

Project Title: Scientific Calculator using Python (Tkinter)

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Internship Organization: Next Hike Pvt. Ltd.

Domain: Data Science with Python

Duration: [Add your internship duration]

Date of Submission: [Add date]

🎯 1. Objective

The main objective of this project is to develop a **Scientific Calculator** using Python's Tkinter library that performs both **basic arithmetic operations** and **advanced mathematical functions** such as trigonometric, logarithmic, and exponential calculations.

2. Technologies Used

- **Python 3.11+**
 - **Tkinter Library (GUI)**
 - **Math Library (Scientific Calculations)**
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3. Description

This project is a graphical calculator application built with Python Tkinter. It provides a modern dark-themed user interface with buttons for all basic and advanced functions. It also includes mathematical constants like π and e .

The calculator safely evaluates mathematical expressions without exposing system-level access through `eval()`.

4. Features

- User-friendly dark interface
 - Handles trigonometric, logarithmic, and square root calculations
 - Includes mathematical constants π and e
 - Error handling for invalid inputs
 - Secure and lightweight execution
 - Supports both scientific and arithmetic operations
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5. Working Mechanism

1. User clicks number or operator buttons.
 2. Expression is stored in a global string variable.
 3. On pressing "=", the expression is evaluated securely.
 4. Result is displayed in the entry field.
 5. Error messages appear for invalid inputs.
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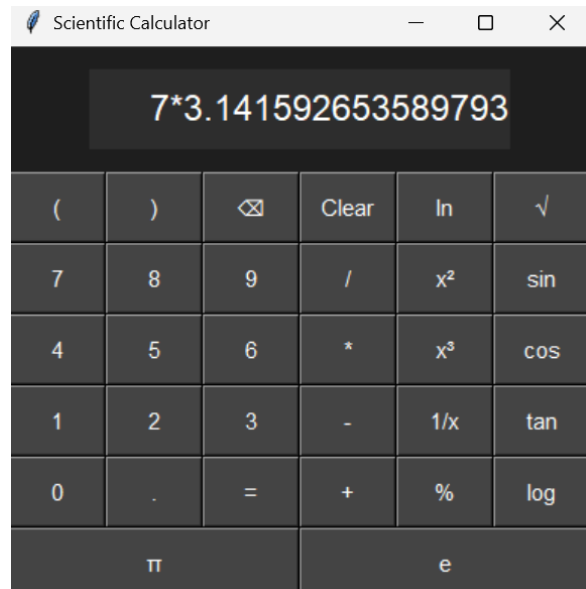
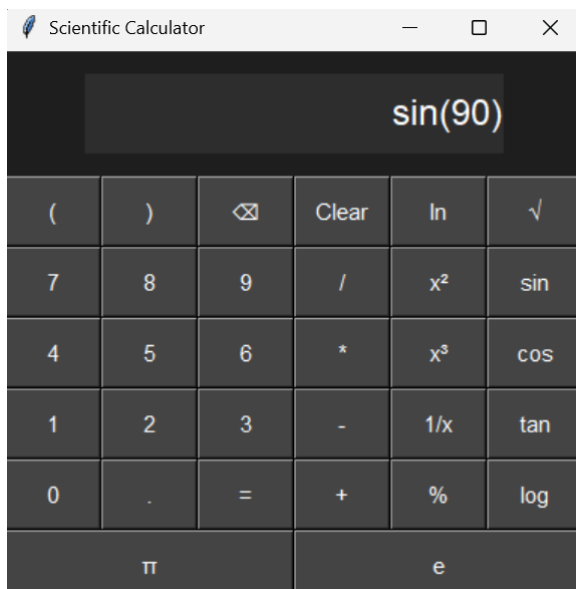


6. GUI Layout

- Top display area (Entry widget) shows user input and results.
 - Below that, buttons are arranged in a **6×6 grid layout**.
 - Each row contains buttons of equal size for a balanced design.
 - The last row contains π and e constants, perfectly aligned.
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🧩 7. Screenshots (Add your screenshots here)

- Screenshot 1: Calculator Interface
 - Screenshot 2: Performing $\sin(90)$ operation
 - Screenshot 3: Using π and e
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8. Conclusion

The Scientific Calculator successfully performs both basic and complex mathematical operations with an interactive GUI.

It demonstrates efficient use of Python libraries and event-driven programming concepts.

This project helped in understanding GUI design, function-based programming, and data handling in Python.