## VANESSA PREMA

FULL STACK WEB DEVELOPER

## CONTACT

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# PROFESSIONAL EXPERIENCE PROJECT ENGINEER I

Graphic Packaging Int. // Jan 2018 - Aug 2018

- Introduced a streamlined process to shorten machine and part release by 40% using VBA programming
- Utilized engineering standards to design custom parts using SolidWorks modeling to enhance machine system
- Collaborated with customers on-site, installing machine upgrades to run new products and system integrations
- Troubleshot machines to improve functionality and/or safety by working with a service team to find solutions
- Quoted part kits for buyers interested in running advanced processes based on labor, material, and assembly cost

## **ENGINEERING INTERN**

Elektrocouture // May 2017 - July 2017

- Implemented project timeline from concepts to final production for 5 wearable technology pieces
- Consulted designers on material selection, microcontroller programming, 3D printing, and circuitry
- Partnered with safety footwear company to prototype different LED integration methods for work boots
- Managed logistics for Berlin Fashion Week events by collaborating with local vendors, clients, and designers

## PROFESSIONAL SKILLS

### **PROGRAMMING**

• REACT | REDUX | JAVASCRIPT | RUBY | HTML | CSS

#### **ENGINEERING**

• MATLAB | SOLIDWORKS | KEYSHOT | PHOTOVIEW

## **TECHNICAL PROJECTS**

CINEPOP // u: hello, pw: world

Explore movies to watch & streaming information

- Live App Built with Redux, React & Ruby on Rails
- Generated responsive view using React keystroke listeners in search bar & infinite scroll on landing page
- Embedded movie trailers using Semantic UI embed
- Applied React-Router library to dynamically display multiple pages
- Employed multiple API's to provide information about movies, streaming platforms, and cast members

## PURSUIT OF POKÉNESS // u: hello, pw: world

Catch all the Pokémon from every region

- Live App Built with React & Ruby on Rails
- Implemented JWT library to authorize and authenticate user login on frontend and backend
- Persisted user's caught Pokémon in backend using Ruby on Rails and PostgreSQL
- Wrote custom algorithms to randomly generate Pokémon on map and determine catch success/fail
- Designed game-like user interface using Semantic UI React and custom CSS animation

## **DRESSD**

Keep track of all your clothes & outfits

- <u>Demo Video</u> Built with Ruby on Rails & Bootstrap CSS
- Integrated MVC design pattern and full CRUD functionality to manage user data
- Created responsive user interface allowing users to mix and match clothes based on inventory

## **EDUCATION**

#### **FLATIRON SCHOOL**

Full Stack Web Development // 2019

• Javascript, React, Redux, Ruby on Rails

## **GEORGIA INSTITUTE OF TECHNOLOGY**

B.S., Materials Science & Engineering // 2017