Laser Range Finders

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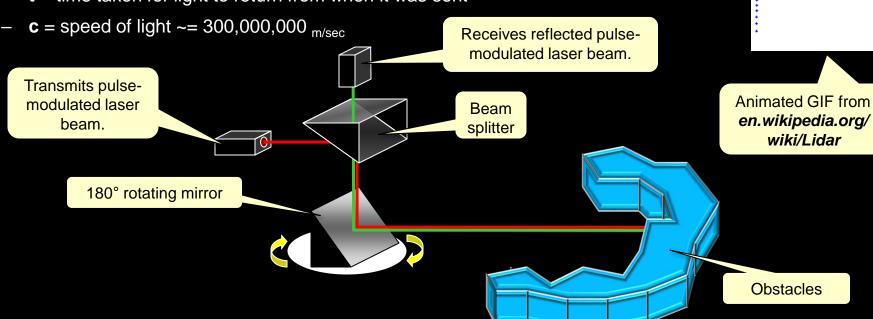
- Laser Range Finders are perhaps the most accurate sensors for measuring distances.
- Similar concept to IR distances sensors in that IR light is emitted and detected.
- These sensors are LiDAR (Light Detection and Ranging) systems
- Lidar systems use one of three techniques:
 - Pulsed Modulation
 - Amplitude Modulation Continuous Wave (AMCW)
 - Frequency Modulation Continuous Wave (FMCW)





Pulsed Modulation Lidar

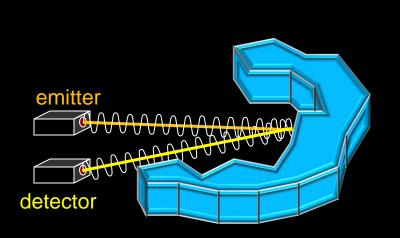
- Emits a pulsed laser light beam
 - Reflected light is returned to detector
 - Rotating mirrors used to direct outgoing and incoming light to perform up to 240° scan
- Range calculated as r = t x c / 2
 - t = time taken for light to return from when it was sent

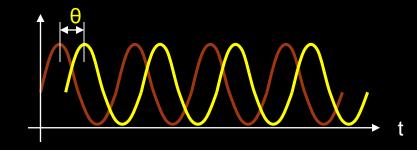


Amp. Mod. Cont. Wave Lidar

AMCW sensors

- emitter sends out a continuous modulated laser signal (i.e., intensity of beam is modulated using some wave pattern (e.g., sin wave).
- detected light has same amplitude but is phase-shifted
- difference in phase shift indicates range

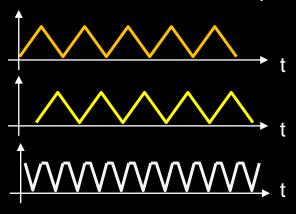


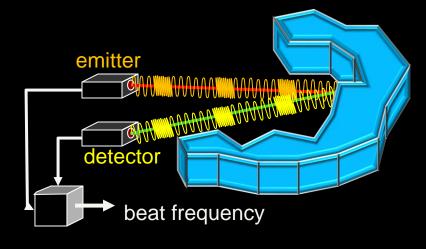


Range calculated as **r** = θ**c/4πf** where θ = phase shift **f** = frequency of modulated signal

Freq. Mod. Cont. Wave Lidar

- FMCW technique is simpler and hence lower cost
- Resolution is limited by modulating frequency
- FMCW sensors similarly emit a continuous laser beam, but modulated now by frequency.
 - emitted signal is mixed with reflected signal.
 - result is difference in frequency





Many Scanners Available ... e.g. ...

Sick LMS-291

- 180° field of view with 0.5° resolution
- accuracy ±1.5_{cm} in short range (1_m 8_m)
- and $\pm 4_{cm}$ in long range $(8_m 20_m)$



- 240° field of view with 0.36° resolution
- accuracy ±1_{cm} in range (6_{cm} 4_m)



- 360° field of view with 0.33° resolution
- accuracy ±2 cm



- 360° field of view with 0.4° resolution
- accuracy ±3 cm



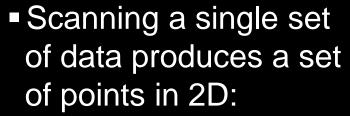


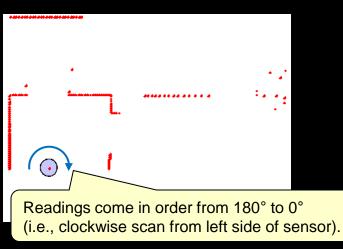




Laser Range Finder 2D Scan

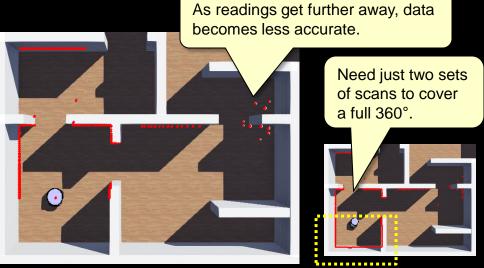
 Consider a robot with a 180° sick LMS-291 lidar sensor in a 2D environment:











The Webots Lidar Class

We use the Lidar class in Webots to represent a Lidar sensor:

```
import com.cyberbotics.webots.controller.Lidar;
Lidar lidar = new Lidar("Sick LMS 291");
lidar.enable(TimeStep);

int fieldOfView = lidar.getFov()*180/Math.PI
int lidarWidth = lidar.getHorizontalResolution();
int lidarLayers = lidar.getNumberOfLayers();
double maxRange = lidar.getMaxRange();

float r[] = null;

while (robot.step(TimeStep) != -1) {
   r = lidar.getRangeImage();
   ...
}
```

This function reads the sensor and returns an array of the distances for each of the angles. In our case, 1 reading for each degree angle ... so 180 readings that cover the 180° range.

Can be one of these:

- "lbeo Lux"
- "Hokuyo URG-04LX"
- "Hokuyo URG-04LX-UG01"
- "Hokuyo UTM-30LX"
- "LDS-01"
- "Sick LMS 291"
- "Sick LD-MRS"
- "Velodyne VLP-16"
- "Velodyne HDL-32E"
- "Velodyne HDL-32E"

Various methods are available to get sensor specifications.

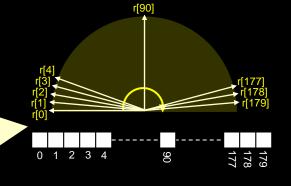
// 180 degrees

// 180 degrees

// 1 layer

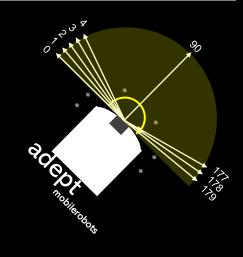
// 80 meters

Each range reading is stored in an array at a specific index corresponding to the angle it was obtained at (i.e., from 0 to 179)

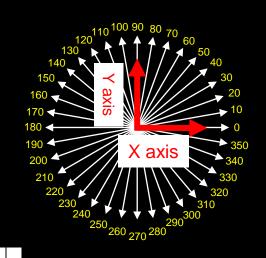


Converting Coordinate Systems

As mentioned, robot takes range readings which are stored in an array with indices from 0 - 179 representing each of the degrees from 0° to 179° where 90° is directly in front of the robot.

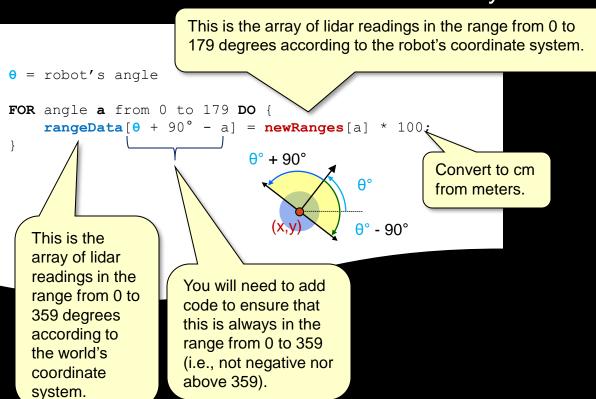


■ But we need to apply the readings to the world coordinate system by storing them in the world coordinate array that has indices from 0 - 359 representing each of the degrees from 0° to 359° where 0° is the horizontal in the world coordinate system.



Converting to World Coordinates

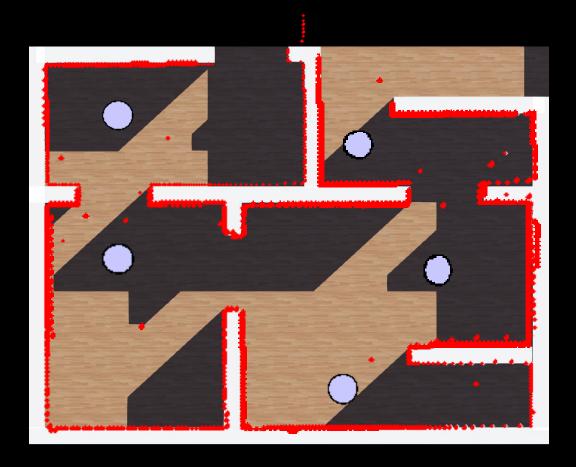
- Must transfer current readings from robot array to world array by "rotating the readings".
 - Just need to flip the readings around and place them at different indices in the world array.





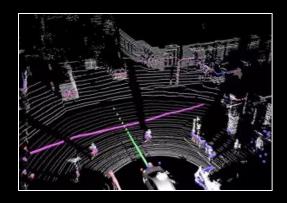
More Accurate Mapping

Can make accurate maps by moving robot to just a few positions and doing a 360° scan:

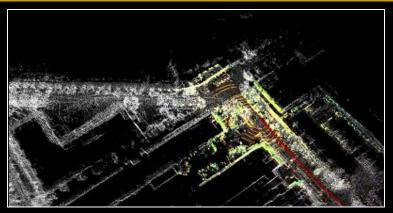


3D Scene Representation

- Taking scans at multiple vertical layers produces 3D scene:
- https://www.youtube.com/watch?v=nXlqv_k4P8Q



https://www.youtube.com/watch?v=KmulCcnbQ1U&t=25s



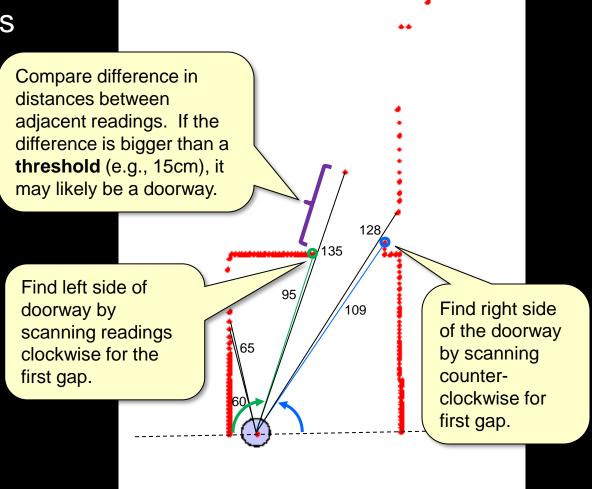
Doorway Identification

Since there is a lot of data available from a single scan, we

can identify features in the environment, such as

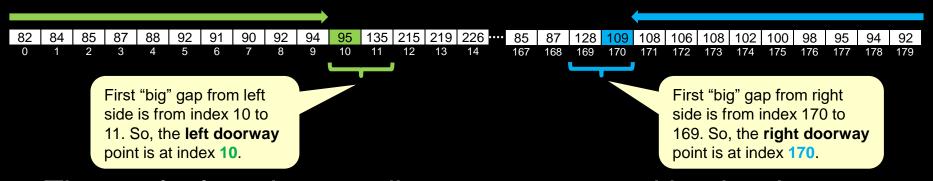
doorways:

How can we identify this doorway from a single scan?



Doorway Identification

Just go through the rangeReadings array from the left side and then from the right side, looking for the first "big" gap:



Then calculate the coordinates represented by the doorway point. Here is how to calculate the left one:

```
Angle that robot is currently facing

Found from array as shown above

leftDoorwayAngle = 0 + 90° - leftDoorwayIndex

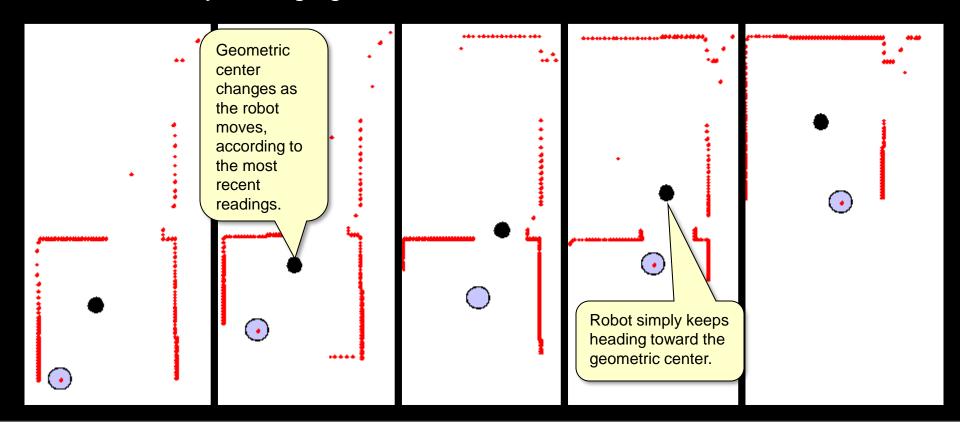
leftDoorwayPointX = rangeReadings[leftDoorwayIndex] * cos(leftDoorwayAngle)

leftDoorwayPointY = rangeReadings[leftDoorwayIndex] * sin(leftDoorwayAngle)

You will also need to convert from meters to cm here.
```

Open-Area-Directed Navigation

- We can even navigate through a doorway by travelling towards the open areas.
 - In an empty room, we can find the geometric center (a.k.a. centroid) of the room by averaging all the coordinates:



Computing Geometric Center

Compute geometric center by <u>averaging</u> all computed lidar points based on the robot's current location and orientation:

```
(x, y) = \text{get robot's position}
    angle = get robot's angle
                                                                                Robot is
    // This will be the geometric center point
                                                                                facing
    centerX = 0
                                                                                this way.
                             Convert to cm from meters.
    centery = 0
    FOR lidarAngle FROM 0 TO 179 DO {
                                                        angle + 90°
       d = lidar reading at lidarAngle * 100
                                                                     angle
      px = d * cos(angle + 90 - lidarAngle)
      py = d * sin(angle + 90 - lidarAngle)
       add px to centerX and py to centerY
    Divide both centerX and centerY by 180 to get the average
    Add x to centerX and y to centerY to translate it to the robot's location
This will translate the computed point to be relative
to the robot's (and lidar sensor's ) location.
```

Start the Lab...