

kotlinx.coroutines

Introduction + Basic concepts.

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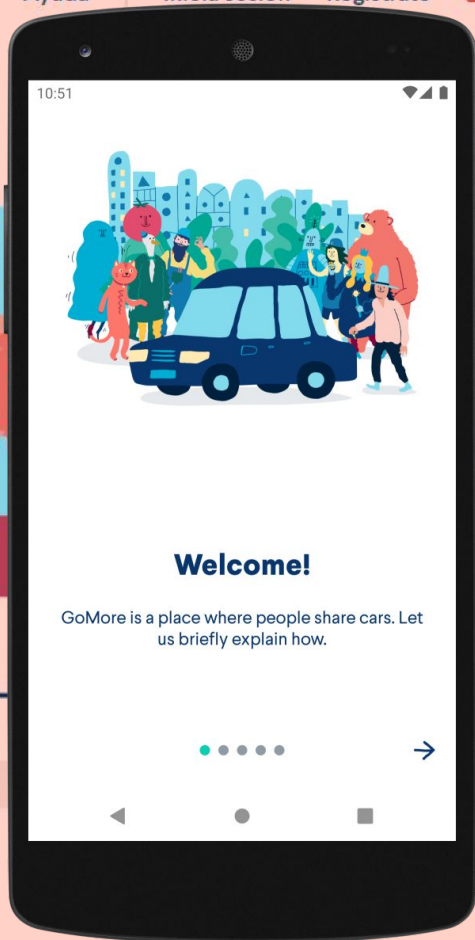
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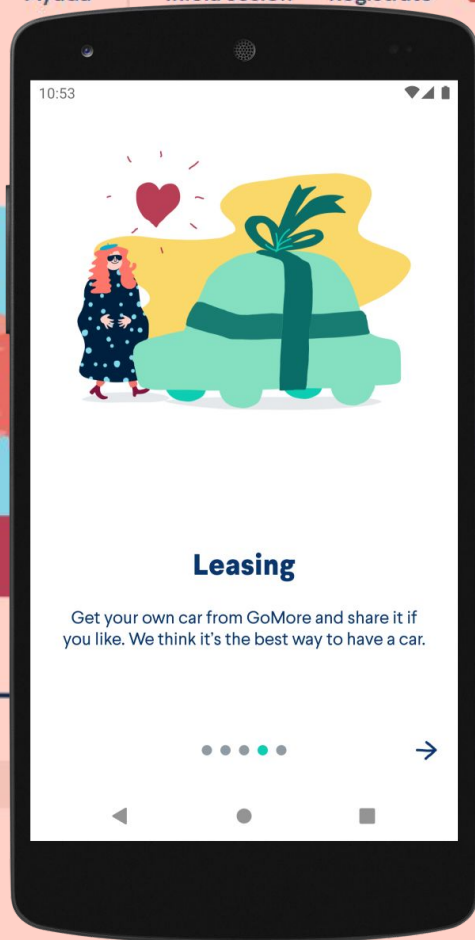
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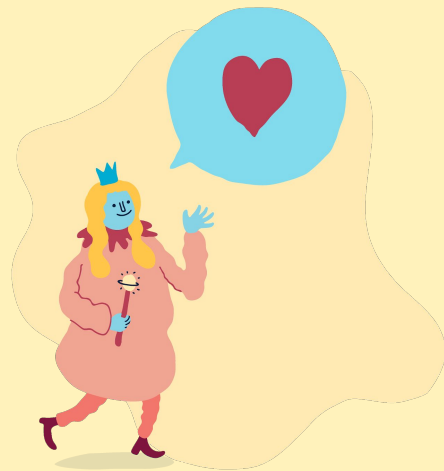
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kotlinx.coroutines

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- What is kotlinx.coroutines?
- Motivation: Why this talk?
- `async/await`
- Basic concepts
- Testing with coroutines

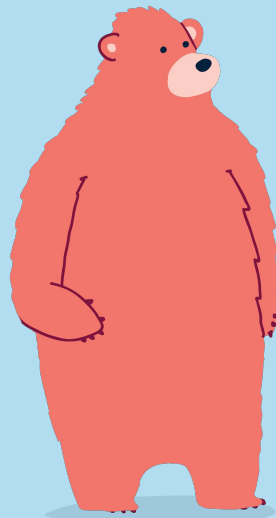


Introduction.

What is `kotlinx.coroutines`?

`kotlinx.coroutines` is a **Threading** library.

Developed by JetBrains in early 2017



Introduction.

What is `kotlinx.coroutines`?

According to **documentation...**

“`kotlinx.coroutines` is a rich library for coroutines developed by JetBrains. It contains a number of high-level coroutine-enabled primitives that this guide covers, including `launch`, `async` and others”



Introduction.

What is `kotlinx.coroutines`?

According to **documentation...**

“Coroutine Basics - Run the following code”



Introduction.

What is kotlinx.coroutines?

According to **documentation...**

“Coroutine Basics - Run the following code”

```
import kotlinx.coroutines.*

fun main() {
    GlobalScope.launch {
        delay(1000L)
        println("World!")
    }
    println("Hello,")
    Thread.sleep(2000L)
}
```

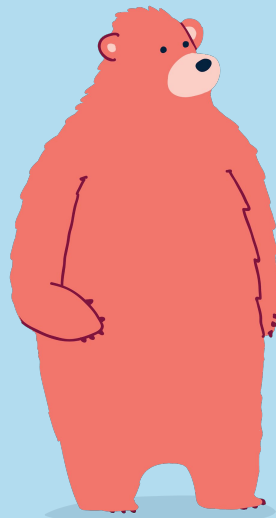


Introduction.

What is `kotlinx.coroutines`?

According to **documentation...**

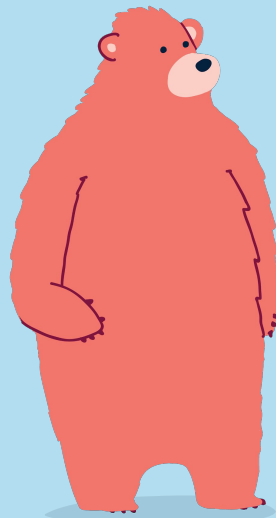
“Essentially, coroutines are light-weight threads”



Motivation

Why this talk?

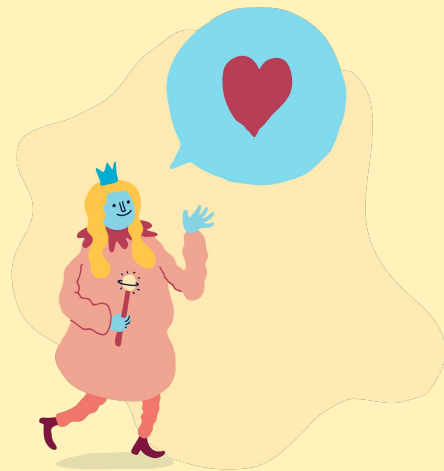
- Started with early Coroutines (0.11 experimental)
- `async/await` ➡ better than Callback hell
- Knowledge was very widespread
- Concepts?
- Decided to create my own resource



The problem.

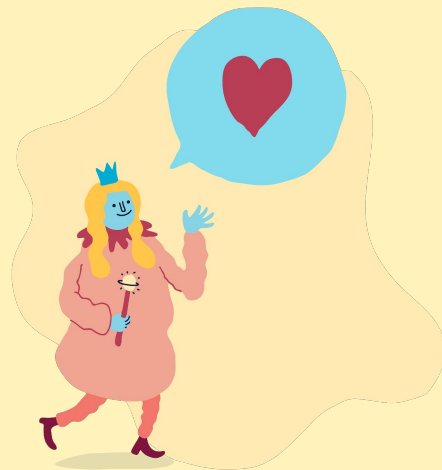
Or one of them.

UI thread



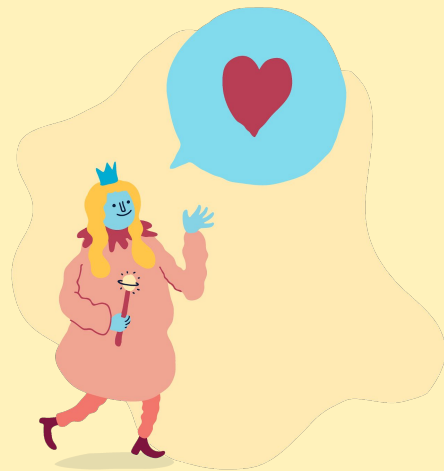
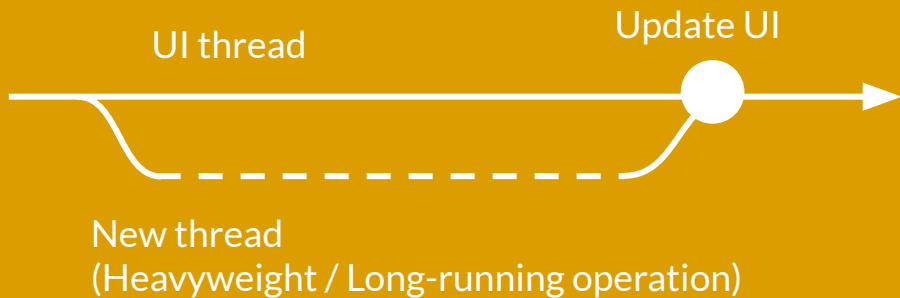
The problem.

Or one of them.



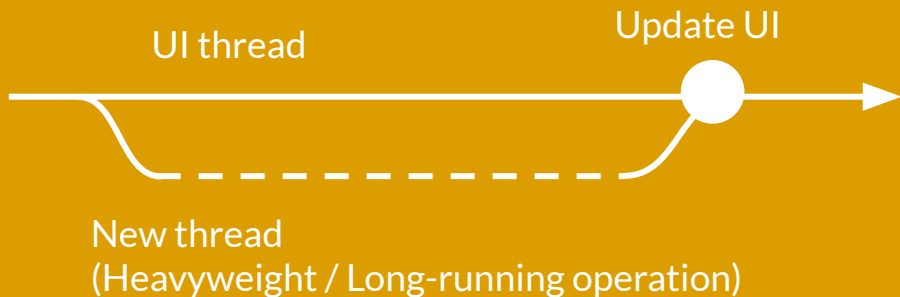
The problem.

Or one of them.



Suspending function

Can suspend the execution of a coroutine



```
suspend fun getRentalCars(): List<Car> = apiClient.getRentalCars()
```



Concepts.

Essentials every `kotlinx.coroutines` client must know.

- `CoroutineContext`
- `CoroutineDispatcher`
- `CoroutineScope`

- `CoroutineBuilders`
- `Job`
- `CompletableJob`
- `SupervisorJob()`
- `Deferred`



CoroutineContext.

Specific execution Context for a coroutine

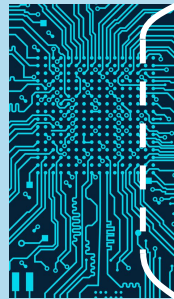
- A Set of elements associated to each coroutine
- Coroutines don't work as **threads**, they have **Context** instead
- Essentially, a Key-Value map
- *"Persistent Context for the coroutine"*
- *"Indexed set of Element instances, mix between a Set and a Map"*
- Four default **CoroutineContexts** provided by the library
- You can create your own in case you need



CoroutineContext.

Specific execution Context for a coroutine

- A Set of elements associated to each coroutine
- Coroutines don't work as **threads**, they have **Context** instead
- Essentially, a Key-Value map
- *"Persistent Context for the coroutine"*
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- You can create your own in case you need



CoroutineContext.

Four default Contexts provided by the library

Default



CoroutineContext.

Four default Contexts provided by the library

Default

IO



CoroutineContext.

Four default Contexts provided by the library

Default

IO

Main



CoroutineContext.

Four default Contexts provided by the library

Default

IO

Main

Unconfined



CoroutineDispatcher.

“These lovely actors who treat our coroutines”

- Sends our coroutine to its destination Context.
- You don't specify a **Context** for your coroutine, you specify a **Dispatcher** instead
- *“Base class that shall be extended by all coroutine dispatcher implementations.”*



CoroutineDispatcher.

Four standard Contexts - four standard Dispatchers

Dispatchers.Default

Dispatchers.IO

Dispatchers.Main

Dispatchers.Unconfined



CoroutineDispatcher.

Four standard Contexts - four standard Dispatchers

Example

```
val job = launch(Dispatchers.Default) {  
    getRentalCars()  
}
```



CoroutineScope.

“Parent” of a coroutine.

- Determines the lifecycle of a coroutine
- It is the “Timeline” where the coroutine is attached.
- If the Scope is **destroyed**, all child coroutines are canceled
- Examples (Android): Activity, Fragment, Application, CustomView
- Application-wide scope: **GlobalScope**
- Custom Scopes



CoroutineScope.

“Parent” of a coroutine.

- It is not recommended to override CoroutineScope
- Instead, use inheritance by delegation from **MainScope()** and **CoroutineScope()** factory functions

```
class MyScope : CoroutineScope {  
    val job = Job()  
    val coroutineContext = Dispatchers.Main + job  
}
```

```
class MyScope : CoroutineScope by MainScope()
```



CoroutineScope.

“Parent” of a coroutine.

- It is not recommended to override CoroutineScope
- Instead, use inheritance by delegation from **MainScope()** and **CoroutineScope()** factory functions

```
import kotlinx.coroutines.*

fun main() {
    GlobalScope.launch {
        delay(1000L)
        println("World!")
    }
    println("Hello,")
    Thread.sleep(2000L)
}
```



Concepts.

Essentials every `kotlinx.coroutines` client must know.

- ✓ `CoroutineContext`
- ✓ `CoroutineDispatcher`
- ✓ `CoroutineScope`
- `CoroutineBuilders`
- `Job`
- `CompletableJob`
- `SupervisorJob()`
- `Deferred`



Coroutine Builders.

Bridging blocking and non-blocking worlds.



- Main idea: This code does not compile

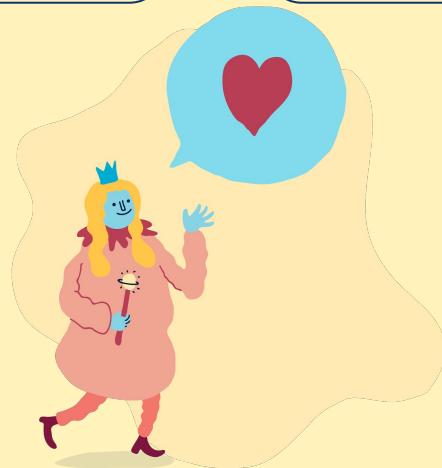
```
suspend fun getRentalCars(): List<Car> = ...  
  
override fun onCreate(savedInstanceState: Bundle) {  
    super.onCreate(savedInstanceState)  
  
    getRentalCars() // Compilation error  
}
```

```
fun main() {  
    getRentalCars() // Compilation error  
}
```

Suspend function 'getRentalCars' should be called only from a coroutine or another suspend function

Blocking
World

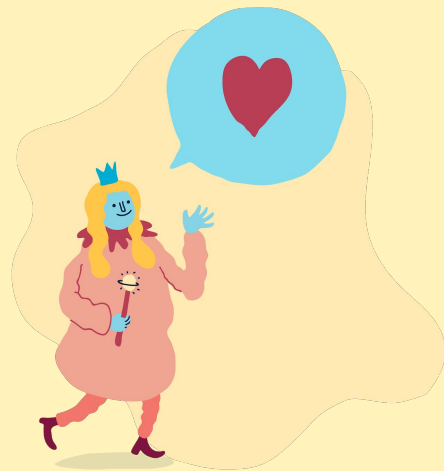
Non-Blocking
World



Coroutine Builders.

Bridging blocking and non-blocking worlds.

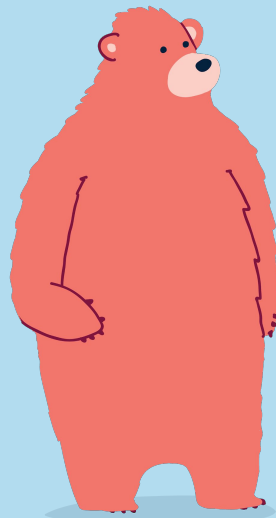
- launch
- runBlocking
- runBlockingTest (kotlinx.coroutines-test library)
- Special cases of coroutine builders:
 - async
 - withContext



Job.

Conceptually, a background Job

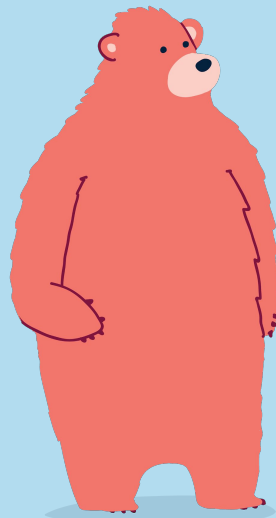
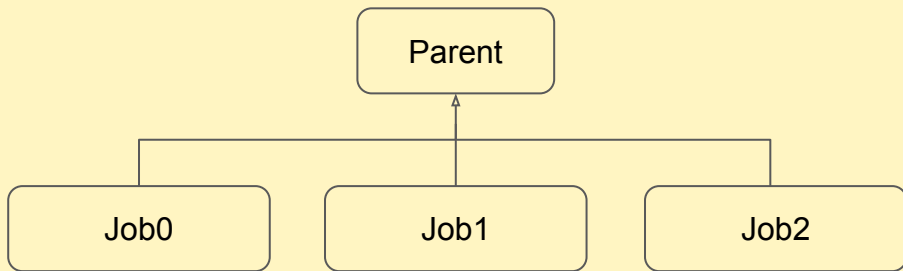
- “Cancelable thing with a lifecycle that culminates in its completion”
- Represents the **execution** of a coroutine
- It is an **abstraction** (interface)
- Jobs can be arranged into parent-child hierarchies
- Created using **launch** coroutine builder or **Job()** factory function
- Conceptually, the execution of a Job does not produce a result



Job.

Conceptually, a background Job

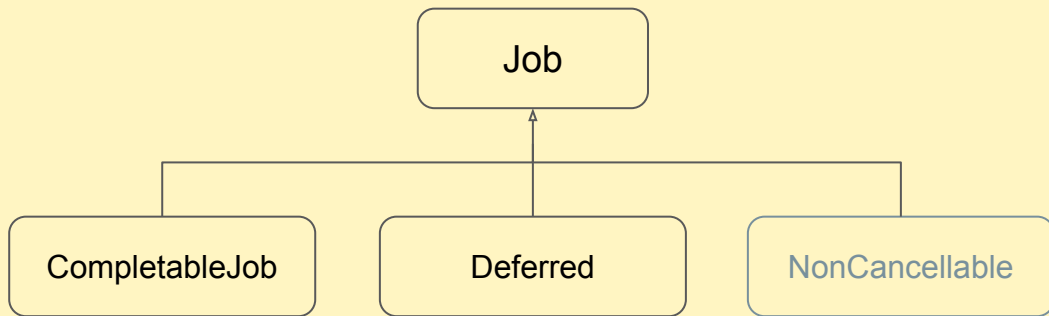
- By default, failure of a child **Job** causes **cancelation of parent and all child Jobs**
- This can be customized using **SupervisorJob()**



CompletableJob.

Default implementor class for Job.

- A job that can be completed using **complete()** function
- It is returned by **Job()** and **SupervisorJob()** constructor functions.
- For Jobs that produce a result, see **Deferred**

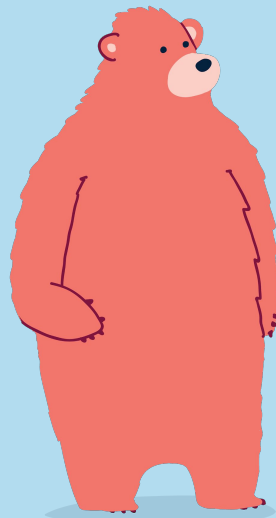
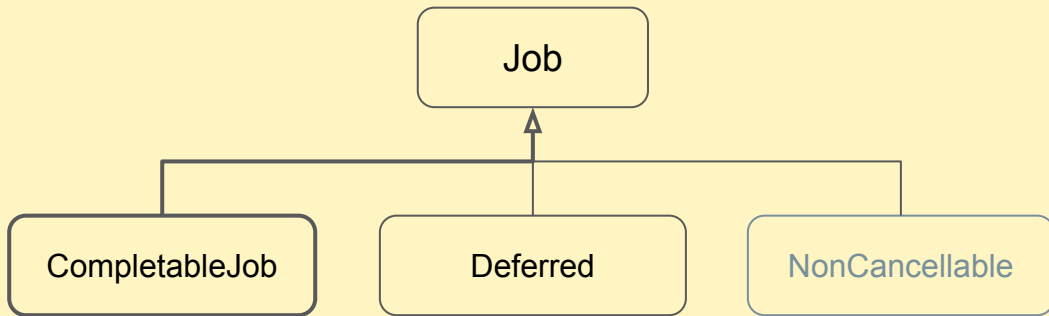


SupervisorJob.

Function returning a “special” CompletableJob.

- Children of a supervisor job can fail independently of each other
 - “Cancellation of child Job -Parent and other Jobs are not affected”

```
fun SupervisorJob(parent: Job? = null): CompletableJob
```



Job.

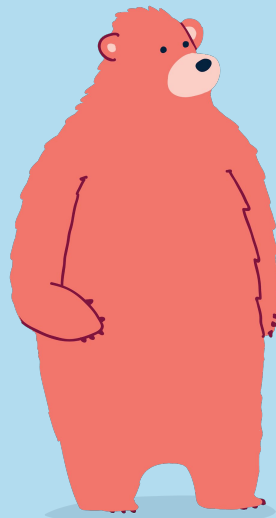
Conceptually, a background Job

- By default, a Job is started on the closing bracket

```
val job = launch(Dispatchers.IO) {  
    getRentalCars()  
}
```

- It can be created and not launched by using **CoroutineStart.LAZY**

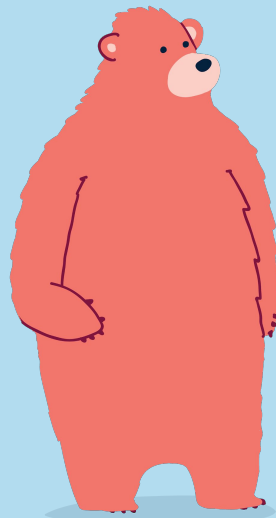
```
val job = launch(start = CoroutineStart.LAZY) {  
    getRentalCars()  
}  
  
job.start()
```



Deferred.

Non-blocking cancellable future

- It is a Job that returns a result
- Created with the **async** coroutine builder or via the constructor of **CompletableDeferred** class
- The result can be retrieved by **await()** method
- **await()** throws an exception if the Deferred had failed
- Can also be started passing **start = CoroutineStart.LAZY**
- It enables one of the most interesting usages of `kotlinx.coroutines`

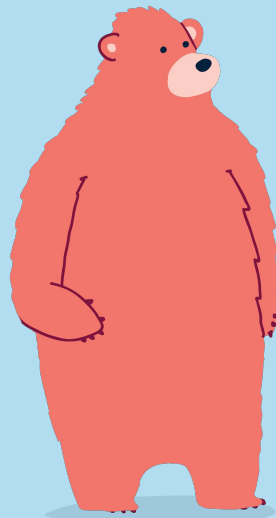


Deferred.

Non-blocking cancellable future

- Example code

```
launch {  
    val cars: Deferred = async { getCars() }    // List<Car>  
    val users: Deferred = async { getUsers() }  // List<User>  
  
    renderCars(cars.await())  
    renderUsers(users.await())  
}
```

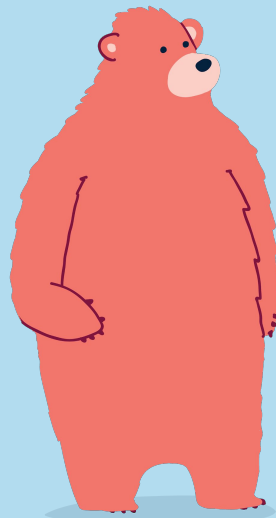


Deferred.

Non-blocking cancellable future

- Example code

```
launch {  
    val cars: Deferred = async { getCars() }    // List<Car>  
    val users: Deferred = async { getUsers() }  // List<User>  
  
    print("""  
        Found a total of ${cars.await().size} cars  
        Uploaded by ${users.await().size} users  
        """)  
}
```



Concepts.

Essentials every `kotlinx.coroutines` client must know.

- ✓ `CoroutineContext`
- ✓ `CoroutineDispatcher`
- ✓ `CoroutineScope`

- ✓ `CoroutineBuilders`
- ✓ `Job`
- ✓ `CompletableJob`
- ✓ `SupervisorJob()`
- ✓ `Deferred`



Examples

Different ways of using kotlinx.coroutines

```
fun main() {  
    myScope.launch(Dispatchers.IO) {  
        val cars: getCars() // Suspend function  
  
        renderCars(cars)  
    }  
}
```

```
override fun onCreate(savedInstanceState: Bundle) {  
    launch {  
        val cars: Deferred = async { getCars() } // List<Car>  
        val users: Deferred = async { getUsers() } // List<User>  
  
        val totalEntities = cars.await() + users.await()  
    }  
}
```



Testing with Coroutines.

One common problem

```
@Test
fun `should request a list of cars on start`() {
    givenThereAreSomeCars()

    presenter.start() // Suspend function, executes coroutines

    verify(apiClient).getCars()
}
```

Test execution

Coroutine
execution

Assertion (test end)

Test Fails!



Testing with Coroutines.

One common problem

```
testImplementation "org.jetbrains.kotlin:kotlinx-coroutines-test:1.3.2"
```

```
val testCoroutineDispatcher = TestCoroutineDispatcher()
```

```
@Before fun setUp() { Dispatchers.setMain(testCoroutineDispatcher) }
```

```
@After fun tearDown() { Dispatchers.resetMain() }
```

```
@Test
```

```
fun `should request a list of cars on start`() = runBlockingTest {  
    givenThereAreSomeCars()
```

```
    presenter.start() // Suspend function, executes coroutines
```

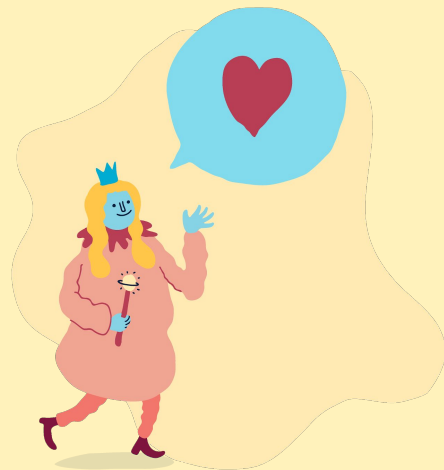
```
    verify(apiClient).getCars()
```

```
}
```



Credits

- Introduction to Coroutines - Roman Elizarov - [Link](#)
- Deep dive into coroutines on JVM - Roman Elizarov - [Link](#)
- Understand coroutines on Android - Google - [Link](#)
- Coroutines Webinar - Antonio Leiva - [Link](#)
- Beyond async/await - Bolot Kerimbaev - [Link](#)
- “Structured Concurrency” - Manuel Vicente Vivo - [Link](#)
- Coroutines official Guide - JetBrains - [Link](#)



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Thanks!

Q+A time! Any questions?

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