

VISHAL RAJ

Senior Software Engineer - Mobile | iOS & Android Expertise | App Development

+91-88264-11883 @ vraj0703@gmail.com linkedin.com/in/vraj0703 github.com/vraj0703 Lucknow, India

SUMMARY

Senior Software Engineer with over **9 years** of experience leading **cross-functional teams** and driving **mobile innovation**. I specialize in **architecting** scalable and modular solutions that enhance **performance**, improve **team velocity**, and deliver **measurable business outcomes**.

KEY ACHIEVEMENTS

Collaboration & Multi-App Ownership

Worked across 5+ pods, managing multiple mobile apps, adapting to fast-paced changes, and consistently delivering reliable results while growing technical expertise under pressure.

Code by quality and volume

Played a key role in designing the foundational frameworks and architectures, with the largest code contributions enabling 100% team adoption through clear, well-documented guidance.

Star Engineer at Twin Health

Led the cross-functional teams to launch trademark feature "Whole Body Digital Twin (WBDT™)", increasing user engagement by 30%.

Increased code coverage

Introduced a clean architecture-based approach for unit testing in Flutter projects, enabling the team to consistently ship new code with test coverage.

PHILOSOPHY

Code is Craft

I view coding as both an intellectual and creative pursuit — I enjoy reading code deeply, recognizing patterns, and treating structure like a well-played game of Tetris.

Quality over Haste

I don't commit to solutions unless they meet industry standards of quality, maintainability, and clarity — solving problems thoughtfully, not just quickly.

Eliminate, Simplify, Strengthen

I believe in continuously improving code by removing repetition through frameworks and architecture, which enhances long-term maintainability and keeps development engaging.

Ideas over Distractions

I value teams and discussions that revolve around ideas and solutions — prioritizing growth, curiosity, and principle in the way I work and collaborate.

LANGUAGES

dart, markdown



kotlin, java, prompt



c, python, sql, graph ql



javascript



EXPERIENCE

Twin Health

Senior Software Engineer

09/2021 - Present Remote, Lucknow, India

<https://usa.twinhealth.com>

- **Architected** scalable **mobile frameworks** (Daily Actions, Sensor Flows, Survey Integration), **powering 35+ flows** with exhaustive **documentation**, improving **testability** and **time-to-production** via **JSON config**.
- **Built** real-time **communication** bridges between **Flutter**, **Android**, and **medical sensor SDKs** using method and event channels, **reducing development time by 50%** through **centralised UI/UX logic in flutter**.
- **Collaborated** with **cross-functional teams** to build real-time **meal feedback** with macro breakdowns, **mitigating EA1C decline** (79% → 62%) and unlocking a **\$3M revenue uplift**.
- **Delivered** end-to-end **AI-based photo meal logging** (95% success rate) and **supplement preference flows** saving over **\$87K annually**.
- **Led** an initiative to **reduce APK size** by approximately **15MB (~10% app size)** by guiding the team in **adopting vector assets** and optimizing **asset packaging strategies**.
- **Implemented dependency injection** (get_it, injectables) and **routing systems** (go_router) in **Flutter** codebase to **boost modularity** and **test coverage**, enabling independent page testing, while **significantly reducing development, testing, and deployment time**.
- **Conducted** mobile **release train, CI/CD automation** (Bitrise), and **cross-timezone release coordination** — collectively achieving zero hotfixes for **iOS (19+ months)** and **Android (14+ months)**.
- **Developed** deep-linking, socket communication, and UPC barcode logic, resulting in an 18% increase in meal scan success.
- **Integrated medical sensors** (CGM, BP, Weight Scale) via **Bluetooth/NFC** and vendor **SDKs**.
- Links: [App store](#).

Flick2Know Technologies Pvt. Ltd.

Senior Software Developer

02/2017 - 08/2021 Gurugram, India

<https://fieldassist.com>

- **Contributed significantly** to lay down the **groundwork** for **7+ Android apps**, focusing on **scalable architecture** and setting up **strong foundations** for the team to **build upon**.
- **Led** and **mentored** a **team** of four engineers in **building** impactful sales automation and analytics **apps**, with over **100K+ downloads**.
- **Transformed** platform APIs into a **scalable, low-latency architecture**, reducing response times for faster, reliable mobile-platform communication across diverse network conditions.
- **Established CI/CD pipelines** using Azure DevOps and Fastlane, **streamlining** the **release process** and **significantly reducing deployment time**.
- Links: [General trade](#), [Analytics apps](#), [App store](#), [Play store](#).

PayU India

Software Developer

06/2016 - 02/2017 Gurugram, India

<https://payu.in>

- Worked on the PayU Cred Android app within a 15+ member team, focusing on secure credit card management and analytics capabilities.

EDUCATION

Bachelor of Technology in Computer Science and Engineering

Motilal Nehru National Institute of Technology,
Prayagraj

05/2012 - 05/2016 NIT Allahabad, India
<https://mnnit.ac.in>

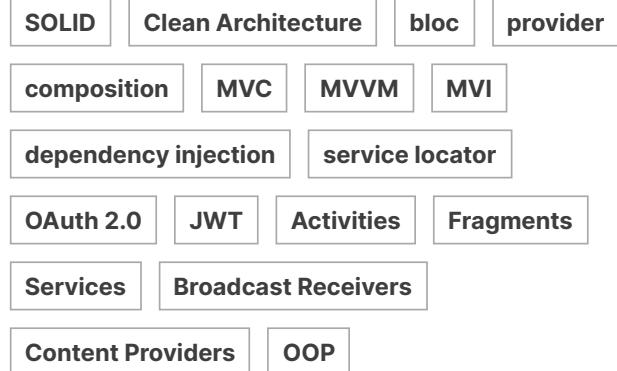
- Engineered a Variant Particle Swarm Optimization (VPSO) algorithm for **cloud workflow scheduling**, significantly **reducing** execution and communication **costs**. The optimized virtual machine utilization, delivering enhanced efficiency compared to standard methods.
- Composed an Android **app** over **Bluetooth** to control and **automate** home **appliances** connected to an Arduino board.
- Designed, coded, and published multiple Android **apps** on **Google Play Store**, including games like Minesweeper, a Unity-based Flappy Bird clone, Snake & Ladder, and Bull & Cows.
- Created the **official** Android **app** for the **college cultural** and **technical festivals**, featuring a minimal design, elegant UI, and real-time event notifications, published on the Google Play Store.

SKILLS

Processes



Design



SDKs



Tools

