

Shikshana Prasarak Mandali's
SIR PARASHURAMBHAU COLLEGE
(Autonomous)

Department of Computer Science

Lab-Book

M. Sc. - I

(Computer Science)

Lab Course – MCS12814

(From Academic year 2020-21)

Name: Vinayak Palve

College Name : Sir Parshurambhau College

Roll No. : 12062

Academic Year: 2021 - 2022



Shikshana Prasarak Mandal's

SIR PARASHURAMBHAU COLLEGE
(Autonomous)

TILAK ROAD, PUNE – 411 030

Department of Computer Science

Subject - Computer Science

Certificate

*This is to certify that Mr./Ms. Vinayak Hanumant Palve
of M.Sc. (Computer Science) – I has completed _____ practicals out of
_____ in the subject **Computer Science** Semester – I/II during the
academic year 2020- 2021*

Teacher In-Charge

Head

Date:

Department of Computer Science

Examiner 1

Examiner 2

SP College, Pune

Assignments based on Advanced Networking and Network Programming				
Sr. No.	Assignment Name	Start Date	End Date	Marks

Assignment No : 4

Assignment Name: Network Programming Assignment 4

1) Write a client server program using UDP Sockets in 'C'.

```
//client.c
#include "unp.h"
int main(int argc, char **argv)
{
    int sockfd;
    struct sockaddr_in servaddr, cliaddr;

    bzero(&servaddr, sizeof(servaddr));
    bzero(&cliaddr, sizeof(cliaddr));

    servaddr.sin_family = AF_INET;
    servaddr.sin_port = htons(SERV_PORT);
    servaddr.sin_addr.s_addr = INADDR_ANY;

    sockfd = socket(AF_INET, SOCK_DGRAM, 0);

    char str[100];
    strcpy(str, "Hello, how are you?");
    printf("\n %s", str);

    int len = sizeof(servaddr);
    sendto(sockfd, str, sizeof(str), 0, (SA*)&servaddr, (socklen_t)len);

    int len1 = sizeof(cliaddr);
    bzero (str, 100);
    recvfrom(sockfd, str, 100, 0, (SA*)&cliaddr, (socklen_t *)&len1);
    printf("\n client side : %s", str);
    exit(0);
}

//server.c
```

```

#include "unp.h"

int main(int argc, char **argv)
{
    int sockfd;
    struct sockaddr_in servaddr, cliaddr;
    sockfd = socket(AF_INET, SOCK_DGRAM, 0);

    bzero(&servaddr, sizeof(servaddr));
    bzero(&cliaddr, sizeof(cliaddr));

    servaddr.sin_family = AF_INET;
    servaddr.sin_addr.s_addr = htonl(INADDR_ANY);
    servaddr.sin_port = htons(SERV_PORT);
    bind(sockfd, (SA *) &servaddr, sizeof(servaddr));

    char str[100];
    int len = sizeof(cliaddr);
    recvfrom(sockfd, str, 100, 0, (SA*)&cliaddr, (socklen_t *)&len);

    printf("\n server side %s", str);

    char msg[100];
    strcpy(msg, "I am fine");
    sendto(sockfd, msg, sizeof(msg), 0, (SA*)&cliaddr, (socklen_t)len);
}

```

2) Write a UDP Echo Client and UDP Echo Server in 'C'.

```

//client.c
#include<sys/types.h>
#include<sys/socket.h>
#include<netinet/in.h>
#include<string.h>
#include<arpa/inet.h>
#include<string.h>
#include<arpa/inet.h>
#include<stdio.h>
#define MAXLINE 1024
int main(int argc, char* argv[])
{
    int sockfd;
    int n;
    socklen_t len;

```

```

char sendline[1024],recvline[1024];
struct sockaddr_in servaddr;


sockfd=socket(AF_INET,SOCK_DGRAM,0);


bzero(&servaddr,sizeof(servaddr));
servaddr.sin_family=AF_INET;
servaddr.sin_addr.s_addr=inet_addr("127.0.0.1");
servaddr.sin_port=htons(5035);
while(1)
{

printf("\n Enter the message : ");
scanf("%s",sendline);
len=sizeof(servaddr);
sendto(sockfd,sendline,MAXLINE,0,(struct sockaddr*)&servaddr,len);


n=recvfrom(sockfd,recvline,MAXLINE,0,NULL,NULL);
printf("\n Server's Echo : %s\n\n",recvline);

}
return 0;
}
//server.c
#include<sys/types.h>
#include<sys/socket.h>
#include<netinet/in.h>
#include<unistd.h>
#include<netdb.h>
#include<stdio.h>
#include<string.h>
#include<arpa/inet.h>
#define MAXLINE 1024
int main(int argc,char **argv)
{
int sockfd;
int n;
socklen_t len;
char msg[1024];
struct sockaddr_in servaddr,cliaddr;


sockfd=socket(AF_INET,SOCK_DGRAM,0);

```

```

    bzero(&servaddr,sizeof(servaddr));
    servaddr.sin_family=AF_INET;
    servaddr.sin_addr.s_addr=INADDR_ANY;
    servaddr.sin_port=htons(5035);
    printf("\n\n Binded");

    bind(sockfd,(struct sockaddr*)&servaddr,sizeof(servaddr));

for(;;)
{

    printf("\n ");
    len=sizeof(cliaddr);
    n=recvfrom(sockfd,msg,MAXLINE,0,(struct
sockaddr*)&cliaddr,&len);
    printf("\n Client's Message : %s\n",msg);
    sendto(sockfd,msg,n,0,(struct sockaddr*)&cliaddr,len);
}
    return 0;

}

```

3) Write a UDP daytime Client and UDP daytime server in 'C'.

```

//client.c
#include "unp.h"
#include<time.h>
int main(int argc, char **argv)
{
    int sockfd;
    time_t current_time;
    char strTime[1024];
    current_time = time(NULL);
    char strTime2[1024];
    strcpy(strTime,ctime(&current_time));

    struct sockaddr_in servaddr, cliaddr;

    bzero(&servaddr, sizeof(servaddr));
    bzero(&cliaddr, sizeof(cliaddr));

    servaddr.sin_family = AF_INET;
    servaddr.sin_port = htons(SERV_PORT);

```



```

servaddr.sin_addr.s_addr = INADDR_ANY;

sockfd = socket(AF_INET, SOCK_DGRAM, 0);

int len = sizeof(servaddr);
sendto(sockfd, strTime, sizeof(strTime), 0, (SA*)&servaddr,
(socklen_t)len);

int len1 = sizeof(cliaddr);
bzero (strTime2, 1024);
recvfrom(sockfd, strTime2, 1024, 0, (SA*)&cliaddr, (socklen_t
*)&len1);
printf("\n client side DayTime recieve from server : %s\n ",
strTime2);

sleep(20);
return 0;
}

```

```

//server.c
#include "unp.h"
#include<time.h>

int main(int argc, char **argv)
{
    int sockfd;
    struct sockaddr_in servaddr, cliaddr;
    time_t current_time;
    char strTime[1024];
    //time(&tm);
    //char *str=ctime(&tm);
    current_time = time(NULL);
    char strTime1[1024];
    strcpy(strTime, ctime(&current_time));
    //printf("\n Current time : %s", strTime);
    sockfd = socket(AF_INET, SOCK_DGRAM, 0);

    bzero(&servaddr, sizeof(servaddr));
    bzero(&cliaddr, sizeof(cliaddr));

    servaddr.sin_family = AF_INET;
    servaddr.sin_addr.s_addr = htonl(INADDR_ANY);
    servaddr.sin_port = htons(SERV_PORT);

```

```
bind(sockfd, (SA *) &servaddr, sizeof(servaddr));
```

```
int len = sizeof(cliaddr);  
recvfrom(sockfd, strTime1, 1024, 0, (SA*)&cliaddr, (socklen_t *)&len);  
printf("\n Current time serverside send from client: %s\n", strTime1);  
sendto(sockfd, strTime, sizeof(strTime), 0, (SA*)&cliaddr,  
(socklen_t)len);  
sleep(20);
```

```
}
```

4) Write a UDP client server program in 'C'. Accept a file name at client side, send it to server. Server will read the file and send back content of file to client and client will display the file content. Use command line argument to accept a file name.

```
//client.c
```

```
#include "unp.h"  
int main(int argc, char **argv)  
{  
    int sockfd;  
    struct sockaddr_in servaddr, cliaddr;  
  
    bzero(&servaddr, sizeof(servaddr));  
    bzero(&cliaddr, sizeof(cliaddr));  
  
    servaddr.sin_family = AF_INET;  
    servaddr.sin_port = htons(SERV_PORT);  
    servaddr.sin_addr.s_addr = INADDR_ANY;  
  
    sockfd = socket(AF_INET, SOCK_DGRAM, 0);  
  
    char fname[100];  
  
    printf("\nEnter file name: ");
```

```

        scanf("%s", fname);

    int len = sizeof(servaddr);
    sendto(sockfd, fname, sizeof(fname), 0, (SA*)&servaddr, (socklen_t)len);

    char str[100];
    int len1 = sizeof(cliaddr);
    bzero (str, 100);
    recvfrom(sockfd, str, 100, 0, (SA*)&cliaddr, (socklen_t *)&len1);
    printf("\n client side : %s", str);

    sleep(5);
    exit(0);
}

```

```

//server.c
#include "unp.h"

```

```

int main(int argc, char **argv)
{
    int sockfd, fd, n;
    char fname[100];
    char buffer[1024];
    char msg[100];
    struct sockaddr_in servaddr, cliaddr;
    sockfd = socket(AF_INET, SOCK_DGRAM, 0);

    bzero(&servaddr, sizeof(servaddr));
    bzero(&cliaddr, sizeof(cliaddr));

    servaddr.sin_family = AF_INET;
    servaddr.sin_addr.s_addr = htonl(INADDR_ANY);
    servaddr.sin_port = htons(SERV_PORT);
    bind(sockfd, (SA *) &servaddr, sizeof(servaddr));

    int len = sizeof(cliaddr);
    recvfrom(sockfd, fname, 100, 0, (SA*)&cliaddr, (socklen_t *)&len);

    fd = open("E:\\Programs\\Networking\\assig4\\abc.txt",
O_RDONLY);

```

```

if (fd < 0){
    strcpy(msg, "file not found");
    sendto(sockfd, msg, sizeof(msg), 0, (SA*)&cliaddr,
(socklen_t)len);
}
else
    while ((n = read(fd, buffer, sizeof(buffer))) > 0)

sendto(sockfd, buffer, sizeof(buffer), 0, (SA*)&cliaddr, (socklen_t)len);
}

```

Date: ____/____/____

Signature of the instructor

4: Complete

5: Well Done

Assignment Evaluation

0: Not done

2: Late Complete

1: Incomplete

3: Needs improvement