

Program Structures and Algorithms
Spring 2022
Assignment 3 (WQUPC)

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Task:

Step 1:

(a) Implement height-weighted Quick Union with Path Compression. For this, you will flesh out the class UF_HWQUPC. All you have to do is to fill in the sections marked with // TO BE IMPLEMENTED ... // ...END IMPLEMENTATION.

(b) Check that the unit tests for this class all work. You must show "green" test results in your submission (screenshot is OK).

Step 2:

Using your implementation of UF_HWQUPC, develop a UF ("union-find") client that takes an integer value n from the command line to determine the number of "sites." Then generates random pairs of integers between 0 and $n-1$, calling `connected()` to determine if they are connected and `union()` if not. Loop until all sites are connected then print the number of connections generated. Package your program as a static method `count()` that takes n as the argument and returns the number of connections; and a `main()` that takes n from the command line, calls `count()` and prints the returned value. If you prefer, you can create a main program that doesn't require any input and runs the experiment for a fixed set of n values. Show evidence of your run(s).

Step 3:

Determine the relationship between the number of objects (n) and the number of pairs (m) generated to accomplish this (i.e. to reduce the number of components from n to 1). Justify your conclusion in terms of your observations and what you think might be going on.

Code Stubs:

Part 1: Completed

```
*/  
public int find(int p) {  
    validate(p);  
    int root = p;  
    // FIXME  
    while(root != getParent(root)) {  
        if(this.pathCompression == true) {  
            this.doPathCompression(root);  
        }  
  
        root = getParent(root);  
    }  
    // END  
    return root;  
}  
/**
```

```

    private void doPathCompression(int i) {
        // FIXME update parent to value of grandparent
        parent[i] = parent[parent[i]];
        // END
    }
}

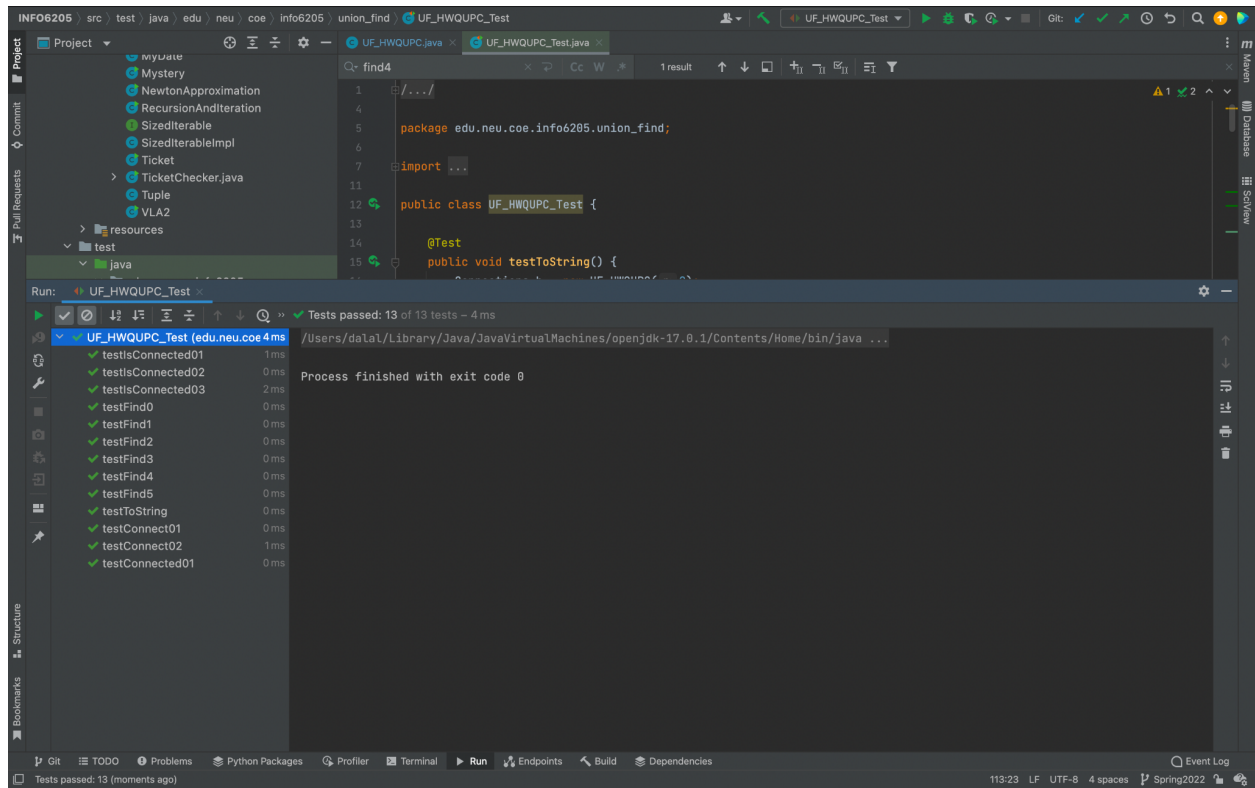
```

```

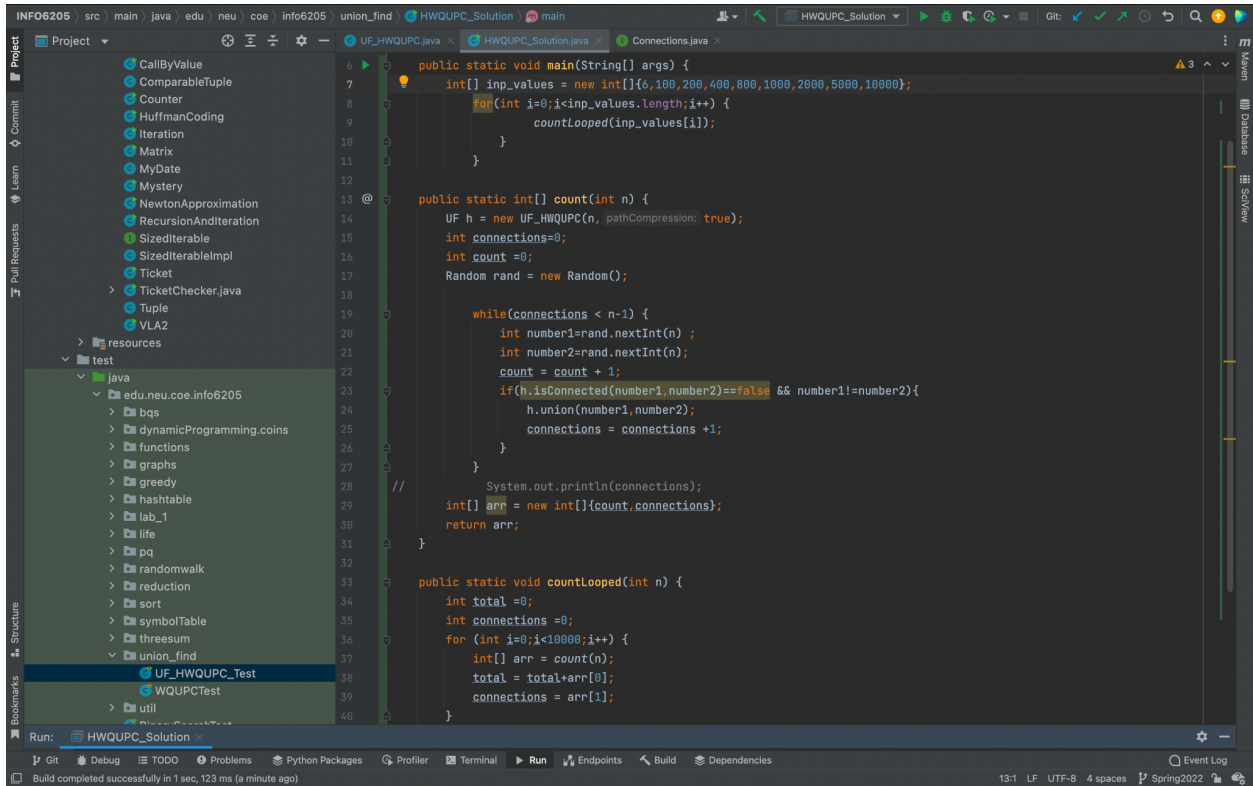
private void mergeComponents(int i, int j) {
    // FIXME make shorter root point to taller one
    int t1 = find(i);
    int t2 = find(j);
    if(t1 == t2) {
        return;
    }
    if(height[t1] < height[t2]) {
        parent[t1] = t2;
        height[t2] = height[t2] + height[t1];
    } else {
        parent[t2] = t1;
        height[t1] = height[t1] + height[t2];
    }
    // END
}

```

Part 1 output:



Part2: Completed



The screenshot shows an IDE with a project named 'INFO6205'. The left sidebar displays a file tree with a 'test' directory containing 'UF_HWQUPC_Test' and 'WQUPCTest'. The main editor shows the 'HWQUPC_Solution.java' file with the following code:

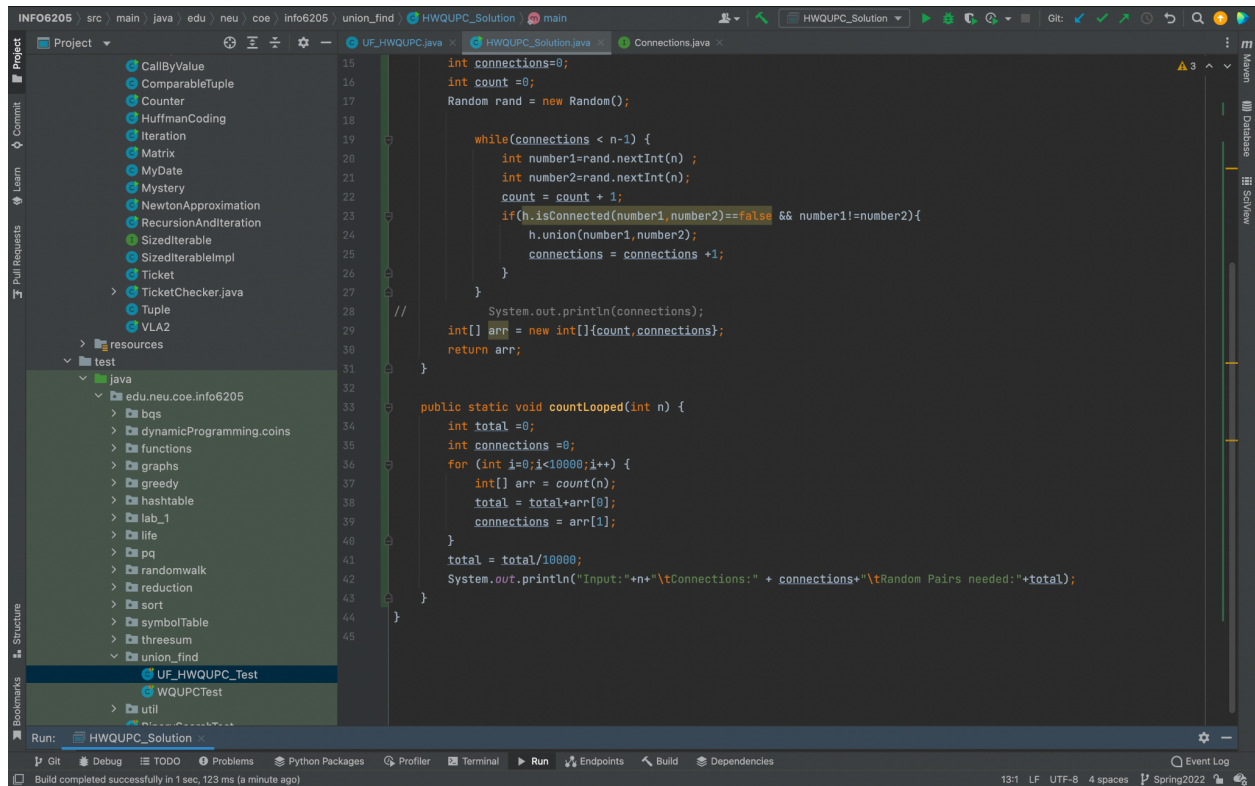
```
public static void main(String[] args) {
    int[] inp_values = new int[]{6,100,200,400,800,1000,2000,5000,10000};
    for(int i=0;i<inp_values.length;i++) {
        countLooped(inp_values[i]);
    }
}

public static int[] count(int n) {
    UF h = new UF_HWQUPC(n, pathCompression: true);
    int connections=0;
    int count =0;
    Random rand = new Random();

    while(connections < n-1) {
        int number1=rand.nextInt(n) ;
        int number2=rand.nextInt(n);
        count = count + 1;
        if(h.isConnected(number1,number2)==false && number1!=number2){
            h.union(number1,number2);
            connections = connections +1;
        }
    }
    System.out.println(connections);
    int[] arr = new int[]{count,connections};
    return arr;
}

public static void countLooped(int n) {
    int total =0;
    int connections =0;
    for (int i=0;i<10000;i++) {
        int[] arr = count(n);
        total = total+arr[0];
        connections = arr[1];
    }
}
```

The bottom status bar indicates the build was completed successfully in 1 sec, 123 ms (a minute ago). The bottom right corner shows the file encoding as UTF-8 and 4 spaces.



Part3: Completed

Part 3 output:

The screenshot shows an IDE with a project named 'HWQUPC_Solution'. The code in 'HWQUPC_Solution.java' defines a class with a 'main' method that takes an array of input values and a 'count' method that uses a Union-Find (UF) data structure to count the number of random pairs needed to connect all nodes. The 'main' method iterates over the input values and calls 'count' for each. The 'count' method uses a 'UF' object and a 'pathCompression' flag to calculate the number of connections needed.

```
import java.util.Random;

public class HWQUPC_Solution {
    public static void main(String[] args) {
        int[] inp_values = new int[]{6, 100, 200, 400, 800, 1000, 2000, 5000, 10000};
        for (int i = 0; i < inp_values.length; i++) {
            countLooped(inp_values[i]);
        }
    }

    public static int count(int n) {
        UF h = new UF_HMQUPC(n, pathCompression: true);
        int connections = 0;
        int count = 0;
    }
}
```

The 'Run' output shows the results of the program for various input values:

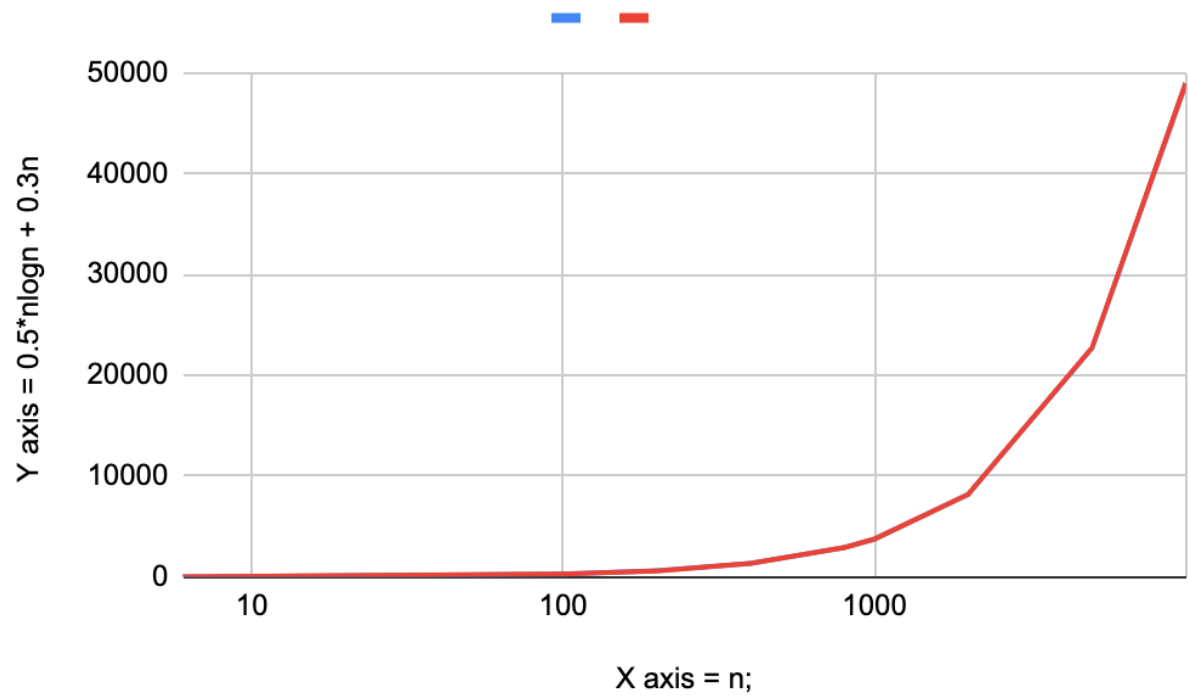
```
Input: 6 Connections: 5 Random Pairs needed: 8
Input: 100 Connections: 99 Random Pairs needed: 261
Input: 200 Connections: 199 Random Pairs needed: 590
Input: 400 Connections: 399 Random Pairs needed: 1319
Input: 800 Connections: 799 Random Pairs needed: 2907
Input: 1000 Connections: 999 Random Pairs needed: 3737
Input: 2000 Connections: 1999 Random Pairs needed: 8189
Input: 5000 Connections: 4999 Random Pairs needed: 22680
Input: 10000 Connections: 9999 Random Pairs needed: 48958

Process finished with exit code 0
```

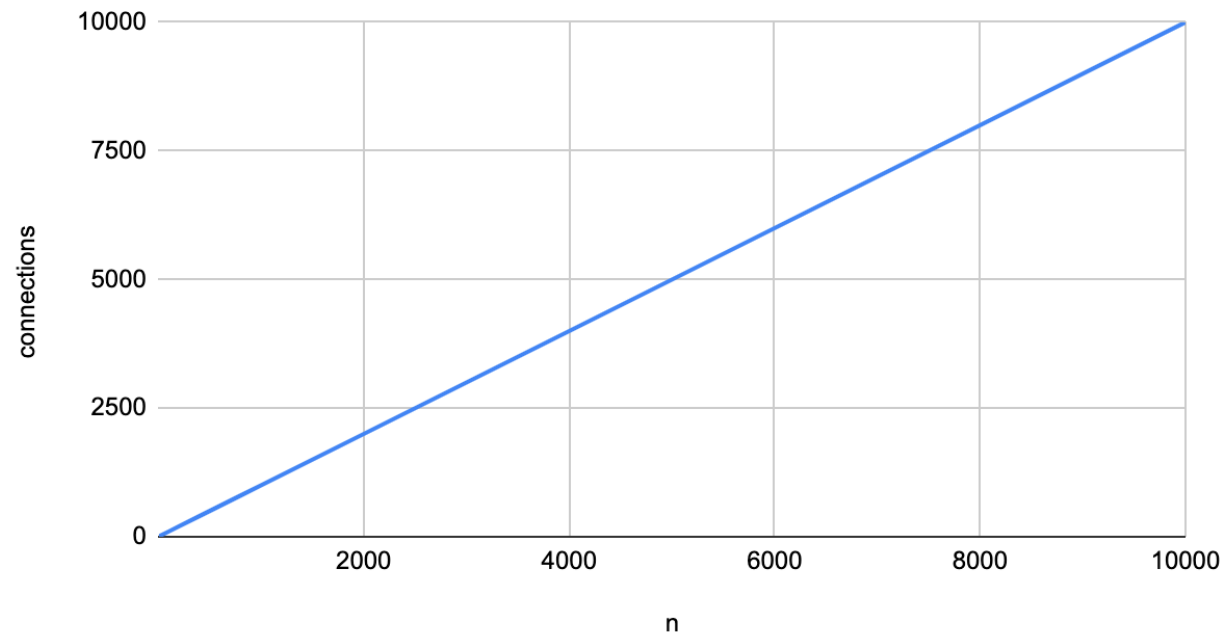
Evidence/graph:

connections	n	$0.5 * n \log n + 0.29n$	m
5	6	7.115278408	8
99	100	259.2585093	261
199	200	587.8317367	590
399	400	1314.292909	1319
799	800	2905.844691	2907
999	1000	3743.877639	3737
1999	2000	8180.90246	8189
4999	5000	22742.98298	22680
9999	10000	48951.70186	48958

Graph



conections vs n



Relationship conclusion:

Based on the calculations and the table shown above we can conclude that,

m=number of pairs generated

connections=number of connections

c = constant

Connections = $n-1$

$m = 0.5 * n \log n + 0.3n$ OR $m = 0.5 * n \log n + c$

Justification:

As per the Erdős-Renyi model - the number of pairs generated to get one component is $\sim \frac{1}{2}N \ln N$.

References:

1. PSA text book - Algorithms 4th Edition by Robert Sedgewick, Kevin Wayne
2. Slides from class
3. https://en.wikipedia.org/wiki/Erd%C5%91s%E2%80%93R%C3%A9nyi_model