

A visualization of YouTube trends represented as a layered, wavy blue area chart. The chart has a jagged top edge and a jagged bottom edge, with various categories labeled in grey text. The categories are: Comedy, Autos & Vehicles, Education, Entertainment, Film & Animation, Gar, Howto & Style, Movies, Music, Travel & Events, Trailers, Sports, Technology, Shows, Pets & Animals, Nonprofits & Activism, People & Blogs, and News & Politics. The title 'YouTube Trends' is written in large, bold, orange letters across the middle of the chart.

# YouTube Trends

**Roman Varum**

Entertainment  
27.94%

Music  
10.12%

News & Politics  
10.06%

Comedy  
8.67%

**Data on YouTube trends**

**5 countries**

**8 months (Nov 17 – Jun 18)**

**339990 trending videos**

**18 categories**

People & Blogs  
13.15%

Howto & Style  
5.92%

Science & Technology  
2.92%

Gaming  
2.47%

Autos &  
Vehicles  
1.70%

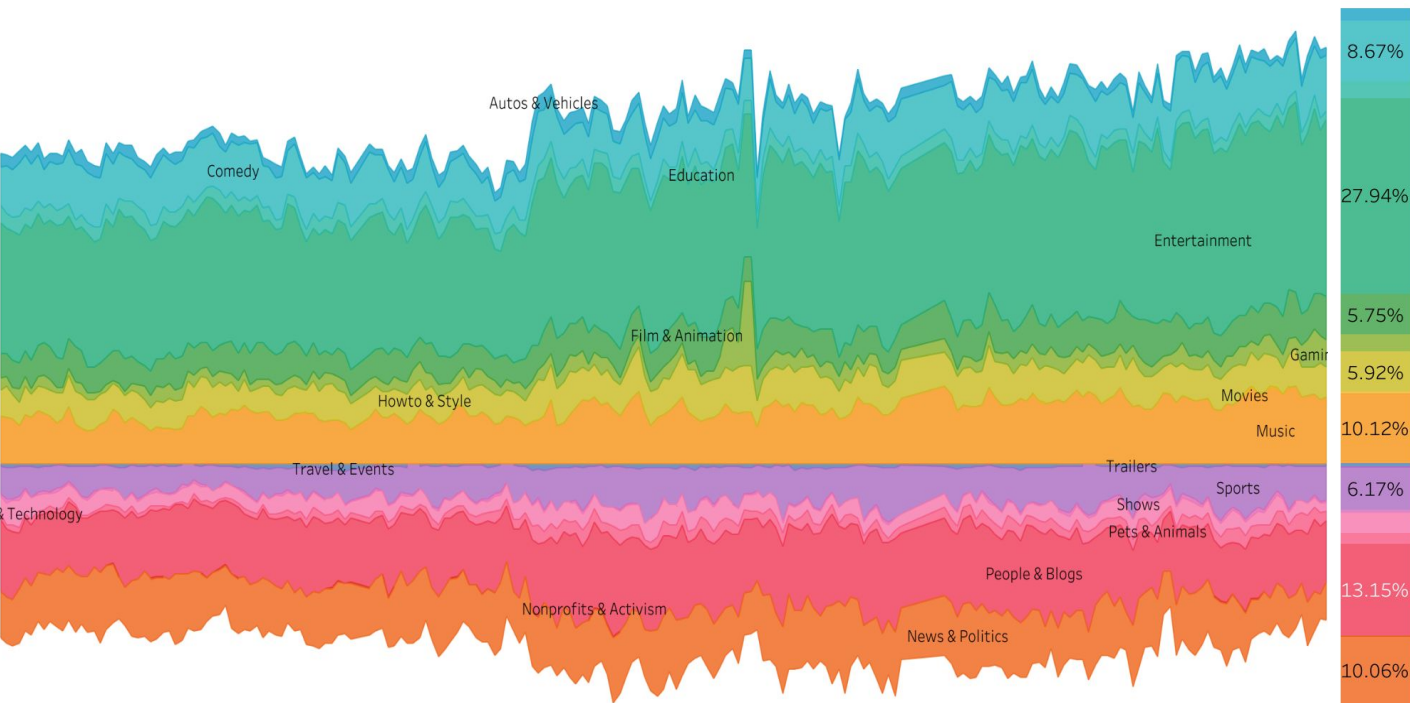
Pets &  
Animals  
1.68%

Education  
2.55%

Shows

Source: trending\_by\_time

# Entertainment videos are the most popular on YouTube

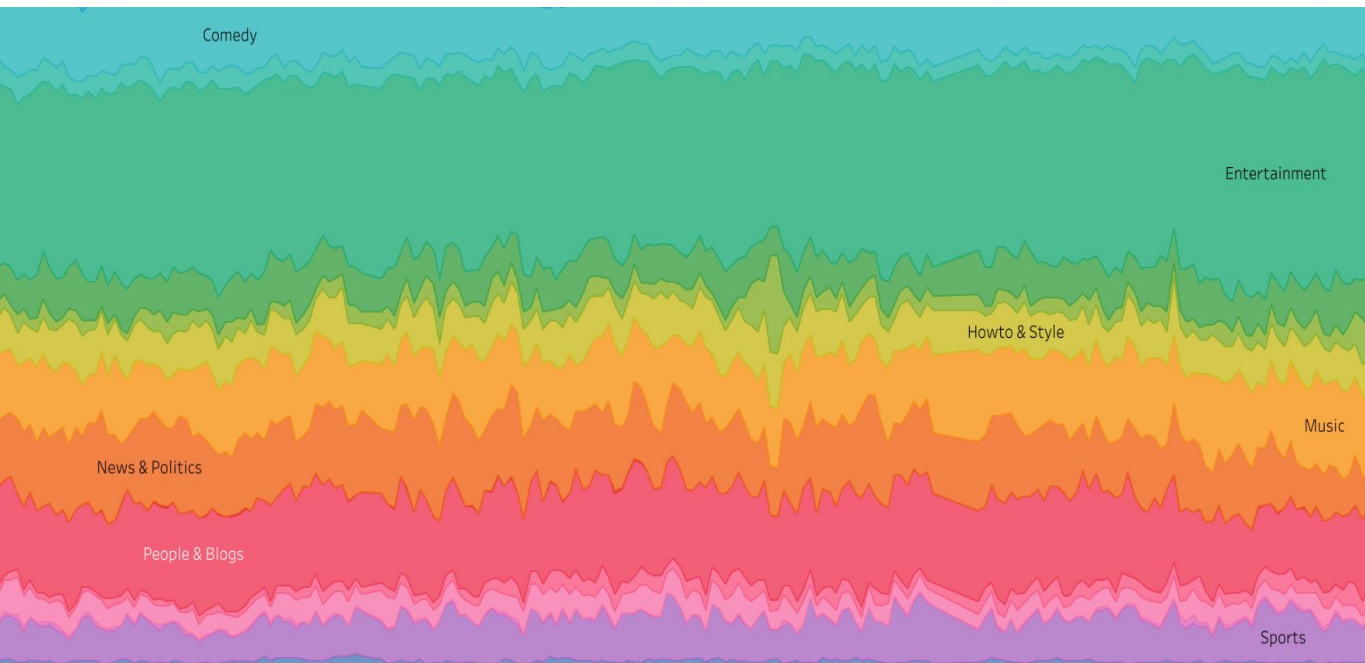


**They make up 28% (or 95,008) of all the videos that trended between November 17 and June 18**

**Followed by:**

- **People & Blogs (13.15%)**
- **Music (10.12%)**
- **News & Politics (10.06%)**
- **Comedy (8.67%)**

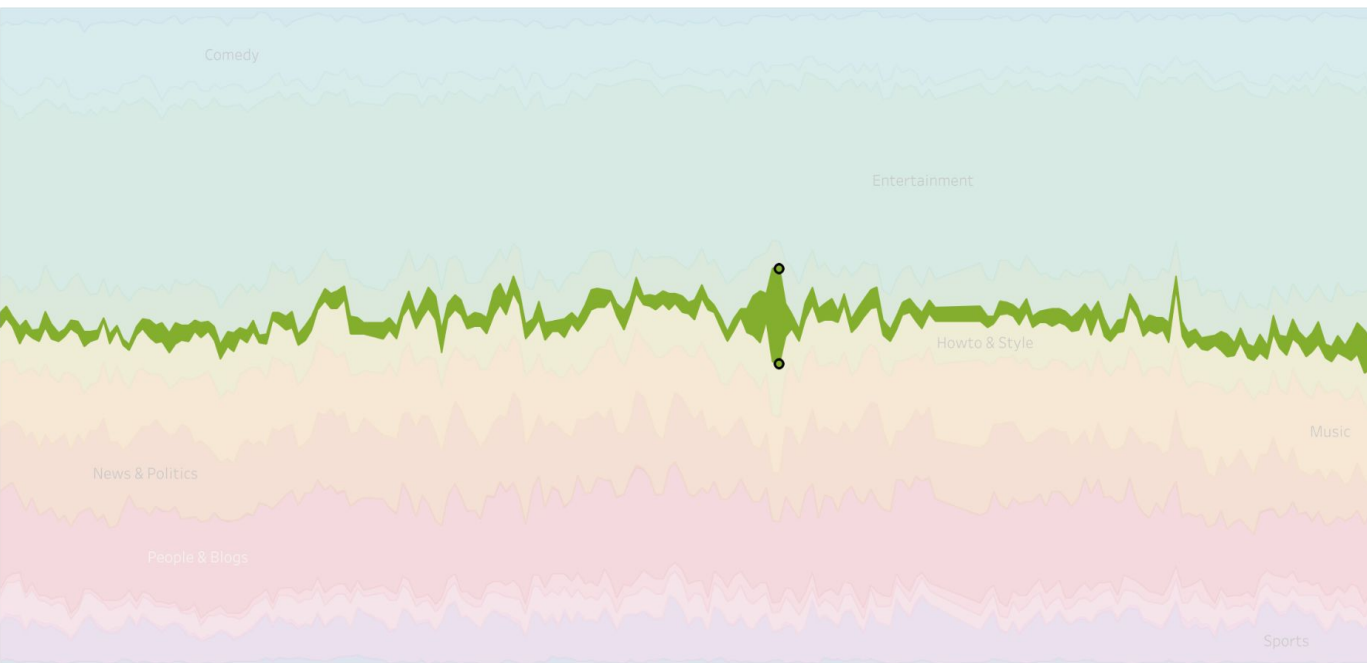
## Relative trends (%) remain stable over time...



**With seasonal caveats: like Sports picking up slightly – likely due to the winter Olympics in South Korea in 2018**

**And Entertainment on the march come summer (this also might be a seasonal pattern – need more data to be certain)**

**...with the exception of special releases or industry-wide events**



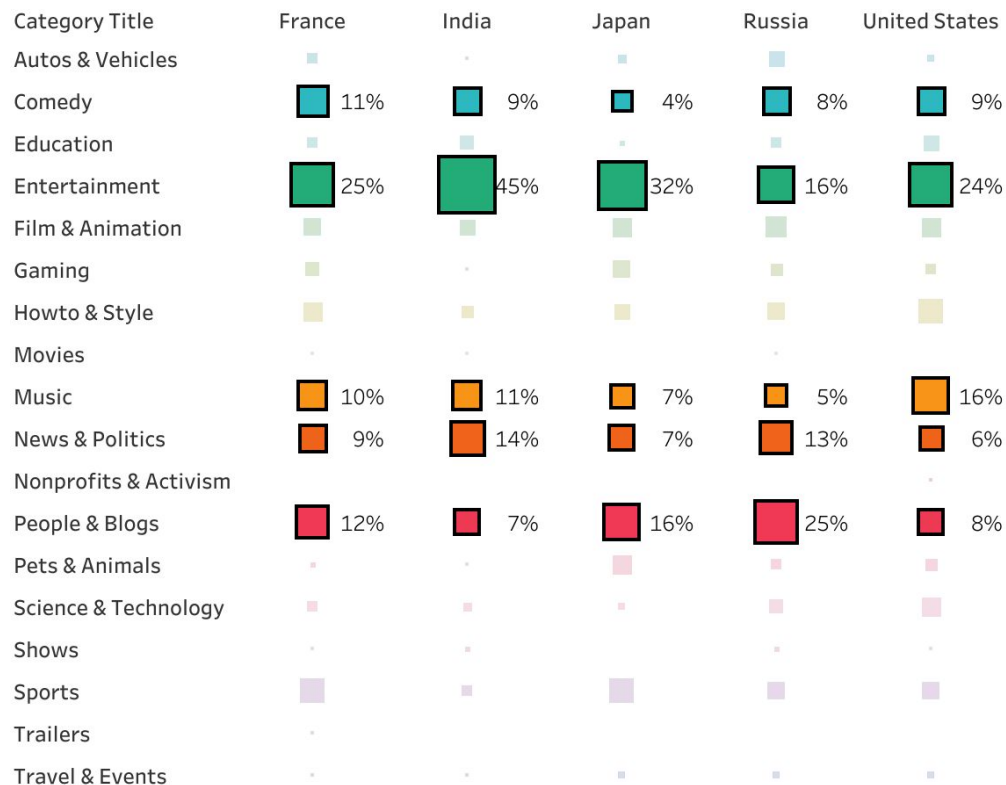
**Like it happened\*\* with Gaming content in March 2018, when it peaked at 14.5% (over 250 per day) of all trending videos compared to its overall 2.5% (roughly around 30 videos a day on average)**

**Such a spike was likely caused by a long awaited release of a product whose consumers weren't widely present on YouTube before**

Source: trending\_by\_time

**\*\*This uptick for Gaming is only observed for Japan and Russia. The reader is invited to explore the details on an interactive chart via this link: <https://tabsoft.co/3wEmHiE>**

# Top 5 trending? Depends on who you ask...

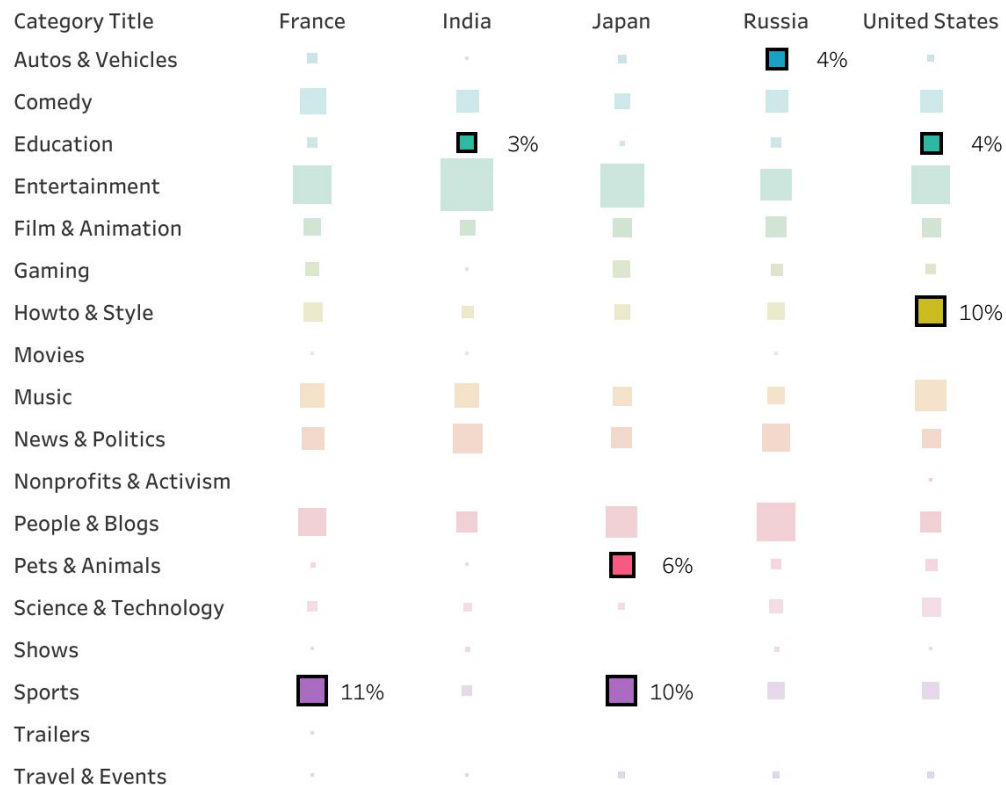


Source: trending\_by\_time

**The top 5 trending categories are different for every country:**

- **Audiences in the U.S. are more engaged with Music than with News – while the opposite is true in India**
- **People & Blogs seems more interesting to the Russian audience than Entertainment – with YouTube being the largest source of independent news and quality content**
- **Comedy shines in France**

# Audience preferences vary across countries



Source: trending\_by\_time

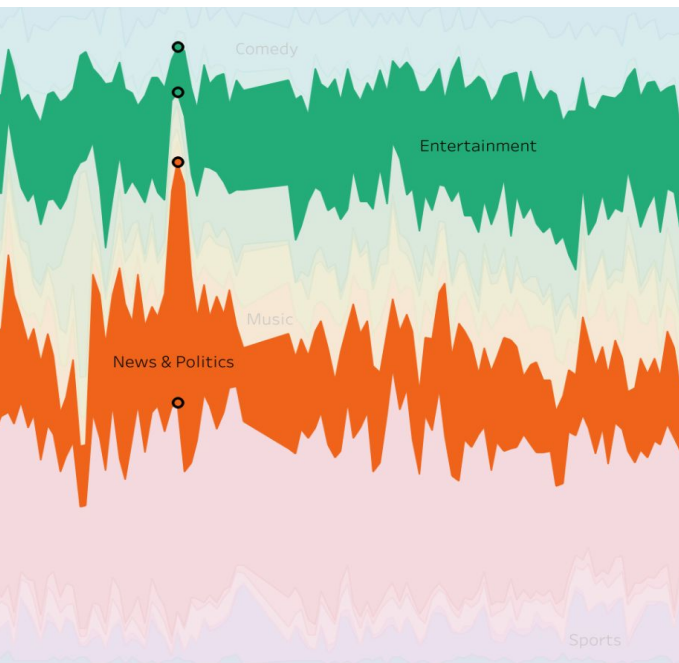
**Outside of the top 5 categories, audience preferences by country start to get more specific:**

- **Automobile-related content is distinctly popular in Russia, while the U.S. seems like the best place to try launching a viral marketing campaign via a Style influencer.**
- **It's possible that Japanese audiences' taste is flawless – they outperform everyone in their appreciation for puppy/cat videos**
- **Education and Science content fails to engage audiences the same way Entertainment does, but India and the U.S. show that it can get viewers' attention after all**

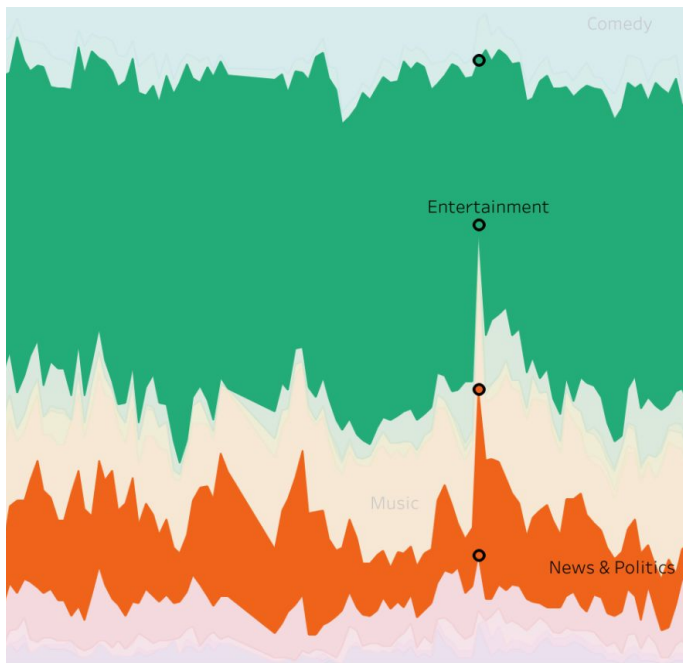


# Data reveals country-specific factors that can impact business

**Russia (% of videos, March - June 2018)**



**India (% of videos, March - June 2018)**



**If we examine data by country, we can find 'anomalies' like in Russia and India, where presidential and parliamentary elections took place in March and May 2018, respectively – pushing News to the top while sidelining all the other trending content**



# Key takeaways



- **Entertainment will likely dominate global trends in the near future: it should therefore be your general priority. And never buy into offers to promote products via custom-cut YouTube movie trailers: that category never trends**
- **Regional differences are important: don't blindly pour ad dollars into Entertainment if you are eyeing the Russian market. Consider researching suitable content partners in the People and Blogs category. Do the reverse in India**
- **Consider country-specific preferences when allocating regional marketing funds: a bigger share of the Sports pie should go to the French channel, and if you're thinking about making a U.S. adaptation of a viral campaign featuring cute puppies that proved successful in Japan, think again – it might not be such a blast in America. Better try out a commercial that leans heavily on music**
- **Make note of important context such as political events that have impacted the market in the past: it's best to hold on to that big Entertainment-driven marketing campaign if the elections are coming up: it might just fly past people's attention**

**Thank you...**



**for your attention**

**Please check out the dashboard for more details: <https://tabsoft.co/3MTzR23>**