Solver setups

Name	Solver	Flags	Input
Vampire	Vampire	-ind struct	SMT-LIB
Vampire*	Vampire	-ind struct -indgen on	SMT-LIB
Vampire**	Vampire	-ind struct -indgen on -indoct on	SMT-LIB
Cvc4	CVC4	quant-ind	SMT-LIB
CVC4-GEN	CVC4	quant-indconjecture-gen	SMT-LIB
Zeno	Zeno	default mode	functional program encoding
ZIPPERPOSITION	Zipperposition	default mode	.zf (native input format)
ZipRewrite	Zipperposition	default mode	.zf with definitions as rewrite rules
Imandra	Imandra	default mode	functional program encoding
Acl2	ACL2	default mode	functional program encoding

Benchmarks

	VAMPRE	VAMIRE*	Vallette**	OY CIA	Cycl. Cler	LEÃO	The thou thou	THE REWARTS	Intalities	₽Cti2
$\forall x. \forall y. (x+y) = (y+x)$	\checkmark	✓	✓	\checkmark	✓	\checkmark	✓	✓	✓	-
$\forall x. \forall y. \forall z. (x + (y + z)) = ((x + y) + z)$	✓	✓	✓	✓	✓	✓	✓	✓	✓	✓
$\forall x.(x + (x+x)) = ((x+x) + x)$	_	✓	✓	-	✓	✓	-	\checkmark	-	-
$\forall x.(s(x)+x) = s(x+x)$	_	✓	✓	Í	✓	-	-	\checkmark		-
$\forall x. \forall y. (x \le (x+y))$	✓	✓	✓	✓	✓	✓	✓	✓	✓	√
$\forall x.(x \le (x+x))$	_	✓	✓	=	=	=	=	_	_	-
$\forall x. \forall y. \forall z. (x ++ (y ++ z)) = ((x ++ y) ++ z)$	\checkmark	✓	✓	✓	✓	✓	✓	✓	✓	✓
$\forall x.(x + (x + x)) = ((x + x) + x)$	_	✓	✓	-	-	_	_	\checkmark		-
$\forall x. \forall y. pref(x, x + y)$	✓	✓	✓	✓	✓	✓	✓	✓	✓	√
$\forall x.pref(x, x + x)$	_	✓	✓		-	_	_	_	_	_
$\mathbf{x} + \mathbf{x} + \dots 3$	_	✓	✓	ı	✓	✓	-	\checkmark	-	?
$x + x + \dots 4$	_	90% (9)	100% (10)	-	100% (10)	20% (2)	_	100% (10)		?
$x + x + \dots 5$	_	30% (15)	50% (25)	-	100% (50)	12% (6)	_	100% (50)		?
$\mathbf{x} + \mathbf{x} + \dots 6$	_	8% (4)	18% (9)	_	100% (50)	22% (11)	_	100% (50)		?
$x + x + \dots 7$	_	_	10% (5)	_	100% (50)	2% (1)	_	100% (50)	-	?
$x + x + \dots 8$	_	-	2% (1)	=	100% (50)	4% (2)	_	100% (50)	=	?
x + x + 9	_	_	2% (1)	-	100% (50)	8% (4)		84% (42)	-	?
x + x + 10	_	-	_	-	100% (50)	8% (4)	_	90% (45)	-	?
x ++ x ++ 3	_	✓	✓	-	_	_	_	\checkmark	-	?
x ++ x ++ 4	_	70% (7)	90% (9)	-	-	_	_	100% (10)	_	?

		T	Г	T			T	Г	T	
	V AMPRICE	VAMPINE*	Valente**	cvic ^{ia}	Cycly Cient	Tei ³⁰	The thoughton	The Reswarts	IMATURA	Acti ²
x ++ x ++ 5		46% (23)	48% (24)	-	-		_	100% (50)	-	?
x ++ x ++ 6	_	6% (3)	26% (13)	_	-	6% (3)	_	100% (50)	-	?
x ++ x ++ 7	_	2% (1)	6% (3)	-	-	_	_	100% (50)	-	?
x ++ x ++ 8	_	_	_	_	_	_	_	90% (45)	-	?
x ++ x ++ 9	_	_	_	_	-	_	_	88% (44)	-	?
x ++ x ++ 10	_	-	_	-	-		_	68% (34)	-	?
\leq (3,3)		100% (2)	100% (2)	-	100% (2)	100% (2)	_	100% (2)	-	?
$\leq (4,4)$	_	_	15% (3)	_	100% (20)	20% (4)	_	100% (20)	-	?
$\leq (5,5)$		_	4% (2)	_	100% (50)	12% (6)	_	100% (50)	-	?
$\leq (1,2)$		√ √	√ √	-	_	10007 (2)	_	_	_	?
$\leq (2,3)$	_	50% (1)	50% (1)	-	-	100% (2)	-	_	-	?
$\leq (3,4)$	_	_	30% (3)	_	-	40% (4)	_	_	_	?
$\leq (4,5)$		_	8% (4)	_	_	16% (8)	_	_	-	?
$\leq (5,6)$		-	6% (3)	_	-	10% (5)	_	-	_	?
$\leq (1,3)$		100% (2)	100% (2)	_	_	100% (2)	-	100% (2)	_	?
$\leq (2,4)$		_	40% (2)	_	_	40% (2)	_	100% (5)	-	?
$\leq (3,5)$	_	_	14% (4)	_	_	28% (8)	_	100% (28)	_	?
$\leq (4,6)$		_	10% (5)	_	_	18% (9)	_	100% (50)	_	?
$\leq (5,7)$		10007 (5)	4% (2)	_	_	18% (9)	_	100% (50)	_	?
$\leq (1,4)$	_	100% (5)	100% (5)	-	_	80% (4)	_	100% (5)	-	?
$\leq (2,5)$	-	_	35% (5)	-	_	42% (6)	_	100% (14)	_	?
$\leq (3,6)$	_	_	18% (9)	_	_	38% (19)	_	100% (50)	-	?
$\leq (4,7)$	_	_	6% (3)	-	_	16% (8)	_	100% (50)	-	-
$\leq (5,8)$	_	10007 (14)	-	_	_	6% (3)	_	100% (50)	-	?
$\leq (1,5)$	_	100% (14)	100% (14)	_	_	85% (12) 26% (11)	_	100% (14)	-	
		_	33% (14) 14% (7)		_	32% (16)	_	100% (42) 100% (50)	_	?
	_	_	4% (2)	_	_	18% (9)	_	100% (50)	-	?
$ \leq (4,8) \\ \leq (5,9) $		_	4% (2)	_	_	18% (9)		100% (50)	_ _	?
						, ,				?
$\operatorname{pref}(3,3)$	_	100% (2)	50% (1)	=	-		_	100% (2)	-	?
$\operatorname{pref}(4,4)$		_	25% (5)	_	-	- 4% (2)	_	100% (20)	_	
$\operatorname{pref}(5,5)$	=		2% (1)	_	_	4% (2)	_	100% (50)	=	?
$\operatorname{pref}(1,2)$	_		50% (1)		-	50% (1)	_	_	_	?
$\operatorname{pref}(2,3)$	_	_	20% (2)	-	_		_	_		?
$\operatorname{pref}(3,4)$			8% (4)	-	_	20% (2) 8% (4)	_		_	?
$\operatorname{pref}(4,5)$			8% (4)	_	_	8% (4)	_			?
$\operatorname{pref}(5,6)$		100% (2)			_				=	?
$\frac{\operatorname{pref}(1,3)}{\operatorname{pref}(2,4)}$	_	100% (2) 20% (1)	100% (2) 40% (2)	-	_	50% (1) 20% (1)	_	100% (2) 100% (5)	-	?
	_			-	_		_		-	?
$\operatorname{pref}(3,5)$	_	_	14% (4)	_	_	14% (4)	_	100% (28)	-	

				1				1		
	VAMPIRE	VAMIRE*	VAMPIRE**	Cycla	Cycl. GET	TENO	The fire of those	LipRemilite	IMARIDRA	Actil
$\operatorname{pref}(4,6)$			6% (3)	-		8% (4)	_	100% (50)	Ī	?
$\mathbf{pref}(5,7)$	_	_	2% (1)	_	_	2% (1)	-	100% (50)	_	?
$\mathbf{pref}(1,4)$	_	100% (5)	100% (5)	-	-	40% (2)	-	100% (5)	_	?
$\mathbf{pref}(2,5)$	_	_	35% (5)	_	_	21% (3)	-	100% (14)	-	?
$\operatorname{pref}(3,6)$	_	_	14% (7)	_	_	12% (6)	-	100% (50)	_	?
$\operatorname{pref}(4,7)$	_	_	4% (2)	_	_	4% (2)	-	100% (50)	_	?
$\operatorname{pref}(5,8)$	_	_		_	_	4% (2)	-	100% (50)	1	?
$\operatorname{pref}(1,5)$	_	100% (14)	100% (14)	_	_	42% (6)	_	100% (14)	_	?
$\operatorname{pref}(2,6)$	_	_	33% (14)	-	_	21% (9)	_	100% (42)	ı	?
$\operatorname{pref}(3,7)$		_	16% (8)		_	16% (8)	-	100% (50)	_	?
$\operatorname{pref}(4,8)$	_	_	10% (5)	-	_	12% (6)	_	100% (50)		?
$\operatorname{\mathbf{pref}}(5,9)$	_	_		_	_	_		100% (50)		?
x + s(y) + s(0 + x)3	94% (32)	100% (34)	100% (34)	94% (32)	100% (34)	85% (29)	94% (32)	100% (34)	85% (29)	?
x + s(y) + s(0 + x)6	60% (30)	76% (38)	68% (34)	68% (34)	74% (37)	52% (26)	62% (31)	96% (48)	74% (37)	?
x + s(y) + s(0 + x)9	36% (18)	24% (12)	20% (10)	36% (18)	42% (21)	24% (12)	34% (17)	54% (27)	50% (25)	?
x + s(y) + s(0 + x)12	4% (2)	2% (1)	2% (1)	10% (5)	12% (6)	10% (5)	8% (4)	16% (8)	24% (12)	?
x + s(y) + s(0 + x)15	_	_	_	_	_	_	_	_	2% (1)	?
x + s(y) + s(0 + x)18	_	_	I	_		_	_	2% (1)	2% (1)	?
x + s(y) + s(0 + x)21	_	_	ı	_	_	_	_	_	I	?
x + s(y) + s(0 + x)24		-	_	-	_		-	_	_	?
x + s(y) + s(0 + x)27	_	_	I	_	_	_	_	_	ı	?
x + s(y) + s(0 + x)30		_	_		_	-	-	_	_	?
$x_0 + x_1 + x_2 +3$	6% (2)	70% (21)	63% (19)	6% (2)	16% (5)	40% (12)	10% (3)	100% (30)	33% (10)	?
$x_0 + x_1 + x_3 +3$	57% (29)	57% (29)	60% (30)	68% (34)	68% (34)	66% (33)	78% (39)	100% (50)	100% (50)	?
$x_0 + x_1 + x_2 +4$	_	20% (10)	32% (16)	_	8% (4)	28% (14)	10% (5)	74% (37)	6% (3)	?
$x_0 + x_1 + x_3 +4$	4% (2)	20% (10)	18% (9)	4% (2)	4% (2)	20% (10)	20% (10)	57% (29)	14% (7)	?
$x_0 + x_1 + x_4 +4$	8% (4)	6% (3)	14% (7)	22% (11)	26% (13)	44% (22)	24% (12)	34% (17)	34% (17)	?
$x_0 + x_1 + x_2 +5$	=	4% (2)	10% (5)	-	4% (2)	6% (3)	2% (1)	24% (12)	=	?
$x_0 + x_1 + x_3 +5$	_	2% (1)	-	-	6% (3)	12% (6)	6% (3)	26% (13)	2% (1)	?
$x_0 + x_1 + x_4 +5$	_	2% (1)	4% (2)	-	2% (1)	6% (3)	2% (1)	20% (10)	16% (8)	?
$x_0 + x_1 + x_5 + 5$	_	_	2% (1)	-	2% (1)	20% (10)	10% (5)	14% (7)	10% (5)	?
$x_0 + x_1 + x_2 +6$	_	_	2% (1)	_	4% (2)	4% (2)	2% (1)	4% (2)	2% (1)	?
$x_0 + x_1 + x_3 + 6$	_	_	4% (2)	_	2% (1)	10% (5)	8% (4)	10% (5)	2% (1)	?
$x_0 + x_1 + x_4 + 6$	_	_		-	-	4% (2)	2% (1)	4% (2)	2% (1)	?
$x_0 + x_1 + x_5 + 6$	_	_	-	_	_	2% (1)	_	6% (3)	2% (1)	?
$x_0 + x_1 + x_2 + 7$	_	_	2% (1)	_	_	2% (1)	_	4% (2)		?
$x_0 + x_1 + x_3 +7$	_	_		-	2% (1)	4% (2)	_	_		?
$x_0 + x_1 + x_4 + 7$	_	_		-	_	4% (2)	_	_	=	?
$x_0 + x_1 + x_5 + 7$	_	_		_	_	_	_	_		?
$\forall x. \forall y. (x \times y) = (y \times x)$	_	_	_	_	_	_	_	_	_	?

	VAMPRE	Vanteret.	Vantiter*	CACA	Cuch Ger	LE ^{NO}	The thost to	Trakewalte	IMARIDRA	ACL2
$\forall x. \forall y. \forall z. (x \times (y \times z)) = ((x \times y) \times z)$	_	-	_	-	_	_	_	_	_	?
$\forall x. \forall y. \forall z. (x \times (y+z)) = ((x \times y) + (x \times z))$	_	_	_	_	_	✓	_	_	_	?
$\forall x. \forall y. \forall z. ((x+y) \times z) = ((x \times z) + (y \times z))$	_	_	_	_	_	✓	_	_	_	?
$\forall x. \forall y. \forall z. ((x+y) \times z) = ((z \times x) + (y \times z))$	_	_	_	_	_	_	_	_	_	?
$\forall x. \forall y. (id(x) + y) = (y + x)$	✓	✓	✓	_	✓	✓	✓	✓	-	?
$\forall x.equal(x,x,x)$	✓	✓	✓	✓	✓	-	✓	✓	_	?
$\forall x. \forall y. \forall z. (equal(x, y, z) \leftrightarrow (x = y \land y = z))$	-	-	_	✓	✓	_	✓	✓	_	?
$\forall x. equal(x+(x+x),(x+x)+x,(x+x)+x)$	_	✓	✓	_	✓	_	_	✓	-	?
$\forall x.equal(x + ((x+x) + x), x + (x + (x + x)), (x + x) + (x + x))$	_	-	_	_	✓	_	_	✓	-	?
$\forall x.rev(rev(x)) = x$	_	-	_	-	-	_	-	_	-	?
$\forall x.(x + (rev(x) + x)) = ((x + rev(x)) + x)$	_	✓	✓	-	_	_	_	✓	-	?
$\forall x. rev(x + (x + x)) = rev((x + x) + x)$	_	✓	✓	-	_	_	=	✓	=	?
$\forall x.revAcc(x) = rev(x)$	_	_	_	_	_	_	_	_	_	?