$\frac{\text{CSN-252}}{\text{SYSTEM SOFTWARE}}$

Tutorial - 08 Design of SIC-XE Assembler

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1 Introduction

The SIC-XE assembler is a two-pass system I developed using C++ programming language. It takes a text file containing the SIC-XE instruction set as input and produces an object code file, tables, an intermediate file, and an error file (if any).

During the first pass, the assembler generates a symbol table and an intermediate file, laying the groundwork for the second pass. The second pass produces a listing file that includes the input assembly code and details such as addresses, block numbers, and object codes for each instruction. Additionally, it generates an object program and an error file (if any), highlighting any errors in the input assembly program.

This assembler supports the following SIC-XE instructions:

- Literals
- Expressions
- Symbol-defining statements
- Program Blocks

2 Architecture and Working

The assembler is divided into various files according to their functionalities.

- tables.hpp: Contains all the necessary structures for making symbol table-SYMTAB, literal table-LITTAB, block table-BLOCKTAB, and the Opcode and Register mappings.
- utility.hpp: Contains all the basic functions that hardly change, like checking precedence, conversion of Hex string to Int and vice-versa, validating input sequence, checking for comment lines, etc.
- pass1.hpp: Covers the actual logic for pass1 of the assembler. Reads the input file and generates a valid intermediate file, namely <code>intermediate_file.txt</code>, which comes very handy for pass2. Various functionalities include evaluating expressions, handling literals, and generating symbol and block tables.
- pass2.hpp: It reads the intermediate file produced by pass1, evaluates the object code corresponding to each instruction, and generates the listing file assembly_listing.txt along with errors(if any) in it. It also writes the object code into a file named obj_program.txt.
- **compile.cpp**: It is the file containing the *main* function. The input file needs to be present in the same folder. It uses all the above files to generate the corresponding output files.

3 Steps to compile

1. Extract all the above-mentioned files. Place your input file in .txt format at the same location.

```
PS C:\Users\vrajt\OneDrive\Desktop\SIC-XE> ls
    Directory: C:\Users\vrajt\OneDrive\Desktop\SIC-XE
                     LastWriteTime
Mode
                                            Length Name
              11-04-2024
                                               638 compile.cpp
                              18:57
              11-04-2024
                                               437 inputPB_code.txt
                              18:56
              11-04-2024
                              16:56
                                             15259 pass1.hpp
              11-04-2024
                              16:57
                                             17114 pass2.hpp
              11-04-2024
                                              7382 tables.hpp
                              16:58
              11-04-2024
                                              3548 utility.hpp
                              16:46
PS C:\Users\vrajt\OneDrive\Desktop\SIC-XE>
```

2. Compile the *compile.cpp* file using command g++ compile.cpp -o compile. After successful compilation, type in ./compile to run your file. Enter the name of your input file (here, $inputPB_code.txt$) and see the magic!

```
PS C:\Users\vrajt\OneDrive\Desktop\SIC-XE> g++ compile.cpp -o compile
PS C:\Users\vrajt\OneDrive\Desktop\SIC-XE> ./compile
Enter the input file name: inputPB_code.txt
PS C:\Users\vrajt\OneDrive\Desktop\SIC-XE> |
```

- 3. This will generate three files, namely:
 - intermediate_file.txt: File generated after pass1.
 - assembly_listing.txt: Listing file generated after pass2. Also contains the error (if any).
 - obj_program.txt: Contains the object program of given SIC-XE code.

4 Sample Program

```
copy start 0
first stl retadr
cloop jsub rdrec
```

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```
length
           lda
           comp
                   #0
           jeq
                   endfil
                   cloop
          j
8 endfil
                   @retadr
         J
          use
                   cdata
10 retadr resw
                   1
11 length resw
                   1
          use
                   cblks
13 buffer
          resb
                   4096
14 bufend equ
15 maxlen equ
                   4096
          use
17 rdrec
          clear
                   х
          clear
                   а
18
          clear
19
                   S
20
          +ldt
                   #maxlen
21 loop
          td
                   input
                   loop
           jeq
22
   .gkjbhlnl
23
                   input
25 COM
          pr
                   a, s
                   exit
26
          jeq
          stch
                   buffer,x
28
          tixr
                   t
29
                   loop
30
         jlt
31 exit
         stx
                   length
          rsub
32
                   cdata
          use
                   x'f3'
          byte
34 input
                   first
           end
```

Listing 1: Sample Program 1 - Input

```
1 00000 0 COPY
                  START
                         0
2 00000 0 FIRST
                  STL
                         RETADR
3 00003 0 CLOOP
                  JSUB
                         RDREC
4 00006 0 -
                         LENGTH
                  LDA
        0 -
                  COMP
5 00009
                         #0
        0 -
6 0000C
                  JEQ
                         ENDFIL
7 0000F
        0 -
                  J
                         CLOOP
8 00012 0 ENDFIL J
                         @RETADR
                         CDATA
         0 -
                  USE
10 00000 1 RETADR RESW
                         1
11 00003 1 LENGTH RESW
12 -
         1 -
                  USE
                         CBLKS
13 00000 2 BUFFER RESB
                         4096
         2 BUFEND EQU
         2 MAXLEN EQU
                         4096
15 -
         2 -
                  USE
17 00015 O RDREC CLEAR X
```

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```
CLEAR A
18 00017 0 -
19 00019
        0 -
                   CLEAR
20 0001B
        0 -
                   +LDT
                          #MAXLEN
21 0001F 0 LOOP
                   TD
                          INPUT
22 00022 0 -
                          LOOP
                   JEQ
23 00025 0 -
                          INPUT
                   RD
24 00028 0 -
                   COMPR
                          A, S
25 0002A 0 -
                   JEQ
                          EXIT
        0 -
                          BUFFER, X
26 0002D
                   STCH
         0 -
                          T
27 00030
                   TIXR
         0 -
28 00032
                   JLT
                          LOOP
29 00035
         O EXIT
                   STX
                          LENGTH
30 00038
        0 -
                   RSUB
         0 -
                   USE
                          CDATA
32 00006
         1 INPUT
                   BYTE
                          X'F3'
33 00007
                   END
                          FIRST
         1 -
```

Listing 2: Sample Program 1 - intermediate_file

1 (00000	0	COPY	START	0	
	00000		FIRST	STL	RETADR	172038
	00003	0		JSUB	RDREC	4B200F
4	00006	0		LDA	LENGTH	032035
	00009	0		COMP	#0	290000
	0000C	0		JEQ	ENDFIL	332003
7 (0000F	0		J	CLOOP	3F2FF1
8 (00012	0	ENDFIL	J	@RETADR	3E2026
9		0		USE	CDATA	
10	00000	1	RETADR	RESW	1	
11	00003	1	LENGTH	RESW	1	
12		1		USE	CBLKS	
13	00000	2	BUFFER	RESB	4096	
14		2	MAXLEN	EQU	4096	
15		2		USE		
16	00015	0	RDREC	CLEAR	X	B410
17	00017	0		CLEAR	A	B400
18	00019	0		CLEAR	S	B440
19	0001B	0		+LDT	#MAXLEN	75101000
20	0001F	0	LOOP	TD	INPUT	E3201F
21	00022	0		JEQ	LOOP	332FFA
22	00025	0		RD	INPUT	DB2019
23	00028	0		COMPR	A,S	A004
	0002A	0		JEQ	EXIT	332008
	0002D	0		STCH	BUFFER,X	57A012
	00030	0		TIXR	T	B850
	00032	0		JLT	LOOP	3B2FEA
	00035	0	EXIT	STX	LENGTH	132006
29	00038	0		RSUB		4F0000
30		0		USE	CDATA	
31	00006	1	INPUT	BYTE	X'F3'	F3
32		1		END	FIRST	
33						

Listing 3: Sample Program 1 - assembly_listing

Listing 4: Sample Program 1 - obj_program

Some other sample programs to try on...

```
1 SUM
          START
                   0
2 FIRST
          LDX
                   #0
          LDA
                   #0
          +LDB
                   #TABLE2
          BASE
                   TABLE2
6 LOOP
          ADD
                   TABLE, X
          ADD
                   TABLE2, X
          TIX
                   COUNT
                   LOOP
          JLT
9
                   TOTAL
          +STA
10
          RSUB
12 COUNT
        RESW
                   1
                   2000
13 TABLE
        RESW
                   2000
14 TABLE2 RESW
15 TOTAL
          RESW
          END
                   FIRST
```

Listing 5: Sample Program 2 - Input

```
test
         start
                  1000
2 first
          stl
                  retadr
          jsub
3 cloop
                  rdrec
          lda
                  length
          comp
                  zero
                  endfil
          jeq
                  cloop
          j
 endfil
         ldl
                  retadr
          rsub
                  0
10 zero
          word
                  1
11 retadr resw
12 length resw
```

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```
13 buffer resb
                  4096
14 rdrec
          ldx
                   zero
15
          lda
                   zero
16 loop
          td
                  input
                  loop
          jeq
                  input
18
          rd
          comp
                   zero
19
          jeq
                   {\tt exit}
                  buffer,x
          stch
                   maxlen
22
          tix
          jlt
                  loop
23
        stx
                   length
24 exit
          rsub
26 input
          byte
                  x'f3'
27 maxlen word
                   4096
                   first
          end
```

Listing 6: Sample Program 3 - Input (contains error)