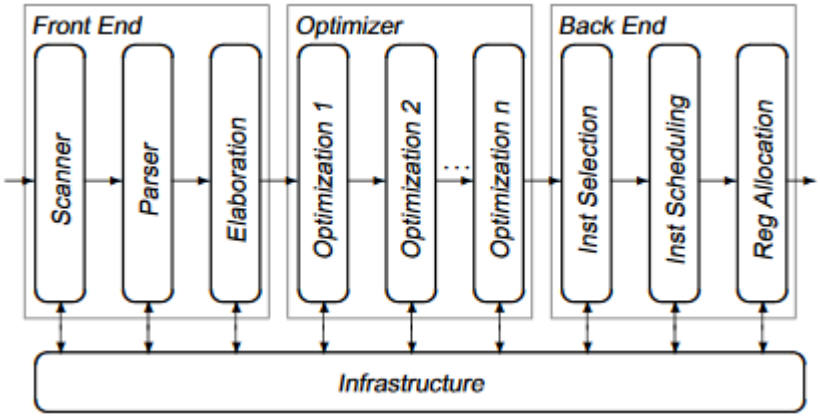


Figure 3.1: Basic structure of a compiler.

compiler. In this project Visual C++ and Intel C++ compiler will be tested against each other.

## 3.3 Visual Studio Optimization Switches

Visual Studio Optimization Switches, also known as /O options controls various optimizations to be chosen according to the needs of the project. There are various switches for different goals such as minimizing the size of the code (/O1) but since the scope of this project is limited with speed optimizations. Speed optimization flags are /O2 and /Ox. /O2 is a combination of /Og, /Oi, /Ot, /Oy, /Ob2, /GF and /Gy flags. /Ox is a subset of /O2 without the /GF and /Gy flags. These additional options applied by /O2 can cause pointers to strings or to functions to share a target address, which can affect debugging and strict language conformance [25].

- /Og: Enables local and global optimizations (subexpression elimination), automatic-register allocation, and loop optimization [26].
- /Oi: Generates intrinsic functions for appropriate function calls. Compiler may not replace the function call with an intrinsic if it will result

in better performance [23].

- /Ot: Favors optimizations for speed over optimizations for size by instructing the compiler to reduce many C and C++ constructs to functionally similar sequences of machine code. If /Ot is used, /Og must be specified to optimize the code [24].

- /Oy: Suppresses the creation of frame (base) pointers on the call stack for quicker function calls. Frees one register for general usage [27].

- /Ob2: Controls inline expansion of functions. Under /O2 and /Ox, allows the compiler to expand any function including the ones that are not explicitly marked for no inlining. Function-calling-overheads are saved thus inline functions run faster than the normal functions with a memory penalty [22].

- /GF: Enables the compiler to create a single copy of identical strings in the program image and in memory during execution. This is an optimization called string pooling that can create smaller programs. Under this flag, strings are pooled as read-only, trying to modify strings throws an error [20].

- /Gy: Enables function-level linking. Allows the compiler to package individual functions in the form of packaged functions (COMDATs) or order individual functions in a DLL or .exe file [21].

/O2 and /Ox flags are tested for maximum speed against the /Od flag which disables all the optimizations.

## 3.4 Tridiagonal Solvers

Tridiagonal solvers are the most demanding part of the solvers. Hence, development and improvement of such solvers is of great interest [37] [6] [29] [2]

concerned with this problem. Large tridiagonal systems appear in many numerical analysis applications. In our work, they arise in the Crank-Nicolson and Alternating Direction Implicit schemes. Solving tridiagonal systems is the most computationally intensive part of the schemes. Therefore, choosing efficient tridiagonal solvers is crucial for the speed of the solver. In this experiment two implementations of Thomas Algorithm and Cyclic Reduction will be tested.

### 3.4.1 Thomas Algorithm

Thomas Algorithm is the most commonly used method for solving tridiagonal system of equations. The method is used to solve a tridiagonal matrix system invented by Llewellyn Thomas [40]. The algorithm is equivalent to Gaussian elimination without pivoting.

The system equations can be written as

$$\begin{bmatrix} b_1 & c_1 & 0 & 0 & ... & 0 \\ a_2 & b_2 & c_2 & 0 & ... & 0 \\ 0 & a_3 & b_3 & c_3 & 0 & 0 \\ . & . & & & & . \\ . & . & & & & . \\ . & . & & & & c_{k-1} \\ 0 & 0 & 0 & 0 & a_k & b_k \end{bmatrix} \begin{bmatrix} f_1 \\ f_2 \\ f_3 \\ . \\ . \\ . \\ f_k \end{bmatrix} = \begin{bmatrix} d_1 \\ d_2 \\ d_3 \\ . \\ . \\ . \\ d_k \end{bmatrix}$$

The method begins by calculating coefficients $c_i^*$ and $d_i^*$ replacing $a_i$, $b_i$ and $c_i$ [9].

$$c_i^* = \begin{cases} \frac{c_1}{b_1} & ; i = 1 \\ \frac{c_i}{b_i - c_{i-1}^* a_i} & ; i = 2, 3, ..., k-1 \end{cases}$$

$$d_i^* = \begin{cases} \frac{d_1}{b_1} & ; i = 1 \\ \frac{d_i - d_{i-1}^* a_i}{b_i - c_{i-1}^* a_i} & ; i = 2, 3, ..., k-1 \end{cases}$$

The equations can be rewritten as

$$\begin{bmatrix} 1 & c_1^* & 0 & 0 & ... & 0 \\ 0 & 1 & c_2^* & 0 & ... & 0 \\ 0 & 0 & 1 & c_3^* & 0 & 0 \\ . & . & & & & . \\ . & . & & & & . \\ . & . & & & & c_{k-1}^* \\ 0 & 0 & 0 & 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} f_1 \\ f_2 \\ f_3 \\ . \\ . \\ . \\ f_k \end{bmatrix} = \begin{bmatrix} d_1^* \\ d_2^* \\ d_3^* \\ . \\ . \\ . \\ d_k^* \end{bmatrix}$$

The last step is to work in reverse with the following equations.

$$f_k = d_k^*, \qquad f_i = d_k^* - c_i^* x_{i+1}, \qquad i = k-1, k-2, ..., 2, 1$$

### 3.4.2 Intel Math Kernel Library

Intel Math Kernel Library implements routines for solving systems of linear equations from the standard LAPACK library. Variety of atrix types are supported by the routines. Specifically gtsv function is utilized from the package. Using Gaussian elimination with partial pivoting, gstv computes the solution to the system of linear equations with a tridiagonal coefficient matrix [14].

### 3.4.3 Cyclic Reduction

Cyclic reduction was proposed by R. W. Hockney in the 1960s for solving the resulting linear systems from the discretization of the Poisson equation [13]. Cyclic reduction consists of two stages, forward reduction and back substitution.

Given an $n$ sized system, we will model the matrix as three vectors, lower diagonal $a$ of size $n-1$, diagonal $b$ of size $n$ and upper diagonal $c$ of size

$n-1$.

$$\begin{bmatrix} b_1 & c_1 & 0 & 0 & ... & 0 \\ a_2 & b_2 & c_2 & 0 & ... & 0 \\ 0 & a_3 & b_3 & c_3 & 0 & 0 \\ . & . & & & & . \\ . & . & & & & . \\ . & . & & & & c_{k-1} \\ 0 & 0 & 0 & 0 & a_k & b_k \end{bmatrix} \begin{bmatrix} f_1 \\ f_2 \\ f_3 \\ . \\ . \\ . \\ f_k \end{bmatrix} = \begin{bmatrix} d_1 \\ d_2 \\ d_3 \\ . \\ . \\ . \\ d_k \end{bmatrix}$$

During the forward reduction stage at each step $s$ the odd number equations are reduced and even-indexed equations are updated. Thus, the number of unknows are reduced by half and new equations of the form

$$a_i^s f_{i-2^{s-1}}^s + f_i^s + c^s x_{i+2^{s-1}} = d_i^s \tag{3.1}$$

are generated where $i = 2^s, 2^s + 2^s, ..., n$ and $s = 1, 2, ..., log_2 n$ .

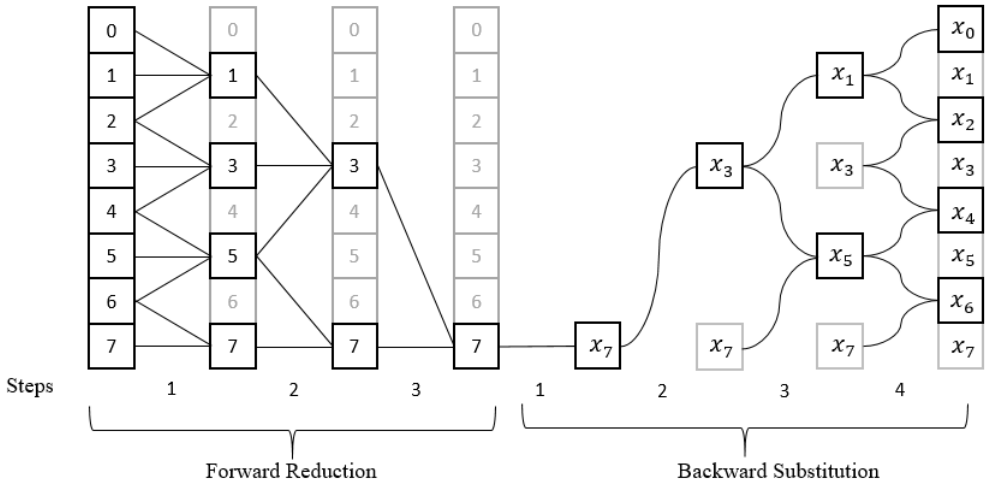


Figure 3.2: Cyclic reduction for an eight equation system.

The updated values at each step are

$$k_1 = \frac{a_i^{s-1}}{b_{i-1}^{s-1}} \quad k_2 = \frac{c_i^{s-1}}{b_{i+1}^{s-1}} \tag{3.2}$$

$$a_i^s = -a_{i-1}^{s-1} k_1 \tag{3.3}$$

$$c_i^s = -c_{i+1}^{s-1} k_2 \tag{3.4}$$

$$b_i^s = b_i^{s-1} - c_{i-1}^{s-1} k_1 - a_{i+1}^{s-1} k_2 \tag{3.5}$$

$$d_i^s = d_i^{s-1} - d_{i-1}^{s-1} k_1 - d_{i+1}^{s-1} k_2 \tag{3.6}$$

The same procedure is applied recursively until there remains only one equation with one unknown.

During each step of backward substitution, we solve all rest of the unknowns by substituting the already solved value. As the name implies the steps go backwards as $s = log_2 n - 1, ..., 0$

$$f_i = \frac{d_i^s - a_i^s f_{i-2^s} - c_i^s f_{i+2^s}}{b_i^s} \tag{3.7}$$

where $i = 2^s, 2^s + 2^{s+1}, ..., n$

If serially computed, Thomas algorithm performs $8n$ operations while cyclic reduction performs $17n$ operations. On the other hand,if parallel computing is used with $n$ cores, cyclic reduction requires $2log_2 n - 1$ steps while the Thomas algorithm requires $2n$ steps [45]. The cyclic reduction algorithm was focused towards fine-grained parallelism which could be achieved using CPU parallelism [33].

## 3.5 Open Multi-Processing

Traditionally, programs are serially computed on a single processor. On the other hand, parallel computation is used to break our code execution in pieces so that it utilizes parallelism. Multithreading uses the CPUs cores to run

calculations concurrently in each core. The concurrent programs are called a thread. If the code is executed on parallel processors, one of the biggest problem is the processors generally require results that have been calculated on other processors. The main issue in this case is that processors clocks are not synchronized and execute the code at minimally different speeds.

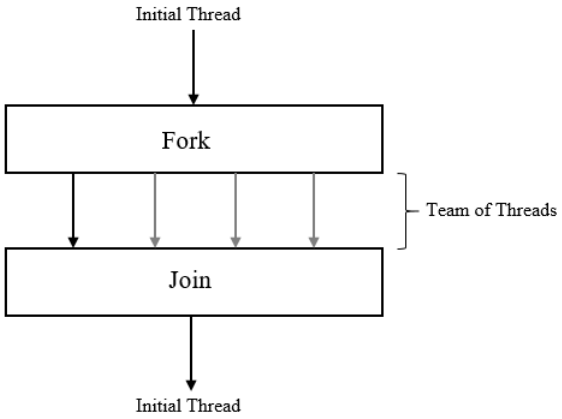


Figure 3.3: The fork-join programming model.

In order to solve this problem, a group of major computer hardware and software vendors and major parallel computing user facilities joined forces to form The Open Multi-Processing Architecture Review Board (The OpenMP ARB)[38]. Open Multi-Processing (OpenMP) is an implementation of multithreading for C, C++ and Fortran and it was introduced to public in 1997. OpenMP is aiming to standardize high level parallelism that is performant, productive and portable.

OpenMP approach to multithreading is the fork-join programming model. Firstly, the program start as a single thread of execution called the initial thread. The fork stage begins when the program encounters an OpenMP parallel construct. Parallel execution takes place and multiple threads are created in the parallel region. The initial thread becomes the master and collaborates with the newly created threads to execute the code dynamically. Finally, at the join stage all threads are synchronized, threads are terminated

except the original thread [4].

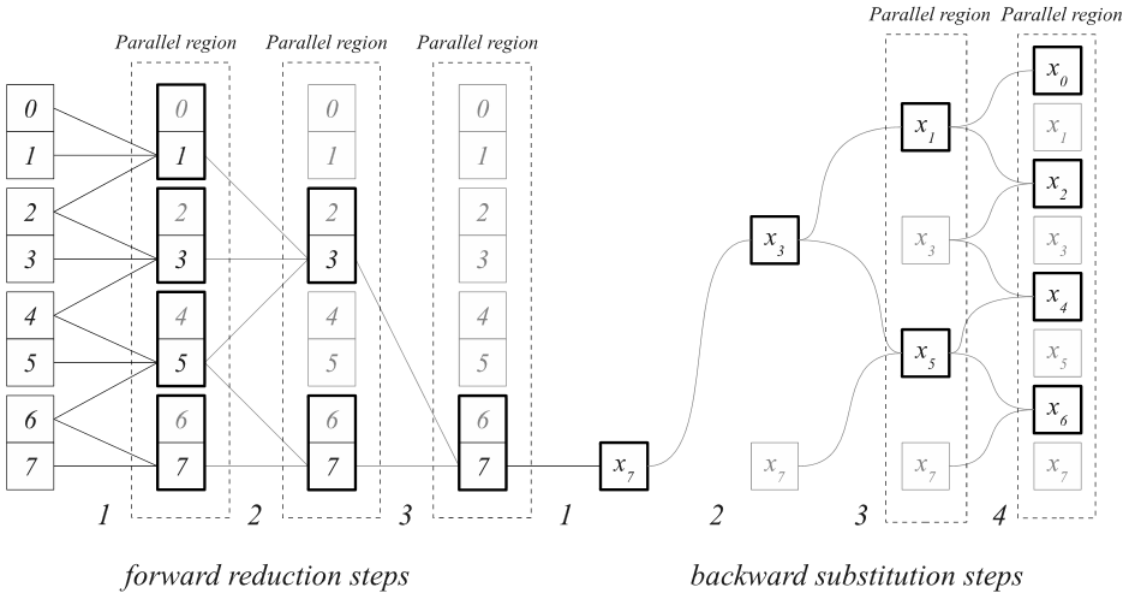


Figure 3.4: Implementation of cyclic reduction using OpenMP.

Algorithms like cyclic reduction 3.4.3 uses nested loops to calculate the solution. Therefore nested parallelism is needed to build efficient programs. Nesting the parallel constructs results in nested parallelism. Each thread that encounters the next parallel region creates a new parallel region at runtime [42].

In order to specify and control the paralelization procedure, OpenMP uses compiler directives, runtime functions, and environment variables. OpenMP enables developers to just give a high-level specification of the parallelism by indicating the regions to be executed in parallel using compiler directives, runtime library routines, and environment variables. The details of the parallelism is up to the compiler which makes OpenMP comparatively easy to use.

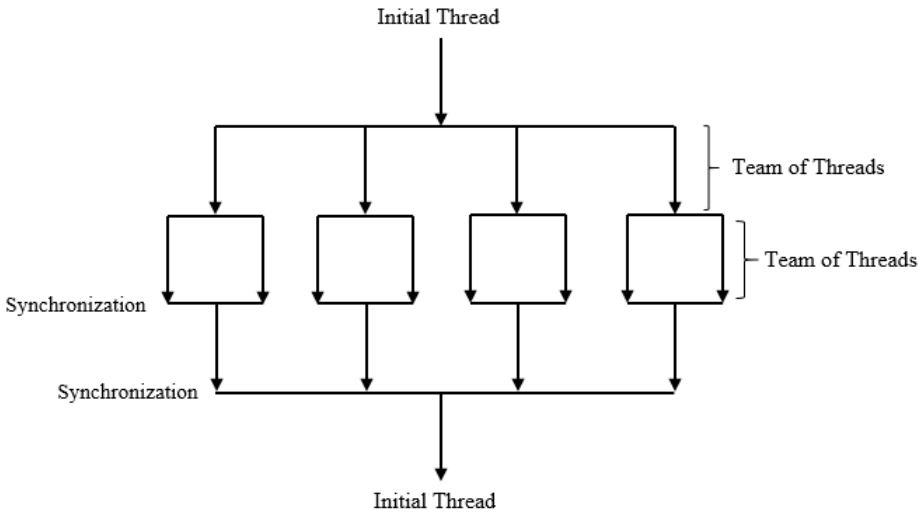


Figure 3.5: 4 threads create 2 threads, nested parallelism.

## 3.6 Timing the Code

Measuring execution time intervals accurately is an important aspect to compare the efficiency and speed of different environments and implementations.

### 3.6.1 Windows Application Programming Interface

Windows Application Programming Interface (API) is the lowest level of interaction between applications and the windows operating system. Thus every program is built upon the API. Mostly, the interaction is hidden, the runtime and support libraries manage it in the background [32]. The APIs can be used in the C++ environment. Runtime can be calculated by "QueryPerformanceCounter" or "QueryPerformanceFrequency" functions. Respectively, the functions retrieve a high resolution time stamp and the frequency of the performance counter.

### 3.6.2 Chrono Library

Using the Windows API for just timing the code is slightly excessive given the amount of work it takes. Luckily, Chrono library was introduced part of the C++11's standard library. Timers and clocks might differ on distinct systems, thus Chrono library is designed to work effortlessly with date and time. The "high resolution clock" provides the smallest possible tick period and with the "now" method, returns a value corresponding to the call's point in time. Once the start and end time of the code is recorded , the duration::count method is used to get the elapsed time.

# Chapter 4

# Comparison of Optimizations

This section documents the performance of attempted optimizations. Experiments are conducted at W307 computer laboratory, Queen Mary University of London. Each computer has Windows 10 Enterprise 64 bit, 16 GB of RAM, Intel Core i7-6700 CPU with 4 cores clocked at 3.40 GHz. The source code is written in C++ and compiled with Microsoft Visual Studio Enterprise 2017, Version 15.3.3 in the release mode. External tools utilized in the tests include Intel Compiler, version 18.0.3 and Intel Math Kernel Library.

Numerical analysis and computer simulations is undertaken to put theory and observation together to gain insight into the workings of numerical solutions of partial differential equations. First step was solving the base cases 2.1.4, 2.23, 2.43 by hand and Excel. Following the simple implementations, the solvers are ported to C++ to measure and optimize the performance. Different solution platforms, compilers, optimization flags and tridiagonal solvers will be tested against each other.

Previously defined analytical solutions 2.1.4, 2.2.1, 2.2.2 are utilised to calculate errors for the solutions using different grid sizes, the grid with the lowest error is used for further tests. The 64 by 64 grid will be used for one dimensional heat equation and Black-Scholes equation. Two dimensional heat equations solution will discretize the two space dimensions and the time

dimension by 32 steps.

### 4.0.1 Base Case

The base case consists of disabled optimizations of Visual Studio (/Od flag). An average of 1000 trials is taken to make sure the integrity of timings. During each trial a random number $0 < \epsilon < 10^{-}7$ is added to the step size to avoid automated optimizations.

### 4.0.2 Visual Studio Optimizations

#### /O2 Flag

#### /Ox Flag

### 4.0.3 Cyclic Reduction with OpenMP

| Environment | Cyclic Reduction |
|---|---|
| Visual Studio Compiler x86 | 0 |
| Visual Studio Compiler x64 | 0 |
| Intel Compiler x86 | 0 |
| Intel Compiler x64 | 0 |

Table 4.1: Solving heat equation with cyclic reduction.

# Chapter 5

# Conclusion

A Critique of the Crank Nicolson Scheme Strengths and Weaknesses for FinancialInstrument Pricing + rannacher AVX and Intrinsics CPUs are pipelining and use of SSE/SIMD kusswurm registers with Advanced Vector Extensions(AVX 512)GPGPU In the case of General Purpose GPUs, CUDA or Open Computing Language(OpenCL) can be utilized but can be challenging because of the requirement of delicate memory management. [30], cloud functions [11].

change black scholes to a different pricing pde like interest rate derivatives The HJM model [17] Parallel cyclic reductions is faster than thomas algorithm. 64 bit faster than 32 bit. Results concludela

# Appendix A

# Usage of chrono class

Should code example be in appendix or stay here?

```
auto start = std::chrono::high_resolution_clock::now();
    Portion of code to be timed
auto finish = std::chrono::high_resolution_clock::now();
std::chrono::duration<double> elapsed = finish - start;
std::cout << "Elapsed time: " << elapsed.count() << " s\n";
```

# Appendix B

# Implementation of the `PDE` class

Parabolic partial differential equation can be denoted as

$$\frac{\partial u}{\partial t} = a(t,x)\frac{\partial^2 u}{\partial x^2} + b(t,x)\frac{\partial u}{\partial x} + c(t,x)u(t,x) + d(t,x)$$

$a(t,x)$ denotes diffusion coefficient, $b(t,x)$ convection coefficient, $c(t,x)$ reaction coefficient, $d(t,x)$ source coefficient analytic solution, initial conditions boundary conditions

# Appendix C

# Implementation of the `FiniteDifferenceMethod` class

```
void stepSize();
void initialConditions();
void boundaryConditions();
void innerDomain();
void timeMarch();
```

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