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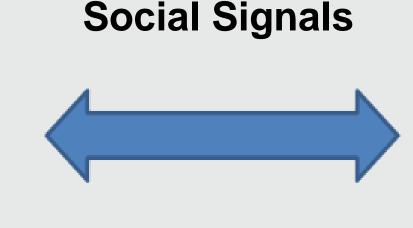


# Social Signal Analysis in Criminal Mediation Processes

#### **Motivation**

- Automatic analysis of human behavior from non-verbal communication in conversational processes.
- Criminal Mediation is an specific scenario from the Justice area where two parts are involved (offender and victim) in order to achieve an agreement, helped by the figure of a mediator.









- By observing and quantifying the levels of detected social signals in Criminal Mediation, one could be able to estimate more precisely the agreement between the parts to predict the success of the conversation.
- This analysis can provide an important **feedback** for improving the mediator skills.

# **Problem Definition and System Proposal**

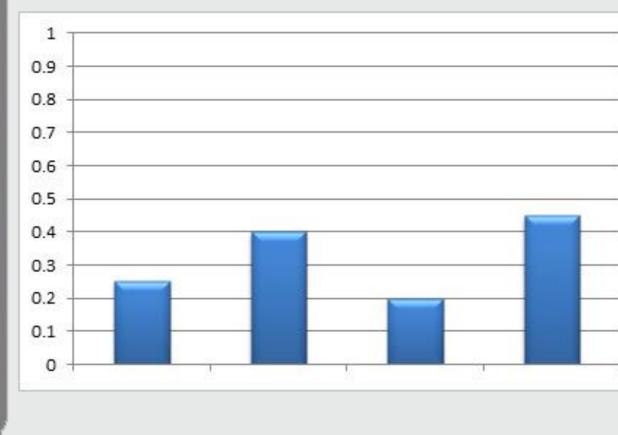
- Some social signals can be defined as **psychological indicators** coming from the **observational methodology**.

Low level indicators	High level indicators
Body parts detection (head, chest, superior arm, inferior arm, and hands).	Comfort: keep hands visible.
Quantifying the degree of body parts activity (agitation).	Activity: talking time, interruptions to other people, emphasis.
Self-interaction of body parts (hand touches the head).	Stress: quantity of body agitation.
Computing body parts positions (tilt, head position).	Involvement: look to the eyes, agitation while talking.

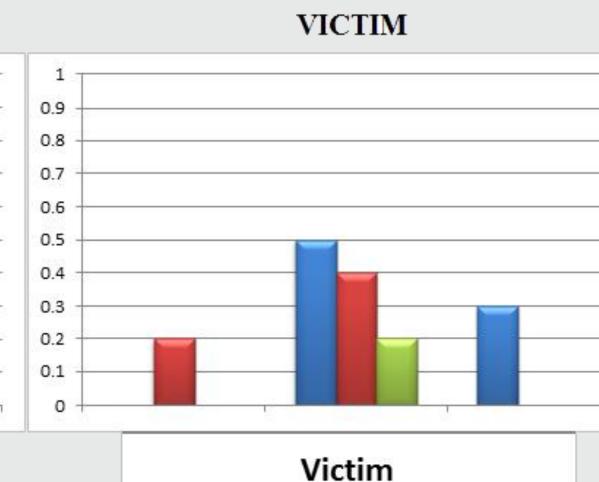
- **Visual indicators** are provided by both analyzing the **depth** information and the expert observation. **Multi-modal sensors** such as Microsoft Kinect<sup>TM</sup> device provides depth information.
- Indicator levels are defined as the probability distribution function  $P(I_a|S)$ , where given a gesture sequence S, P is the probability of having a certain indicator I from an actor a (mediator, victim or offender).
- Experts feedback is useful for obtaining a correlation between their subjective observations, objective information from the mediation itself, and the system's observations in order to predict more precise indicator levels for the final solution.

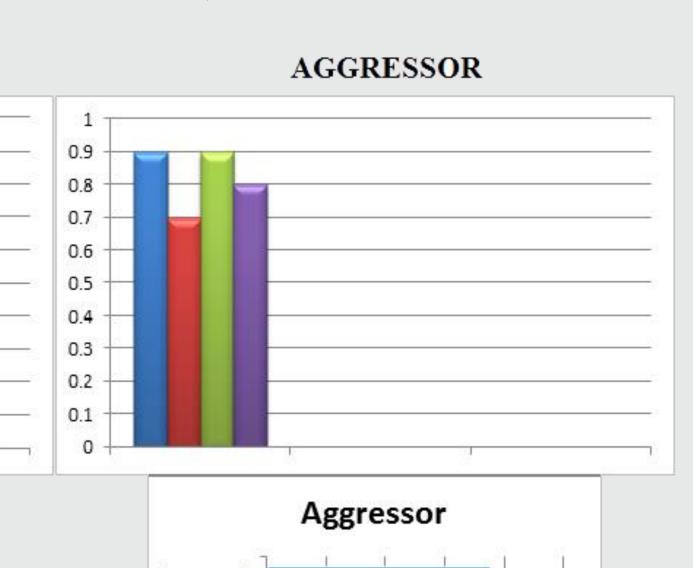
# **Proposed System Overview**





**MEDIATOR** 



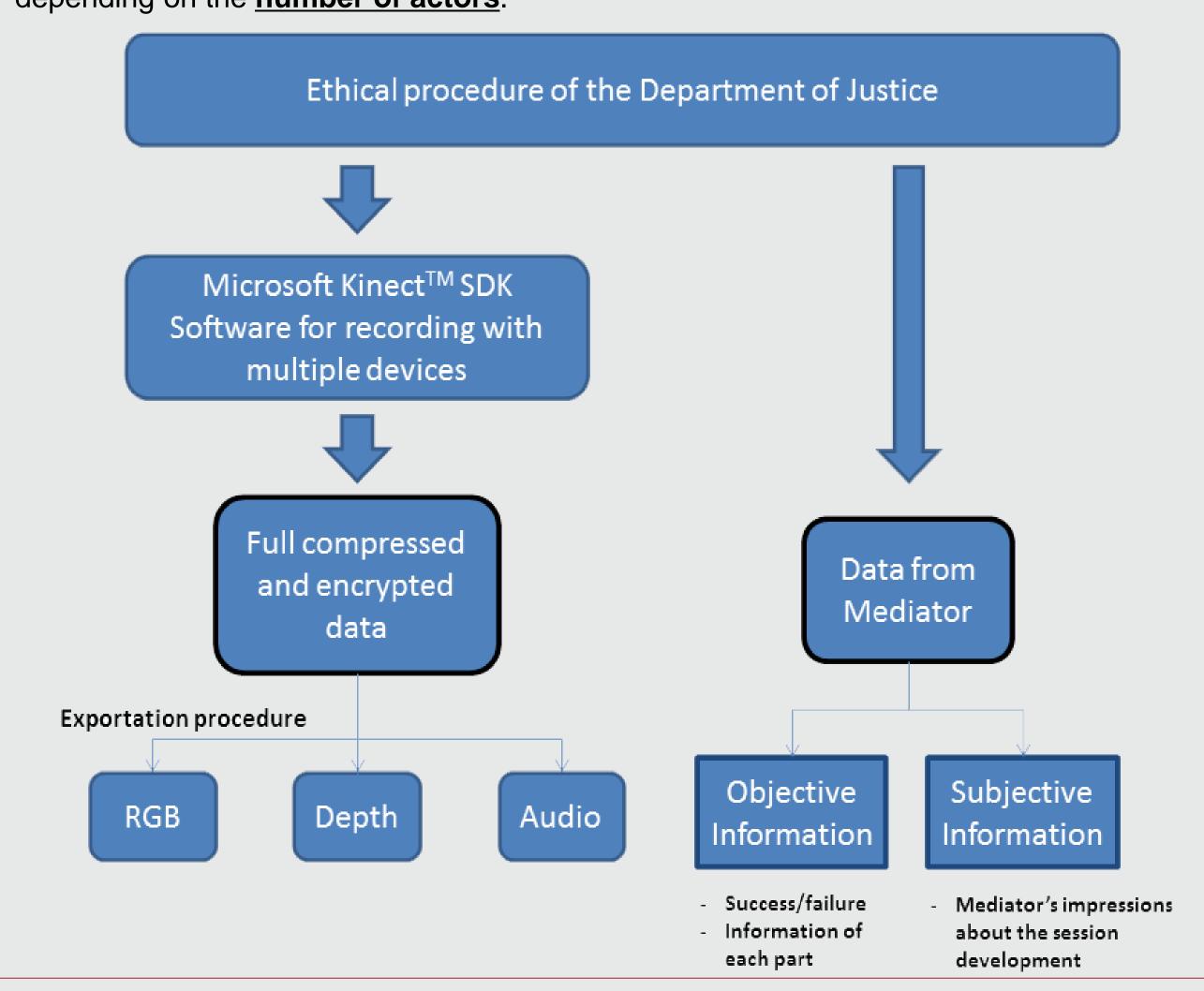


**Success Prediction** 



### Achievements

- <u>Data base</u> has been built recording with <u>multiple Microsoft Kinect™ devices</u> during different criminal mediation sessions.
- About <u>25 sessions</u> has been recorded, each one of <u>1 to 3 hours</u> depending on the session itself. Each session captured data from multiple Microsoft Kinect<sup>™</sup> sensors (from 1 to 3), depending on the <u>number of actors</u>.



## Discussion

- Automatic analysis of human behavior is a hard task due to the high amount of subjective information that one can consider -specially psychologists or other experts in the area of observational methodology-. However, as we deal with quantitative indicators described and used in many social contexts [1], we can guide this process towards an objective evaluation of these social signals, obtaining confident values for predicting the success of the mediation process.
- Gesture sequences from recorded people in the data is the most significant information to perform an analysis of the non-verbal communication. In this way, we need to deal with such sequence processing in order to detect and analyze the fragments containing a gesture composed by a certain defined vocabulary.
- We are planning to use different **temporal clustering** techniques such as [2], and hence a proper **discretization** in order to learn and define our **vocabulary**.
- In the future, other information contained in our data such as the **speech** can be also analyzed as signals from the audio in order to integrate it in a **full framework for human behavior analysis in conversational situations**.