Varun Parthasarathy

SOFTWARE ENGINEER

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Selected Experience _____

Snickerdoodle Labs

Palo Alto, CA - Remote

DISTRIBUTED SYSTEMS ENGINEER

February 2022 - Present

- · Provided crucial research and expertise to the development of the protocol concept and design.
- · Co-authored the company white paper to provide internal direction, serve as the basis for provisional patents, and raise external awareness.
- Individually designed and implemented crucial services within the wallet client architecture including blockchain indexing support.
- Architected Ceramic-network and IPFS based distributed cloud persistence store for private user data. Features include a robust key-derivation based end-to-end encryption scheme, Incremental backup system with conflict resolution, and multi-client concurrency.
- Individually owned the development and support of edge data operations for an entire federated learning data network.
- · Gained valuable experience in engineering, product, and operational aspects of the business unit through close collaboration.

Coinbase San Francisco, CA - Remote

SOFTWARE ENGINEER

July 2020 - November 2021

- · Member of the crypto scalability team owning blockchain node infrastructure, chain data, and wallet scaling.
- Worked on internal blockchain node management system including contributing snapshotting, health checking, and dynamic configuration features.
- · Maintained blockchain node deployments leveraged by the entire company and onboarded new assets to node infrastructure.
- Commanded on-call shifts during multiple high severity incidents and events including the holidays and DPO.
- Gained experience working with numerous protocols through integration with trading systems.
- Contributed related transaction support to the Rosetta API open source project.
- Enabled support for ERC20 token swaps within Ethereum trading systems, and created testing infrastructure using Solidity and ethers.js.
- · Created key tooling including a production job running tool and network upgrade alerting and automation tooling for use by SREs.

Netskope Santa Clara, CA

SOFTWARE ENGINEER

June 2019 - May 2020

- Worked on Kubernetes cluster deployment and management software solution used to deploy microservices to multiple data centers.
- Researched, designed, and implemented high level tooling in order to achieve seamless transition of existing services to new container orchestration infrastructure.
- · Designed and implemented features including service discovery, scheduling, and auto-scaling for data center deployments.
- Worked with various technologies including Kubernetes and Docker to develop a container configuration and inspection tool for production deployments.

Amazon Seattle, WA

SOFTWARE DEVELOPMENT ENGINEER INTERN

May 2018 - August 2018

- $\bullet \ \ \text{Worked on Promotions Services team implementing promotional discounts and coupons on retail platform.}$
- Developed promotion discovery API to allow promotional discounts to be messaged to users prior to checkout.
- Implemented discount discovery and calculation logic to find applicable discounts and calculate discount charges for items allowing for dynamic advertising of discounts on retail pages.

Education _

University of Illinois at Urbana-Champaign

Champaign, IL

BACHELOR OF SCIENCE IN STATISTICS & COMPUTER SCIENCE

May 2019

Skills ___

Languages

Go, Python, Java, Ruby, C, C++, C#, Terraform, JavaScript/Typescript, HTML/CSS, SQL, R, Solidity, Rust

Technologies

Kubernetes, Docker, Terraform, Node.js, EVM, Solana, IPFS/IPLD, Ceramic, Smart Contracts, AWS (EC2, EBS, S3)

Flask, Git, Linux, Android

Domain Knowledge

Distributed Systems, Back-end Service Architecture, Microservices, Databases, Infrastructure, Scalability, Blockchain

Cryptocurrency, Web3, Early stage product development