CSC106

Group Norms and Team Contract

Group Member Names: ___Andrew Larivee, Victor Paulino

The objective of this activity is for your group to decide upon group norms and craft a team contract. Your entire group should come to a consensus about these items.

Submit the link to this document as part of your quiz for today. Also share the link with everyone in your group.

Note that part of your final project grade will be the effort you put into your project.

Decisions (How will they be made? Majority, consensus, other?)

- Using the scrum document
- Compromising

Attendance (What are your expectations for the frequency and type of attendance for work outside of class/lab time?; What are legitimate reasons for missing? What do missing members have to do to make up for missed meetings)

Isnt as important as communication

Try to make as many of the meetings as possible
Assignments (How will assignments be made? How will the group deal with members who do not complete (or poorly complete assignments?)
Keeping track on the scrum and double checking with the scrum
Participation (How will you communicate and share information; How will you ensure full participation of everyone? How will you honor member strengths and interests)?
• Texting
Meeting Times and Locations/Mediums (How will you decide on locations and times that suit all members)?

When we need to and both are free
Agenda and SCRUM Meeting Notes (Who will take them and in what format will they be shared?)
Andrew will take the notes to plan things out from meeting
Promptness (What do you expect and how will you handle lateness?)
 Talk to eachother If work isnt getting done after weeks talk to the professor
Conversational Courtesies (How will the team encourage and reinforce active listening, sharing of the airtime, tangents, respectful dialogue, etc.)

By listening and review notes on scrum doc
Enforcement/ Feedback (How will the team enforce its own rules? How do individuals prefer to give and receive feedback?)
Keeping an open line of communaction
You may add additional norms here.