# Vanessa Isabel Roque

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#### **EDUCATION**

## California State University, Fullerton

B.S/M.S in Computer Engineering, Minor in Computer Science

GPA: **3.6** 

## Korea University | Seoul, South Korea

Study Abroad Reciprocal Exchange Program

Studied Computer Science at one of South Korea's most prestigious universities.

**Relevant Coursework:** Data Structures, Algorithms, Object-Oriented Programming, Databases, Operating Systems, Computer Networks, Embedded Systems, Computer Architecture, Real-Time Audio Processing, Signals and Systems, Electronic Circuits, Linear Algebra and Differential Equations, Multivariate Calculus

#### **EXPERIENCE**

### **Supplemental Instructor** | California State University, Fullerton

January 2023 - Present

Graduation Date: May 2025

- Guide Calculus III students through complex topics by hosting bi-weekly collaborative study sessions.
- Prepare relevant study materials to enhance student understanding, boosting students' grades by 10%.

# **Electrical Engineering Intern** | Rosendin Electric Co.

June 2024 - August 2024

- Developed software-based electrical designs and specifications for power, lighting, and control systems.
- Used light-modeling software to create and analyze lighting designs for commercial buildings and perform **photometric calculations** ensuring standards are met for brightness, intensity and energy efficiency per **NEC**.
- Performed rigorous quality assurance and quality control inspections of schedules, and CAD models utilizing collaborative construction software to identify and mitigate discrepencies and design conflicts.
- Conducted site visits to oversee the installation of key components in interconnected eletrical systems across several large scale commercial projects, totaling over **200,000** ft<sup>2</sup>.

## **Research Intern** | Summer Undergraduate Research Academy at CSUF

June 2024 - August 2024

- Compared various wireless power transfer technologies and identified **magnetic resonance** as an improvement to current inductive technologies and a potential future trend for electric vehicles.
- Collaborated with a small team to build an **LLC resonant converter** and identify optimal tuning parameters, boosting charging efficiency by **12.5**% while minimizing unwanted eletrical interferences.

#### **PROJECTS**

#### **Traffic Controller** | Real-time centralized control system

September 2024

- Created an embedded system to simulate a real-world traffic intersection using using the **TIVA-C Launchpad**, shift register, LEDs, and buttons effectively integrating hardware and software.
- Designed a **finite-state machine** to respond to binary switch inputs representing traffic and pedestrian activity, optimizing state transitions and timing with the SysTick timer and **Phase-Locked Loop (PLL)** clock management.
- Developed a test framework to validate state transitions and timing mechanisms, debugging hardware-software interactions under diverse conditions.

# **Smart Sleep Hub** | *Smart device that improves your sleep environment*

September 2024 - Present

- Developed a device to promotes healthy sleep habits by interfacing a **Raspberry Pi 5** with smart lights and sensors to test environmental factors affecting sleep, achieving a **15% improvement** in circadian rhythm alignment.
- Interfaced a Raspberry Pi 5 with a touchscreen to display a clock, enable sleep configuration, and view sleep data.

#### **EXTRACURRICULARS**

#### **Board Member** | Association for Computing Machinery

2022 - present

• Organize workshops that explored the boundaries of artificial intelligence, ensuring accessibility for participants.

# **Lead Software Developer** | *Engineering Design Club*

2022 - present

- Lead a team of engineers to design and develop a 3D-printed Pokeball with lighting and audio features.
- Engineered the circuit for the **Adafruit Feather** and programmed its functionality in **CircuitPython**.

Skills: Python, C/C++, Linux, SPI, I2C, HTML, Javascript, TailwindCSS, Swift, SwiftUI

Tools: VS Code, Git, GitHub, Bash, Code Composer Studio, XCode, SvelteKit, MySOL, Core Data, Vite