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PPS7

Q1

Aim:

Write a function in 'C' to perform factorial of natural number 'n'. Get the user input for 'n'.

Procedure:

Input:

A natural number, n

Output:

Factorial of n

Algorithm:

Step 1: Declare 'factorial' function with return type 'int' and argument 'int n'

Main Function

Step 1: Declare variables n and r
Step 2: Read a natural number 'n' from user
Step 3: Call 'factorial' function and save its return value in r
Step 4: Display 'r' which is the factorial of 'n'

Factorial Function (Recursion)

Step 1: If n is equal to 0 or n is equal to 1
    return 1
Step 2: Else call the function again in return statement
    return n*factorial(n-1)

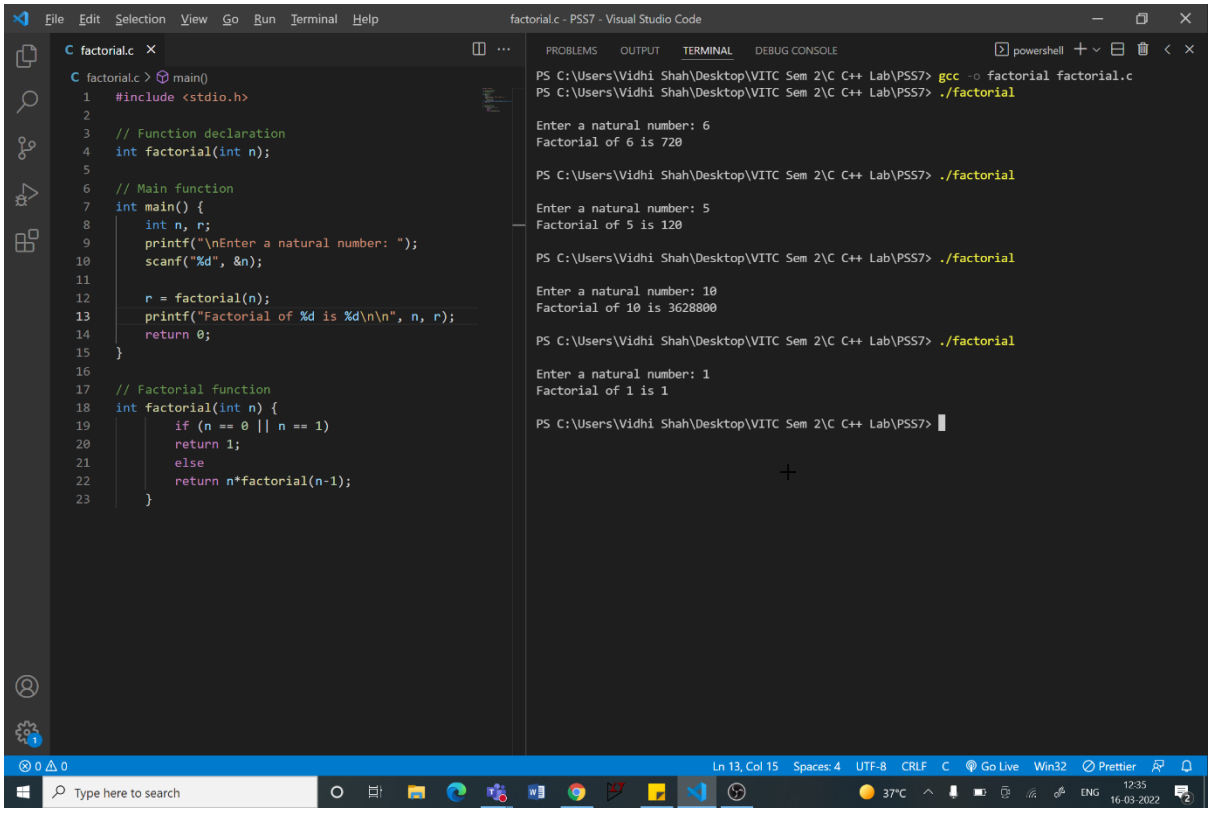
Code:

```c
#include <stdio.h>

// Function declaration
int factorial(int n);

// Main function
int main() {
    int n, r;
    printf("\nEnter a natural number: ");
    scanf("%d", &n);

    r = factorial(n);
    printf("Factorial of %d is %d\n\n", n, r);
    return 0;
}
// Factorial function
int factorial(int n) {
        if (n == 0 || n == 1)
        return 1;
        else
        return n*factorial(n-1);
    }
```



Q2

Aim:

Write a function using ‘C’ to find the square of a number given by the user.

Procedure:

Input:

An integer number, n

Output:

Square of number n

Algorithm:

Step 1: Declare ‘square’ function with return type ‘int’ and argument ‘int n’

Main Function

Step 1: Declare variables n and r
Step 2: Read an integer number ‘n’ from user
Step 3: Call ‘square’ function and save its return value in r
Step 4: Display ‘r’ which is the square of ‘n’

Square Function

Step 1: Return n*n

Code:

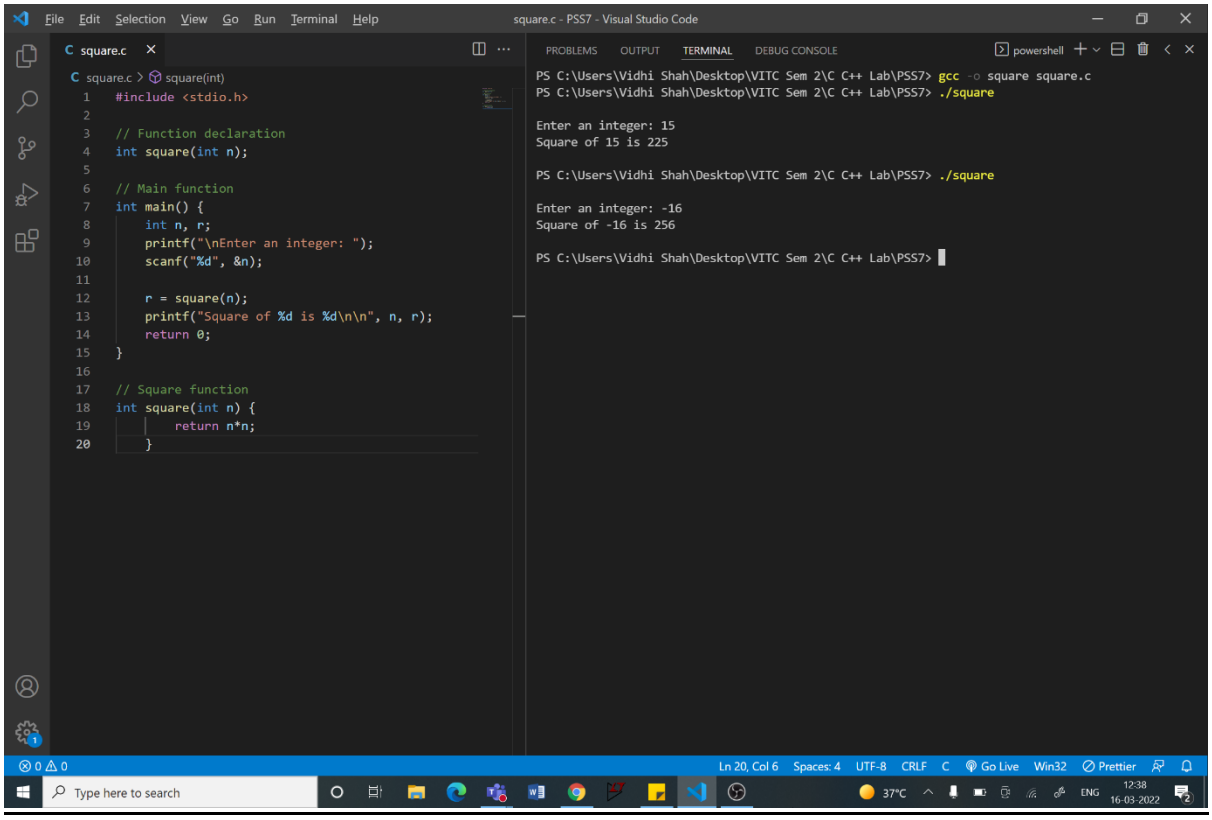
```c
#include <stdio.h>

// Function declaration
int square(int n);

// Main function
int main() {
    int n, r;
    printf("\nEnter an integer: ");
    scanf("%d", &n);

    r = square(n);
    printf("Square of %d is %d\n\n", n, r);
    return 0;
}

// Square function
int square(int n) {
        return n*n;
    }
```



Q3

Aim:

Write a ‘C’ Program to perform Matrix Addition for n x n Matrix. Get the user input for ‘n’.

Procedure:

Input:

A natural number, n
Matrix 1 and Matrix 2 of dimension n x n

Output:

Matrix addition of matrix 1 and matrix 2

Algorithm:

Step 1: Declare variables n, i, j
Step 2: Declare ‘matrixaddn’ function with return type ‘void’ and argument of 2 integer matrices

Main Function

Step 1: Read a natural number ‘n’ from user
Step 2: Declare 2 integer matrices, ‘m1’ and ‘m2’, of dimension n x n
Step 2: Read and store elements of matrix 1, m1, using for loop
Step 3: Read and store elements of matrix 2, m2, using for loop
Step 4: Call ‘matrixaddn’ function

Matrix Addition Function

Step 1: Declare matrix ‘ma’ of dimension n x n
Step 2: Initialise i to 0. For i < n
    Initialise j to 0. For j < n
        ma[i][j] = m1[i][j] + m2[i][j]
        Increment j
    Increment i
Step 3: Print elements of matrix ‘ma’ using for loop

Code:

Main Function

```c
#include <stdio.h>

// Function declaration
int n, i, j;
void matrixaddn(int m1[n][n], int m2[n][n]);

// Main function
int main() {

    printf("\nEnter a natural number 'n' for dimensions of the matrices: ");
    scanf("%d", &n);

    // Matrix input from user
    int m1[n][n], m2[n][n];
    printf("\nEnter elements for Matrix 1:\n");
    for (i = 0; i < n; i++) {
        for (j = 0; j < n; j++) {
            scanf("%d", &m1[i][j]);
        }
    }

    printf("\nEnter elements for Matrix 2:\n");
    for (i = 0; i < n; i++) {
        for (j = 0; j < n; j++) {
            scanf("%d", &m2[i][j]);
        }
    }

    matrixaddn(m1, m2);
    printf("\n");
    return 0;
}
```

Matrix Addition Function

```c
// Matrix Addition function
void matrixaddn(int m1[n][n], int m2[n][n]) {
        int ma[n][n];
        for (i = 0; i < n; i++) {
            for (j = 0; j < n; j++) {
                ma[i][j] = m1[i][j] + m2[i][j];
            }
        }

        printf("Matrix Addition:\n");
        for (i = 0; i < n; i++) {
            for (j = 0; j < n; j++) {
                printf("%d ", ma[i][j]);
            }
            printf("\n");
        }
    }
```