Middlebury Stereo Evaluation - Version 2

New features and main differences to the old table.
Evaluate your own results.

Open a new window for each link

Submit your results to the permanent table

Error Threshold = 1

Error Threshold...

Sort by nonocc | Sort by all | Sort by disc

Algorithm	Avg. Rank	Tsukuba (ground truth) nonocc	Tsukuba all	Tsukuba disc	Venus (ground truth) nonocc	Venus all	Venus disc	Teddy (ground truth) nonocc	Teddy all	Teddy disc	Cones (ground truth) nonocc	Cones all	Cones disc	Average Percent Bad Pixels
IGSM [157]	10.2	0.93 10	1.37 12	5.05 12	0.07 3	0.17 5	1.04 3	4.08 20	5.98 8	11.4 21	2.14 8	6.97 14	6.27 7	3.79
TSGO [142]	12.7	0.87 4	**1.13** 1	4.66 6	0.11 10	0.24 12	1.47 13	5.61 44	8.09 19	13.8 37	1.67 2	6.16 2	4.95 2	4.06
LCU [155]	12.8	1.06 20	1.34 8	5.50 17	0.07 2	0.26 19	1.03 2	3.68 17	9.95 38	10.4 16	**1.63** 1	6.87 12	**4.82** 1	3.89
JSOSP+GCP [150]	14.5	**0.74** 1	1.34 9	**3.98** 1	0.08 4	**0.16** 1	1.15 4	3.96 18	10.1 39	11.8 22	2.28 18	7.91 36	6.74 21	4.18
SSCBP [159]	17.0	1.05 18	1.39 14	5.57 19	0.10 7	0.16 2	1.39 10	3.44 13	8.32 24	9.95 14	2.60 33	7.13 18	7.23 32	4.03
ADCensus [82]	17.7	1.07 23	1.48 21	5.73 26	0.09 5	0.25 16	1.15 4	4.10 21	6.22 9	10.9 18	2.42 24	7.25 20	6.95 25	3.97
CoopRegion [39]	21.5	0.87 6	1.16 2	4.61 5	0.11 9	0.21 8	1.54 17	5.16 36	8.31 23	13.0 31	2.79 47	7.18 19	8.01 55	4.41
AdaptingBP [16]	21.7	1.11 26	1.37 11	5.79 28	0.10 8	0.21 11	1.44 12	4.22 23	7.06 17	11.8 23	2.48 28	7.92 38	7.32 35	4.23
CCRADAR [151]	26.2	1.15 28	1.42 18	6.23 41	0.15 22	0.27 20	1.89 27	5.39 39	10.6 44	14.7 48	2.01 3	7.37 22	5.88 3	4.75
RDP [87]	28.0	0.97 12	1.39 15	5.00 11	0.21 45	0.38 37	1.89 27	4.84 28	9.94 37	12.6 28	2.53 32	7.69 28	7.38 36	4.57
MultiRBF [129]	28.0	1.33 53	1.56 27	6.02 37	0.13 15	0.17 4	1.84 24	5.09 34	6.36 10	13.4 35	2.90 57	6.76 10	7.10 30	4.39
DoubleBP [34]	28.2	0.88 8	1.29 6	4.76 9	0.13 16	0.45 55	1.87 26	3.53 16	8.30 22	9.63 10	2.90 56	8.78 67	7.79 47	4.19
OutlierConf [40]	29.2	0.88 7	1.43 19	4.74 8	0.18 34	0.26 18	2.40 44	5.01 30	9.12 32	12.8 30	2.78 46	8.57 57	6.99 26	4.60
SegAggr [145]	29.4	1.99 98	2.39 88	8.59 96	0.12 11	0.21 10	1.68 19	2.19 2	3.73 2	7.02 2	2.16 10	6.52 5	6.37 10	3.58
CVW-RM [147]	29.8	1.12 27	1.42 17	5.99 36	0.16 29	0.36 35	1.40 11	4.70 27	6.94 15	12.1 24	2.96 62	7.71 30	7.72 44	4.38
GC+LocalExp [160]	31.3	1.48 68	1.88 62	6.95 66	0.13 14	0.25 15	1.52 16	3.33 11	4.88 4	8.87 6	2.72 40	7.42 23	7.94 51	3.95
SOS [135]	34.2	1.45 64	1.63 33	7.83 84	0.21 43	0.32 28	2.29 43	3.13 10	8.45 26	9.74 11	2.43 25	7.10 17	7.02 27	4.30
SubPixSearch [109]	34.8	2.04 102	2.48 92	6.40 47	0.14 20	0.40 44	1.74 21	4.00 19	6.39 11	11.0 19	2.24 15	6.87 12	6.50 15	4.18
AdaptiveGF [127]	34.8	1.04 17	1.53 23	5.62 21	0.17 32	0.41 45	1.98 31	5.71 48	11.3 55	14.3 44	2.44 26	8.22 46	7.05 29	4.98
SurfaceStereo [71]	36.2	1.28 46	1.65 36	6.78 57	0.19 36	0.28 21	2.61 59	3.12 9	5.10 5	8.65 5	2.89 54	7.95 41	8.26 66	4.06
SubPixDoubleBP [29]	36.4	1.24 37	1.76 47	5.98 35	0.12 13	0.46 57	1.74 21	3.45 15	8.38 25	10.0 15	2.93 59	8.73 64	7.91 49	4.39

LLR [117]	38.8	1.05 19	1.65 35	5.64 22	0.29 75	0.81 90	3.07 74	4.56 24	9.81 35	12.2 25	2.17 11	8.02 42	6.42 13	4.64
PM-GCP [162]	39.4	1.93 93	2.19 80	10.1 114	0.17 33	0.21 9	2.41 46	2.72 4	**3.11** 1	7.43 3	2.89 55	**4.32** 1	7.32 34	3.73
WarpMat [50]	40.6	1.16 29	1.35 10	6.04 38	0.18 35	0.24 14	2.44 49	5.02 31	9.30 33	13.0 33	3.49 78	8.47 55	9.01 82	4.98
MultiAgg [139]	40.7	1.52 71	1.82 51	8.20 92	0.16 25	0.39 43	2.03 33	5.09 33	10.5 43	13.8 38	2.27 16	7.49 24	6.71 19	5.00
ObjectStereo [84]	41.2	1.22 36	1.62 30	6.36 44	0.59 103	0.69 82	4.61 103	4.13 22	7.59 18	11.2 20	2.20 13	6.99 15	6.36 9	4.46
PM-PM [154]	41.2	2.94 126	3.23 108	9.34 105	0.16 29	0.30 24	2.08 35	3.00 7	8.27 21	9.88 13	2.18 12	6.43 4	6.37 11	4.52
SGF [161]	42.3	1.21 35	1.47 20	6.54 50	0.24 57	0.31 25	3.42 88	4.57 25	9.84 36	12.4 27	2.83 50	7.60 26	8.44 69	4.91
TreeFilter [148]	43.2	1.02 16	1.54 25	5.52 18	0.24 55	0.41 47	2.86 67	5.86 50	11.2 53	13.6 36	3.00 64	7.00 16	8.49 72	5.06
PMF [119]	43.7	1.74 84	2.04 72	8.07 90	0.33 81	0.49 61	4.16 96	2.52 3	5.87 7	8.30 4	2.13 7	6.80 11	6.32 8	4.06
LM3C [134]	43.7	2.10 105	2.44 89	8.01 89	0.12 12	0.39 42	1.23 6	5.46 41	10.9 48	14.9 56	2.12 6	7.59 25	6.14 5	5.12
FastNLGC [138]	44.6	1.28 45	1.57 28	6.79 58	0.09 6	0.17 6	1.24 8	5.28 37	6.64 14	13.9 40	4.23 108	9.06 77	11.4 108	5.13
TF_ASW [130]	44.8	1.65 78	1.96 64	5.90 32	0.14 19	0.31 26	1.51 15	6.25 66	11.8 73	15.1 58	2.49 30	8.32 49	7.02 28	5.21
LAMC-DSM [123]	45.2	1.61 76	2.18 79	5.86 30	0.24 57	0.60 71	3.12 75	4.63 26	10.4 42	12.7 29	2.09 5	8.31 48	6.10 4	4.83
HybridTree [149]	45.8	1.29 48	1.71 40	6.95 67	0.15 23	0.30 23	1.23 6	6.12 59	11.4 59	15.8 67	2.82 49	8.68 63	7.76 45	5.35
SegmentTree [126]	46.4	1.25 38	1.68 39	6.69 53	0.20 37	0.30 22	1.77 23	6.00 54	11.9 74	15.0 57	2.77 42	8.82 70	7.81 48	5.35
PatchMatch [96]	46.7	2.09 104	2.33 85	9.31 104	0.21 42	0.39 40	2.62 60	2.99 6	8.16 20	9.62 9	2.47 27	7.80 32	7.11 31	4.59
RelativeGrad [128]	46.8	1.18 31	1.27 4	5.91 33	0.23 52	0.24 13	1.28 9	6.89 88	12.3 86	16.0 69	3.31 74	7.94 40	8.24 63	5.40
PM-Huber [125]	47.8	3.49 137	4.09 125	9.12 101	0.22 46	0.43 50	2.50 51	3.38 12	5.56 6	10.7 17	2.15 9	6.69 8	6.40 12	4.56
HEBF [105]	48.2	1.10 25	1.38 13	5.74 27	0.22 48	0.33 31	2.41 46	6.54 76	11.8 69	15.2 59	2.78 45	9.28 81	8.10 58	5.41
PMBP [113]	48.2	1.96 96	2.21 82	9.22 102	0.30 76	0.49 59	3.57 90	2.88 5	8.57 27	8.99 7	2.22 14	6.64 6	6.48 14	4.46
RealtimeEDP [152]	48.2	1.29 50	2.12 78	5.88 31	0.25 67	0.54 67	2.84 64	5.67 45	10.9 49	14.7 51	2.27 16	8.03 43	6.70 18	5.10
HistoAggr2 [122]	48.3	1.93 94	2.30 84	6.39 45	0.16 26	0.46 58	2.22 39	5.88 51	11.3 56	14.7 49	2.41 23	7.78 31	6.89 24	5.20
imprNLCA [121]	48.8	1.38 56	1.83 54	7.38 74	0.21 44	0.41 46	2.26 41	5.99 52	11.5 61	14.3 45	2.85 52	6.68 7	7.98 54	5.23
CrossLMF [108]	50.6	2.46 115	2.78 101	6.26 43	0.27 69	0.38 38	2.15 36	5.50 42	10.6 45	14.2 41	2.34 20	7.82 34	6.80 23	5.13
SSMP [140]	51.4	1.60 75	1.97 66	6.44 48	0.20 40	0.38 38	2.51 53	6.15 60	11.5 62	15.8 66	2.60 34	7.92 37	7.48 38	5.38
GC+LSL [136]	52.1	2.43 114	2.73 99	10.6 121	0.25 63	0.36 34	2.89 69	**2.02** 1	3.77 3	**6.99** 1	2.77 43	7.37 21	8.05 56	4.19
DTAggr-P [120]	53.2	1.75 86	2.10 75	7.09 69	0.24 60	0.45 53	2.59 55	5.70 47	11.5 60	13.9 39	2.49 29	7.82 33	7.30 33	5.24
CrossTrees+SP [153]	54.5	1.68 79	1.99 67	7.82 83	0.22 50	0.32 27	2.84 64	6.23 65	11.7 68	14.8 52	2.52 31	7.71 29	7.50 39	5.44
CostFilter [83]	55.4	1.51 70	1.85 57	7.61 79	0.20 40	0.39 41	2.42 48	6.16 61	11.8 71	16.0 70	2.71 39	8.24 47	7.66 42	5.55
AdaptOvrSegBP [32]	56.2	1.69 80	2.04 73	5.64 22	0.14 18	0.20 7	1.47 13	7.04 91	11.1 52	16.4 81	3.60 84	8.96 75	8.84 78	5.59
ARAP [143]	56.3	3.07 129	3.55	11.8	0.38 89	0.53	4.86	3.01 8	6.47	9.51	2.08 4	6.73 9	6.17	4.85

			115	127		64	105		12	8			6	
InfoPermeable [93]	56.6	1.06 22	1.53 24	5.64 22	0.32 78	0.88 96	4.15 95	5.60 43	13.0 93	14.5 46	2.65 38	9.16 79	7.69 43	5.51
GlobalGCP [89]	58.2	0.87 5	2.54 95	4.69 7	0.16 28	0.53 65	2.22 39	6.44 70	11.5 63	16.2 74	3.59 82	9.49 89	8.95 81	5.60
SymBP+occ [7]	58.7	0.97 12	1.75 45	5.09 14	0.16 24	0.33 30	2.19 38	6.47 72	10.7 47	17.0 89	4.79 118	10.7 110	10.9 105	5.92
NonLocalFilter [112]	59.2	1.47 67	1.85 57	7.88 86	0.25 65	0.42 48	2.60 57	6.01 55	11.6 66	14.3 43	2.87 53	8.45 54	8.10 59	5.48
CSM [102]	59.4	0.82 2	1.20 3	4.39 3	0.34 82	0.61 72	2.55 54	7.67 102	12.4 89	17.2 94	3.33 75	9.35 85	7.96 52	5.65
PlaneFitBP [31]	59.9	0.97 14	1.83 52	5.26 15	0.17 31	0.51 63	1.71 20	6.65 77	12.1 83	14.7 50	4.17 106	10.7 108	10.6 100	5.78
HistAggrSlant [103]	60.0	2.25 108	2.50 93	9.77 110	0.29 74	0.37 36	3.30 81	3.44 14	8.82 29	9.77 12	2.90 58	8.40 52	7.97 53	4.98
GeoSup [57]	60.1	1.45 62	1.83 55	7.71 81	0.14 21	0.26 17	1.90 29	6.88 86	13.2 97	16.1 72	2.94 60	8.89 73	8.32 68	5.80
HOL [144]	60.2	1.31 52	1.79 49	6.81 59	0.28 71	0.67 78	3.35 83	6.81 84	11.9 77	16.3 77	2.30 19	8.57 56	6.66 17	5.56
ArtisticGC [137]	60.8	1.26 40	1.55 26	6.69 53	**0.07** 1	0.16 2	**1.02** 1	7.70 103	8.59 28	20.3 128	4.67 116	10.6 107	12.8 125	6.29
HCFilter [133]	60.9	1.56 72	1.78 48	8.07 91	0.22 47	0.34 33	2.96 70	6.18 63	11.5 64	16.1 73	3.02 65	8.07 44	8.19 61	5.67
P-LinearS [85]	61.4	1.10 24	1.67 37	5.92 34	0.53 99	0.89 98	5.71 109	6.69 79	12.0 81	15.9 68	2.60 35	8.44 53	6.71 20	5.68
GAOH [118]	61.9	1.26 41	1.76 46	4.31 2	0.20 38	0.42 49	2.03 33	7.52 98	12.3 87	18.1 106	3.94 99	8.59 59	9.32 85	5.81
BSM [106]	63.6	3.08 130	3.38 110	7.80 82	0.26 68	0.70 83	2.40 44	5.74 49	8.95 31	14.8 55	2.34 21	8.79 68	6.80 22	5.42
AdaptDispCalib [35]	65.6	1.19 33	1.42 16	6.15 40	0.23 53	0.34 32	2.50 51	7.80 104	13.6 103	17.3 97	3.62 85	9.33 83	9.72 90	6.10
AdaptLocalSeg [107]	65.7	1.33 54	1.82 50	7.19 71	0.32 79	0.79 87	4.50 99	5.32 38	11.9 79	14.5 47	2.73 41	9.69 93	7.91 50	5.67
RandomVote [78]	65.8	4.85 153	5.54 145	17.7 149	0.13 17	0.45 55	1.86 25	5.40 40	9.54 34	14.8 54	2.62 37	7.93 39	7.54 41	6.53
Segm+visib [4]	66.0	1.30 51	1.57 29	6.92 65	0.79 111	1.06 105	6.76 117	5.00 29	6.54 13	12.3 26	3.72 89	8.62 62	10.2 95	5.40
GeoDif [88]	67.4	1.88 91	2.35 87	7.64 80	0.38 88	0.82 91	3.02 73	5.99 53	11.3 54	13.3 34	2.84 51	8.33 50	8.09 57	5.49
ConfSuppWin [97]	67.8	1.28 47	1.83 52	6.65 51	0.28 72	0.65 77	3.29 80	6.88 86	11.4 58	15.4 61	3.64 86	8.60 60	9.09 83	5.75
IterAdaptWgt [90]	70.0	0.85 3	1.28 5	4.59 4	0.35 85	0.86 93	4.53 101	7.60 99	14.5 122	17.3 99	3.20 72	9.36 86	8.49 71	6.08
C-SemiGlob [18]	70.1	2.61 118	3.29 109	9.89 112	0.25 64	0.57 68	3.24 77	5.14 35	11.8 70	13.0 31	2.77 44	8.35 51	8.20 62	5.76
MultiResGC [46]	70.6	0.90 9	1.32 7	4.82 10	0.45 95	0.84 92	3.32 82	6.46 71	11.8 72	17.0 90	4.34 111	10.5 106	10.7 102	6.04
MVSegBP [59]	70.6	1.06 21	2.78 101	5.57 19	0.20 39	0.61 73	2.02 32	6.53 74	11.3 57	14.8 53	5.29 127	11.3 115	14.5 136	6.34
SCoBeP [114]	71.7	1.47 66	2.01 70	7.92 88	0.24 54	0.62 74	3.28 78	6.22 64	11.7 67	15.7 64	3.49 78	8.84 71	9.32 86	5.90
SO+borders [28]	71.9	1.29 48	1.71 41	6.83 61	0.25 66	0.53 66	2.26 41	7.02 90	12.2 84	16.3 78	3.90 95	9.85 97	10.2 96	6.03
RecursiveBF [104]	72.7	1.85 90	2.51 94	7.45 76	0.35 84	0.88 97	3.01 71	6.28 68	12.1 82	14.3 42	2.80 48	8.91 74	7.79 46	5.68
LocallyConsist [62]	74.2	1.70 82	2.21 81	5.67 25	0.16 27	0.32 28	1.63 18	8.68 125	13.9 109	17.0 88	4.19 107	10.8 111	9.72 89	6.33
MSWLinRegr [110]	74.2	1.46 65	1.72 42	7.89 87	0.57 102	0.92 100	6.71 115	6.11 58	11.0 50	15.6 62	3.12 70	8.76 66	8.52 73	6.04
CurveletSupWgt [66]	74.6	1.40 60	1.84 56	7.42 75	1.00 118	1.11 108	4.42 98	7.85 105	8.84 30	16.8 87	3.82 92	6.22 3	8.24 63	5.75

DistinctSM [26]	75.7	1.21 34	1.75 44	6.39 45	0.35 86	0.69 81	2.63 61	7.45 96	13.0 94	18.1 105	3.91 96	9.91 99	8.32 67	6.14
iFBS [99]	75.8	1.78 89	2.10 74	7.57 77	0.31 77	0.50 62	2.17 37	7.94 108	12.8 91	17.1 92	3.07 67	8.73 65	8.46 70	6.05
SegmentSupport [27]	77.8	1.25 38	1.62 32	6.68 52	0.25 61	0.64 75	2.59 55	8.43 120	14.2 115	18.2 107	3.77 90	9.87 98	9.77 91	6.44
RegionTreeDP [17]	78.2	1.39 59	1.64 34	6.85 63	0.22 51	0.57 68	1.93 30	7.42 95	11.9 78	16.8 85	6.31 140	11.9 122	11.8 113	6.56
OverSegmBP [25]	80.6	1.69 81	1.97 65	8.47 95	0.51 98	0.68 79	4.69 104	6.74 81	11.9 80	15.8 65	3.19 71	8.81 69	8.89 79	6.11
SNCC+AM [101]	81.8	3.21 132	3.57 117	13.6 134	0.22 49	0.45 52	3.01 71	6.41 69	10.4 41	17.7 102	3.11 69	8.61 61	9.27 84	6.63
CostAggr+occ [37]	81.8	1.38 57	1.96 63	7.14 70	0.44 94	1.13 109	4.87 106	6.80 83	11.9 76	17.3 96	3.60 83	8.57 58	9.36 87	6.20
RTAdaptWgt [98]	82.2	1.45 63	1.99 68	7.59 78	0.40 91	0.81 89	3.38 84	7.65 101	13.3 100	16.2 75	3.48 77	9.34 84	8.81 76	6.20
EnhancedBP [23]	84.4	0.94 11	1.74 43	5.05 12	0.35 87	0.86 94	4.34 97	8.11 114	13.3 99	18.5 111	5.09 125	11.1 114	11.0 106	6.69
VSW [92]	84.4	1.62 77	1.88 61	6.98 68	0.47 97	0.81 88	3.40 85	8.67 124	13.3 102	18.0 103	3.37 76	8.85 72	8.12 60	6.29
RealtimeHD [116]	87.0	2.16 106	2.46 91	10.1 115	0.24 56	0.44 51	3.40 85	6.27 67	10.7 46	16.6 84	4.70 117	10.1 102	12.8 124	6.66
PUTv3 [56]	87.6	1.77 88	3.86 123	9.42 107	0.42 93	0.95 102	5.72 110	7.02 89	14.2 114	18.3 109	2.40 22	9.11 78	6.56 16	6.64
SMPF [158]	88.4	0.98 15	1.53 22	5.31 16	0.25 62	0.69 80	2.60 57	9.93 137	14.5 123	22.6 137	6.51 142	13.1 133	14.8 137	7.73
GradAdaptWgt [53]	88.6	2.26 111	2.63 96	8.99 100	0.99 116	1.39 114	4.92 107	8.00 110	13.1 96	18.6 113	2.61 36	7.67 27	7.43 37	6.55
RT-ColorAW [91]	90.2	1.40 60	3.08 106	5.81 29	0.72 108	1.71 119	3.80 93	6.69 78	14.0 112	15.3 60	4.03 102	11.9 121	10.2 94	6.55
AdaptWeight [12]	90.8	1.38 57	1.85 59	6.90 64	0.71 107	1.19 111	6.13 111	7.88 106	13.3 101	18.6 114	3.97 100	9.79 95	8.26 65	6.67
SegTreeDP [21]	90.9	2.21 107	2.76 100	10.3 116	0.46 96	0.60 70	2.44 49	9.58 129	15.2 129	18.4 110	3.23 73	7.86 35	8.83 77	6.82
InteriorPtLP [33]	91.0	1.27 43	1.62 30	6.82 60	1.15 124	1.67 118	12.7 136	8.07 112	11.9 75	18.7 116	3.92 98	9.68 92	9.62 88	7.26
TwoStep [141]	96.1	2.91 125	3.68 121	13.3 133	0.27 69	0.45 54	2.63 61	7.42 94	12.6 90	18.0 103	4.09 103	10.1 103	10.3 97	7.14
ImproveSubPix [24]	96.7	3.00 127	3.61 118	10.9 123	0.88 113	1.47 115	7.10 120	7.12 92	12.4 88	16.6 83	2.96 62	8.22 45	8.55 74	6.90
BP+DirectedDiff [54]	96.8	2.90 122	4.47 132	15.1 143	0.65 106	1.20 112	4.52 100	5.07 32	14.7 124	15.7 63	2.94 61	12.6 128	7.50 39	7.29
RealTimeABW [73]	96.9	1.26 42	1.67 38	6.83 61	0.33 80	0.65 76	3.56 89	10.7 142	18.3 146	23.3 140	4.81 119	12.6 127	10.7 103	7.90
SemiGlob [6]	100.8	3.26 133	3.96 124	12.8 131	1.00 117	1.57 116	11.3 128	6.02 56	12.2 85	16.3 79	3.06 66	9.75 94	8.90 80	7.50
SDDS [115]	102.3	3.31 134	3.62 119	10.4 118	0.39 90	0.76 85	2.85 66	7.65 100	13.0 92	19.4 118	3.99 101	10.00 101	10.8 104	7.19
FastBilateral [61]	102.8	2.38 113	2.80 103	10.4 117	0.34 83	0.92 99	4.55 102	9.83 135	15.3 130	20.3 126	3.10 68	9.31 82	8.59 75	7.31
2OP+occ [36]	105.2	2.91 123	3.56 116	7.33 73	0.24 57	0.49 60	2.76 63	10.9 144	15.4 131	20.6 129	5.42 131	10.8 113	12.5 123	7.75
RealtimeBFV [58]	105.3	1.71 83	2.22 83	6.74 55	0.55 101	0.87 95	2.88 68	9.90 136	15.0 126	19.5 119	6.66 145	12.3 124	13.4 129	7.65
BitPlaneNLF [132]	105.4	1.76 87	2.33 86	8.83 97	3.82 155	4.16 150	5.65 108	8.30 117	13.6 104	17.1 91	3.68 87	9.68 91	9.91 92	7.40
PlaneFitSGM [75]	105.5	3.13 131	4.20 128	14.9 140	1.08 121	1.87 123	14.6 141	5.68 46	11.6 65	17.1 93	3.79 91	9.26 80	11.3 107	8.21
HistoAggr [95]	105.6	2.47 116	2.71 98	11.1 124	0.74 109	0.97 104	3.28 78	8.31 118	13.8 107	21.0 133	3.86 93	9.47 88	10.4 99	7.33
VariableCross	107.9	1.99 99	2.65	6.77	0.62 105	0.96	3.20	9.75 130	15.1	18.2	6.28 138	12.7	12.9	7.60

[42]			97	56		103	76		127	108		130	126	
CostRelaxAW [52]	108.1	2.91 124	3.49 113	11.4 125	0.60 104	1.11 107	6.45 114	7.92 107	13.7 105	20.9 132	3.59 81	9.43 87	10.3 98	7.66
RealtimeBP [20]	108.2	1.49 69	3.40 112	7.87 85	0.77 110	1.90 126	9.00 125	8.72 126	13.2 98	17.2 95	4.61 113	11.6 118	12.4 122	7.69
BPcompressed [51]	109.4	2.68 119	3.63 120	9.59 108	1.33 129	1.89 125	9.09 126	8.36 119	13.9 110	16.4 80	3.71 88	9.85 96	9.92 93	7.53
FastAggreg [43]	109.8	1.16 30	2.11 77	6.06 39	4.03 156	4.75 153	6.43 113	9.04 127	15.2 128	20.2 124	5.37 130	12.6 126	11.9 115	8.24
GC+occ [2]	110.2	1.19 32	2.01 71	6.24 42	1.64 138	2.19 130	6.75 116	11.2 148	17.4 143	19.8 121	5.36 129	12.4 125	13.0 127	8.26
CCH+SegAggr [45]	110.4	1.74 84	2.11 76	9.23 103	0.41 92	0.94 101	3.97 94	8.08 113	14.3 117	19.8 122	7.07 147	12.9 131	16.3 145	8.07
MultiCamGC [3]	110.7	1.27 44	1.99 68	6.48 49	2.79 148	3.13 142	3.60 91	12.0 150	17.6 144	22.0 135	4.89 120	11.8 120	12.1 117	8.31
VarMSOH [49]	113.2	3.97 143	5.23 140	14.9 141	0.28 72	0.76 86	3.78 92	9.34 128	14.3 118	20.0 123	4.14 105	9.91 100	11.4 110	8.17
AdaptAggrDP [156]	113.8	1.57 73	3.50 114	8.27 93	1.53 136	2.69 136	12.4 134	6.79 82	14.3 116	16.2 76	5.53 133	13.2 134	14.8 139	8.40
Unsupervised [67]	114.0	3.89 142	4.39 130	18.8 152	1.01 119	1.14 110	11.3 128	6.72 80	6.98 16	16.1 71	9.93 154	10.7 109	22.5 157	9.45
Layered [5]	114.3	1.57 73	1.87 60	8.28 94	1.34 130	1.85 122	6.85 118	8.64 123	14.3 119	18.5 112	6.59 144	14.7 143	14.4 134	8.24
SNCC [70]	115.9	5.17 158	6.08 151	21.7 158	0.95 115	1.73 120	12.0 132	8.04 111	11.1 51	22.9 138	3.59 80	9.02 76	10.7 101	9.41
ESAW [76]	116.9	1.92 92	2.45 90	9.66 109	1.03 120	1.65 117	6.89 119	8.48 121	14.2 113	18.7 115	6.56 143	12.7 129	14.4 135	8.21
AdaptPolygon [41]	119.2	2.29 112	2.88 105	8.94 99	0.80 112	1.11 106	3.41 87	10.5 140	15.9 136	21.3 134	6.13 137	13.2 135	13.3 128	8.32
OptimizedDP [63]	119.5	1.97 97	3.78 122	9.80 111	3.33 151	4.74 152	13.0 138	6.53 75	13.9 111	16.6 82	5.17 126	13.7 139	13.4 130	8.83
RealtimeVar [65]	119.9	3.33 135	5.48 143	16.8 148	1.15 125	2.35 131	12.8 137	6.18 62	13.1 95	17.3 98	4.66 115	11.7 119	13.7 131	9.05
StereoSONN [64]	120.2	4.04 144	4.74 133	18.1 151	0.53 100	0.75 84	6.21 112	8.53 122	13.7 106	20.2 124	5.07 123	10.8 112	14.0 132	8.89
ConvexTV [44]	121.1	3.61 139	5.72 146	18.0 150	1.16 126	2.50 134	12.4 135	6.10 57	15.7 133	16.8 86	3.88 94	14.4 142	11.5 111	9.30
SGMDDW [124]	123.5	2.26 110	4.40 131	11.8 128	1.22 127	2.72 137	16.8 142	6.52 73	14.5 121	17.5 100	5.59 134	14.2 141	14.8 138	9.36
GenModel [19]	125.1	2.57 117	4.74 134	13.0 132	1.72 140	3.08 140	16.9 144	6.86 85	15.0 125	19.2 117	4.64 114	14.9 144	11.4 109	9.50
Differential [131]	126.2	4.74 149	6.77 156	19.4 154	1.69 139	2.62 135	20.4 153	8.29 116	10.1 40	23.3 141	4.25 109	10.3 105	12.2 118	10.3
TensorVoting [9]	126.8	3.79 141	4.79 135	8.86 98	1.23 128	1.88 124	11.5 130	9.76 131	17.0 140	24.0 146	4.38 112	11.4 116	12.2 120	9.25
ReliabilityDP [13]	127.2	1.36 55	3.39 111	7.25 72	2.35 145	3.48 148	12.2 133	9.82 134	16.9 139	19.5 120	12.9 160	19.9 159	19.7 151	10.7
RealTimeGPU [14]	127.2	2.05 103	4.22 129	10.6 122	1.92 143	2.98 139	20.3 151	7.23 93	14.4 120	17.6 101	6.41 141	13.7 138	16.5 147	9.82
RTCensus [47]	127.4	5.08 157	6.25 153	19.2 153	1.58 137	2.42 132	14.2 140	7.96 109	13.8 108	20.3 127	4.10 104	9.54 90	12.2 119	9.73
TwoWin [80]	128.7	2.25 108	3.08 107	11.6 126	0.92 114	1.31 113	7.53 121	10.7 143	15.8 135	23.6 143	8.25 150	13.5 136	16.6 148	9.59
HRMBIL [81]	130.0	3.60 138	4.79 135	16.8 147	1.38 132	2.72 138	17.3 145	7.48 97	15.8 134	20.8 131	4.29 110	13.7 137	12.0 116	10.0
CostRelax [11]	132.2	4.76 151	6.08 152	20.3 156	1.41 134	2.48 133	18.5 149	8.18 115	15.9 137	23.8 144	3.91 97	10.2 104	11.8 114	10.6
TreeDP [8]	135.9	1.99 100	2.84 104	9.96 113	1.41 133	2.10 129	7.74 122	15.9 157	23.9 159	27.1 154	10.0 155	18.3 155	18.9 150	11.7
GC [1d]	137.5	1.94 95	4.12 126	9.39 106	1.79 142	3.44 147	8.75 124	16.5 158	25.0 161	24.9 147	7.70 148	18.2 154	15.3 142	11.4

CSBP [74]	138.1	2.00 101	4.17 127	10.5 120	1.48 135	3.11 141	17.7 147	11.1 147	20.2 152	27.5 156	5.98 136	16.5 151	16.0 144	11.4
DCBGrid [77]	139.2	5.90 161	7.26 161	21.0 157	1.35 131	1.91 127	11.2 127	10.5 139	17.2 141	22.2 136	5.34 128	11.9 123	14.9 140	10.9
BioPsyASW [72]	139.3	3.62 140	5.52 144	14.6 138	3.15 149	4.20 151	20.4 152	11.5 149	18.2 145	23.2 139	4.93 121	13.0 132	11.7 112	11.2
RINCensus [146]	139.8	4.78 152	6.00 150	14.4 136	1.11 122	1.76 121	7.91 123	9.76 132	17.3 142	26.1 151	8.09 149	16.2 150	17.6 149	10.9
HBpStereoGpu [86]	140.2	3.37 136	5.34 142	13.6 135	1.12 123	2.06 128	14.1 139	12.2 151	19.0 149	27.2 155	6.29 139	14.2 140	16.4 146	11.2
BP+MLH [38]	140.8	4.17 146	6.34 154	14.6 139	1.96 144	3.31 145	16.8 143	10.2 138	18.9 148	24.0 145	4.93 122	15.5 145	12.3 121	11.1
H-Cut [69]	140.9	2.85 120	4.86 138	14.4 137	1.73 141	3.14 143	20.2 150	10.7 141	19.5 150	25.8 150	5.46 132	15.6 146	15.7 143	11.7
SAD-IGMCT [48]	143.9	5.81 160	7.14 159	22.6 160	2.61 147	3.33 146	25.3 159	9.79 133	15.5 132	25.7 149	5.08 124	11.5 117	15.0 141	12.5
FLTG-DDE [79]	145.2	3.03 128	5.28 141	15.0 142	3.39 152	5.02 155	25.0 158	11.0 145	19.5 151	26.3 153	5.78 135	16.0 149	14.2 133	12.5
2DPOC [94]	149.2	2.88 121	4.80 137	10.5 119	6.55 159	7.82 159	17.4 146	14.4 154	22.1 155	27.9 157	15.2 163	22.7 162	24.5 159	14.7
DP [1b]	149.8	4.12 145	5.04 139	12.0 129	10.1 164	11.0 164	21.0 154	14.0 153	21.6 154	20.6 129	10.5 156	19.1 157	21.1 154	14.2
DPVI [60]	149.8	4.76 150	5.83 147	16.6 146	4.89 158	5.66 158	22.9 156	11.0 146	16.2 138	23.4 142	9.64 152	15.6 147	23.5 158	13.3
PhaseBased [30]	154.9	4.26 147	6.53 155	15.4 144	6.71 160	8.16 160	26.4 161	14.5 155	23.1 156	25.5 148	10.8 158	20.5 160	21.2 155	15.3
IMCT [55]	155.3	4.54 148	5.90 149	19.8 155	3.16 150	3.83 149	23.2 157	18.0 161	23.1 157	35.3 161	12.7 159	18.5 156	27.9 162	16.3
FW-DLR [111]	155.6	4.87 154	5.89 148	22.9 161	2.50 146	3.22 144	18.3 148	18.2 162	18.7 147	37.2 162	24.2 165	27.9 164	42.1 166	18.8
SSD+MF [1a]	156.0	5.23 159	7.07 157	24.1 162	3.74 154	5.16 156	11.9 131	16.5 159	24.8 160	32.9 159	10.6 157	19.8 158	26.3 160	15.7
BioDEM [100]	156.0	6.57 163	8.43 163	28.1 165	3.61 153	4.80 154	33.7 163	13.2 152	21.3 153	34.5 160	6.84 146	16.0 148	19.8 152	16.4
SO [1c]	157.2	5.08 156	7.22 160	12.2 130	9.44 163	10.9 163	21.9 155	19.9 163	28.2 165	26.3 152	13.0 161	22.8 163	22.3 156	16.6
PhaseDiff [22]	159.8	4.89 155	7.11 158	16.3 145	8.34 162	9.76 162	26.0 160	20.0 164	28.0 164	29.0 158	19.8 164	28.5 165	27.5 161	18.8
LCDM+AdaptWgt [68]	160.5	5.98 162	7.84 162	22.2 159	14.5 165	15.4 165	35.9 165	20.8 165	27.3 163	38.3 164	8.90 151	17.2 152	20.0 153	19.5
STICA [15]	160.6	7.70 164	9.63 165	27.8 164	8.19 161	9.58 161	40.3 166	15.8 156	23.2 158	37.7 163	9.80 153	17.8 153	28.7 163	19.7
Infection [10]	162.2	7.95 165	9.54 164	28.9 166	4.41 157	5.53 157	31.7 162	17.7 160	25.1 162	44.4 166	14.3 162	21.3 161	38.0 165	20.7
YOUR METHOD	165.3	31.0 166	32.4 166	27.3 163	38.2 166	39.3 166	35.0 164	34.6 166	41.3 166	39.5 165	26.8 166	35.0 166	33.6 164	34.5

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- b - Dynamic programming, similar to Bobick and Intille (IJCV 1999)
- c - Scanline optimization (1D optimization using horizontal smoothness terms)
- d - Graph cuts using alpha-beta swaps (Boykov, Veksler, and Zabih, PAMI 2001)

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