VICTOR NG

User Experience Designer

vpng.design | vpangng@gmail.com | 781-697-7745 | linkedin.com/in/victorpng

EDUCATION

General Assembly

Jun 2019 - August 2019 UX Design Immersive Graduate

Seattle University

Dec 2017 - Dec 2018 Web Development

University of Massachusetts Amherst

Graduated May 2014

B.A. in Information Design

SKILLS

Design	Tools
Wireframing	Sketch
Prototyping	Adobe XD
User Research	Figma
Graphic Design	Illustrator
Usability Testing	InVision
SUS Scoring	Photoshop
Branding/Visual	Balsamiq

CodingLanguagesHTML & CSSEnglishJavaScriptCantonese

Vue.js Python

COMMUNITY SERVICE

Boston Free Radio

Volunteer Broadcaster

WMUA 91.1 FM.

Student Broadcaster

Massachusetts Public Interest Research Center

Volunteer Coordinator

EXPERIENCE

Mentorz | Visual UX Design Intern

Sep 2019 - March 2020, Seattle WA

Collected qualitative data through user interviews and surveys. Synthesized findings through affinity mapping. Designed wireframes and mockups based on user flows. Conducted onsite usability testing and redesigned UI for the mobile application. Collaborated with developers to streamline app.

General Assembly Hackathon | UX Designer

August 2019, Seattle WA

Collaborated with developers to create proof-of-concept app to help homeless people effectively find local resources. Produced project deliverables under 2 days. Designed mockups, sketches, and wireframes. Conducted and facilitated onsite usability testing with users.

Hazel Analytics | Interaction Designer

Jul 2019 - August 2019, Seattle WA

Designed high-fidelity wireframes and interactive prototype for user testing. Delivered 4 product features of food safety app under 3 weeks. Conducted and facilitated design studio session with client stakeholders.

Puget Sound Trip Planner | UX Researcher

June 2019 - Jul 2019, Seattle WA

Directed user research process to redesign public transit app. Produced surveys and conducted interviews to identify user pain points and potential design solutions. Facilitated affinity mapping toward user synthesis and persona development. Led and moderated user testing.

The World is Fun | Graphic Designer

Nov 2018 - March 2020, Seattle WA

Produced and updated physical materials for the organization with over 5,000 volunteers and 90 staff members. Worked collaboratively with design team to create client needs such as signage, posters, anniversary logos, and volunteer badges. Created visual assets for the website and marketing pieces for the organization as needed.