

# ebrew

what big PLT does not want you to know

who are we?

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ebrew is designed by Ted.

I have done much work on ebrew.

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perhaps you would like to join us on this journey? ;)

# ebrew syntax

- optional parentheses

---

```
(f x) x
```

```
(main) f f 10
```

---

```
(f x) x
```

```
(main) f (f 10)
```

---

```
(f x) x
```

```
(main) (f f 10)
```

---

```
(f x) x
```

```
(main) (f (f 10))
```

---

# ebrew syntax

- optional parens
- default operators
  - `and lhs rhs`
  - `or lhs rhs`
  - `do lhs rhs`
  - `if cond then else`
  - `for name init expr`
  - `let name init expr`
- context sensitive parser

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# ebrew syntax

say you have this code:

```
(func var) other-func func var
```



# ebrew syntax

(func-2 x) x

(func-1 x) x

say you have this code:

(func-0 x) func-1 func-2 x

# ebrew syntax

say you have this code:

```
(func-2 x) x
```

```
(func-1 x) x
```

this line parses like the following lisp:

```
(func-0 x) func-1 func-2 x
```

```
(define (func-0 x)
```

```
  (func-1 (func-2 x)))
```

# ebrew syntax

however if you had this code:

```
(func-2 x) x
```

the meaning of the last line changes.

```
(func-1 (f y) x) f x
```

this line parses like the following lisp:

```
(func-0 x) func-1 func-2 x
```

```
(define (func-0 x)
```

```
  (func-1 func-2 x))
```

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- LL1 to parse

# ebrew tooling

- reference compiler
  - self hosted
  - bootstrapped gradually from chibicc in about 6-8 months
  - less than 1000 lines of code

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  - self hosted
  - bootstrapped gradually from chibicc in about 6-8 months
  - less than 1000 lines of code
- js hosted compiler and runtime
  - about 98% complete
  - runtime emulation of used linux syscalls
  - enough to bootstrap reference compiler

# ebrew tooling

- visual studio code extension
  - easy to modify

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  - hover functionality
    - see the type of a function or variable
    - full type or simplified type
  - symbols and breadcrumbs
    - see current function
    - overview of ebrew source file

# ebrew links

reference compiler: <https://github.com/kerdek/ebrew>

js compiler: <https://github.com/shawsumma/ebrew.js>

dlang transpiler to c: <https://github.com/shawsumma/dbrew>

vscode extension: <https://github.com/shawsumma/ebrew-vscode>