

H°me

The app

PLAN YOUR HOME'S HEAT
FROM YOUR POCKET

Nowadays, few are the ones which do not carry a smartphone or a tablet with them on a daily basis. These devices became powerful tools that overcame many physical limits. The time has long become for old and complex home-heating systems to be replaced by a simple and dynamic app, that can be used anytime and anywhere.

Say hello to H°me, your pocket heat planner.

The project

This project has been made at the course *Visual Interface Design Basics* in winter 2015/16. The goal has been to redesign a home-heating system by Junkers. Instead of a classic redesign, I proposed an alternative in form of a smartphone app.

See the full documentation @:
github.com/vogelino/visual-interfaces-basics



Overview

The overview is the screen where you see the actual temperature of your home, when and how warm it will be heating up. This view is splitted in three presentation layers:

- | The day lane, where you can see and control the temperature hourly
- | Your weekly overview
- | Your monthly synopsis

Edit an event

H°me works similar as a calendar. Each time you want your home to be heating up at a special time and temperature, you create an event.

To each event, you can assign a category, define a timespan, choose whether you want this event to be repeated and whether you want to be notified at start and/or at the end of the process.

Assign a category

To be able to recognize your events and to situate them in the overview, you can assign them any temperature-category.

Give your categories fancy names to get quickly custom to them. The nameless ones are shown in a pale blue until you use and name them.

In this screen, the event's selected category is *Weightlessness*.

Create a new category

Let's say you feel *huggy* at 18.5° and want this temperature to be associated with this mood. Call this warmth *huggy* and all events set to 18.5° will be shown with this color and this name.

A category is always a combination of:

- | Name
- | Temperature
- | Color

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