## Chapter 1

# Splitting Criterion

#### 1.1 Gini index

The gini impurity is a decision tree splitting metric used by the CART<sup>1</sup> algorithm. In decision trees used for classification, the gini index is used to compute the impurity of a data partition. Given a training set S and a target attribute that takes on k different values (classes), the gini index  $\mathcal{G}$  of set S is defined as,

$$\mathcal{G}(S) = \sum_{i=1}^{k} p_i (1 - p_i)$$

$$= \sum_{i=1}^{k} (p_i - p_i^2)$$

$$= \sum_{i=1}^{k} p_i - \sum_{i=1}^{k} p_i^2$$

$$= 1 - \sum_{i=1}^{k} p_i^2$$

where  $p_i$  is the probability of an item chosen at random from the training set belonging to class i. If a subset has only 1 class, its gini index is  $0 = 1 - 1^2$ , such a set is a pure dataset. On the other hand if the class distribution is balanced i.e. probability of an item belonging to class i is 1/k, its gini index achieves the maximum.

The gini splitting criterion requires the computation of a gini gain  $\hat{\mathcal{G}}$  for each feature f. Let feature f take on m unique values in  $\mathbb{R}$ . For each unique value  $f_j, j = 1, ...m$  the gini gain  $\hat{\mathcal{G}}(f_j, S)$  is computed as,

$$\begin{split} \hat{\mathcal{G}}(f_j, S) &= \mathcal{G}(S) - \mathcal{G}(f_j, S) \\ &= \mathcal{G}(S) - \left[ \frac{|S_{left}|}{|S|} \mathcal{G}(S_{left}) + \frac{|S_{right}|}{|S|} \mathcal{G}(S_{right}) \right] \end{split}$$

 $S_{left}$  and  $S_{right}$  are the partitions resulting from splitting the set on the basis of feature value f.  $S_{left}$  represents the set with feature value  $f < f_j$  and  $S_{right}$  represents the set with feature value  $f > f_j$ . The feature f and value  $f_j$  that maximizes the gini gain  $\hat{\mathcal{G}}$  are chosen as the splitting criterion at each internal node.

<sup>&</sup>lt;sup>1</sup>Discussed in section ??

### 1.2 Entropy

Entropy as a splitting metric is used by ID3, C4.5 and C5.0 tree algorithms. As the name suggests it is based on the concept of entropy in information theory. The entropy of a random variable is a measure of uncertainty and is mathematically defined by Shannon as,

$$H(X) = \sum_{i=1}^{n} P(x_i)I(x_i) = -\sum_{i=1}^{n} P(x_i)log_b P(x_i)$$
(1.1)

where X is a discrete random variable which takes values in  $\{x_1, ..., x_n\}$ , b is the base of the logarithm used, in Shannon entropy b=2 to represent encoding using bits.  $I(\bullet)$  is a measure of information content for  $x_i$  and is encoded in terms of the logarithm function.

The rationale behind using the logarithm function as a measure of information content is that it is additive for independent events. If event 1 occurs with probability  $p_1$ , I(p1p2) = I(p1) + I(p2). If event 1 can have one of n equally likely outcomes and event 2 can have one of m equally likely outcomes then there are mn possible outcomes of the joint event with probability  $p_1p_2$ .  $log_2(n)$  bits are needed to encode the first event and  $log_2(m)$  bits are needed to encode the second event then  $log_2mn = log_2(m) + log_2(n)$  bits are needed to encode both. Any function that encodes information content should preserve this additivity, hence the choice is logarithmic .i.e. I(p) = log(1/p).

Information gain under the entropy metric is defined as,

$$IG(T,f) = H(T) - H(T|f)$$

$$(1.2)$$

where T is a set of training samples, H is the entropy of the parent training set and H(T|f) can be thought of as the weighted entropy of the left and right partition sets induced by a partition on the feature value of f. Let f take m unique values in  $\mathbb{R}$ . For each unique value  $f_j, j = 1, ...m$  the information gain  $IG(T, f_j)$  is computed as,

$$IG(T, f_j) = H(T) - \left[ \frac{|T_{left}|}{|T|} H(T_{left}) + \frac{|T_{right}|}{|T|} H(T_{right}) \right]$$

$$(1.3)$$

where  $H(T) = -\sum_{i=1}^{k} p_i log_2 p_i$  in the presence of k classes and  $p_i$  is the probability of a sample chosen at random belonging to class i.

Intuitively, both the gini gain and entropy splitting criteria can be thought of as metrics that measure the reduction in impurity from a split and select a split that maximizes this reduction.

#### 1.2.1 Mathematical Formulation

Given input feature vectors  $\{\mathbf{x}_i\} \in \mathbb{R}^d$  and a target variable  $y_i \in \{0, 1\}$ , a DT recursively partitions the training set at each node.

Without loss of generality, let the data at node q be represented by Q. The DT considers for each candidate split  $\phi = (f, f_j)$  where f is a feature and  $f_j$  a threshold, partitions of the data Q into left and and right sets  $Q_l$  and  $Q_r$  such that,

$$Q_l(\phi) = \{ \mathbf{x}_i \in Q : \mathbf{x}_i \leqslant f_j \}$$
$$Q_r(\phi) = \{ \mathbf{x}_i \in Q : \mathbf{x}_i > f_i \}$$

The impurity denoted by  $\mathcal{E}(\bullet)$  at node q is computed for all valid candidate splits  $\phi$  on Q as,

$$S(Q,\phi) = \frac{Q_l}{Q} \mathcal{E}(Q_l(\phi)) + \frac{Q_r}{Q} \mathcal{E}(Q_r(\phi))$$
(1.4)

The candidate set  $\phi$  that minimizes the sum of impurities of left and right sets is chosen as the parameter for the split.

$$\phi = \operatorname{argmin}_{\phi} \mathcal{S}(Q, \phi) \tag{1.5}$$

These steps are applied recursively for sets  $Q_l$  and  $Q_r$  to grow the tree until one of the stopping criteria are triggered or all the samples in the node belong to the same class.