

Von Carlo R. Ojastro

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SOFTWARE ENGINEER

Experienced software engineer specializing in full stack web and mobile development with expertise in JavaScript, particularly React and React Native. Passionate about creating intuitive and efficient user interfaces while leveraging cutting-edge technologies to drive innovative solutions.

PROGRAMMING SKILLS

- Javascript
- PHP
- Python
- C++

- CSS
- HTML
- SQL
- Java

SOFT SKILLS

- Communication
- Collaboration
- Problem-solving
- Adaptability
- Time Management
- · Continous Learning
- · Critical Thinking
- Creativity

PROFESSIONAL EXPERIENCE

CONVERGE ICT

Software Engineer

June 2023 - Present

As a Software Engineer at Converge, I specialize in frontend development, focusing on web and mobile applications. My responsibilities include developing new features, bug fixing, and maintaining existing codebases. In the web development realm, we utilize React, while for mobile applications, we initially used React Native CLI before transitioning to Expo for enhanced development efficiency.

Tech Stack: React, React Native, Redux, RTK, Docker, Expo, Drupal, Tailwind CSS, Python, Styled Components, Material UI, AWS, Gitlab

TAGPROS CHILDREN

Junior Software Engineer (Part Time)

Oct 2022 - September 2023

As a Junior Software Engineer at Tagpros Children, I specialize in developing and maintaining a Learning Management System (LMS) across both web and mobile platforms using React and React Native. Throughout my tenure, I have navigated numerous technological transitions, including the complete recreation of the system from scratch. This overhaul has led us to adopt the latest stack, fostering a stronger community and enhancing our platform's capabilities.

Tech Stack: React, Next JS, React Native, Redux, Sequelize, PostgreSQL, MongoDB, Expo, React Bootstrap, Joomla, Vercel, AWS

CRESCENDO COLLECTIVE Web Developer | QA Tester

Mar 2021 - Aug 2022

In my role at Crescendo Collective as a Web Developer and QA Tester, I focus on building websites using Magnolia CMS and manually testing built websites based on the original site we aim to migrate. Additionally, I briefly contributed to the UI/UX team during my tenure.

Tech Stack: Magnolia CMS, Adobe XD, Javascript, CSS, HTML

AMIGO ENTERTAINMENT TECHNOLOGIES INC. Industrial Designer | 3D Modeller

August 2018 - March 2019

As an Industrial Designer at Amigo Entertainment Technologies Inc., my role involves creating 3D models of buildings, designing lighting facades, and developing structures for electrical and lighting components.

Software: AutoCAD, Lumion, Sketchup, Adobe Premiere Pro, Adobe Photoshop

EDUCATION

Bachelor of Science in Industrial Design

Major: Product Design Mapua University 2013 - 2018

Master of Science in Computer Science

Major: Artificial Intelligence

Mapua University 2023 - Present

CERTIFICATIONS

Web Design specialist (HTML, CSS, Figma)

CIIT College of Arts and Technology Dec 11 - Feb 26, 2022

Web Programming specialist (PHP, SQL)

CIIT College of Arts and Technology Dec 11 - Feb 26, 2022

Certificate of Completion (Junior Software Engineer Intern)

Tagpros Children Oct 2022 - Mar 2023

CHARACTER REFERENCE

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