

Feedback — Week 1 Quiz

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You submitted this quiz on **Tue 4 Nov 2014 10:14 PM PST**. You got a score of **10.00** out of **10.00**.

Question 1

Which of the following is a principle of analytic graphics?

Your Answer	Score	Explanation
<input type="radio"/> Show box plots (univariate summaries)		
<input type="radio"/> Make judicious use of color in your scatterplots		
<input type="radio"/> Don't plot more than two variables at a time		
<input checked="" type="radio"/> Show comparisons	✓ 1.00	
<input type="radio"/> Only do what your tools allow you to do		
Total	1.00 / 1.00	

Question 2

What is the role of exploratory graphs in data analysis?

Your Answer	Score	Explanation
<input checked="" type="radio"/> They are typically made very quickly.	✓ 1.00	
<input type="radio"/> Axes, legends, and other details are clean and exactly detailed.		
<input type="radio"/> Only a few are constructed.		

- ☐ They are used in place of formal modeling.


Total

1.00 /

1.00

Question 3

Which of the following is true about the base plotting system?

Your Answer	Score	Explanation
<input checked="" type="radio"/> Plots are created and annotated with separate functions	 1.00	Functions like 'plot' or 'hist' typically create the plot on the graphics device and functions like 'lines', 'text', or 'points' will annotate or add data to the plot.
<input type="radio"/> The system is most useful for conditioning plots		
<input type="radio"/> Margins and spacings are adjusted automatically depending on the type of plot and the data		
<input type="radio"/> Plots are typically created with a single function call		
Total	1.00 / 1.00	

Question 4

Which of the following is an example of a valid graphics device in R?

Your Answer	Score	Explanation
<input type="radio"/> A socket connection		
<input type="radio"/> A Microsoft Word document		

☐ A file folder

☒ A PDF file



1.00

Total

1.00 / 1.00

Question 5

Which of the following is an example of a vector graphics device in R?

Your Answer

Score

Explanation

☐ GIF

☐ TIFF

☐ JPEG

☒ SVG



1.00

Total

1.00 / 1.00

Question 6

Bitmapped file formats can be most useful for

Your Answer

Score

Explanation

☐ Plots that require animation or interactivity

☒ Scatterplots with many many points



1.00

☐ Plots that may need to be resized

☐ Plots that are not scaled to a specific resolution

Total

1.00 / 1.00

Question 7

Which of the following functions is typically used to add elements to a plot in the base graphics system?

Your Answer	Score	Explanation
<input type="radio"/> hist()		
<input type="radio"/> plot()		
<input checked="" type="radio"/> lines()	✓ 1.00	
<input type="radio"/> boxplot()		
Total	1.00 / 1.00	

Question 8

Which function opens the screen graphics device for the Mac?

Your Answer	Score	Explanation
<input type="radio"/> png()		
<input type="radio"/> pdf()		
<input checked="" type="radio"/> quartz()	✓ 1.00	
<input type="radio"/> bitmap()		
Total	1.00 / 1.00	

Question 9

What does the 'pch' option to par() control?

Your Answer	Score	Explanation
<input checked="" type="radio"/> the plotting symbol/character in the base graphics system	✓ 1.00	
<input type="radio"/> the line width in the base graphics system		
<input type="radio"/> the orientation of the axis labels on the plot		
<input type="radio"/> the size of the plotting symbol in a scatterplot		
Total	1.00 / 1.00	

Question 10

If I want to save a plot to a PDF file, which of the following is a correct way of doing that?

Your Answer	Score	Explanation
<input checked="" type="radio"/> Construct the plot on the screen device and then copy it to a PDF file with <code>dev.copy2pdf()</code>	✓ 1.00	
<input type="radio"/> Open the screen device with <code>quartz()</code> , construct the plot, and then close the device with <code>dev.off()</code> .		
<input type="radio"/> Construct the plot on the PNG device with <code>png()</code> , then copy it to a PDF with <code>dev.copy2pdf()</code> .		
<input type="radio"/> Open the PostScript device with <code>postscript()</code> , construct the plot, then close the device with <code>dev.off()</code> .		
Total	1.00 / 1.00	

