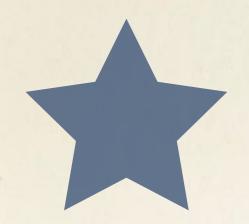
### REDUCTION STRATEGIES; LAZY EVALUATION

February 13th



# LAST TIME







#### ★We:

- Described the runtime behaviors of a language via operational semantics
- Identify three styles of writing operational semantics
- Distinguish between deterministic and nondeterministic evaluation



## AGENDA







#### ★ We will:

- Give an operational semantics for the lambda calculus
- Compare different evaluation orders for the lambda calculus
- Explore and exploit laziness in Haskell



## SEMANTICS FOR A



- ★ <u>Recall</u>: Lambda calculus is a language in which everything is a function
- **★** Syntax:

$$t := x$$
  $| \lambda x. t$   $| t t$ 

★ How to evaluate:

$$(\lambda x. \lambda y. y. x) (\lambda x. x) (\lambda x. x)$$

★ A reducible expression or redex is an expression which has a function call that can be made



### SEMANTICS FOR A



★ If everything is a function, all you can do is call functions:

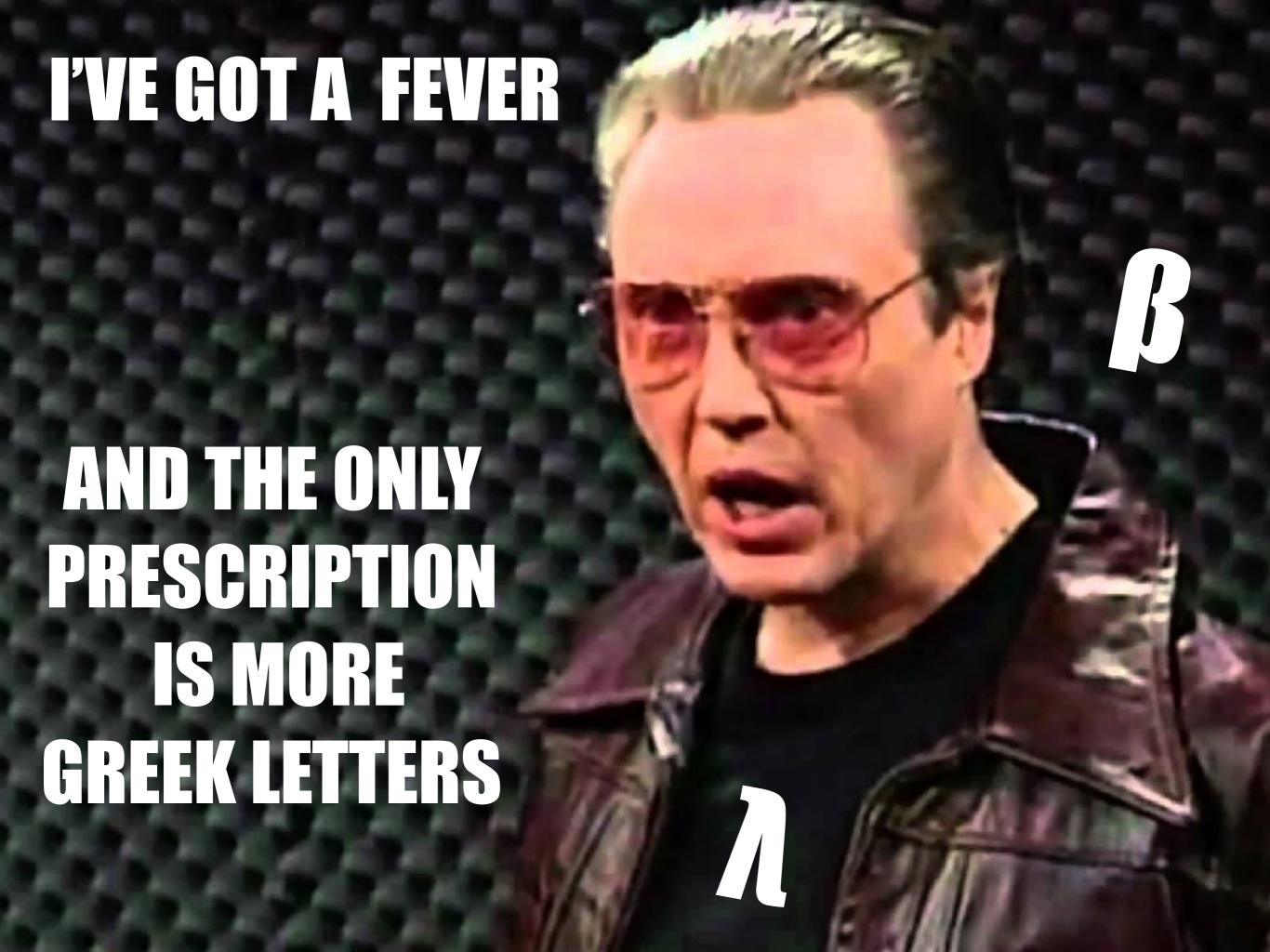
$$e_1 \longrightarrow e_1'$$
 $e_1 e_2 \longrightarrow e_1' e_2$ 

$$e_2 \longrightarrow e_2'$$
 $e_1 e_2 \longrightarrow e_1 e_2'$ 

$$(\lambda x \cdot e_1) \quad e_2 \longrightarrow e_1 [x \mapsto e_2]$$

redex

This step is called a beta reduction





# MORE & SEMANTICS



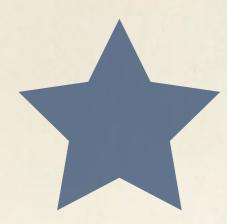
\*Alpha reduction:

y does not appear in e 
$$\lambda x \cdot e \longrightarrow \lambda y \cdot e [x \mapsto y]$$

- In other words, variable names don't matter
- ★ Eta reduction:

x does not appear in e 
$$(\lambda x.e x) \longrightarrow e$$

 Can lift this to a notion of eta-expansion, lets you delay diverging computations



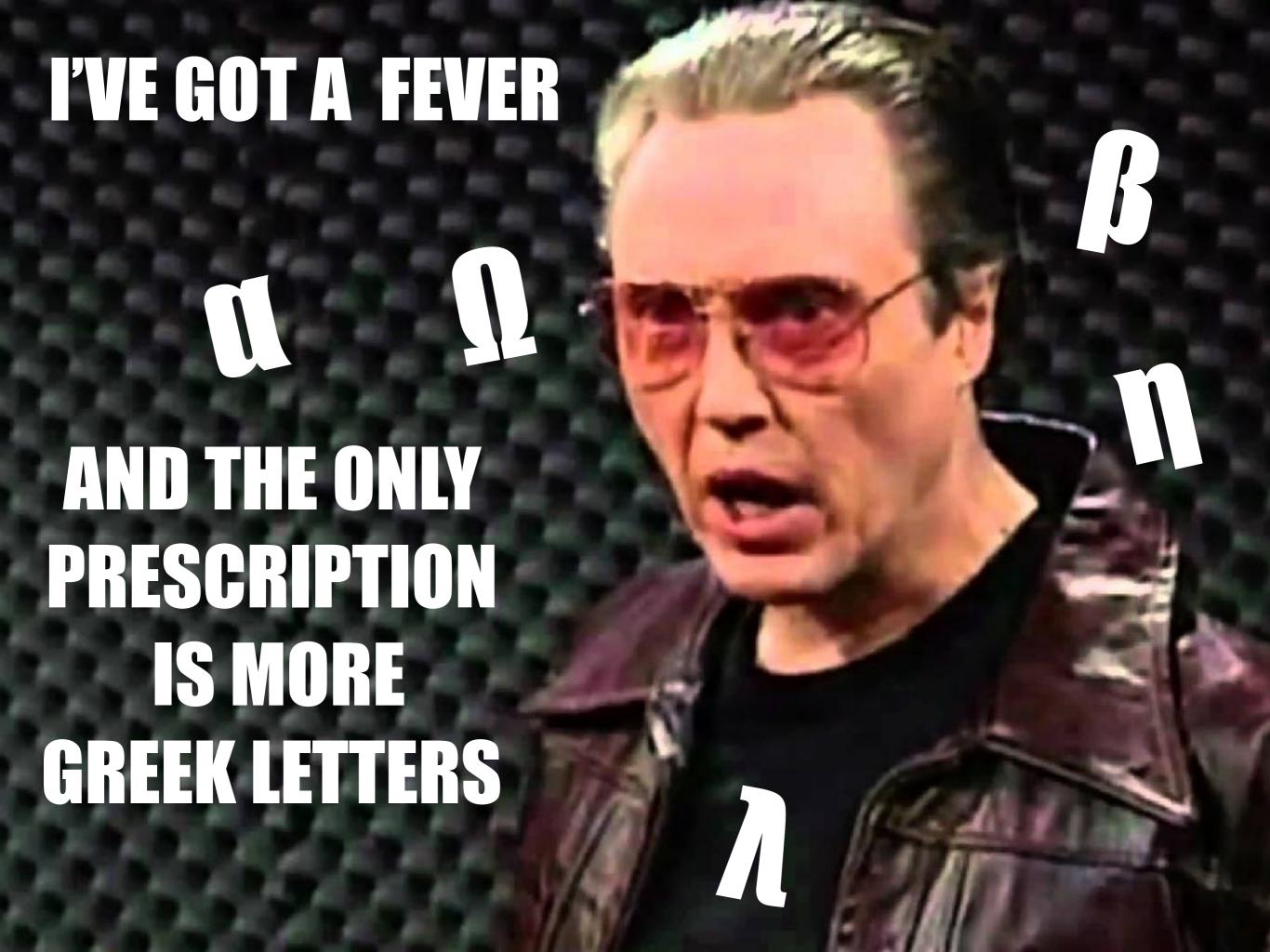
### $\Omega$



- ★ Is the lambda calculus strongly normalizing under beta reduction?
  - Does every expression evaluate to a unique normal form?
- **★**Nope:

 $(\lambda x. \times x) (\lambda x. \times x)$ 

- ★ This is a diverging computation, i.w.one that does not terminate
- ★ We'll call this Ω





## EVALUATION STRATEGY



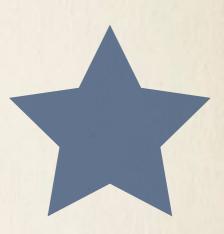
★ These rules are nondeterministic:

$$(\lambda x.x)$$
  $((\lambda x.x)$   $((\lambda z.(\lambda x.x)$   $z))$ 

- \* This semantics is also called full beta reduction
- \*Any sensible implementation needs to fix an order, i.e. choose an evaluation strategy



#### CALL BY VALUE



★ Recall that the results of evaluation are a language's values:



- The lambda calculus' values are the closed  $\lambda$  expressions:

★ In the Call-By-Value semantics, only the top-most function that is applied to a value is reduced:



#### **CBV EXAMPLE**



$$e_1 \longrightarrow e_1'$$
 $e_1 e_2 \longrightarrow e_1' e_2$ 

$$\begin{array}{c} e_2 \longrightarrow e_2' \\ \hline v e_2 \longrightarrow v e_2' \end{array}$$

$$(\lambda x.e) \quad v \longrightarrow e_1[x \mapsto v]$$

$$(\lambda x.x)$$
  $((\lambda x.x)$   $((\lambda z.(\lambda x.x)$   $z))$ 



#### CALL BY NAME



★ The alternative: beta-reductions are performed immediately once the left-hand side is a value:

★ Can we distinguish between the two evaluation strategies?



### Y'ALLS TURN



★Evaluate this expression using both strategies:

$$(\lambda x. \lambda y. y. x) (5 + 2) (\lambda x. x + 1)$$

★Can you come up with a term that loops forever, and keeps getting bigger?



### OTHER STRATEGIES



- ★ Note that these rules don't reduce inside lambda expressions
- ★ Two do:
  - Normal-order: the leftmost, outermost redex is always reduced first:

$$(\lambda x.x)$$
  $((\lambda x.x)$   $((\lambda z.(\lambda x.x)$   $z))$ 

- In applicative order, arguments are reduced first:

$$(\lambda x.x)$$
  $((\lambda x.x)$   $((\lambda z.(\lambda x.x)$   $z))$ 



#### CALL-BY-NEED



- ★ There are pros and cons for each of these strategies:
  - Call-by-value: can perform extraneous computations:

$$(\lambda x \lambda y.x) ((\lambda x.x) ((\lambda z.(\lambda x.x) z)) (\lambda x.x)$$

- Call-by-name: duplicates work (and terms can grow big)

$$(\lambda x.x.x)$$
  $((\lambda x.x)$   $((\lambda z.(\lambda x.x).z))$ 



### CALL-BY-NEED



★ For efficient call-by-name, we need to avoid duplicate work:

$$(\lambda x.x.x)$$
  $((\lambda x.x)$   $((\lambda z.(\lambda x.x).z))$ 

- ★ Idea: track of occurrences coming from the same argument
  - When forced to reduce one, replace the others
  - This requires sharing in the run-time representation
- ★ This call-by-need strategy is used in Haskell



# NEED=PATTERN MATCHING



- ★ When is reduction needed in Haskell?
- **★** Pattern Matching!

$$[1..3] ++ ([4..6] ++ [7..10])$$

★ Consequence of this is we can define infinite structures:

stream = 1 : stream

head stream = 1



### DEMO TIME





### STRICT ARGUMENTS



★ Consider: foldl (+) 0 [1,2,3]

- ★ fold is always going to evaluate (+)
- ★ Solution is declare the accumulator to be strict: forces callby-value semantics



## RECAP







#### ★ We will:

- Give an operational semantics for the lambda calculus
- Compare different evaluation orders for the lambda calculus
- Explore and exploit laziness in Haskell