

LDPC (Low Density Parity Check Code)

Hard Decision Decoding

Lab-3 Group-1

```
% Load 5G NR LDPC base H matrix
baseGraph5GNR = 'NR_2_6_52'; % For second BG matrix NR_1_5_352

% Code rate Array
% vary this in the set {1/4, 1/3, 1/2, 3/5} for 2_6_52 and in the range {1/3, 1/2,
3/5 and 4/5} for 1_5_352
R = [1/4, 1/3, 1/2, 3/5];

% Convert the base H matrix to binary H matrix
[B,Hfull,z] = nrlldpc_Hmatrix(baseGraph5GNR);
```

```
Error using load
Unable to read file 'NR_2_6_52.txt'. Input must be a MAT-file or an ASCII file containing numeric data with
same number of columns in each row.
```

```
Error in ldpc_hard>nrlldpc_Hmatrix (line 212)
load(sprintf('%s.txt',BG),BG);
```

```
% 5G NR specific details
[mb,nb] = size(B);
kb = nb - mb;

Ebnodb_range = 0 : 0.5 : 10;

% Number of Simulation
Nsim = 500;

% Number of max Iteration
max_itr = 20;

% Storage for graph Plot of Bit Error Rate(BER) vs Eb/No(dB)
BER = zeros(length(R), length(Ebnodb_range));

% Storage for graph Plot of Error Probability vs Eb/No(dB)
p_error = zeros(length(R), length(Ebnodb_range));

% Storage for graph Plot of Success Probabilty vs No of Iteration
p_success_itr = zeros(length(Ebnodb_range), max_itr);

% Index for coderate
ind_cr = 1;

for codeRate = R
```

```

kNumInfoBits = kb * z; % Number of information bits
k_pc = kb-2; nbRM = ceil(k_pc/codeRate)+2; % Some 5G NR specific details
nBlockLength = nbRM * z; % Number of encoded bits

n = nBlockLength; % length of codeword

% Next three lines are some 5G NR specific details
H = Hfull(:,1:nBlockLength);
nChecksNotPunctured = mb*z - nb*z + nBlockLength;
H = H(1:nChecksNotPunctured,:); % this is the binary H matrix

% Nchecks = size(H,1); % Number of CNs (we have denoted this as U = N - K in
the class)

[row, col] = size(H);

% Index for Ebno Loop
ebno_itr = 1;

for ebno_db = Ebno_db_range

    Ebno = 10 ^ (ebno_db / 10); % Convert to Decimal scale

    sigma = sqrt(1 / (2 * codeRate * Ebno)); % standard deviation of Gaussian
Noise

    for i = 1 : 1 : Nsim

        b = randi([0 1],[kNumInfoBits 1]); % Generate information (or message)
bit vector

        c = nrldpc_encode(B,z,b'); % Encode using 5G NR LDPC base matrix
        c = c(1:nBlockLength); % Encoded Message

        s = 1 - 2 * c; % BPSK Modulator

        r = s + sigma * randn(1, n); % AWGN Channel

        r = r < 0; % BPSK decoder

        % L - Adjacency Matrix for Tanner Graph
        % Row's of L represent Check nodes
        % Col's of L represent Variable nodes

        % Intialize L matrix with Received codeword
        L = r .* H;

        sum_r = r;
        prev_decoded_msg = r < 0;

```

```

for itr = 1 : 1 : max_itr

    % SPC code
    for ir = 1 : 1 : row
        ind = find(H(ir, :) ~= 0);
        sum_row = sum(L(ir, ind));
        L(ir, ind) = mod(sum_row + L(ir, ind), 2);
    end

    % Repetation code
    for ic = 1 : 1 : col
        ind = find(H(:, ic) ~= 0);
        cnt1 = sum(L(ind, ic)) + r(ic);
        sum_r(ic) = (cnt1 > (length(ind) + 1)/2);
        L(ind, ic) = (cnt1 - L(ind, ic)) > (length(ind)/2);
    end
    decoded_msg = sum_r;

    % Check if the decoded message matches the original message (c) and
    if the code rate index is 1
        if(sum(xor(decoded_msg,c))==0 & ind_cr==2)
            p_success_itr(ebno_itr, itr) = p_success_itr(ebno_itr, itr) + 1;
        end

        % Below Code is commented out for plotting of
        % p_success vs iteration

        % if(itr ~= 1 & decoded_msg == prev_decoded_msg)
        %     break;
        % else
        %     prev_decoded_msg = decoded_msg;
        % end

    end

    % Check if successful decoded or not
    bitError = sum(decoded_msg ~= c);
    if(bitError > 0)
        BER(ind_cr, ebno_itr) = BER(ind_cr, ebno_itr) + bitError;
        p_error(ind_cr, ebno_itr) = p_error(ind_cr, ebno_itr) + 1;
    end

    end

    BER(ind_cr, ebno_itr) = BER(ind_cr, ebno_itr) / n / Nsim;
    p_error(ind_cr, ebno_itr) = p_error(ind_cr, ebno_itr) / Nsim;
    ebno_itr = ebno_itr + 1;

end

```

```
ind_cr = ind_cr + 1;
```

```
end
```

```
% Uncoded BPSK
```

```
% Convert SNR from dB to linear scale
```

```
Ebno = 10 .^ (Ebnodb_range ./ 10);
```

```
% Calculate Bit Error Rate (BER) for each SNR
```

```
ber_uncoded = 0.5 * erfc(sqrt(Ebno ./ 2));
```

```
for i = 1:1:4
```

```
    plot(Ebnodb_range, BER(i, :), 'DisplayName',sprintf('Rate = %.2f', R(i)),  
    LineWidth=2);
```

```
    hold on;
```

```
end
```

```
plot(Ebnodb_range, ber_uncoded, 'DisplayName', 'Uncoded BPSK', LineWidth=2)
```

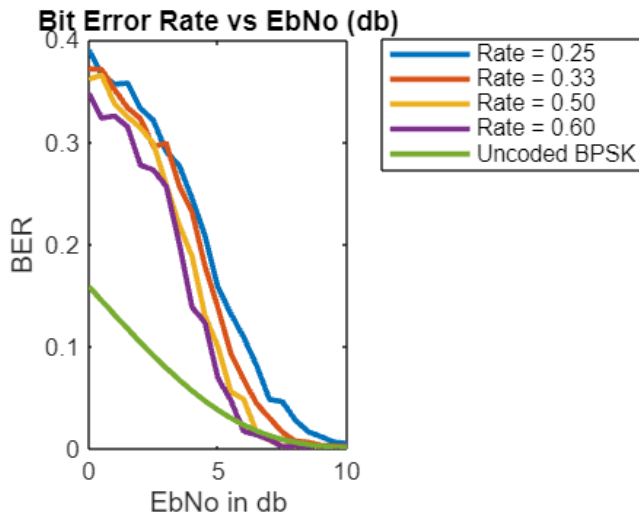
```
legend('show','Location','bestoutside');
```

```
title('Bit Error Rate vs EbNo (db)');
```

```
xlabel('EbNo in db');
```

```
ylabel('BER');
```

```
hold off;
```



```
for i = 1:1:4
```

```
    semilogy(Ebnodb_range, BER(i, :), 'DisplayName',sprintf('Rate = %.2f', R(i)),  
    LineWidth=2);
```

```
    hold on;
```

```
end
```

```
semilogy(Ebnodb_range, ber_uncoded, 'DisplayName', 'Uncoded BPSK', LineWidth=2)
```

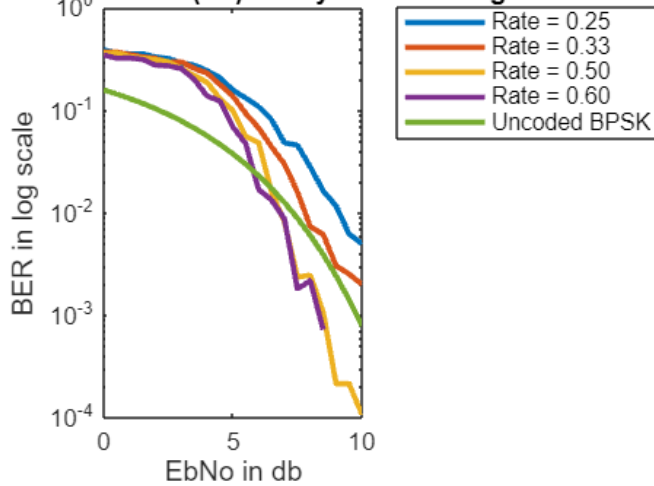
```
legend('show','Location','bestoutside');
```

```
title('Bit Error Rate vs EbNo (db) with y axis with log scale')
```

```
xlabel('EbNo in db');
```

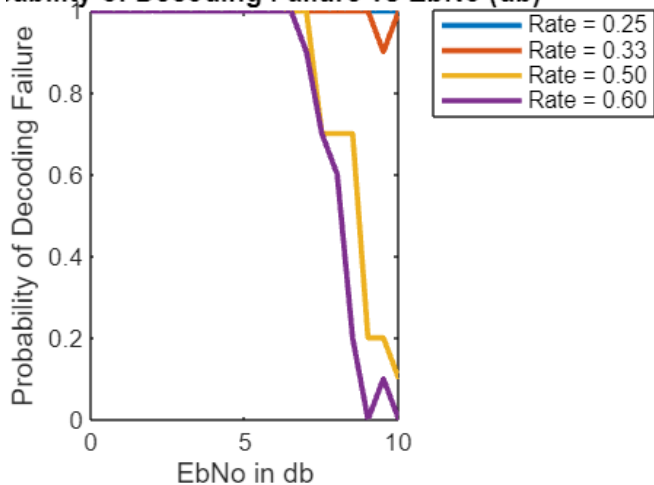
```
ylabel('BER in log scale');
hold off;
```

Rate vs EbNo (db) with y axis with log scale



```
for i = 1:1:4
    plot(Ebndb_range, p_error(i, :), 'DisplayName',sprintf('Rate = %.2f', R(i)),
        LineWidth=2);
    hold on;
end
legend('show','Location','bestoutside');
title('Probability of Decoding Failure vs EbNo (db)');
xlabel('EbNo in db');
ylabel('Probability of Decoding Failure');
hold off;
```

Probability of Decoding Failure vs EbNo (db)

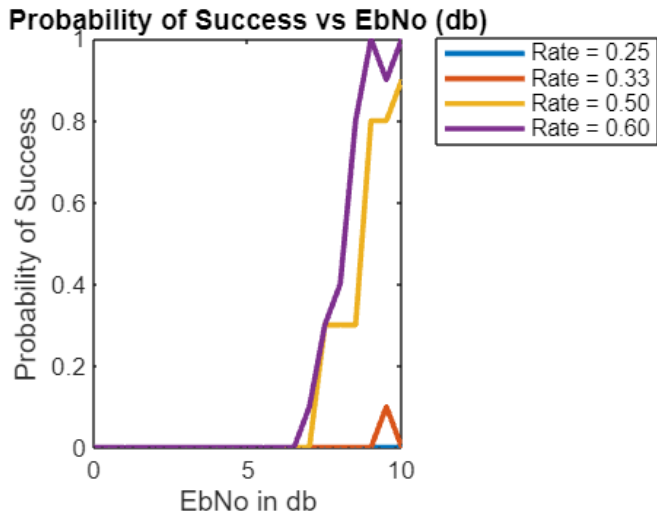


```
for i = 1:1:4
    plot(Ebndb_range, 1 - p_error(i, :), 'DisplayName',sprintf('Rate = %.2f',
        R(i)), LineWidth=2);
    hold on;
```

```

end
legend('show','Location','bestoutside');
title('Probability of Success vs EbNo (db)');
xlabel('EbNo in db');
ylabel('Probability of Success');
hold off;

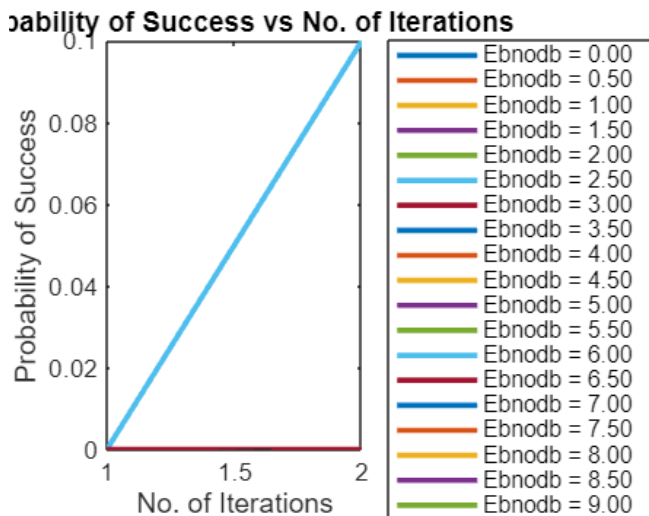
```



```

for i = 1:1:length(Ebnodb_range)
    plot(1:1:max_itr, p_success_itr(i, :)/Nsim, 'DisplayName',sprintf('Ebnodb = %.2f', Ebnodb_range(i)), LineWidth=2);
    hold on;
end
legend('show','Location','bestoutside');
title('Probability of Success vs No. of Iterations');
xlabel('No. of Iterations');
ylabel('Probability of Success');
hold off;

```



```
function y = mul_sh(x, k) % Function for shifting matrix x by k positions
% x - input matrix
% k - shift or -1
% y - output matrix
```

```
if(k == -1)
    y = zeros(1, length(x));
else
    y = [x(k+1 : end) x(1 : k)];
end
```

```
end
```

```
% Function to find Binary H matrix from Base Matrix
```

```
function [B,H,z] = nrldpc_Hmatrix(BG)
```

```
load(sprintf('%s.txt',BG),BG);
B = NR_2_6_52; % change for 2nd Base matrix
[mb,nb] = size(B);
z = 52; % change for 2nd Base matrix
H = zeros(mb*z,nb*z);
Iz = eye(z); I0 = zeros(z);
for kk = 1:mb
    tmpvecR = (kk-1)*z+(1:z);
    for kk1 = 1:nb
        tmpvecC = (kk1-1)*z+(1:z);
        if B(kk,kk1) == -1
            H(tmpvecR,tmpvecC) = I0;
        else
            H(tmpvecR,tmpvecC) = circshift(Iz,-B(kk,kk1));
        end
    end
end
```

```
[U,N]=size(H); K = N-U;
P = H(:,1:K);
G = [eye(K); P];
Z = H*G;
```

```
end
```

```
% Function to encode message using Base Matrix
```

```
function cword = nrldpc_encode(B,z,msg)
```

```
%B: base matrix
%z: expansion factor
%msg: message vector, length = (#cols(B)-#rows(B))*z
%cword: codeword vector, length = #cols(B)*z
```

```

[m,n] = size(B);

cword = zeros(1,n*z);
cword(1:(n-m)*z) = msg;

%double-diagonal encoding
temp = zeros(1,z);
for i = 1:4 %row 1 to 4
    for j = 1:n-m %message columns
        temp = mod(temp + mul_sh(msg(((j-1)*z+1):(j*z))),B(i,j)),2);
    end
end
if B(2,n-m+1) == -1
    p1_sh = B(3,n-m+1);
else
    p1_sh = B(2,n-m+1);
end

cword((n-m)*z+1:(n-m+1)*z) = mul_sh(temp,z-p1_sh); %p1
%Find p2, p3, p4
for i = 1:3
    temp = zeros(1,z);
    for j = 1:n-m+i
        temp = mod(temp + mul_sh(cword(((j-1)*z+1):(j*z))),B(i,j)),2);
    end
    cword((n-m+i)*z+1:(n-m+i+1)*z) = temp;
end

%Remaining parities
for i = 5:m
    temp = zeros(1,z);
    for j = 1:n-m+4
        temp = mod(temp + mul_sh(cword(((j-1)*z+1):(j*z))),B(i,j)),2);
    end
    cword((n-m+i-1)*z+1:(n-m+i)*z) = temp;
end
end

```