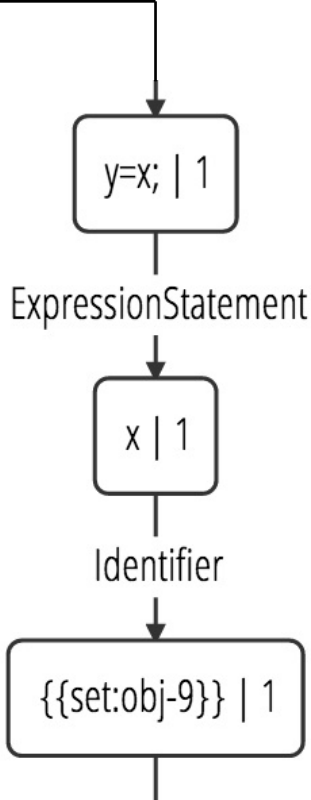


x gets stored in store



y gets stored in store