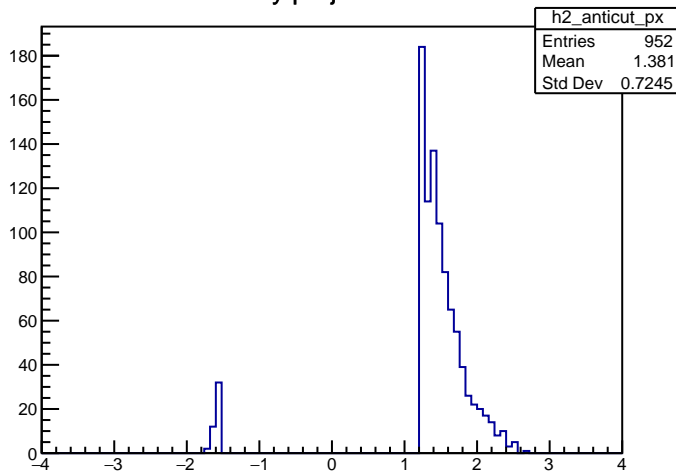
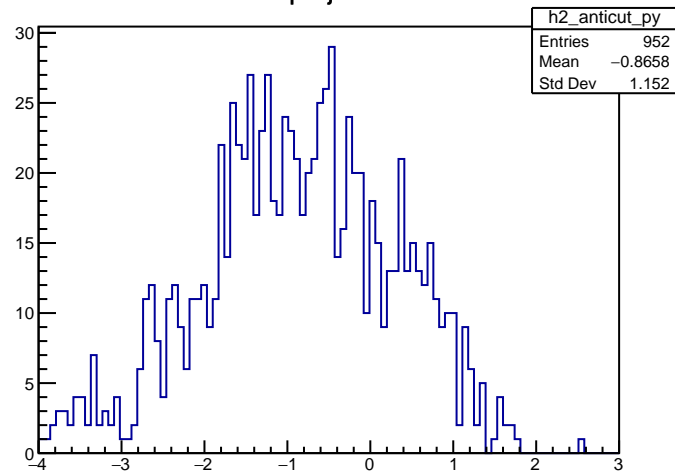


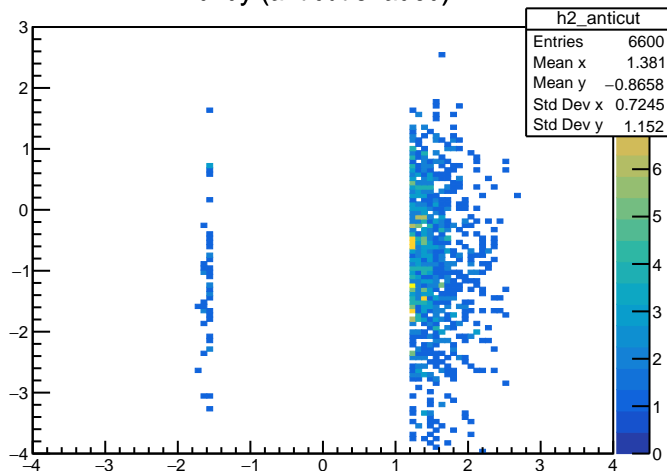
dy projection



dx projection



dx dy (anticut shaded)



dx dy (anticut shaded)

