# PROJECT DESIGN DOCUMENTATION

## PROBLEM STATEMENT

To build a simple file system using FUSE (File System in User Space).

## **OVERVIEW**

The objective of the project was to implement and understand the working of a functional file system for Linux.

The important components for the design of the File System include implementing system calls to interact with the file system data structure, which is performed using the operations built for that data structure and be able to achieve persistence(i.e. retain the data stored on the file system).

## FUSE(File System in Userspace) INTERFACE

With FUSE, users are able to create their own file systems without editing kernel code. The FUSE module helps provide a "bridge" to the actual kernel interfaces. The C program which contains implementations of the system calls is now mapped to the handlers in the FUSE module. If a user now issues read/write requests for this newly mounted file system, the kernel forwards the IO-requests to the FUSE handler and then sends the handler's response back to the user.

## **DESIGN OF FILE SYSTEM**

What is a FILE SYSTEM? - In computing, a file system or filesystem controls how data is stored and retrieved. Without a file system, information placed in a storage medium would be one large body of data with no way to tell where one piece of information stops and the next begins. By separating the data into pieces and giving each piece a name, the information is easily isolated and identified.

The File System structure has been implemented as a Tree. The Inode structure below stores information about a file(directory file or regular file). The operations on the data structure include: initializing a node, inserting the node in the tree, searching for a node given a path and deleting a node. The file system calls are then implemented using these data structure operations. This application is developed in C, and is used to provide an abstraction for the File System.

```
Inode Structure:
                                        File Structure:
typedef struct Inode
                                        typedef struct File
       char* path;
                                               char* data;
       char* name;
                                               int size;
                                        }File;
       int type;
       int no_of_children;
       int size;
       int inode_num;
       int* child_inode;
       struct Inode *parent;
       struct Inode **children;
       File file:
} Inode;
```

#### FEATURES OF THE FILE SYSTEM

The File System includes implementations of system calls such as open(), read(), write(), create(), getattr(), readdir(), mkdir(), mknod(), rmdir(), unlink(), rename(). The following Unix commands can be executed on a terminal to test the functioning of the File System.

```
echo "Good Morning" > testFile.txt
echo "Hello World" >> file1.txt
ls -l file1.txt
cat file1.txt
cp file1 file2
mkdir dir_name
ls dir_name
mv file1 file3
rmdir dir_name (when it is empty)
rm file1
```

## IMPLEMENTATION OF PERSISTENCE AND METADATA

For handling persistence, the following structures have been defined.

Two binary files: fsmeta and fsdata have been created which contain the meta data and actual data respectively, of each created file. When the file system is mounted, the contents of the fsmeta and fsdata file (if these files already exist) are read and the

tree structure is built. When data is written to any file or when existing file is modified, the contents of the file is updated along with the contents of the fsmeta and fsdata files. The meta\_node structure values are written to the fsmeta file and the data\_node structure values are written to fsdata file.

```
Meta Data Node:
```

```
typedef struct meta_node
{
    int pathlength;
    char* path;
    int namelength;
    char* name;
    int type;
    int parent_namelength;
    char *parent_name;
    int size;
    int inode_num;
    File file;
}meta_node;
```

#### Data Node:

```
typedef struct data_node
{     int inode_num;
     int size;
     char* data;
}data_node;
```

# Writing to the binary files

- To understand the principle of writing to the binary files consider an instance where a new text file has been created. The events that occur after initializing a new Inode and inserting the Inode into the tree specific to the path, are:
  - 1. Initialization of the meta\_node structure with the values of the root node and write it to the fsmeta file
  - 2. Recursively traverse through each of the root node's children and perform the following operations.
- Write the meta data of the meta node structure into the fsmeta file.
- If the new file contains any data then initialize the fields of the data\_node structure with the inode number and data of the meta\_node structure and write the data\_node into the fsdata file.

# Reading from the binary files

- The root is first initialised.
- When the file system is first mounted, the contents of the fsmeta file are read sequentially and inserted into the tree based on the parent.

• The content of each structure are first copied to a temporary meta\_node, then a new Inode structure is initialized with the contents of the meta\_node structure and finally inserted into the file system tree.

## SYSTEM CALLS IMPLEMENTED

```
//The mapping of the inbuilt stat structure to our Inode Structure
static int sys_getattr(const char* path, struct stat *st);
//Function to read contents of a directory.
static int sys_readdir(const char *path, void *buffer, fuse_fill_dir_t filler, off_t offset,
struct fuse_file_info *fi);
//Function to create a directory
static int sys_mkdir(const char * path, mode_t x);
//Function implemented to create a new file
static int sys_mknod(const char * path, mode_t x, dev_t y);
//Function to open a file. Returns inode_num of opened file
static int sys_open(const char *path, struct fuse_file_info *fi);
//Function to read contents of a file and print it on the terminal
static int sys_read( const char *path, char *buffer, size_t size, off_t offset, struct
fuse_file_info *fi);
//Function to write to a new file or append to an existing file
static int sys_write(const char *path, const char *buf, size_t size, off_t offset, struct
fuse_file_info *fi);
//Function to delete an empty directory
static int sys_rmdir(const char *path);
//Function to delete a file
static int sys_unlink(const char *path);
```

## **DISK FUNCTIONS IMPLEMENTED**

//Write the contents of the tree structure to disk void write\_to\_disk(meta\_node\* disk, FILE \*mfp, FILE \*dfp);

//Read the contents of the file into the data of the File structure void read\_from\_datafile(meta\_node \*disk);

//Read the disk parameters to the tree structure void read\_from\_disk(meta\_node\* disk, FILE \*mfp);

## PHASE I - System Call Implementation

Implement system calls for the operations that can be issued by Linux. FUSE provides a way to intercept file system calls issued by Linux programs and to redirect the program flow into a handler. Basic file system commands are defined that works only in memory.

When the file system is unmounted, the data does not persist, meaning the data is lost when unmounted. On mounting again it is seen that the file system is empty.

# **PHASE II - File System Abstraction**

The data structures and the necessary procedures were written to implement the file functions. The data structure is a Tree in our File System. The data part of the file is encapsulated within the node of the tree. The root is the head of the file system. The structure defined is the Inode structure where the type differentiates the file and the directory. To implement persistence, two binary files are created to act as disk (emulator). One binary file holds the metadata of the file and is called "fsmeta" and the other file holds the file contents and is called "fsdata". When the file system is mounted the contents of these files are read to restore the previous state of the file system. This ensures persistence.

## PHASE III - SECONDARY STORAGE

Implementation of persistence to ensure that the file system is preserved across machine reboots. File system remains intact when it is remounted.

#### **OUTPUTS**

```
Shalini@Shalini-XPS-13-9360:~/Desktop/mountpoint$ echo "Goodbye" >> test1
Shalini@Shalini-XPS-13-9360:~/Desktop/mountpoint$ cat test1
Hello
GoodbyeShalini@Shalini-XPS-13-9360:~/Desktop/mountpoint$ echo > test1
bash: test1: Function not implemented
Shalini@Shalini-XPS-13-9360:~/Desktop/mountpoint$ rm DIR1/test3
Shalini@Shalini-XPS-13-9360:~/Desktop/mountpoint$ ls DIR1
Shalini@Shalini-XPS-13-9360:~/Desktop/mountpoint$ echo "Hello" > DIR1/test3
Shalini@Shalini-XPS-13-9360:~/Desktop/mountpoint$ ls DIR1
test3
Shalini@Shalini-XPS-13-9360:~/Desktop/mountpoint$ rmdir DIR1
rmdir: failed to remove 'DIR1': Operation not permitted
Shalini@Shalini-XPS-13-9360:~/Desktop/mountpoint$ rm DIR1/test3
Shalini@Shalini-XPS-13-9360:~/Desktop/mountpoint$ rmdir DIR1
Shalini@Shalini-XPS-13-9360:~/Desktop/mountpoint$ ls
test1 test2
```

```
Shalini@Shalini-XPS-13-9360:~/Desktop/mountpoint$ nano
Shalini@Shalini-XPS-13-9360:~/Desktop/mountpoint$ cat test
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 3
5 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59 60 61 62 63 64 65 66
67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97
98 99 100 101 102 103 104 105 106 107 108 109 110 111 112 113 114 115 116 117 118 119 120 121
122 123 124 125 126 127 128 129 130 131 132 133 134 135 136 137 138 139 140 141 142 143 144 14
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169 170 171 172 173 174 175 176 177 178 179 180 181 182 183 184 185 186 187 188 189 190 191 19
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4 475 476 477 478 479 480 481 482 483 484 485 486 487 488 489 490 491 492 493 494 495 496 497
498 499 500 501 502 503 504 505 506 507 508 509 510 511 512
Shalini@Shalini-XPS-13-9360:~/Desktop/mountpoint$ du -s test
```

Shalini@Shalini-XPS-13-9360:~/Desktop/mountpoint\$ cat test
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 3
5 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59 60 61 62 63 64 65 66
67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97
98 99 100
Shalini@Shalini-XPS-13-9360:~/Desktop/mountpoint\$ du -s test
2 test

test

```
Shalini@Shalini-XPS-13-9360:~/Desktop/mountpoint$ cat test
1 2 3 4 5 6 7 8 9 10 11 12 13 14 15 16 17 18 19 20 21 22 23 24 25 26 27 28 29 30 31 32 33 34 3
5 36 37 38 39 40 41 42 43 44 45 46 47 48 49 50 51 52 53 54 55 56 57 58 59 60 61 62 63 64 65 66
67 68 69 70 71 72 73 74 75 76 77 78 79 80 81 82 83 84 85 86 87 88 89 90 91 92 93 94 95 96 97
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122 123 124 125 126 127 128 129 130 131 132 133 134 135 136 137 138 139 140 141 142 143 144 14
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686 687 688 689 690 691 692 693 694 695 696 697 698 699 700 701 702 703 704 705 706 707 708 70
9 710 711 712 713 714 715 716 717 718 719 720 721 722 723 724 725 726 727 728 729 730 731 732
733 734 735 736 737 738 739 740 741 742 743 744 745 746 747 748 749 750 751 752 753 754 755 75
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7 898 899 900 901 902 903 904 905 906 907 908 909 910 911 912 913 914 915 916 917 918 919 920
921 922 923 924 925 926 927 928 929 930 931 932 933 934 935 936 937 938 939 940 941 942 943 94
4 945 946 947 948 949 950 951 952 953 954 955 956 957 958 959 960 961 962 963 964 965 966 967
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1012 1013 1014 1015 1016 1017 1018 1019 1020 1021 1022 1023 1024
Shalini@Shalini-XPS-13-9360:~/Desktop/mountpoint$ du -s test
        test
```

```
Shalini@Shalini-XPS-13-9360:~/Desktop$ sudo umount mountpoint Shalini@Shalini-XPS-13-9360:~/Desktop$ cd mountpoint/
Shalini@Shalini-XPS-13-9360:~/Desktop/mountpoint$ ls

test
Shalini@Shalini-XPS-13-9360:~/Desktop/mountpoint$
```