I (Þjóðólfr ór Hvini, Haustlong 14, 5-6)

1 ók at ísarn-leiki

ride.PRET.IND.3SG at iron-game.DAT.SG

2 Jarðar sunr, en dunði...

Jord.GEN.SG son.NOM.SG and thunder.PRET.IND.3SG

The son of Joro rode to the game of iron, and [the sky] thundered...

II (Þjóðólfr ór Hvini, Haustlong 5, 3-8)

þekkiligr með þegnum

gracious.NOM.SG.MASC with man.DAT.PL

2 þrym-seilar hval deila.

battle-string.GEN.SG whale.ACC.SG share.INF

The gracious [Óðinn³ bade Loki⁴] to share the whale of [Vár] of the bow-string⁵ with the men.

3 en af breiðu bjóði

but from broad.DAT.SG.NEUTR table.DAT.SG

4 bragŏ-víss at þat lagði

trick-wise.NOM.SG.MASC at this.ACC.SG.NEUTR put.PRET.IND.3SG

5 ósvífrandi ása

enemy.NOM.SG Æsir.GEN.PL

6 upp þjór-hluti fjóra.

up ox-portion.ACC.PL four.ACC.PL.MASC

But the cunning enemy of the Æsir⁶ thereupon snatched up from the broad table four ox-parts.

III (pórbjorn Hornklofi, Glymdrápa 1, 5-8)

1 áðr gnap-sólar Gripnis

before prominent-sun.GEN.SG Gripnir.GEN.SG

2 gný-stœrandi fœri

roar-increaser.NOM.SG go.PRET.CONJ.3SG

3 rausnarsamr til rimmu

magnificent.NOM.SG.MASC to battle.GEN.SG

4 ríð-viggs lagar skíðum.

ride-horse.GEN.SG sea.GEN.SG ski,DAT.PL

Vár – the goddess of truth;

Vár of the bow-string = Skaði, a giantess (symbol of hunt);

the whale of Skaŏi = bull, ox.

¹ Joro – giantess (the word joro also means Earth); the son of Joro = Porr, one of the Scandinavian gods

² the game of iron = battle

³ Óðinn – a Scandinavian god

⁴ Loki – a Scandinavian god

⁵ the whale of Vár of the bow-string = ox:

⁶Æsir (sg. Qss) – the principal Scandinavian gods; the enemy of the Æsir = Loki

...before the magnificent increaser of the roar of the jutting suns of the horse of Gripnir went to the battle on the skis of the sea⁸.

IV (Pórbjorn Hornklofi, Glymdrápa 5, 1-6)

- háði gramr, bar-s gnúðu, 1
 - perform.PRET.IND.3SG king.NOM.SG sound.PRET.IND.3PL there-REL
- geira við hregg seggi, 2
 - spear.GEN.PL storm.ACC.SG warrior.ACC.PL against
- (rauð fnýsti blóði) ben
 - red.NOM.SG.FEM blow.out.PRET.IND.3SG wound.NOM.SG blood.DAT.SG
- í bryn-gogl dvn Skoglar,
 - armour-wild.goose.NOM.PL Skogul.GEN.SG in din.DAT.SG
- þá-s á rausn fyr ræsi
 - forecastle.DAT.SG before chief.DAT.SG then-REL on
- (réð egg-lituðr) seggir...
 - achieve.PRET.IND.3SG edge-colourer.NOM.SG warrior.NOM.PL

The king arranged the spear-storm⁹ against the warriors, where the wild geese of armour¹⁰ whizzed in the din of Skogul¹¹ (the red wound spilled blood), when the warriors [fell] on the forecastle before the chief's eyes (the edge-colourer ¹² achieved [victory]).

V (Dórbjorn Hornklofi, Glymdrápa 7, 1-8)

- (breifsk ríks reiddra øxa mighty.GEN.SG.MASC thrive.PRET.IND.3SG swing.PART.PASS.GEN.PL.FEM axe.GEN.PL
- knóttu spjór glymja) rymr; do.PRET.IND.3PL rattle.INF roar.NOM.SG spear.NOM.PL
- svart-skyggð bitu seggi black-polish.PART.PASS.NOM.PL.NEUTR bite.PRET.IND.3PL warrior.ACC.PL
- sverð þjóð-konungs ferðar, sword.NOM.PL folk-king.GEN.SG army.GEN.SG

Gripnir - a sea-king;

the horse of Gripnir = ship;

the jutting sun of the ship = shield;

the roar of the shields = battle;

the increaser of the battle = warrior.

Skogul – a Valkyrie

⁷ the increaser of the roar of the jutting suns of the horse of Gripnir = warrior:

⁸ the skis of the sea = ship.

⁹ the spear-storm = battle

¹⁰ the wild goose of armour = spear

¹¹ the din of Skogul = battle

 $^{^{12}}$ the edge-colourer = prince, ruler (the edge – i.e., the edge of a sword)

þá-s(hug-fyldrahọlða)then-RELcourage-fill.PART.PASS.GEN.PL.MASCman.GEN.PL

6hlautandskotiGautaget.PRET.IND.3SGadversary.NOM.SGGaut.GEN.PL

7 (hór vas songr of svírum) high.NOM.SG.MASC be.PRET.IND.3SG song.NOM.SG above neck.DAT.PL

sigr (flug-beiddra vigra).victory.ACC.SG flight-request.PART.PASS.GEN.PL.FEM spear.GEN.PL

The perfectly polished swords of the mighty king's army mowed down the warriors; the roar of the swung axes throve, the spears rattled, when the adversary of the Gauts¹³ won a victory; the song of the spears which were made to fly resounded loud above the necks of the courageous men.

Abbreviations

 $1, 2, 3 - 1^{st}, 2^{nd}, 3^{rd}$ person IND - indicative PASS – passive ACC - accusative INF – infinitive PL – plural CONJ - conjunctive MASC - masculine PRET - preterite DAT - dative NEUTR - neuter REL - relative particle FEM – feminine NOM – nominative SG – singular GEN - genitive PART – participle

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¹³ Gauts – a Germanic tribe