

## Summary

### Sessions (05-01-2023)

- Create a function before we call that function.
- If we call “funcA()” from the main() function then it will show an error as “*funcB() was not declared in this scope*” means “funcA()” don’t know about “funcB()” because “funcB()” is created after the call.

```
void funcA() {  
    cout << "This is A...." << endl;  
    funcB();  
}  
  
void funcB() {  
    cout << "This is B...." << endl;  
    funcA();  
}
```

- If we want to solve the above problem then we have to tell signatures before calling it, that is known as prototype.

```

// prototype / signature
void funcA();
void funcB();

// Indirect recursion
void funcA() {
    cout << "This is A..." << endl;
    funcB();
}
void funcB() {
    cout << "This is B..." << endl;
    funcA();
}

```

- If a recursive function calling itself and that recursive call is the first statement in the function then it's known as **Head or Non-Tail Recursion**.
- If a recursive function calling itself and that recursive call is the last statement in the function then it's known as **Tail Recursion**.
- As we know using tail recursion, recursion will convert into iteration and this is known as **TCO(Tail Call Optimization)**. If code is in tail recursion then it will never face stackoverflow kind of issues.
- Example of Head Recursion :

As we can see in the code, the last operation / statement is not a recursive function therefore below code is in head recursion.

In the code last statement is " $n * fact(n-1)$ " and last operation is "\*" not  $fact(n-1)$  function.

```

int fact(int n) {
    // stop condition or base case
    if(n == 1) {
        return 1;
    }
    return n * fact(n-1);
}

```

- Example of Tail Recursion :

```

// tail recursion
int fact(int n, int a) {
    if ( n == 0) {
        return a;
    }

    return fact(n-1, n*a); // last statement
}

main() {
    cout << fact(5,1) << endl;
}

```