

# EE 634-Digital Image Processing Term Project

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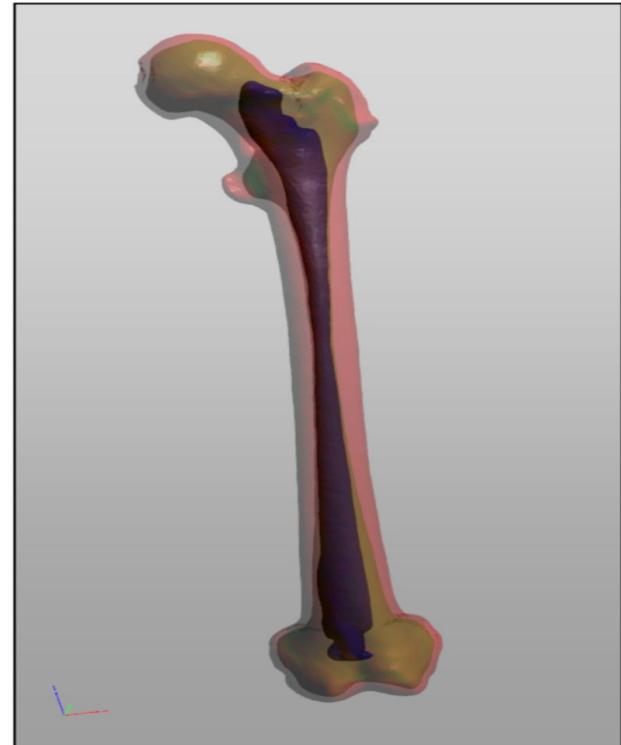
Alican Hasarpa  
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# Outline

- Image Segmentation
- Edge Based Segmentation
- Color Based Segmentation Using K-means Clustering
- Watershed Segmentation
- Summary

# Image Segmentation

- The purpose is to change and simplify the representation of the image for better understanding and making easy to analyze
- The pixels in the same segment show similar characteristics
- Basic process of image analysis; finding the region of interest of the more complicated analysis processes; thus it is very important



Picture taken from: [https://en.wikipedia.org/wiki/Image\\_segmentation](https://en.wikipedia.org/wiki/Image_segmentation)

# Image Segmentation

Applications:

- Machine Vision
- Medical Imaging
- Object Detection
- Traffic Systems
- Analysis of Astronomical Data

# Image Segmentation

Some image segmentation techniques:

- Thresholding
- Edge detection
- Region based methods
- Histogram based methods
- Clustering
- Partial differential equation based methods
- Watershed transformation
- Graph based methods
- Pixon based methods

# Edge Based Segmentation

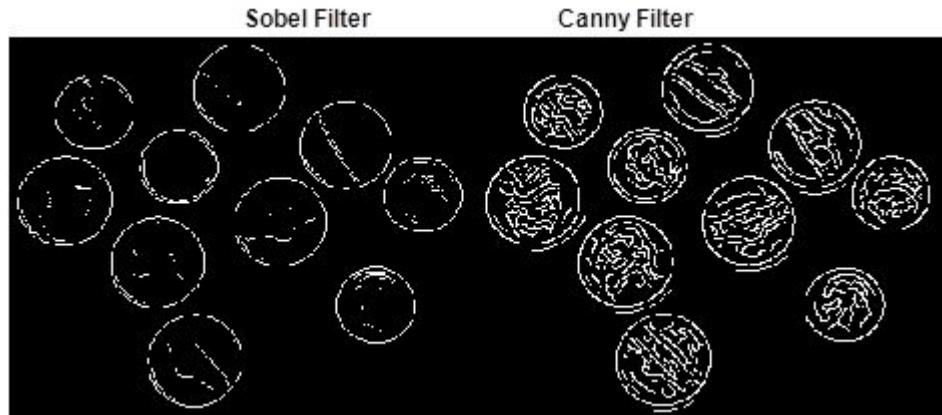
In this image segmentation technique, region of interests are determined by finding the boundaries within the image. Possible edge detection algorithms:

- Sobel
- Canny
- Roberts
- Prewitt
- Fuzzy Logic Methods
- Laplacian of Gaussian

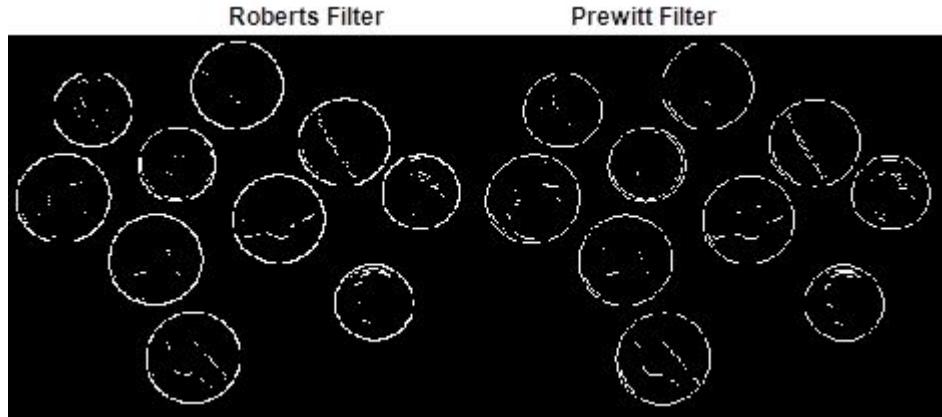
# Edge Based Segmentation



Original Image



Sobel Filter

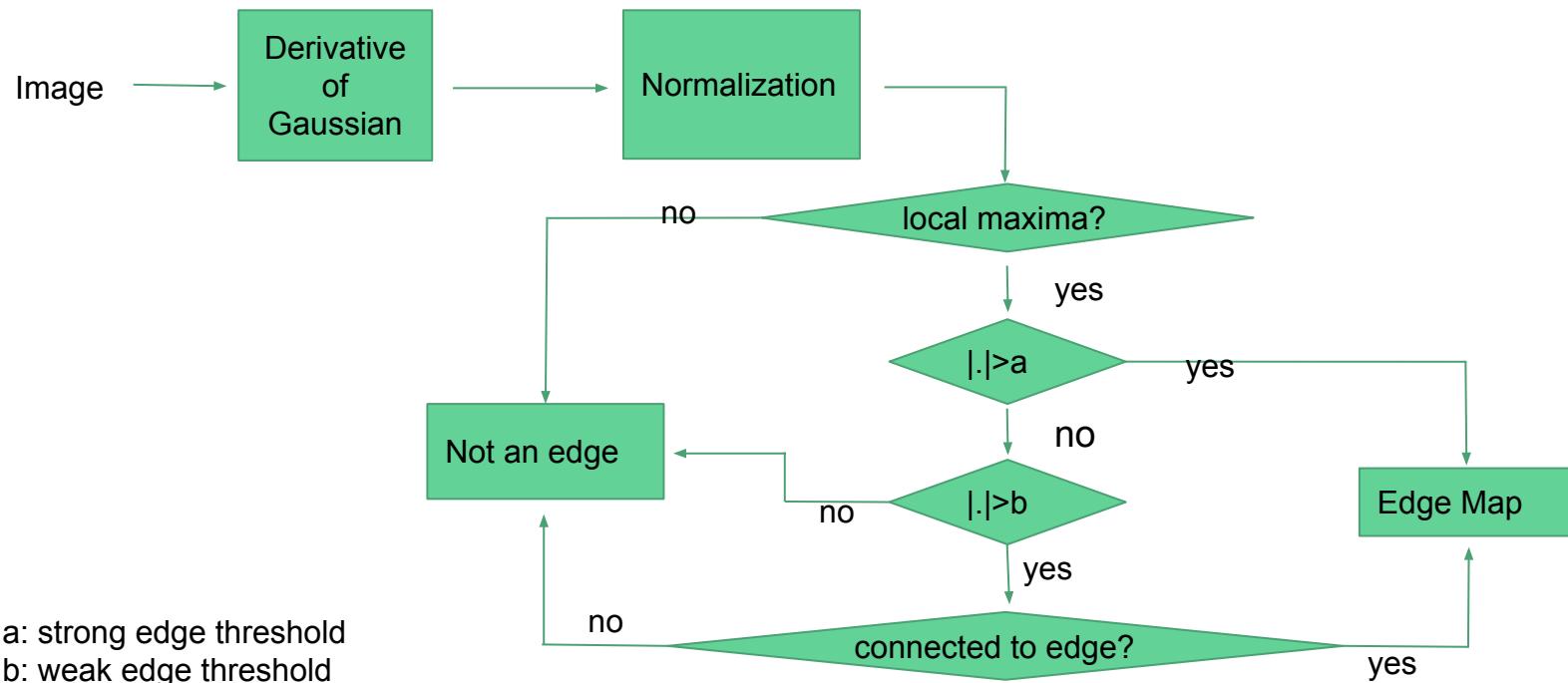


Canny Filter

Roberts Filter

Prewitt Filter

# Edge Based Segmentation - Canny



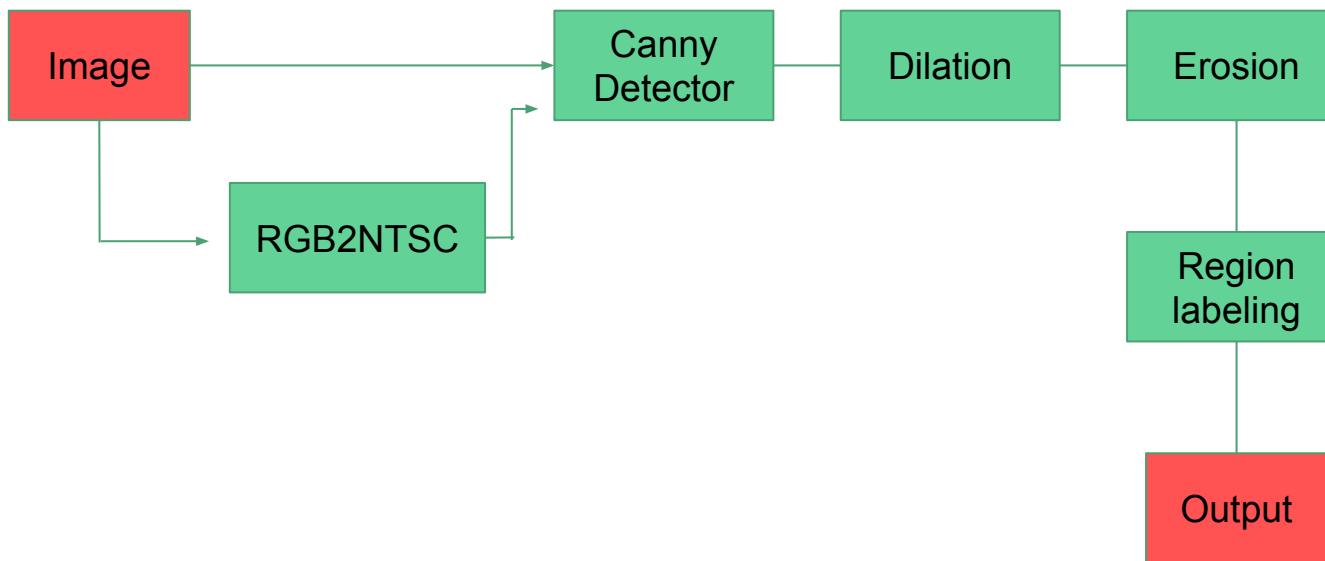
# Edge Based Segmentation

The biggest problem is open contours which are formed when the edge detection algorithm fails. We used 3 steps for getting better performance:

- 1) Use R, G, B and Y components of the same image instead of only one of them.  
Apply Canny filter for every matrices. Merge every result for less edge loss.
- 2) Use first dilation then erosion; but use larger structure element for dilation and smaller element for erosion which results with emphasizing edges and improvement in the open contours.
- 3) Use 4 -pixel -connectivity for deciding which pixel belongs which segment

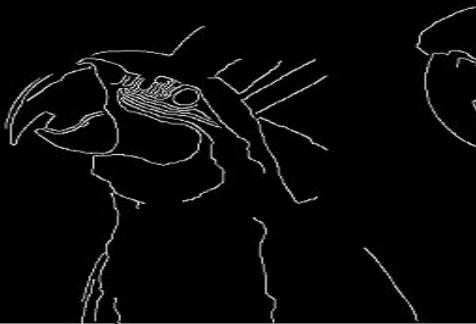
# Edge Based Segmentation

Overall algorithm:



# Edge Based Segmentation

R component



G component



Y component



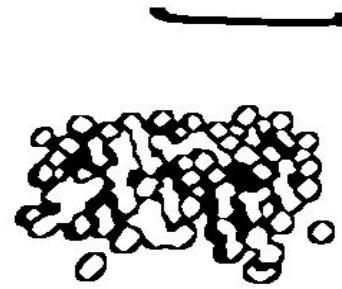
Result



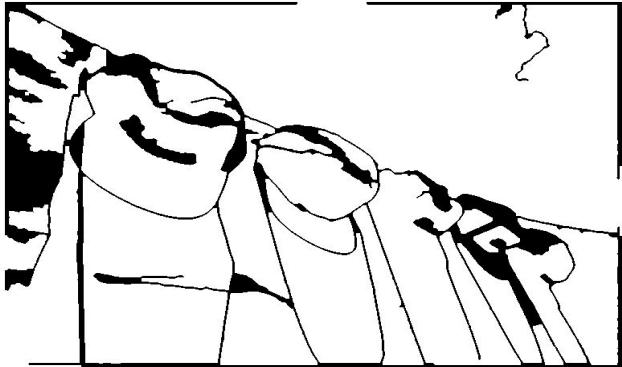
# Edge Based Segmentation



# Edge Based Segmentation



# Edge Based Segmentation



# Edge Based Segmentation

## PROS:

- Relatively fast algorithm
- Successful for object detection

## CONS:

- No automatic algorithm is possible for all images
- Problem with edges which are not continuous

# Color Based Segmentation Using K-means Clustering

## What is k-means clustering ?

It is basically a way to partition n data points into k clusters by solving the equation:

$$\arg \min_{\mathbf{c}} \sum_{i=1}^k \sum_{\mathbf{x} \in c_i} d(\mathbf{x}, \mu_i)^2 = \arg \min_{\mathbf{c}} \sum_{i=1}^k \sum_{\mathbf{x} \in c_i} \|\mathbf{x} - \mu_i\|_2^2$$

1. First place k center points randomly
2. For each data point  $\mathbf{x}$ , find the nearest center point
3. After each point is assigned to a cluster, find the new centroid of that cluster by averaging its member data points
4. Repeat 2nd and 3rd steps until centroids stop changing.

# Color Based Segmentation Using K-means Clustering

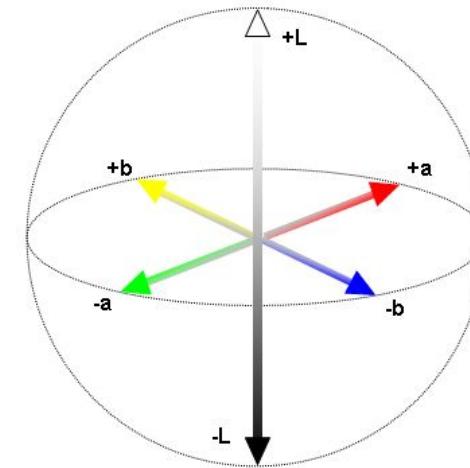
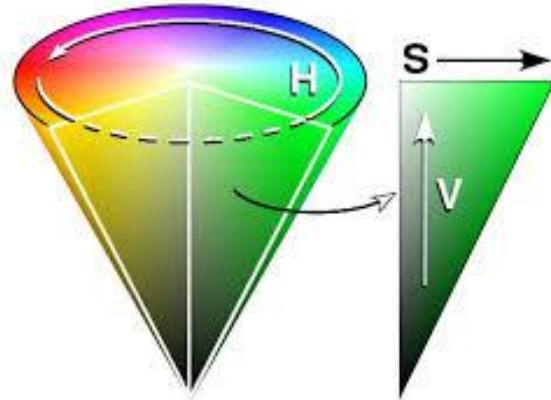
A simple interactive example:

<http://www.onmyphd.com/?p=k-means.clustering&ckattempt=2>

# Color Based Segmentation Using K-means Clustering

In the image segmentation, k-means clustering is used such that 2 channels of the image is selected and treated as coordinates.

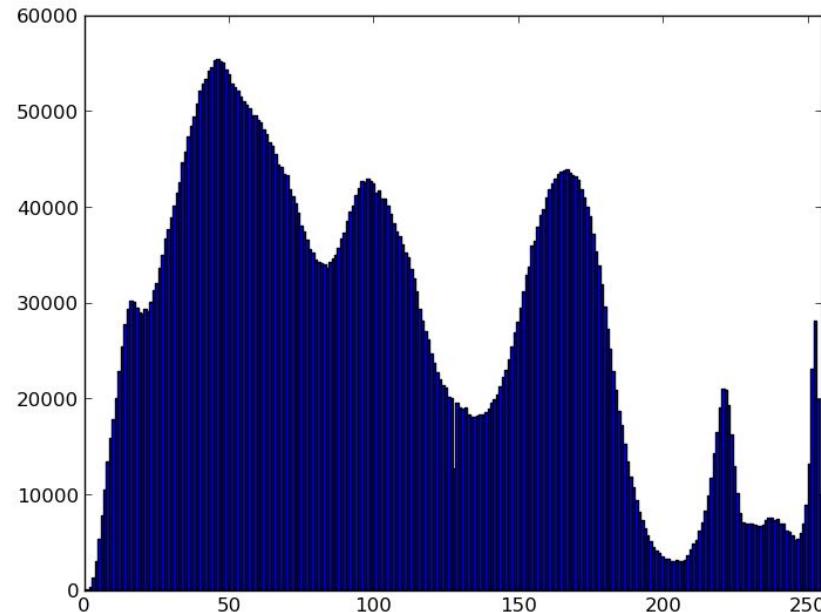
In our algorithm, both HSV and LAB color spaces have been tried since these two are the most widely used color spaces in k-means clustering in the literature.



# Color Based Segmentation Using K-means Clustering

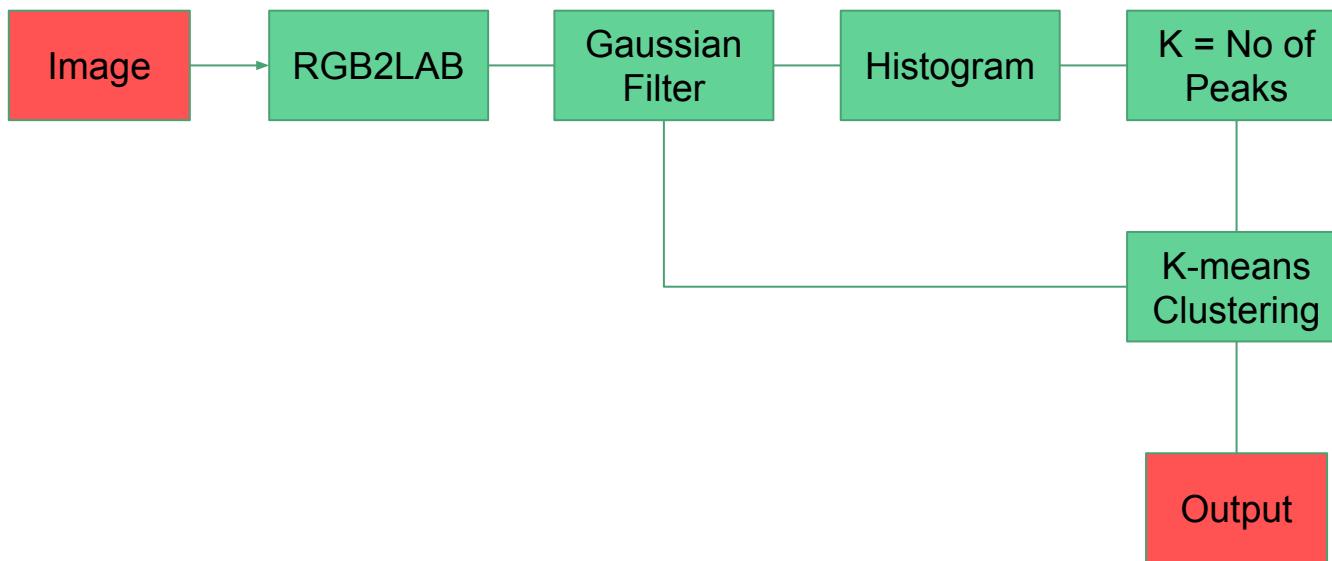
Finding number k automatically:

Find histogram, find peak points  
in every channel, if a or b is smaller  
than lightness, use lightness  
instead of a or b (such as l and b or  
l and a)



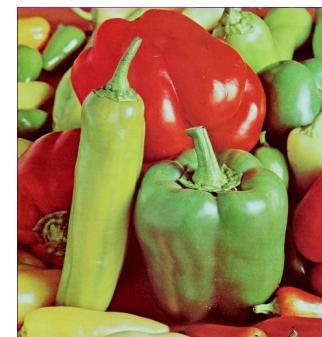
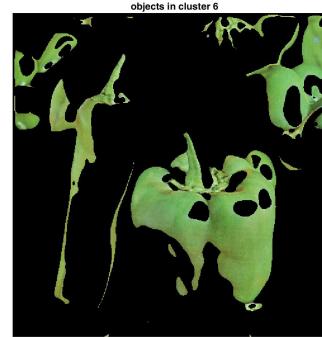
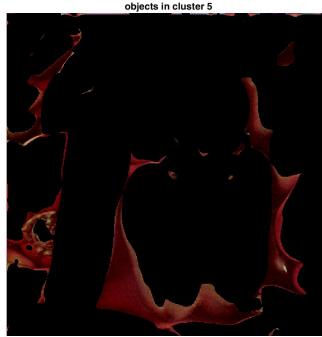
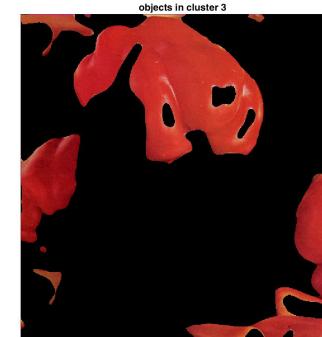
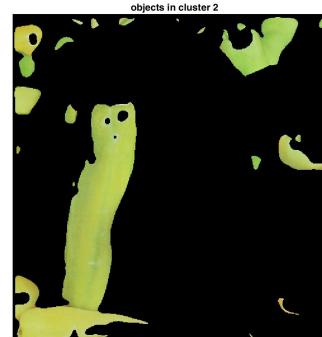
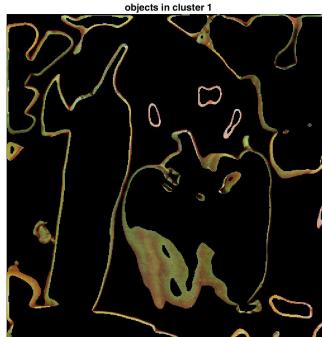
# Color Based Segmentation Using K-means Clustering

Overall algorithm:

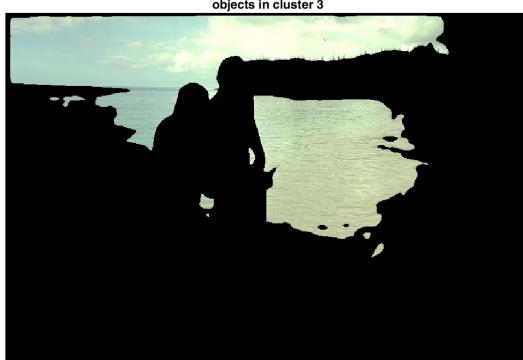


# Color Based Segmentation Using K-means Clustering

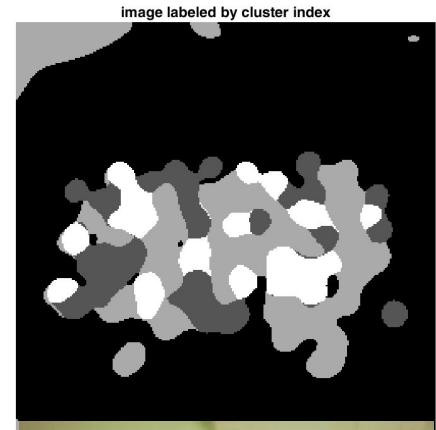
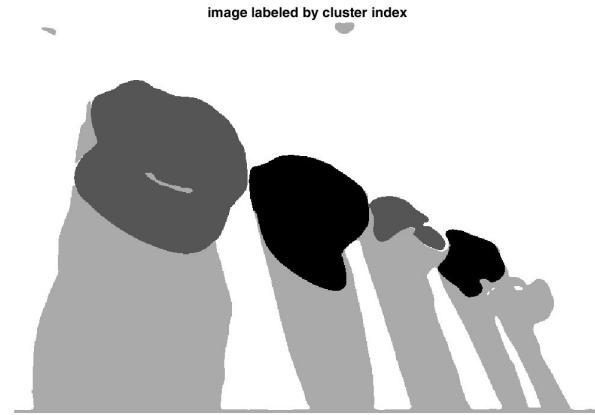
Results of Some Sample Images:



# Color Based Segmentation Using K-means Clustering



# Color Based Segmentation Using K-means Clustering



# Color Based Segmentation Using K-means Clustering

## PROS:

- Generally very successful with multi-channel images

## CONS:

- Can not segment objects that have same color with background or with other objects
- Computationally complex:  
 $O(\text{iterations} * \text{clusters} * \text{dimensions} * \text{instances})$

# Watershed Segmentation with Marker Control

## Theory:

- Definition
- Algorithm

## Practice:

- Over-segmentation
- Marker Control
- Flowchart
- Implementation Steps

## Results:

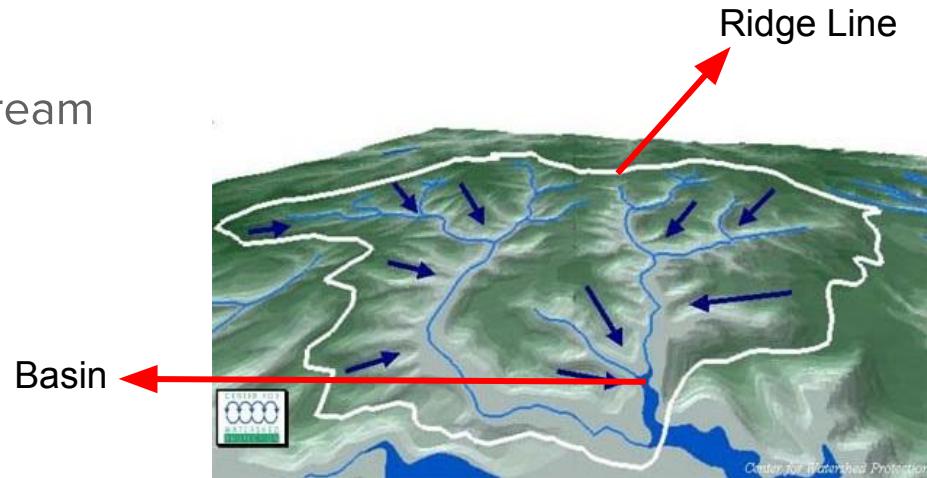
- All Resulting Examples
- Pros & Cons

# Watershed Segmentation with Marker Control

## What is a watershed ?

Geographical area represents a stream to a low level point.

- Catchment Basins
- Ridge Lines



Picture taken from: <http://www.wm.edu/>

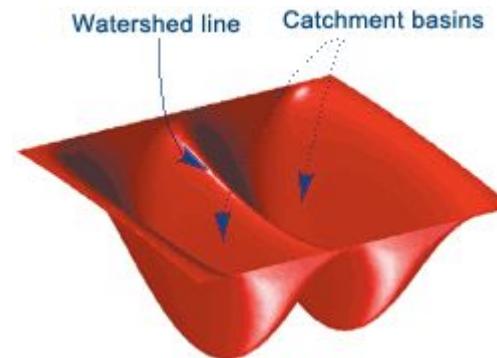
# Watershed Segmentation with Marker Control

## Image Processing Analogy

Object features to be segmented corresponds to basins.

Separating ridge lines are object edges/perimeters.

Depends on gradient but the most importantly  
**LOCAL MINIMA.**



Picture taken from: <http://www.mathworks.com/>

# Watershed Segmentation with Marker Control

## Algorithm

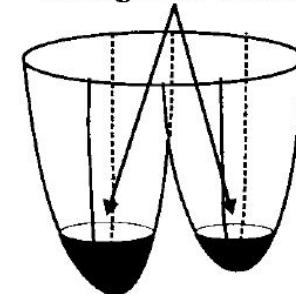
Suppose holes at each local minimum.

Flood water from below, incrementing by a uniform rate.

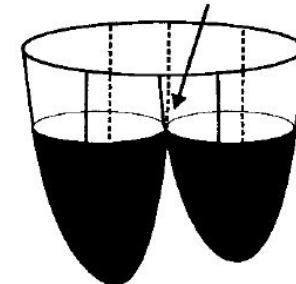
Water from distinct basins meet at ridge lines.

Continue until whole image is segmented.

catchment basins begin filling with water



watershed line forms here



Picture taken from: <http://iacl.ece.jhu.edu/>

# Watershed Segmentation with Marker Control

## F.Meyer's Flooding Algorithm

Inter-pixel watershed concept (S. Beucher, F. Meyer, 1991)

1. Label local minima.
2. Non-labeled neighboring pixels to a priority queue.
3. Take out the pixel with least priority from the queue and check its neighborhood.
4. If all labeled pixels have the same label, give that label to current pixel. If there are more than one label then it is ridge line pixel.
5. Return step 2 if queue is not empty.

# Watershed Segmentation with Marker Control

## F.Meyer's Flooding Algorithm

3	4	4	4	1
3	2	5	4	4
3	3	3	3	3
3	2	2	0	1
3	1	1	1	2

Label each minimum.

Choose low priority  
pixel from queue.

Check neighborhood  
and label.

Whole segmented  
image.

3	4	4	4	1
3	2	5	4	4
3	3	3	3	3
3	2	2	0	1
3	1	1	1	2

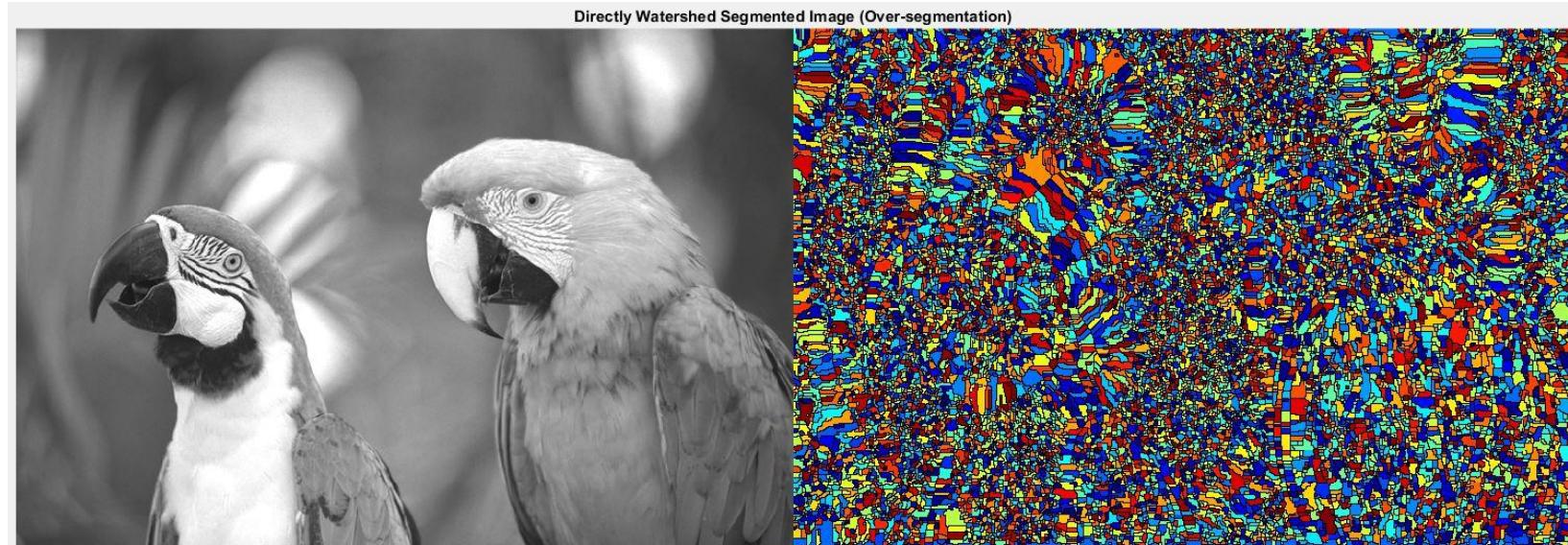
3	4	4	4	1
3	2	5	4	4
3	3	3	3	3
3	2	2	0	1
3	1	1	1	2

3	4	4	4	1
3	2	5	4	4
3	3	3	3	3
3	2	2	0	1
3	1	1	1	2

# Watershed Segmentation with Marker Control

## Over-segmentation

Directly using ‘watershed(Grayscaled Image)’.



# Watershed Segmentation with Marker Control

## Pre/Post-processing

- Noise removal
- Morphological operations (gradient, contrast, area filtering etc.)
- Low-pass or Gaussian filtering
- High-pass filtering, Edge-detection
- Local operations (mean, variance etc.)
- Distance Transform, Fourier Transform etc.
  
- Region Merging

# Watershed Segmentation with Marker Control

## Marker Control as a Pre-processing Method

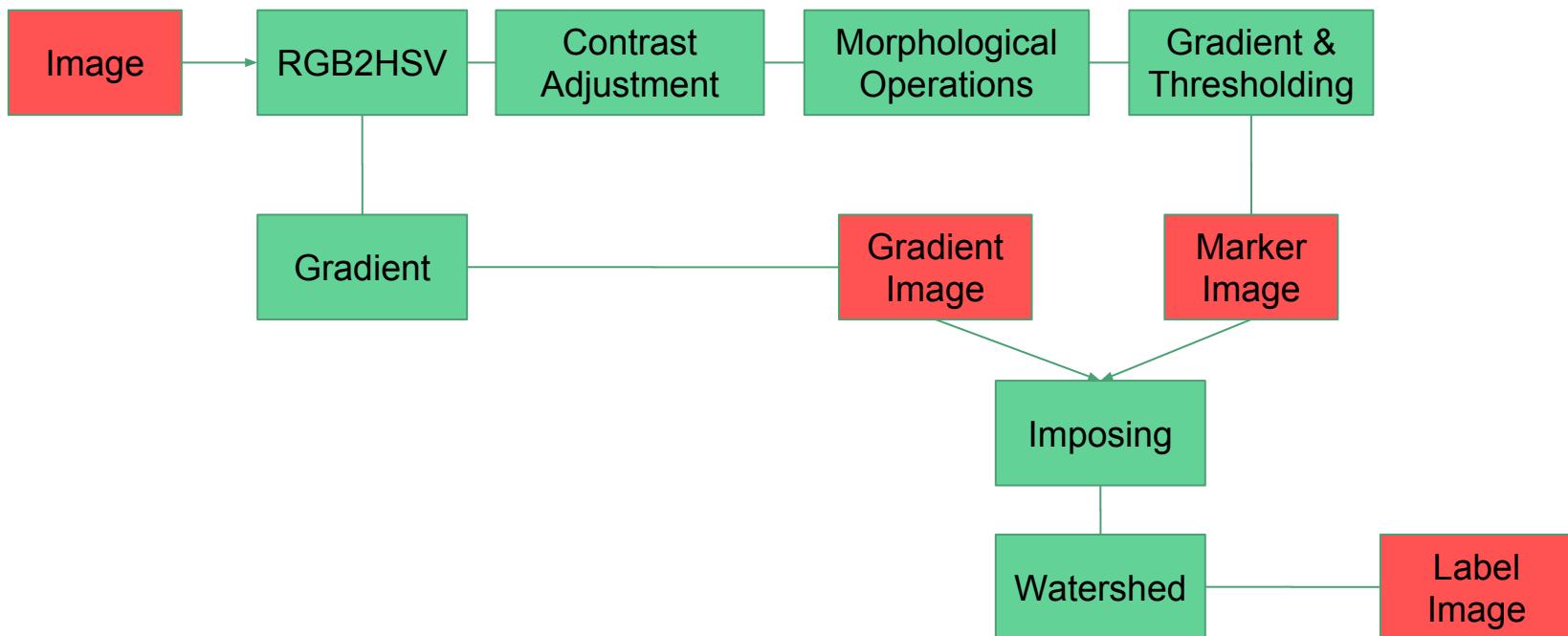
Either before or after watershed, choosing processing methods is very image properties dependant and purposeful.

Choosing which area has local minima preserved. Beside markers no other minima remains.

Markers represent object feature to be segmented.

# Watershed Segmentation with Marker Control

## Flowchart of the Practical Implementation



# Watershed Segmentation with Marker Control

## Some Important Functions in MATLAB

**imtophat**: Stands for Original Image-Opened Image (used for background elimination)

**imbothat**: Stands for Closed Image-Original Image (enhance valleys, low levels)

**imimposemin**: Fundamental for Marker Control. Imposes minima only in marked area and eliminating all other minima in the image.

**label2rgb**: Gives out an RGB image with coloring labels with specified color chart.

# Watershed Segmentation with Marker Control

## Implementation Steps

Contrast Adjusted Image (Left) and Morphological Modified Image(Right)



Original Image + Top-Filtered Image - Bottom-Filtered Image

Top-Filtered Image + Bottom-Filtered Image

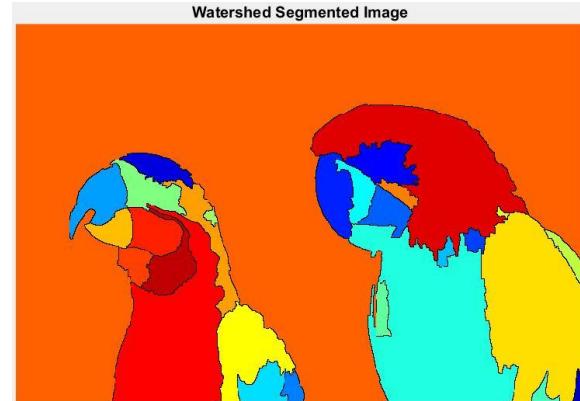
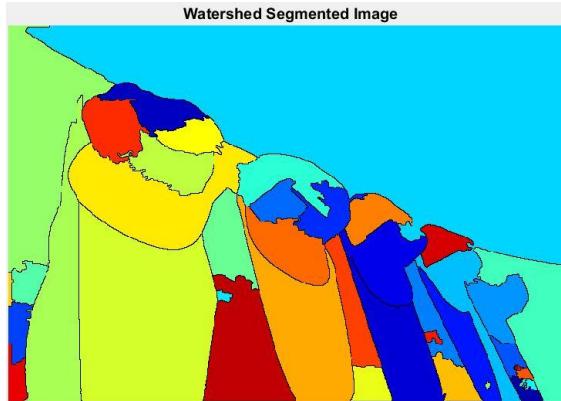
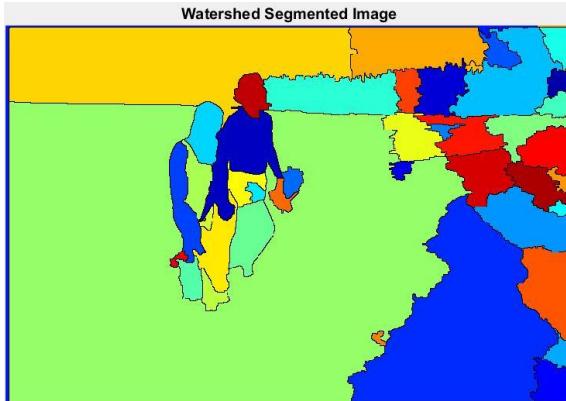
# Watershed Segmentation with Marker Control

## Implementation Steps

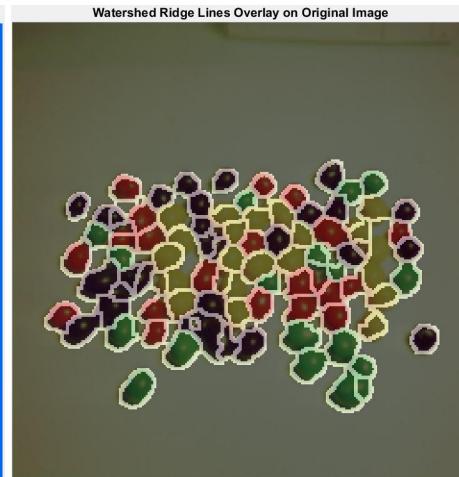
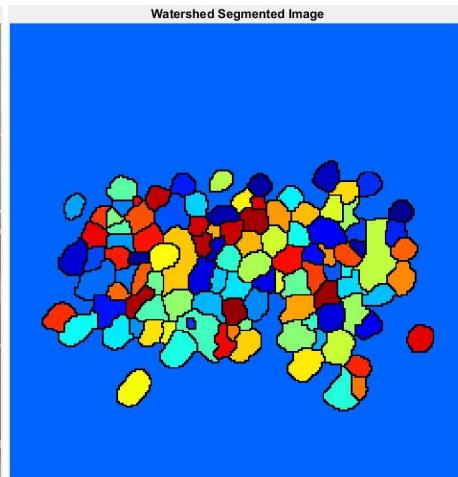
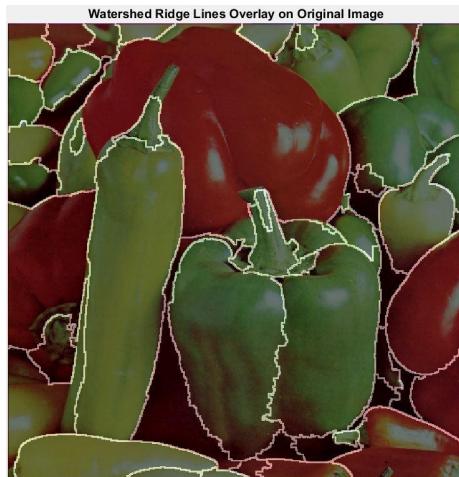
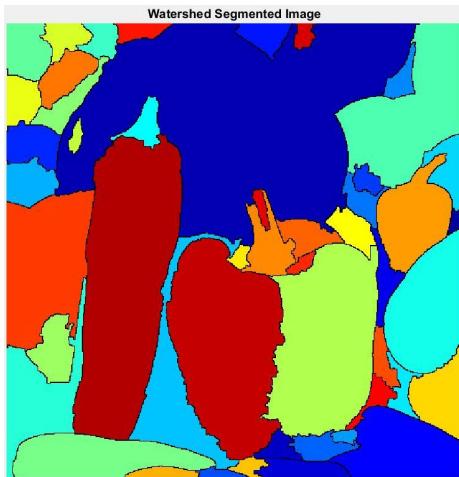
Marker Image (Left) and Imposed Image(Right)



# Watershed Segmentation with Marker Control



# Watershed Segmentation with Marker Control



# Watershed Segmentation with Marker Control

## PROS:

- Fast
- Can separate objects with similar colors
- Can separate overlapped objects
- Can identify desired object features defined by user
- Can be combined almost every segmentation method
- Works for gray-scale images

## CONS:

- Pre- or post-processing is image-dependant
- There are many methods to take into account

# Conclusion

Choosing the method depends on the application, image features to be detected, scene illumination and recording media specifications.

- Faster performance: Edge Detection
- Detecting detailed features separately: Watershed
- Smoother separation in terms of colors: K-means Clustering

... may be a better choice.

# Questions ?

