

VICTOR NG

User Experience Designer

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EDUCATION

General Assembly

Jun 2019 - August 2019

UX Design Immersive Graduate

Seattle University

Dec 2017 - Dec 2018

Web Development Certificate

University of Massachusetts Amherst

Graduated May 2014

B.A. in Information Design

SKILLS

Design

Wireframing

Prototyping

User Research

Graphic Design

Usability Testing

User Stories

Branding/Visual

Card Sorting

Tools

Sketch

Adobe XD

Figma

Illustrator

InVision

Photoshop

Balsamiq

Webflow

Coding

HTML & CSS

JavaScript

Python

Languages

English

Cantonese

COMMUNITY SERVICE

Boston Free Radio

Volunteer Broadcaster

WMUA 91.1 FM

Student Broadcaster

Massachusetts Public Interest Research Center

Volunteer Coordinator

EXPERIENCE

Hungerswipe | Visual Designer

Oct 2020 - Present, Remote

Collaborated with developers and designers to propose new designs and features for the Hungerswipe app, striving to connect restaurants to consumers and bringing traffic to restaurant businesses.

MediBoard | Design Lead

Oct 2022 - Jan 2023, Seattle WA

Created user stories, personas and information architecture that were incorporated into design decisions, resulting in improved design solutions and creations. Conducted usability testing with more than 20 users to better understand user behaviors and usability patterns. Designed web and mobile UI to increase usability rating by 10%.

Fractal Networks | UI/UX Design

Oct 2021 - Jan 2022, Remote

Worked closely with CEO, design team, and engineers to design UI for Fractal Link website. Produced surveys and led usability testing with other 20 users to identify user pain points and potential design solutions, which led to 25% increase in usability rating. Conceptualized logo design to promote brand.

Mentorz | Visual UX Design

Sep 2019 - Sep 2020, Remote

Designed new iterations and features for the Mentorz mobile mentorship app, aiming to help mentors and mentees connect with each other to achieve goals and develop new skills. Designed wireframes and mockups based on user flows. Collaborated with developers to streamline the app and web experience.

The World is Fun | Graphic Designer

Nov 2018 - Mar 2020, Seattle WA

Produced and updated physical materials for the organization with over 5,000 volunteers and 90 staff members. Worked collaboratively with design team to create client needs such as signage, posters, anniversary logos, and volunteer badges. Created visual assets for the website and marketing pieces for the organization as needed.