

YVONNE R MULLER

CONTACT

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(608) 630 - 0613

SKILLS

Illustrator
Ceramics
Lightroom
Photography
HTML/CSS
Adobe Sketch
InDesign
Hand Lettering
Photoshop
jQuery
PHP
Written Spanish

EDUCATION

University of Minnesota
COLLEGE OF DESIGN – 2010 THROUGH 2014
Twin Cities, MN
BFA in Graphic Design
Minor in History
GPA 3.6 – Dean's List, Cum Laude
Study Abroad Experience
UNIVERSITY OF EDINBURGH – SPRING 2013
Edinburgh, Scotland
Studied Scottish History and
Architecture

WORK EXPERIENCE

- SEPTEMBER 2018 PRESENT
- Greenleaf Media**
Web Designer Madison, WI
- Design websites for a variety of different groups and companies to streamline their content but also to increase their aesthetic appeal.
 - Collaboratively brainstorm site structure to make client's websites easier to peruse and allow users to achieve their immediate goals quickly.
 - Research web and accessibility standards across client's industries to create websites that are visually distinct and more use friendly.
- JANUARY 2018 PRESENT
- UW Madison's Arts Institute**
Assistant Graphic Designer Madison, WI
- Work with several different art directors and teams to organize and design content encouraging people to attend Arts Institute events.
 - Create content for a variety of different publishers; making sure all creations meet specific printers' requirements, as well as maintaining aesthetically pleasing designs.
 - Practice independence and organization in order to track and meet a variety of deadlines with varying levels of priority across different departments and teams.
- MAY 2017 MAR 2018
- Felly's Flowers**
Sales Associate Madison, WI
- Created aesthetically pleasing sign-age, primarily in chalk, to both decorate the store and encourage sales of flowers and gift ware.
- SEPTEMBER 2015 MAY 2017
- Epic Systems**
User Experience Designer Verona, WI
- Acted as lead designer, as well as both design reviewer and consultant, on 5 to 10 simultaneous projects, with pressing daily, weekly, and monthly deadlines.
 - Executed user centered design principles to effectively use graphical and typographical cues to create software that handles complexity with elegance and whimsy.
 - Collaborated with designers, physicians, and other subject matter experts to create and refine a design language that will support patient safety.
 - Planned and facilitated a variety of usability studies, from eye-tracking to user interviews, which addressed and confirmed specific design decisions.

