### Extended nonlocal games and monogamy-of-entanglement games Theory Seminar

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#### Outline

Nonlocal games

Extended nonlocal games

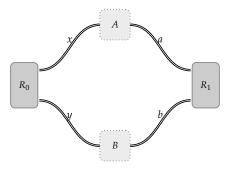
Monogamy-of-entanglement games

Open questions

### Nonlocal games

#### Nonlocal games

A nonlocal game is a cooperative game played between Alice and Bob against a referee.



- 1. Question and answer sets:  $(\Sigma_A, \Sigma_B)$  and  $(\Gamma_A, \Gamma_B)$ ,
- 2. Distributions on question pairs:  $\pi: \Sigma_A \times \Sigma_B \to [0,1]$ ,
- 3. A predicate  $V: \Gamma_A \times \Gamma_B \times \Sigma_A \times \Sigma_B \rightarrow \{0,1\}$ , where

$$V(a,b|x,y) = \begin{cases} 1 & \text{if Alice and Bob win,} \\ 0 & \text{if Alice and Bob lose.} \end{cases}$$

### Strategies and values for nonlocal games

Alice and Bob could use different types of strategies:

- ▶ Classical strategies: Alice and Bob answer deterministically, determined by functions of  $f: \Sigma_A \to \Gamma_A$  and  $g: \Sigma_B \to \Gamma_B$ .
- ▶ Quantum strategies: Alice and Bob share a joint quantum system  $\rho \in D(\mathcal{A} \otimes \mathcal{B})$  and allow their answers to be outcomes of measurements on this shared system.

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The *value* of a nonlocal game is the maximal winning probability for the players to win over all strategies of a specified type.

For a nonlocal game, G, we denote the classical and quantum values as

- ▶ Classical value:  $\omega(G)$ ,
- Quantum value:  $\omega^*(G)$ .

### Example: The CHSH game

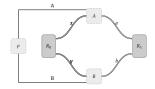
The CHSH game ( $G_{CHSH}$ ). Question and answer sets over  $\{0,1\}$ . Question pairs  $\{00,01,10,11\}$  selected with equal probability. Winning condition iff  $a \oplus b = x \wedge y$ .

$$\omega(G_{\mathsf{CHSH}}) < \omega^*(G_{\mathsf{CHSH}})$$

•  $\omega(G_{CHSH}) = \frac{3}{4} = 0.75$ :



•  $\omega^*(G_{CHSH}) = \cos^2(\frac{\pi}{8}) \approx 0.8536$ :

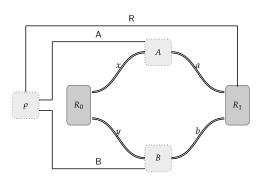


# Demo Time: CHSH game in QETLAB CHSH\_GAME.M

### Extended nonlocal games

#### Extended nonlocal games

An extended nonlocal game is a nonlocal game where the referee also holds a quantum system that he measures provided by Alice and Bob.



- 1. Question and answer sets  $(\Sigma_A, \Sigma_B)$  and  $(\Gamma_A, \Gamma_B)$ .
- 2. Distribution on question pairs:  $\pi: \Sigma_A \times \Sigma_B \to [0,1]$ .
- 3. A measurement operator  $V: \Gamma_A \times \Gamma_B \times \Sigma_A \times \Sigma_B \to \operatorname{Pos}(\mathcal{R})$ .

### Extended nonlocal games: Winning and losing probabilities

At the end of the protocol, the referee has:

1. The state at the end of the protocol:

$$\rho_{\mathsf{a},\mathsf{b}}^{\mathsf{x},\mathsf{y}} \in \mathrm{D}(\mathcal{R}).$$

2. A measurement the referee makes on its part of the state  $\rho$ :

$$V(a, b|x, y) \in Pos(\mathcal{R}).$$

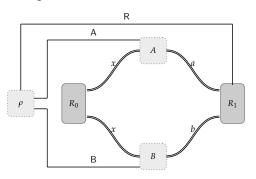
The respective winning and losing probabilities are given by

$$\left\langle V(a,b|x,y), \rho_{a,b}^{x,y} \right\rangle$$
 and  $\left\langle \mathbb{1} - V(a,b|x,y), \rho_{a,b}^{x,y} \right\rangle$ .

### Monogamy-of-entanglement games

### Monogamy-of-entanglement games

Monogamy-of-entanglement games  $\P$ , are a special type of extended nonlocal game.



- 1. Same question and answer sets:  $\Sigma = \Sigma_A = \Sigma_B$  and  $\Gamma = \Gamma_A = \Gamma_B$ .
- 2. Alice and Bob get the same question:  $\pi(x, y) = 0$  for  $x \neq y$ .
- 3. Referee's measurement operator:  $R: \Sigma \times \Gamma \to \operatorname{Pos}(\mathcal{R})$ .
- 4. Winning condition: Iff Alice's output, Bob's output, and the referee's output are all the *equal*.

# Standard quantum strategies for monogamy-of-entanglement games

A standard quantum strategy consists of a tripartite state  $\rho \in D(\mathcal{R} \otimes \mathcal{A} \otimes \mathcal{B})$  and sets of local measurements for Alice and Bob.

► The winning probability for a monogamy-of-entanglement game using a standard quantum strategy is:

$$\sum_{x \in \Sigma} \pi(x) \sum_{a \in \Gamma} \left\langle R(a|x) \otimes A_a^x \otimes B_a^x, \rho \right\rangle.$$

The standard quantum value of a monogamy-of-entanglement game, G, denoted as  $\omega^*(G)$ , is the maximal winning probability for Alice and Bob over all standard quantum strategies.

# Unentangled strategies for monogamy-of-entanglement games

In an  $unentangled\ strategy$ , the state  $\rho$  prepared by Alice and Bob is fully separable, that is

$$\{\rho_j^{\mathsf{R}}: j \in \Delta\} \subseteq \mathrm{D}(\mathcal{R}), \quad \{\rho_j^{\mathsf{A}}: j \in \Delta\} \subseteq \mathrm{D}(\mathcal{A}), \quad \{\rho_j^{\mathsf{B}}: j \in \Delta\} \subseteq \mathrm{D}(\mathcal{B}),$$

such that

$$\rho = \sum_{j \in \Delta} p(j) \rho_j^{\mathsf{R}} \otimes \rho_j^{\mathsf{A}} \otimes \rho_j^{\mathsf{B}}.$$

# Unentangled strategies for monogamy-of-entanglement games

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such that

$$\rho = \sum_{j \in \Delta} p(j) \rho_j^{\mathsf{R}} \otimes \rho_j^{\mathsf{A}} \otimes \rho_j^{\mathsf{B}}.$$

Winning probability for an unentangled strategy is given by:

$$\sum_{x \in \Sigma} \pi(x) \sum_{a \in \Gamma} \left\langle R(a|x) \otimes A_a^{\times} \otimes B_a^{\times}, \rho \right\rangle$$

where  $\rho$  is separable.

The *unentangled value*, denoted as  $\omega(G)$ , is the supremum of the winning probability over all unentangled strategies.

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### Unentangled value of monogamy-of-entanglement games

For an unentangled strategy, we have that Alice, Bob, and the referee share

$$\rho = \sum_{j \in \Delta} p(j) \rho_j^{\mathsf{R}} \otimes \rho_j^{\mathsf{A}} \otimes \rho_j^{\mathsf{B}}.$$

- ▶ For  $\omega(G)$ , we want the *best* Alice and Bob can do.
- ▶ Since  $\rho$  is separable (no quantum correlations) pick *best j*:

$$\rho = \rho^{\mathsf{R}} \otimes \rho^{\mathsf{A}} \otimes \rho^{\mathsf{B}}.$$

# Unentangled strategies for monogamy-of-entanglement games

Alice and Bob only win when their outputs agree, and we assume that the measurements of the referee are positive semidefinite (from the definition for monogamy-of-entanglement games).

► For any monogamy-of-entanglement game, *G*, the unentangled value is:

$$\omega(G) = \max_{f:\Sigma \to \Gamma} \left\| \sum_{x \in \Sigma} \pi(x) R(f(x)|x) \right\|,$$

where the maximum is over all functions  $f: \Sigma \to \Gamma$ .

### The BB84 monogamy-of-entanglement game

The BB84 game  $(G_{BB84} \text{ for short})^{\P}$  is defined by:

1. Question and answer sets:

$$\Sigma = \Gamma = \{0, 1\},\$$

2. Uniform probability for questions:

$$\pi(0) = \pi(1) = \frac{1}{2}$$

3. Measurements defined by the BB84 bases:

For 
$$x = 0$$
:  $R(0|0) = |0\rangle\langle 0|$ ,  $R(1|0) = |1\rangle\langle 1|$   
For  $x = 1$ :  $R(0|1) = |+\rangle\langle +|$ ,  $R(1|1) = |-\rangle\langle -|$ 

The unentangled and standard quantum values for  $G_{RB84}$  coincide:

$$\omega(G_{\text{BB84}}) = \omega^*(G_{\text{BB84}}) = \cos^2(\pi/8) \approx 0.8536$$

# Demo Time: BB84 game BB84\_GAME.M

### A natural question for monogamy-of-entanglement games

▶ Question: For any monogamy-of-entanglement game, G, is it true that the *unentangled* and *standard quantum* values always coincide? In other words is it true that:

$$\omega(G) = \omega^*(G)$$

for all monogamy-of-entanglement games G?

# Demo Time: Random monogamy-of-entanglement games RANDOM\_MOE\_GAMES.M

### A natural question for monogamy-of-entanglement games

▶ Question: For any monogamy-of-entanglement game, G, is it true that the *unentangled* and *standard quantum* values always coincide? In other words is it true that:

$$\omega(G)=\omega^*(G)$$

for all monogamy-of-entanglement games *G*?

- Answer:
  - For certain cases: Yes.
  - ► In general: No.

$$\omega(G) = \omega^*(G)$$
  
In general No

# Monogamy-of-entanglement games where $\omega(\textit{G}) \neq \omega^*(\textit{G})$

There exists a monogamy-of-entanglement game, G, with  $|\Sigma|=4$  and  $|\Gamma|=3$  such that

$$\omega(G) < \omega^*(G)$$
.

1. Question and answer sets:

$$\Sigma = \{0, 1, 2, 3\}, \quad \Gamma = \{0, 1, 2\}.$$

2. Uniform probability for questions:

$$\pi(0) = \pi(1) = \pi(2) = \pi(3) = \frac{1}{4}$$

3. Measurements defined by a mutually unbiased basis ¶:

$$\{R(0|x), R(1|x), R(2|x)\}.$$

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# Demo Time: Mutually unbiased basis game ${\rm MUB\_4\_3\_GAME.M}$

## Monogamy-of-entanglement games where $\omega(G) \neq \omega^*(G)$

An exhaustive search over all unentangled strategies reveals an optimal unentangled value:

$$\omega(G)=\frac{3+\sqrt{5}}{8}\approx 0.6545.$$

▶ Alternatively, a computer search over standard quantum strategies and a heuristic approximation for the upper bound of  $\omega^*(G)$  reveals that:

$$2/3 \ge \omega^*(G) \ge 0.6609.$$

This ability to compute upper bounds for extended nonlocal games is obtained from an adaptation of a technique known as the *NPA hierarchy*.

$$\omega(G) = \omega^*(G)$$
  
For certain classes, Yes.

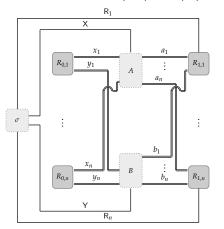
## Monogamy games that obey $\omega(G) = \omega^*(G)$

Theorem (Johnston, Mittal, R, Watrous) For any monogamy-of-entanglement game, G, for which  $|\Sigma|=2$ :  $\omega(G)=\omega^*(G).$ 

# Parallel repetition of monogamy-of-entanglement games

### Parallel repetition of monogamy-of-entanglement games

- ▶ Parallel repetition: Run a monogamy-of-entanglement game, G, for n times in parallel, denoted as  $G^n$ .
- Strong parallel repetition:  $\omega(G^n) = \omega(G)^n$



Question: Do all monogamy-of-entanglement games obey strong parallel repetition?

## Parallel repetition of monogamy-of-entanglement games

► Recall:

$$\omega(G_{\text{BB84}}) = \omega^*(G_{\text{BB84}}) = \cos^2(\pi/8) \approx 0.8536.$$

▶  $G_{\text{BB84}}$  obeys strong parallel repetition ¶:

$$\omega^*(G_{\mathsf{BB84}}^n) = \omega^*(G_{\mathsf{BB84}})^n = (\cos^2(\pi/8))^n$$
.

# Demo Time: Strong parallel repetition of BB84 BB84\_PARALLEL\_REP.M

# Upper bounds on strong parallel repetition for monogamy games

Theorem (Tomamichel, Fehr, Kaniewski, Wehner)

Let  $G = (\pi, R)$  be a monogamy game where  $\pi$  is uniform over  $\Sigma$ . It holds that

$$\omega^*(G^n) \leq \left(\frac{1}{|\Sigma|} + \frac{|\Sigma| - 1}{|\Sigma|} \sqrt{c(G)}\right)^n,$$

where c(G) is the "maximal overlap of measurements" of the referee

$$c(G) = \max_{\substack{x,y \in \Sigma \\ x \neq y}} \max_{a,b \in \Gamma} \left\| \sqrt{R(a|x)} \sqrt{R(b|y)} \right\|^2.$$

### Strong parallel repetition for certain monogamy games

#### Theorem (Johnston, Mittal, R, Watrous)

Let  $G=(\pi,R)$  be a monogamy game where  $|\Sigma|=2$ ,  $\pi$  is uniform over  $\Sigma$ , and R(a|x) are projective operators. It holds that

$$\omega^*(G^n) = \left(\frac{1}{2} + \frac{1}{2}\sqrt{c(G)}\right)^n.$$

### A key proposition and lemma

#### Lemma

Let  $\Pi_0$  and  $\Pi_1$  be nonzero projection operators on  $\mathbb{C}^n$ . It holds that

$$\|\Pi_0 + \Pi_1\| = 1 + \|\Pi_0\Pi_1\|.$$

#### Proposition

Let  $G=(\pi,R)$  be a monogamy-of-entanglement game for which  $\Sigma=\{0,1\}$ ,  $\pi$  is uniform over  $\Sigma$ , and R(a|x) is a projection operator for each  $x\in\Sigma$  and  $a\in\Gamma$ . It holds that

$$\omega(G) = \frac{1}{2} + \frac{1}{2} \max_{a,b \in \Gamma} \left\| R(a|0)R(b|1) \right\|.$$

### Proof of proposition

Recall that the unentangled value for any monogamy game G is written as

$$\omega(G) = \max_{f:\Sigma \to \Gamma} \left\| \sum_{x \in \Sigma} \pi(x) R(f(x)|x) \right\|.$$

Assuming the lemma stating  $\|\Pi_0 + \Pi_1\| = 1 + \|\Pi_0\Pi_1\|$ , we have

$$\omega(G) = \max_{a,b \in \Gamma} \left\| \frac{R(a|0) + R(b|1)}{2} \right\| = \frac{1}{2} + \frac{1}{2} \max_{a,b \in \Gamma} \left\| R(a|0)R(b|1) \right\|.$$

From the proposition that

$$\omega(G) = \frac{1}{2} + \frac{1}{2}\sqrt{c(G)}.$$

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Since this is an unentangled strategy, we can assume that Alice and Bob just play every instance optimally (since there is no quantum correlation). It follows then that

$$\omega(G^n) = \left(\frac{1}{2} + \frac{1}{2}\sqrt{c(G)}\right)^n.$$

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Recall that the theorem from [Tomamichel, Fehr, Kaniewski, Wehner, (2013)] gives us

$$\omega^*(G^n) \leq \left(\frac{1}{2} + \frac{1}{2}\sqrt{c(G)}\right)^n$$

which gives us that  $\omega^*(G^n) \leq \omega(G^n)$ .

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which gives us that  $\omega^*(G^n) \leq \omega(G^n)$ . Finally,

$$\omega^*(G^n) \ge \omega(G^n) \ge \left(\frac{1}{2} + \frac{1}{2} \max_{a,b \in \Gamma} \left\| R(a|0)R(b|1) \right\| \right)^n = \left(\frac{1}{2} + \frac{1}{2}\sqrt{c(G)}\right)^n.$$

## Open questions

# Unentangled vs. standard quantum strategies for monogamy-of-entanglement games

Inputs $( \Sigma )$	Outputs $( \Gamma )$	$\omega^*(G) = \omega(G)$	$\omega^*(G^n) = \omega^*(G)^n$	$\omega_{ns}(G^n) = \omega_{ns}(G)^n$
2	$ \Gamma  \geq 1$	yes	yes¶	no
3	$ \Gamma  \geq 1$	?	?	no
4	3	no	?	no

Question: What about  $|\Sigma| = 3$ ?

- ▶ Proof technique fails for  $|\Sigma| > 2$ .
- Computational search:
  - ▶ Generate random monogamy-of-entanglement games where  $|\Sigma|=3$  and  $|\Gamma|\geq 2$ .
  - ▶ 10<sup>8</sup> random games generates, no counterexamples found.

<sup>¶</sup>So long as the measurements used by the referee are projective and the probability distribution,  $\pi$ , from which the questions are asked is uniform.