

Automated Deduction

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for(synte,  Informatics

Outline

Redundancy Elimination

Equality

Subsumption and Tautology Deletion

A clause is a propositional tautology if it is of the form $p \vee \neg p \vee C$, that is, it contains a pair of complementary literals.

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It was known since 1965 that **subsumed clauses and propositional tautologies can be removed from the search space.**

Problem

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Solution: general **theory of redundancy**.

Bag Extension of an Ordering

Bag = finite multiset.

Let $>$ be any (strict) ordering on a set X . The **bag extension of $>$** is a binary relation $>^{bag}$, on bags over X , defined as the smallest transitive relation on bags such that

$$\begin{aligned} \{x, y_1, \dots, y_n\} >^{bag} \{x_1, \dots, x_m, y_1, \dots, y_n\} \\ \text{if } x > x_i \text{ for all } i \in \{1 \dots m\}, \end{aligned}$$

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The following **results are known** about the bag extensions of orderings:

1. $>^{bag}$ is an **ordering**;
2. If $>$ is **total**, then so is $>^{bag}$;
3. If $>$ is **well-founded**, then so is $>^{bag}$.

Clause Orderings

From now on consider clauses also as **bags of literals**. Note:

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- ▶ we can compare clauses using the **bag extension** \succ^{bag} of \succ .

For simplicity we denote the multiset ordering also by \succ .

Example

Let \succ be a total well-founded ordering on the ground atoms p_1, \dots, p_6 such that $p_6 \succ p_5 \succ p_4 \succ p_3 \succ p_2 \succ p_1$. Consider the bag extension of \succ ; for simplicity, denote the bag extension of \succ also by \succ .

Using \succ , compare and order the following three clauses:

$$p_6 \vee \neg p_6, \quad \neg p_2 \vee p_4 \vee p_5, \quad p_2 \vee p_3.$$

Redundancy

A clause $C \in S$ is called **redundant in S** if it is a logical consequence of clauses in S strictly smaller than C .

Examples

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If $\square \in S$, then all non-empty other clauses in S are **redundant**.

Redundant Clauses Can be Removed

In \mathcal{BR}_σ (and in all calculi we will consider later) **redundant clauses can be removed from the search space.**

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Inference Process with Redundancy

Let \mathbb{I} be an inference system. Consider an inference process with two kinds of step $S_i \Rightarrow S_{i+1}$:

1. Adding the conclusion of an \mathbb{I} -inference with premises in S_i .
2. Deletion of a clause redundant in S_i , that is

$$S_{i+1} = S_i - \{C\},$$

where C is redundant in S_i .

Fairness: Persistent Clauses and Limit

Consider an inference process

$$S_0 \Rightarrow S_1 \Rightarrow S_2 \Rightarrow \dots$$

A clause C is called **persistent** if

$$\exists N \forall j \geq i (C \in S_j).$$

The **limit** S_∞ of the inference process is the set of all persistent clauses:

$$S_\infty = \bigcup_{i=0,1,\dots} \bigcap_{j \geq i} S_j.$$

Fairness

The process is called \mathbb{I} -fair if every inference with persistent premises in S_∞ has been applied, that is, if

$$\frac{C_1 \quad \dots \quad C_n}{C}$$

is an inference in \mathbb{I} and $\{C_1, \dots, C_n\} \subseteq S_\infty$, then $C \in S_i$ for some i .

Completeness of BR_σ

Completeness Theorem. Let \succ be a well-founded ordering and σ a well-behaved selection function. Let also

1. S_0 be a set of clauses;
2. $S_0 \Rightarrow S_1 \Rightarrow S_2 \Rightarrow \dots$ be a fair BR_σ -inference process.

Then S_0 is unsatisfiable if and only if $\square \in S_i$ for some i .

Saturation up to Redundancy

A set S of clauses is called **saturated up to redundancy** if for every \mathbb{I} -inference

$$\frac{C_1 \quad \dots \quad C_n}{C}$$

with premises in S , either

1. $C \in S$; or
2. C is redundant w.r.t. S , that is, $S_{\prec C} \models C$.

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Lemma. A set S of clauses saturated up to redundancy is unsatisfiable if and only if $\square \in S$.

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Lemma. A set S of clauses saturated up to redundancy is unsatisfiable if and only if $\square \in S$.

Therefore, if we built a set saturated up to redundancy, then the initial set S_0 is **satisfiable**. This is a powerful way of checking redundancy: one can even check satisfiability of formulas having only **infinite models**.

The only problem with this characterisation is that there is **no obvious way to build a model of S_0** out of a saturated set.

Binary Resolution with Selection

One of the **key properties** to satisfy this lemma is the following: the conclusion of every rule is strictly smaller than the rightmost premise of this rule.

- ▶ Binary resolution,

$$\frac{\underline{p \vee C_1} \quad \underline{\neg p \vee C_2}}{C_1 \vee C_2} \text{ (BR).}$$

- ▶ Positive factoring,

$$\frac{\underline{p \vee p \vee C}}{p \vee C} \text{ (Fact).}$$

Outline

Redundancy Elimination

Equality

First-order logic with equality

- ▶ Equality predicate: $=$.
- ▶ Equality: $l = r$.

The order of literals in equalities does not matter, that is, we consider an equality $l = r$ as a multiset consisting of two terms l, r , and so consider $l = r$ and $r = l$ equal.

Equality. An Axiomatisation (Recap)

- ▶ **reflexivity** axiom: $x = x$;
- ▶ **symmetry** axiom: $x = y \rightarrow y = x$;
- ▶ **transitivity** axiom: $x = y \wedge y = z \rightarrow x = z$;
- ▶ **function substitution (congruence)** axioms:
 $x_1 = y_1 \wedge \dots \wedge x_n = y_n \rightarrow f(x_1, \dots, x_n) = f(y_1, \dots, y_n)$, for every function symbol f ;
- ▶ **predicate substitution (congruence)** axioms:
 $x_1 = y_1 \wedge \dots \wedge x_n = y_n \wedge P(x_1, \dots, x_n) \rightarrow P(y_1, \dots, y_n)$ for every predicate symbol P .

Inference systems for logic with equality

We will define a **resolution and superposition inference system**. This system is **complete**. One can **eliminate redundancy**.

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We will define a **resolution and superposition inference system**. This system is **complete**. One can **eliminate redundancy**.

We will first define it only for **ground clauses**. On the theoretical side,

- ▶ Completeness is first proved for **ground clauses** only.
- ▶ It is then “lifted” to **arbitrary first-order clauses** using a technique called **lifting**.
- ▶ Moreover, this way some notions (ordering, selection function) can first be defined for ground clauses only and then it is relatively easy to see how to generalise them for non-ground clauses.

Simple Ground Superposition Inference System

Superposition: (right and left)

$$\frac{l = r \vee C \quad s[l] = t \vee D}{s[r] = t \vee C \vee D} \text{ (Sup)}, \quad \frac{l = r \vee C \quad s[l] \neq t \vee D}{s[r] \neq t \vee C \vee D} \text{ (Sup)},$$

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Equality Resolution:

$$\frac{s \neq s \vee C}{C} \text{ (ER)},$$

Equality Factoring:

$$\frac{s = t \vee s = t' \vee C}{s = t \vee t \neq t' \vee C} \text{ (EF)},$$

Example

$$f(a) = a \vee g(a) = a$$

$$f(f(a)) = a \vee g(g(a)) \neq a$$

$$f(f(a)) \neq a$$

Can this system be used for efficient theorem proving?

Not really. It has **too many inferences**. For example, from the clause $f(a) = a$ we can derive any clause of the form

$$f^m(a) = f^n(a)$$

where $m, n \geq 0$.

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The recipe is to use the previously introduced ingredients:

1. Ordering;
2. Literal selection;
3. Redundancy elimination.