

Problem 1

In problem 1, we compute the volume of dog brain from a three-dimensional MRI image of the brain. The image is segmented using the program 'Volume Rover'. The distribution of seed points for segmentation is presented in Figure 1 where the cyan colored points correspond to the brain, our area of interest, and the red points correspond to the region we need to remove. The resultant segmented image is presented in Figure 2. The segmented image has the same dimension as the initial image, though the region outside the brain has been zeroed out.

To compute the volume, we first read the code in using the code in § . Then we proceed to compute the volume of a voxel in the image and multiply that with the number of voxels corresponding to the brain, ie the voxels with a nonzero value. From the output in § , we see that the image is of size $219.1386 \times 219.1386 \times 28.0014 \text{ mm}^3$ in x, y, z directions respectively with 256 points in x and y directions and 15 points in the z direction. The volume of a voxel is the product of grid spacing in each direction, and comes out to be 1.4771 mm^3 . The number of voxels corresponding to the brain are 39,144. The volume of the brain is therefore 57820 mm^3 .

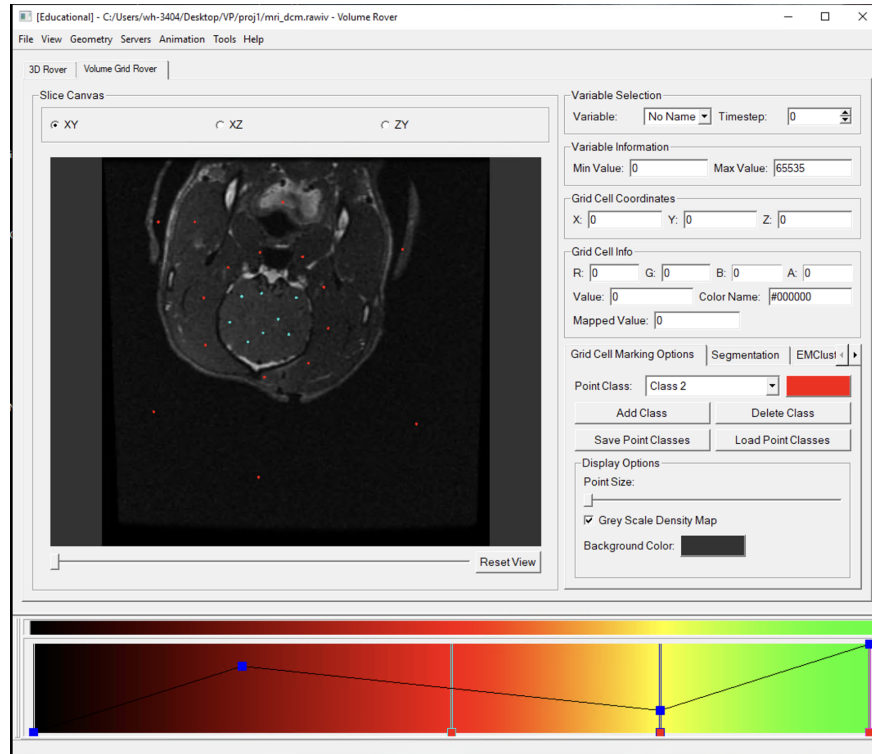


Figure 1: Seed points for segmenting dog brain

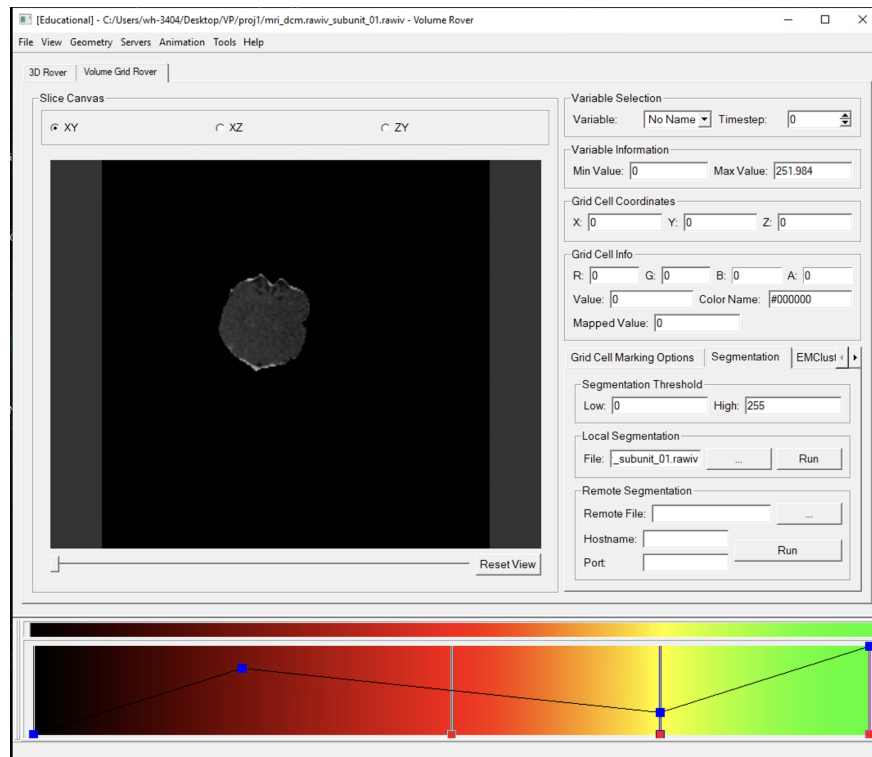


Figure 2: Segmented MRI of dog brain

Code

readRawiv.m

```
1 function rawiv = readRawiv(rawivName)
2 %   Read rawiv data format into Matlab and saveas a raw file
3 %   http://ccvweb.csres.utexas.edu/docs/data-formats/rawiv.html
4 %
5 %   Usage:
6 %   rawiv = readRawiv(rawivName)
7 %
8 %   Example
9 %   rawiv = readRawiv('head.rawiv');
10 %
11 %   Author:      Sheng Yue
12 %   Email:       sheng.yue.84@gmail.com
13 %   Created:     18 March 2011
14 %   Version:     1.0
15 fid=fopen(rawivName, 'r');
16 rawiv.minXYZ      = fread(fid,3, 'float', 'b');
17 rawiv.maxXYZ      = fread(fid,3, 'float', 'b');
18 rawiv.numVerts    = fread(fid,1, 'uint32', 'b');
19 rawiv.numCells    = fread(fid,1, 'uint32', 'b');
20 rawiv.dimXYZ       = fread(fid,3, 'uint32', 'b');
21 rawiv.originXYZ    = fread(fid,3, 'float', 'b');
22 rawiv.spanXYZ      = fread(fid,3, 'float', 'b');
23 rawiv.image        = fread(fid, prod(rawiv.dimXYZ), '*float', 'b');
24 ;
25 rawiv.image        = reshape(rawiv.image, rawiv.dimXYZ);
26 fclose(fid);
27
28 outName = [rawivName '_ ' num2str(rawiv.dimXYZ(1)) '_ ' ...
29           num2str(rawiv.dimXYZ(2)) '_ ' ...
30           num2str(rawiv.dimXYZ(3)) '.raw'];
31 fid=fopen(outName, 'wb');
32 fwrite(fid, rawiv.image, 'float');
33 fclose(fid);
34 end
```

compute_volume.m

```
1 %
2 filename = 'mri_dcm.rawiv_subunit_01.rawiv';
3
4 data = readRawiv(filename)
5 img = data.image;
6
7 vol_voxel = prod(data.spanXYZ);
8 num_voxel = sum(img ~= 0, 'all');
9 vol = vol_voxel * num_voxel
```

Output

```
1 >> compute_volume
2
3 data =
4
5 struct with fields:
6
7     minXYZ: [0 0 0]
8     maxXYZ: [219.1386 219.1406 28.0014]
9     numVerts: 983040
10    numCells: 910350
11    dimXYZ: [256 256 15]
12    originXYZ: [0 0 0]
13    spanXYZ: [0.8594 0.8594 2.0001]
14    image: [256x256x15 single]
15
16
17 vol =
18
19 5.7820e+04
```

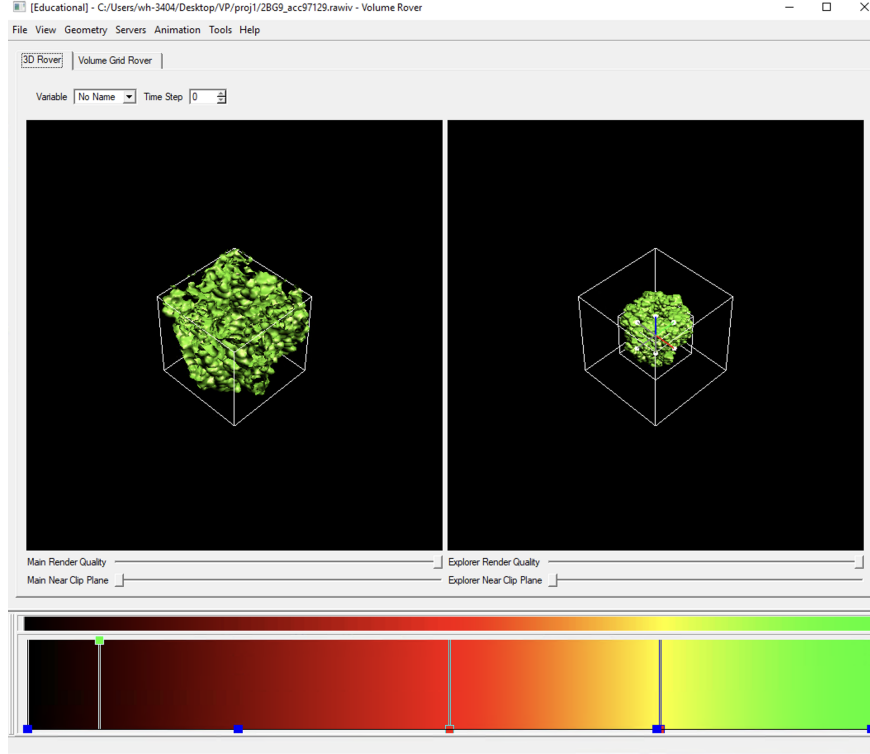


Figure 3: Isosurface of potential field

Problem 2

In problem 2, we are provided with a dataset consisting of an electric potential field over a domain. We select an isosurface of the field as shown in Figure 4 and extract it in the form of a triangle mesh, displayed in ?? . We interpolate the volumetric potential field to the isosurface by means of trilinear interpolation, as illustrated in § . The minimum, maximum, and mean of the potential field on the isosurface are

Quantity	Value
Minimum	-334.4745
Maximum	198.5442
Mean	-3.2103

Table 1: Statistics on the isosurface

The isosurface is replotted with coloring such that regions with value less than or greater than ± 0.1 are colored red and blue respectively. The plot is displayed in Figure 5.

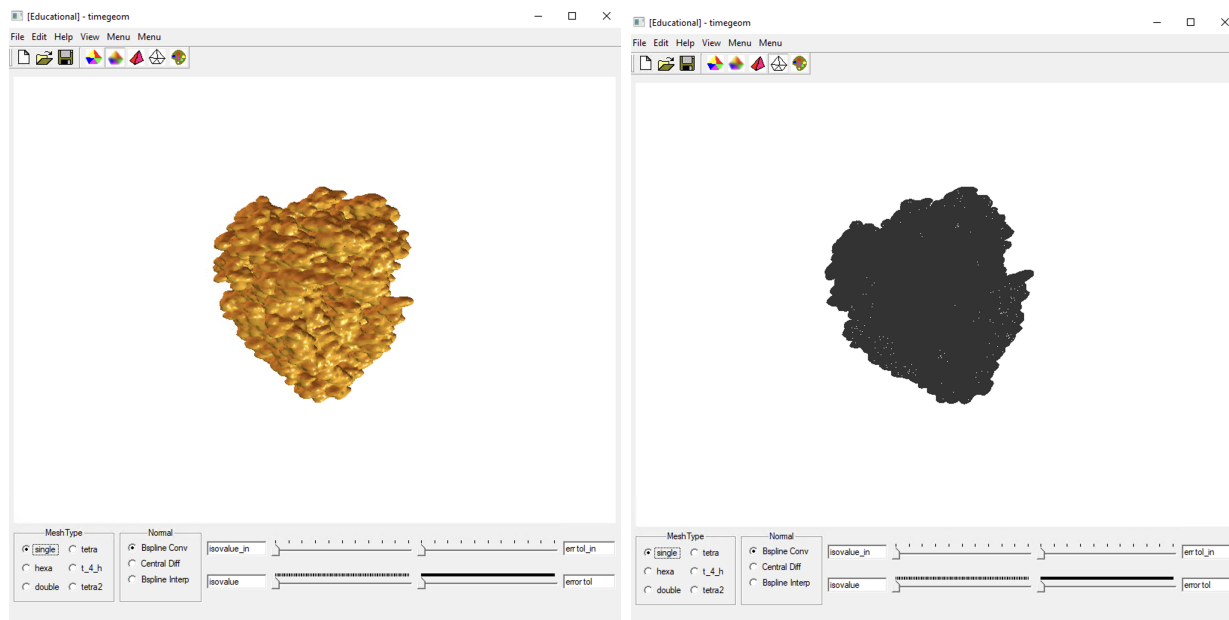


Figure 4: Isosurface of potential field

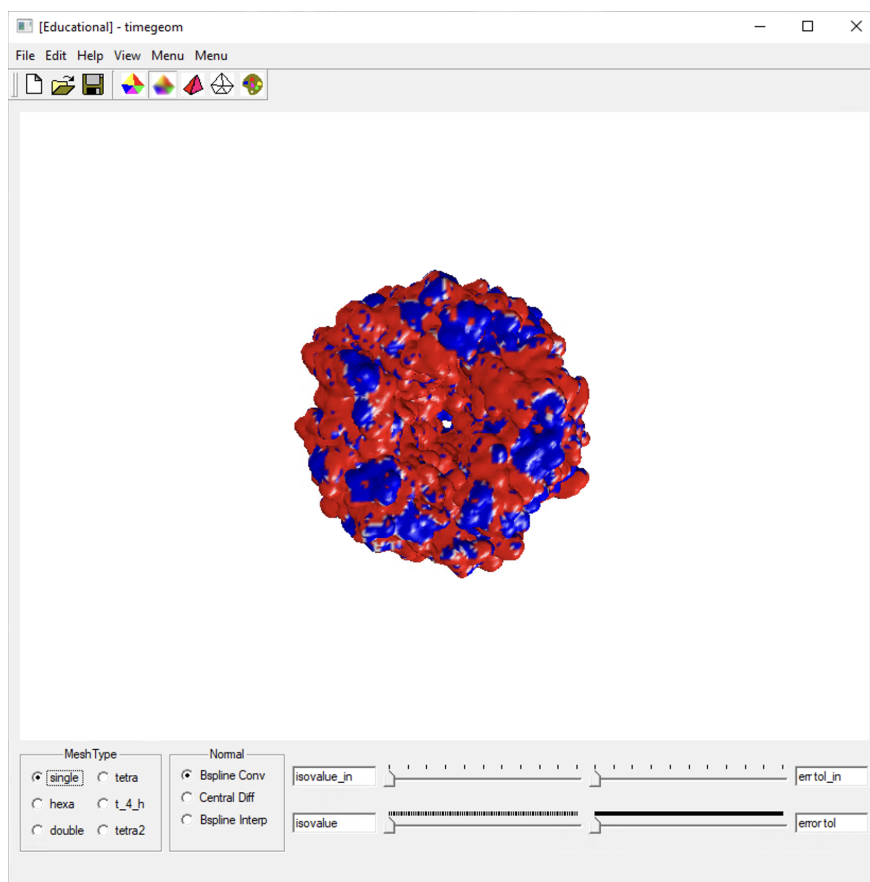


Figure 5: Isosurface of potential field

Code

```
prob2.m

1 %
2 pfile = '2BG9_pot97129.rawiv';
3 pfile = readRawiv(pfile);
4
5 pot = pfile.image;
6 xm = linspace(pfile.minXYZ(1), pfile.maxXYZ(1), pfile.dimXYZ(1));
7 ym = linspace(pfile.minXYZ(2), pfile.maxXYZ(2), pfile.dimXYZ(2));
8 zm = linspace(pfile.minXYZ(3), pfile.maxXYZ(3), pfile.dimXYZ(3));
9
10 tfile = 'iso_tri.raw';
11 tfile = readTriRaw(tfile);
12
13 Nv = tfile.nVerts;
14 xyz = horzcat(tfile.x, tfile.y, tfile.z);
15 pval = zeros(Nv, 1);
16
17 for i=1:Nv
18     pval(i) = compute_val(pot, xyz(i,:), xm, ym, zm);
19 end
20
21 pmax = max(pval)
22 pmin = min(pval)
23 pmean = sum(pval) / Nv
24
25 rgb = zeros(Nv, 3);
26 for i=1:Nv
27     if pval(i) > 0.1;
28         rgb(i,:) = [0, 0, 1];
29     elseif pval(i) < -0.1;
30         rgb(i,:) = [1, 0, 0];
31     else
32         rgb(i,:) = [1, 1, 1];
33     end
34 end
35
36 Ne = tfile.nElems;
37
38 filename = 'iso_tri.rawc';
39 fid = fopen(filename, 'w');
40 fprintf(fid, [num2str(Nv), ' ', num2str(Ne), '\n']);
```

```
41 dlmwrite(filename, horzcat(xyz, rgb), 'delimiter', ' ', '-append')
    ;
42 dlmwrite(filename, tfile.A, 'delimiter', ' ', '-append')
    ;
43 type(filename);
44
45 %=====
46 % HELPER FUNCTIONS
47 %=====
48 function ixyz = voxel_idx(xyz, xm, ym, zm)
49     % returns index to bottom-left corner of voxel
50
51     x = xyz(1);
52     y = xyz(2);
53     z = xyz(3);
54
55     dx = xm(2) - xm(1);
56     dy = ym(2) - ym(1);
57     dz = zm(2) - zm(1);
58
59     ix = floor(x / dx) + 1;
60     iy = floor(y / dy) + 1;
61     iz = floor(z / dz) + 1;
62
63     ixyz = [ix, iy, iz];
64 end
65
66 function uvw = local_coordinates(xyz, ixyz, xm, ym, zm)
67     % xyz: point coordinates
68     % vi : voxel bottom left corner index
69
70     ix = ixyz(1);
71     iy = ixyz(2);
72     iz = ixyz(3);
73
74     x0 = xm(ix);
75     x1 = xm(ix + 1);
76
77     y0 = ym(iy);
78     y1 = ym(iy + 1);
79
80     z0 = zm(iz);
81     z1 = zm(iz + 1);
82
83     x = xyz(1);
```



```
84     y = xyz(2);
85     z = xyz(3);
86
87     u = (x - x0) / (x1 - x0);
88     v = (y - y0) / (y1 - y0);
89     w = (z - z0) / (z1 - z0);
90
91     assert(-1e-12 < u < 1.0 + 1e-12);
92     assert(-1e-12 < v < 1.0 + 1e-12);
93     assert(-1e-12 < w < 1.0 + 1e-12);
94
95     uvw = [u, v, w];
96 end
97
98 function wts = intp_wts(u, ixyz)
99
100     ix = ixyz(1);
101     iy = ixyz(2);
102     iz = ixyz(3);
103
104     wts.u000 = u(ix, iy, iz);
105
106     wts.u100 = u(ix+1, iy, iz);
107     wts.u010 = u(ix, iy+1, iz);
108     wts.u001 = u(ix, iy, iz+1);
109
110     wts.u110 = u(ix+1, iy+1, iz);
111     wts.u101 = u(ix+1, iy, iz+1);
112     wts.u011 = u(ix, iy+1, iz+1);
113
114     wts.u111 = u(ix+1, iy+1, iz+1);
115
116 end
117
118 function val = interpolate(wts, uvw)
119     u = uvw(1);
120     v = uvw(2);
121     w = uvw(3);
122
123     val = wts.u000 * (1 - u) * (1 - v) * (1 - w);
124 %
125     val = val + wts.u100 * u * (1 - v) * (1 - w);
126     val = val + wts.u010 * (1 - u) * v * (1 - w);
127     val = val + wts.u001 * (1 - u) * (1 - v) * w;
128 %
```

```
129     val = val + wts.u110 *      u *      v * (1 - w);
130     val = val + wts.u101 *      u * (1 - v) *      w ;
131     val = val + wts.u011 * (1 - u) *      v *      w ;
132 %
133     val = val + wts.u111 *      u *      v *      w ;
134
135 end
136
137 function val = compute_val(u, xyz, xm, ym, zm)
138     % u - array to sample
139     % xyz - point coordinates
140
141     ixyz = voxel_idx(xyz, xm, ym, zm);
142     uvw  = local_coordinates(xyz, ixyz, xm, ym, zm);
143
144     wts = intp_wts(u, ixyz);
145     val = interpolate(wts, uvw);
146 end
```

```
1 >> prob2
2
3 pmax =
4
5     198.5442
6
7
8 pmin =
9
10    -334.4745
11
12
13 pmean =
14
15     -3.2103
```