### AN INFORMAL INTRODUCTION TO ARTIFICIAL INTELLIGENCE

by Parijat Chakraborty





#### **Definition of AI:-**

Artificial intelligence refers to the technology by which machines simulates human intelligence.



- Data has grown at a rapid pace over the past few years, and will continue to grow in gigantic volume in the future.
- This explosion of data has given rise to a new economy, and there's a constant battle for the ownership of data between companies to derive benefits from it.
- This rise in data volume has given rise to Big Data.
- Data Science helps analyse these data.
- The science associated with data is going toward a new paradigm.
- Where machines are taught to learn from data and derive a variety of useful insights, giving rise to Artificial intelligence.

#### Al in real life :-

#### Examples:

- Self driving car.
- Apple Siri.
- Google's AlphaGo.
- Chess.
- Concierge robot from IBM Watson.

### Sci-fi movies with the concept of Al

- The Terminator
- Matrix
- Star Trek







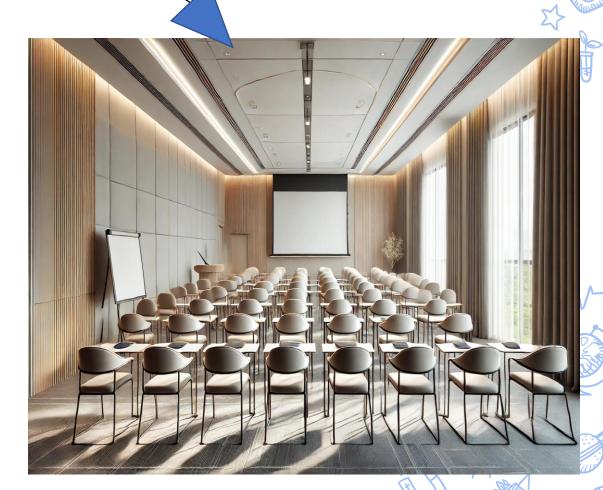


### **Your Suggestion on Problem Solving**





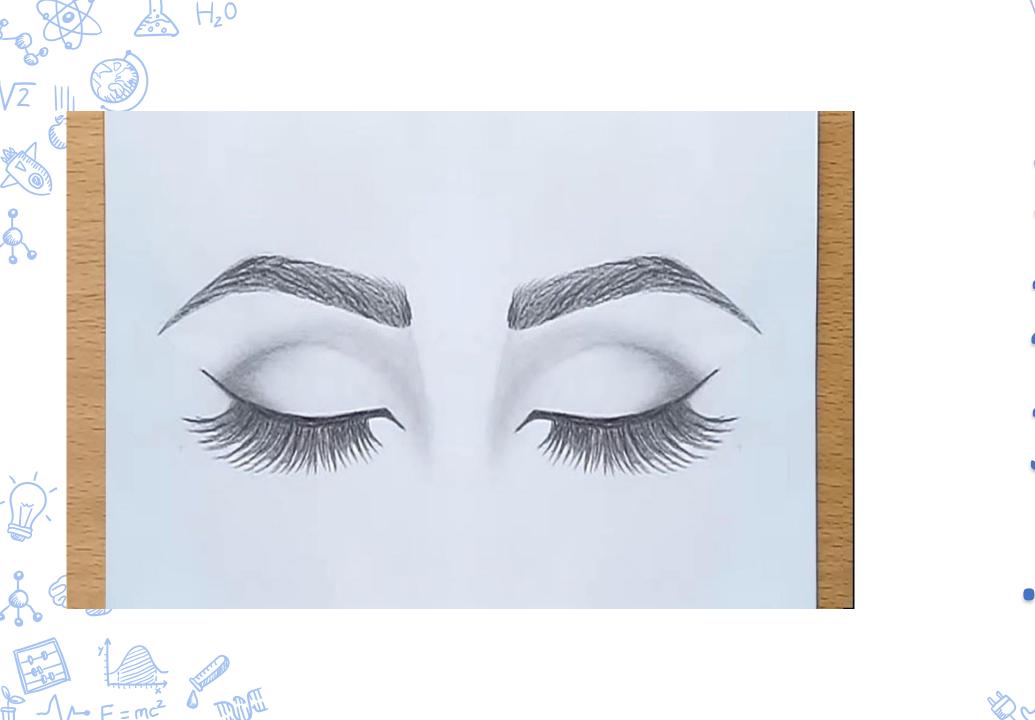






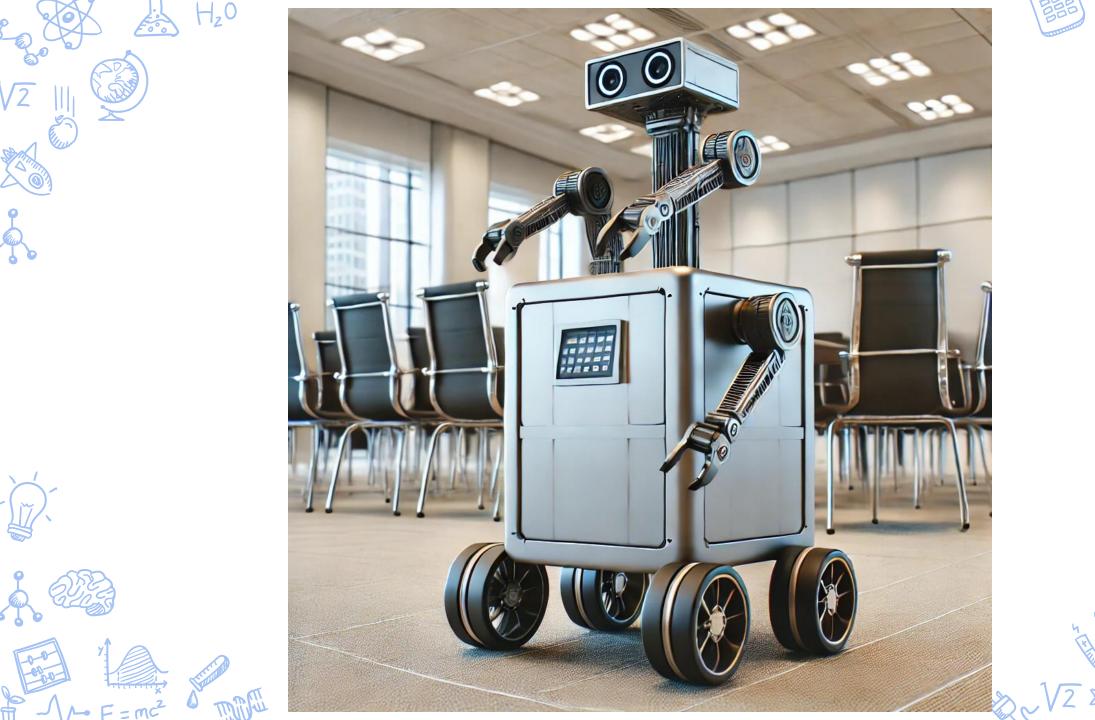






00:









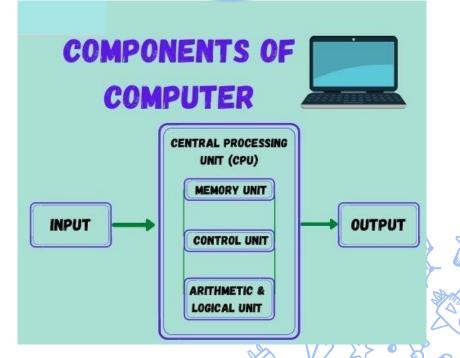




### What We MAY REQUIRE?



- ✓ INPUT
- MEMORY
  - ✓ LOGIC
- PROCESSOR
  - OUTPUT









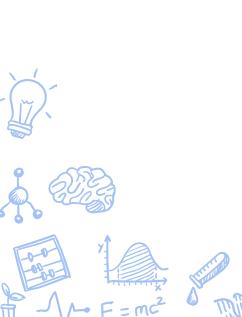




# What was the thinking process of Programmers before advent of the concept of AI-ML?

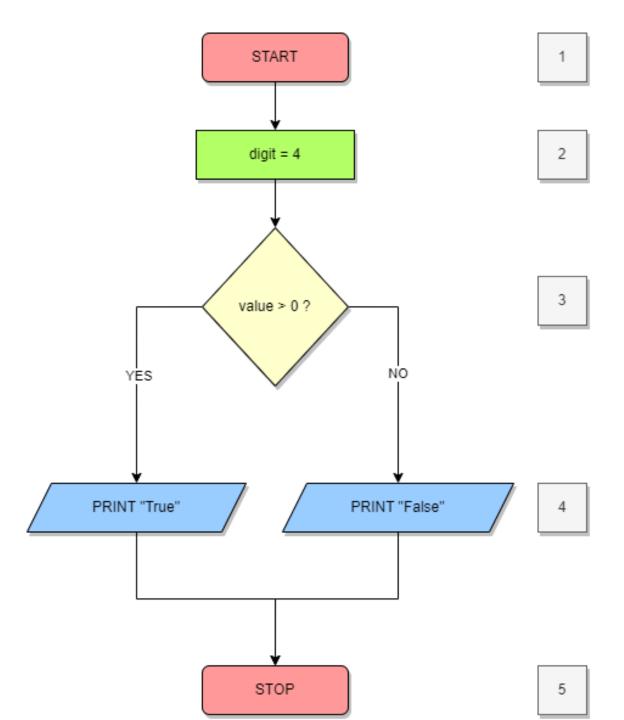


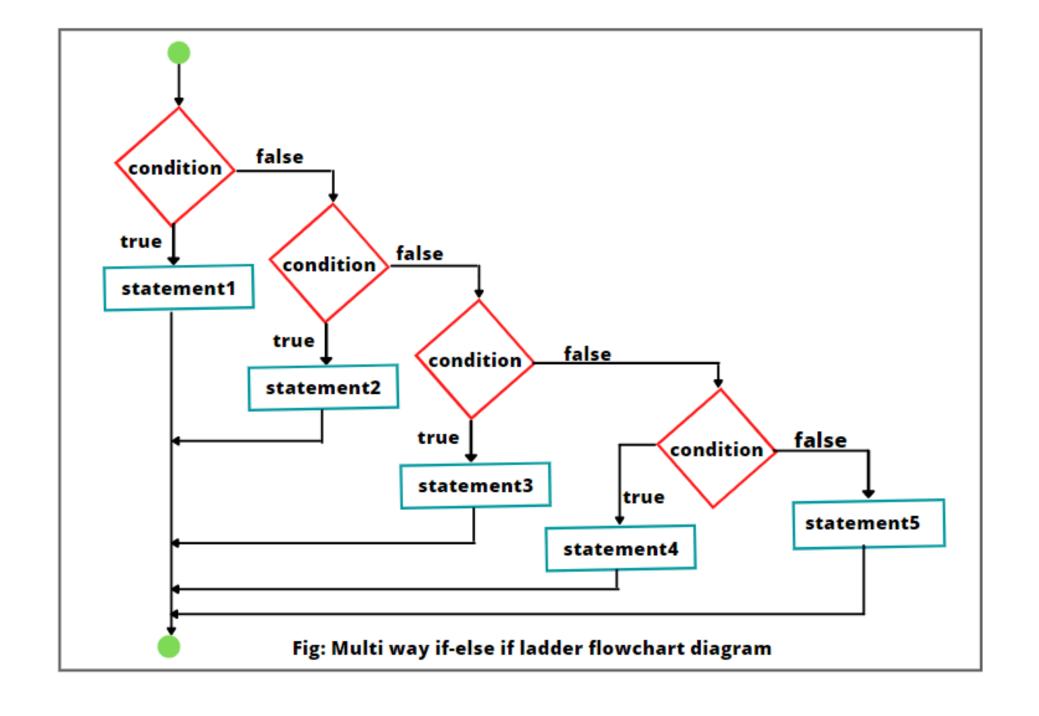


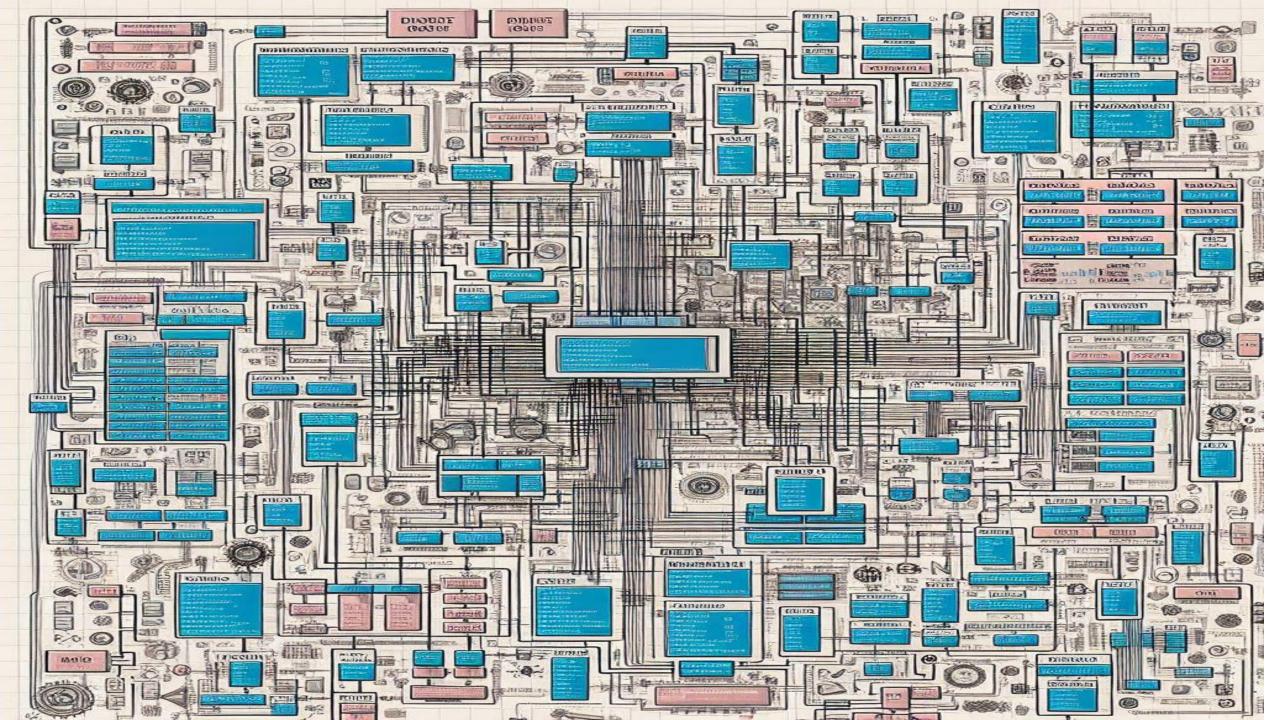


## THE FLOW CHART

S greater than

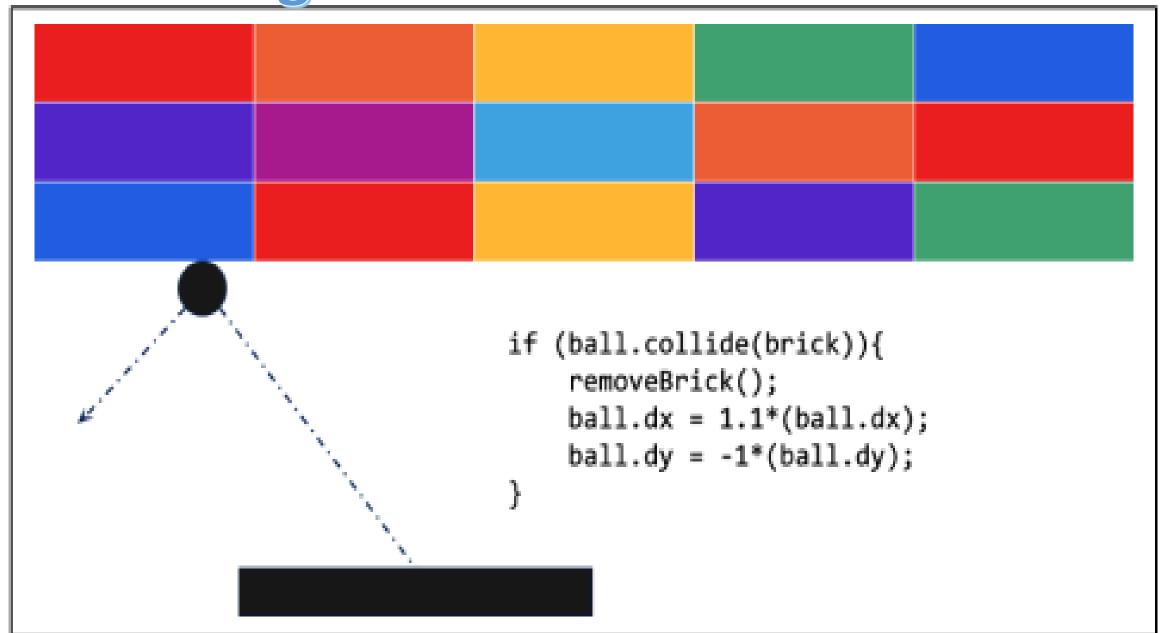


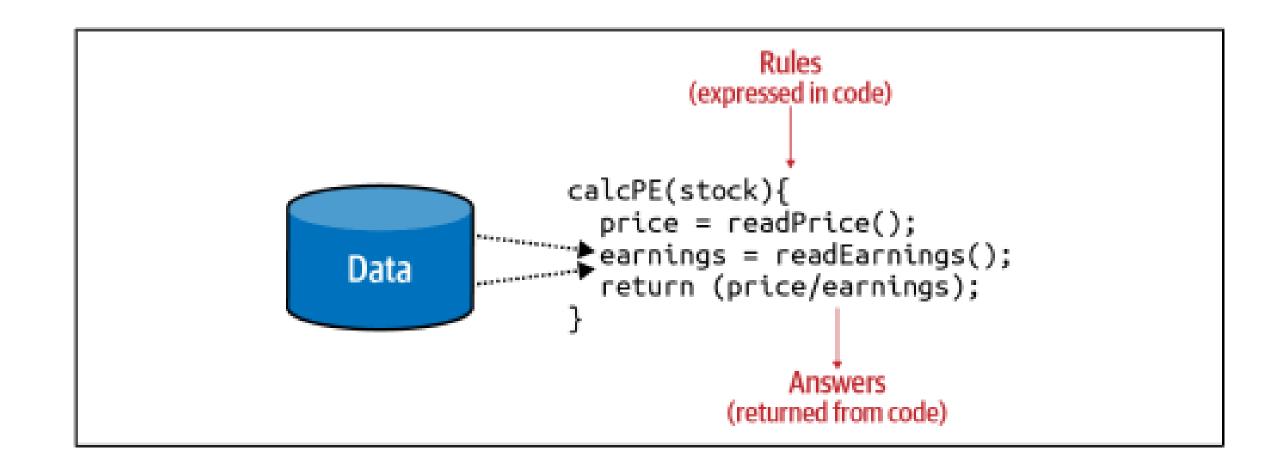




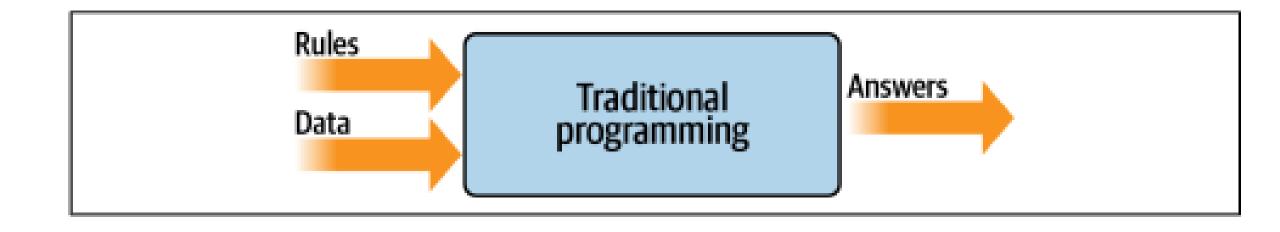
# THE Bounce Ball Game

### How to Program?





### Rule -> Data -> Answer Model



### Rule -> Data -> Answer Model



# Let us Program a Activity Tracker App for a SmartWatch ....







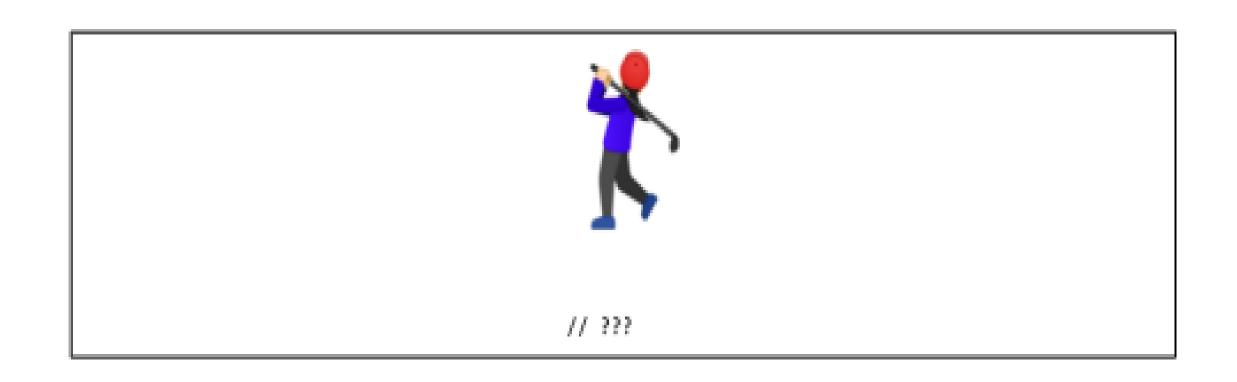
```
if(speed<4){
    status=WALKING;
}
```



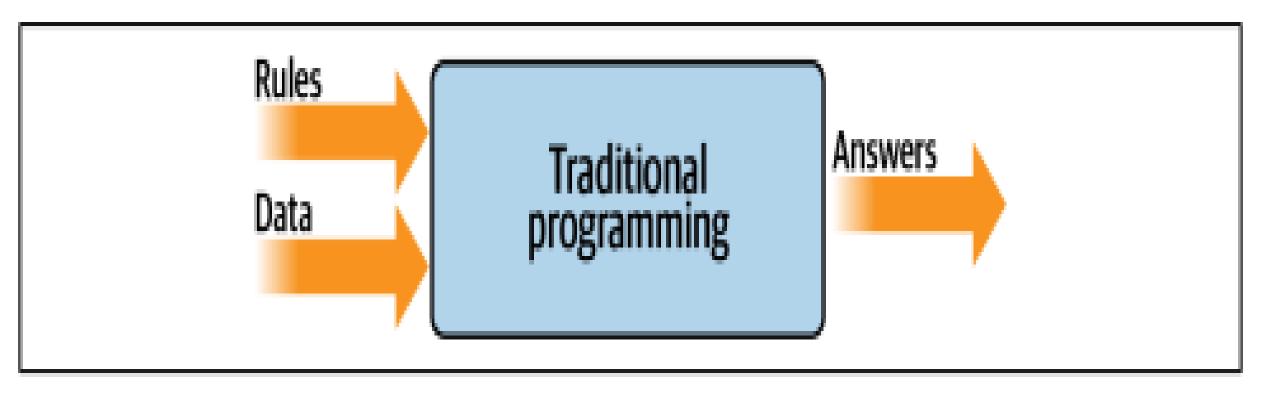
```
if(speed<4){
    status=WALKING;
} else {
    status=RUNNING;
}</pre>
```



```
if(speed<4){
    status=WALKING;
} else if(speed<12){
    status=RUNNING;
} else {
    status=BIKING;
}</pre>
```

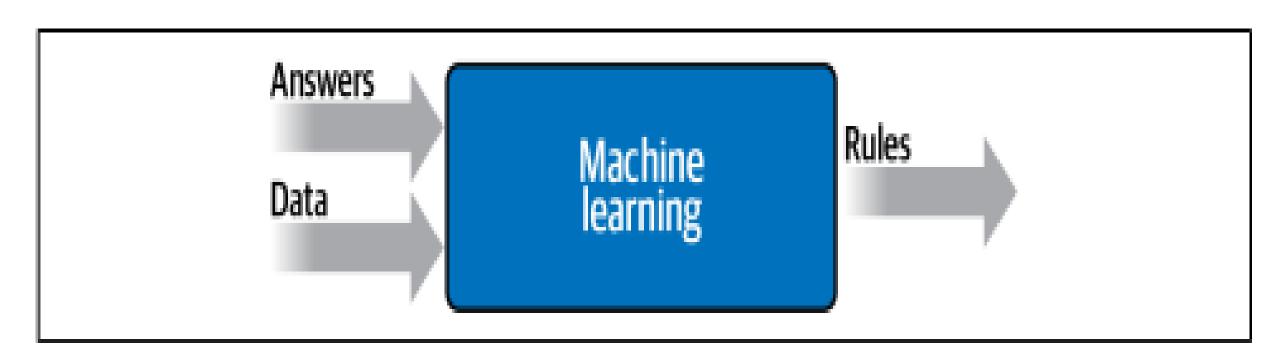


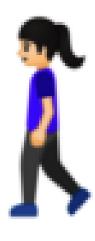
### Rule -> Data -> Answer Model





### The Paradigm Shift











Label = WALKING

Label = RUNNING

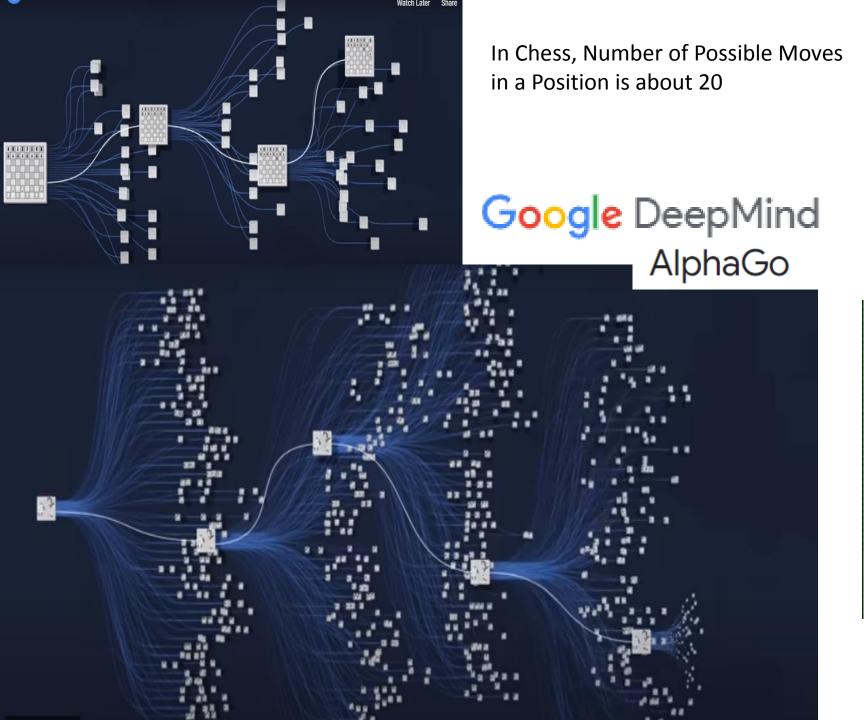
Label = BIKING

11111111111010011101 00111110101111110101 010111101010101011110 1010101010100111110

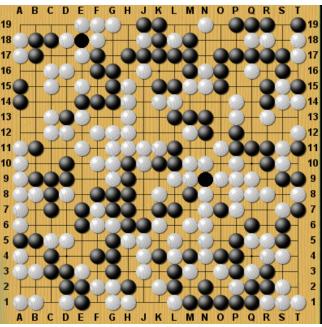
Label = GOLFING

# The Al Journey and An Early Success Story









In Go, Number of Possible Moves in a Position is about 200



Lee Sedol

Lee Sedol (<u>Korean</u>: 이세돌; born 2 March 1983), or **Lee Se-dol**, is a former <u>South</u> <u>Korean</u> professional <u>Go player</u> of <u>9</u> <u>dan rank</u>.<sup>[1]</sup>

As of February 2016, he ranked second in <u>international titles</u> (18), behind only <u>Lee Chang-ho</u> (21).

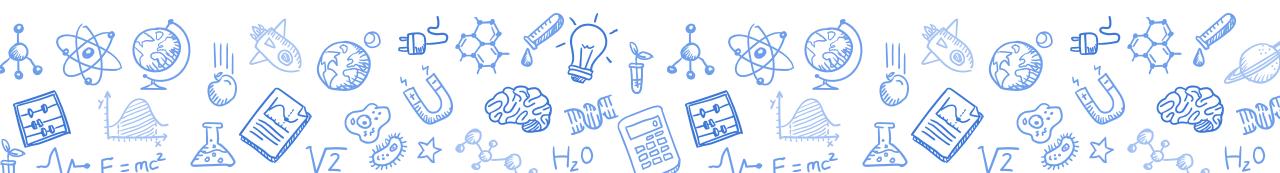
His nickname is "The Strong Stone" ("Ssen-dol")

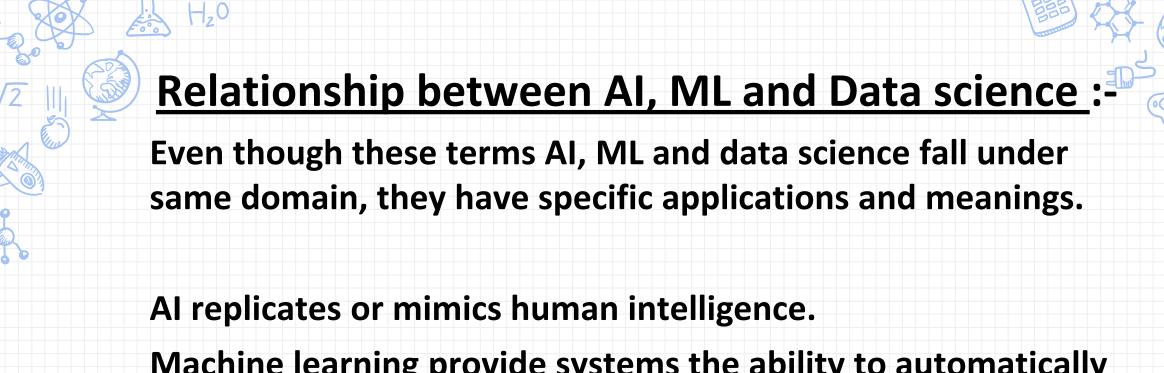


Game	Date	Black	White	Result	Moves
1	9 March 2016	Lee Sedol	AlphaGo	Lee Sedol resigned	186 Game 1 ௴
2	10 March 2016	AlphaGo	Lee Sedol	Lee Sedol resigned	211 Game 2 12 T
3	12 March 2016	Lee Sedol	AlphaGo	Lee Sedol resigned	176 Game 3 ₺
4	13 March 2016	AlphaGo	Lee Sedol	AlphaGo resigned	180 Game 4 ₺
5	15 March 2016	Lee Sedol <sup>[note 1]</sup>	AlphaGo	Lee Sedol resigned	280 Game 5 ₺

Result:
AlphaGo 4 – 1 Lee Sedol

### Al, ML and Data Science

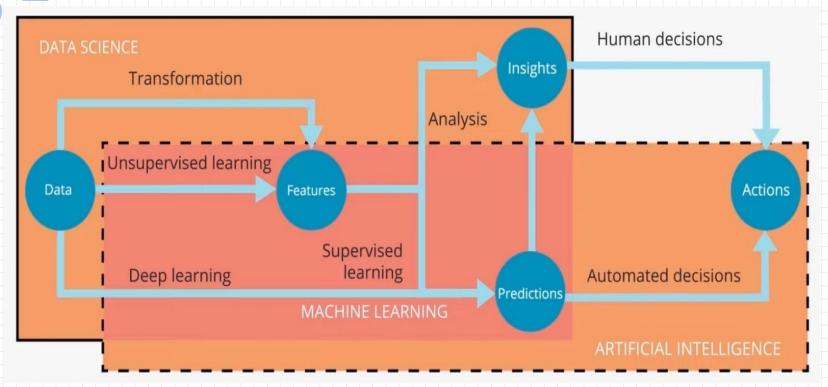




Machine learning provide systems the ability to automatically learn and improve from the experiences without being explicitly programmed.

Data Science is an umbrella term that encompasses data analytics, data mining, machine learning and artificial intelligence and several other related disciplines.

Let's look at the flow diagram and try to understand the relationship between AI, ML and data science -



Deep learning is a subfield of machine learning involved with algorithms and uses artificial neural networks which are modelled on the structure and performance of the human brain.