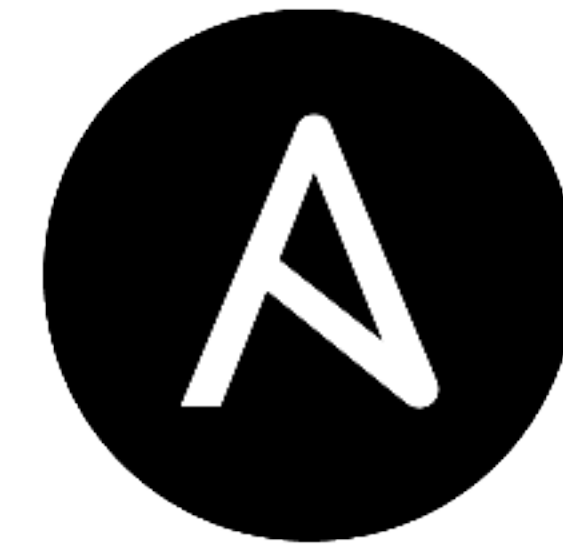


# Example 2 - ✨MagicMock✨

```
36 class TestConnectionClass(unittest.TestCase):
37
38     def test_network_cli_exec_command(self):
39         pc = PlayContext()
40         new_stdin = StringIO()
41         conn = network_cli.Connection(pc, new_stdin)
42
43         mock_open_shell = MagicMock()
44         conn.open_shell = mock_open_shell
45
46         mock_send = MagicMock(return_value='command response')
47         conn.send = mock_send
48
49         # test sending a single command and converting to dict
50         rc, out, err = conn.exec_command('command')
51         self.assertEqual(out, 'command response')
52         self.assertTrue(mock_open_shell.called)
53         mock_send.assert_called_with({'command': 'command'})
```



ANSIBLE

- Honestly, not sure if MagicMock() is that helpful here...
- But the key is you can use it just like Mock()

# Example 2 - ✨MagicMock✨

```
class TestMockingImageProcessing(TestCase):

    def test_thumbnail(self):
        with self.assertRaises(AssertionError):
            thumbnail(MagicMock(), MagicMock())

        with thumbblr_pil_mock():
            thumbnail(MagicMock(), MagicMock())

        with self.assertRaises(AssertionError):
            thumbnail(MagicMock(), MagicMock())

    def test_overlay(self):
        with self.assertRaises(AssertionError):
            overlay(MagicMock(), MagicMock(), MagicMock(), MagicMock())

        with thumbblr_pil_mock():
            overlay(MagicMock(), MagicMock(), MagicMock(), MagicMock())

        with self.assertRaises(AssertionError):
            overlay(MagicMock(), MagicMock(), MagicMock(), MagicMock())
```

- But please, please don't abuse the MagicMock!
- Like, I guess this works?...
- Reading the code behind it...sure, this tests something. But wow.
- From <https://github.com/unisport/thumbblr>

