CAM2003C - Data Structures and Algorithms with C and C++

Lab Exercise: Multidimensional Arrays in C/C++

Solve the below problems in C/C++ and give the time and space complexities

```
Write a C program to demonstrate Row-Major and Column-Major storage.
#include <stdio.h>
#define ROWS 3
#define COLS 3
int main() {
  int arr[ROWS][COLS] = \{\{1,2,3\},\{4,5,6\},\{7,8,9\}\};
  printf("2D Array in Row-Major Order:\n");
 for(int i=0; i<ROWS; i++) {
   for(int j=0; j<COLS; j++) {
     printf("%d ", arr[i][j]);
   }
   printf("\n");
 }
  printf("\n2D Array in Column-Major Order (Simulated):\n");
 for(int j=0; j<COLS; j++) {
   for(int i=0; i<ROWS; i++) {</pre>
      printf("%d ", arr[i][j]);
   }
   printf("\n");
 }
 return 0;
```

WAP to solve the following 2D Array in C/C++

- 1) Create a Null Matrix of 3X3
- 2) Create an Identity Matrix of 4X4
- 3) Check that a matrix is Square or Not
- 4) Check that a matrix is Identity Matrix or Not.
- 5) Write a program to implement a 2D Array by defining its elements and display the elements of the 2D Array.
- 6) Write a program to implement a 2D Array by taking inputs from user and display the elements of the 2D Array.

Part A: 2D Arrays (Matrices)

Problem 1: Matrix Addition

Write a C/C++ program to:

- Take two matrices **A** and **B** of size m x n as input from the user.
- Compute and display the sum matrix **C** = **A** + **B**.
- Hint: Use nested loops for traversal.

Problem 2: Matrix Multiplication

Write a program that:

- Accepts two matrices A (m x p) and B (p x n).
- Computes the matrix multiplication **C** = **A** × **B**.
- Print the resultant matrix C.
- Verify matrix dimensions for multiplication validity (columns of A = rows of B).

Problem 3: Transpose of a Matrix

Create a program to:

- Accept a matrix A (m x n).
- Find its transpose A^T (n x m).
- Display both the original and the transposed matrices.

Problem 4: Determinant of a 2x2 Matrix

Write a program to compute the determinant of a 2x2 matrix:

Determinant=a11a22-a12a21Determinant=a11a22-a12a21

Problem 5: Saddle Point of a Matrix

Find and print all saddle points in a matrix. A saddle point is the minimum element in its row but the maximum in its column.

✓ Part B: 3D Arrays

Problem 6: Traversal of a 3D Array

Declare and initialize a 3D array of size 2×3×4. Write a program to:

- Display all elements of the array.
- Print the elements layer by layer.

Problem 7: Search in a 3D Array

Write a program that:

- Accepts a 3D array of size 3×3×3 from the user.
- Searches for a specific element entered by the user.
- Displays its position(s) (layer, row, column) if found.

Problem 8: Sum of All Elements in a 3D Array

Accept a 3D array of size **2×2×2** from the user. Write a program to calculate and print the sum of all elements.