Varun Munjeti

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EDUCATION University of Illinois at Urbana-Champaign

B.S. Computer Science GPA: 3.33/4.00

Data Structures, Systems Programming, Algorithms and Models of Computation, Programming Studio, The Art and Science of Web Programming, Social Visualization, Distributed Systems, Virtual Reality

University of Hong Kong

Spring 2017

May 2018

Functional Programming, Internet of Things

Illinois Mathematics and Science Academy

Class of 2013

EXPERIENCE SalesforcelQ

SalesforceIO

Summer 2017

Front End Engineering Intern

Palo Alto

- Built an interactive calendar agenda feature for a desktop Electron app using React, Redux, and RxJS
- Implemented solutions for constrained rendering, optimistic updates, and animating dynamic elements

Castlery Fall 2016

Front End Engineering Intern

Singapore

- Designed and built an internal CMS used to create customer facing product, category, and landing pages
- Created a robust system for handling responsive components based on device type and screen sizes

SalesforceIQ Summer 2016

Front End Engineering Intern

Palo Alto

- Designed and built a customer facing Slack integration for the SalesforcelQ CRM from the ground up created boilerplate for Slackbots, an authentication service, and a configurable push notifications feature
- Took ownership of SalesforcelQ's open source library Escape Stack refactored and converted it to Typescript, wrote elaborate documentation, and created a demo page
- Created and launched SalesforcelQ's open source homepage

Wayfair Summer 2015

Software Engineering Intern (Storefront Infrastructure Team)

Boston

- Implemented responsive templates, autopopulating templates, and text formatting for the internal CMS
- Transformed a multipage ad campaign management tool into a more user friendly single page app
- Revamped the search engine's keyword manager for redirecting search terms to custom landing pages

PROJECTS

AutoStat – IoT Project

Spring 2017

- Built a decentralized AC/heating regulation system with raspberry pis and sensehats
- Implemented a hybrid Redux is-like state management paradigm with inter-device MQTT communication
- Created a control board CLI tool for running real time simulations and testing

Muse – Wildhacks Project (3rd Place Overall), Programming Studio Final Project

Fall 2015 - Spring 2016

- Created a program that produces MIDI sequences of procedurally generated music
- Applied fundamental music theory principles to generate harmonious chords progressions and melodies

ACTIVITIES

Hack4Impact

Fall 2017 – Present

Co-Founder of UIUC Chapter

- Co-Founded the UIUC chapter of an organization that builds software products for nonprofits
- Establishing a campus presence, recruiting team members, lead team to develop a deliverable product

Asian American Association UIUC (AAA)

Spring 2014 – Fall 2015

- Public Relations Co-Chair: Created and maintained the AAA website including an authenticated CMS for managing events, published graphic and multimedia content, maintained social media accounts
- Fashion Show Coordinator: Choreographed and taught dance for one of UIUC's largest student shows

SKILLS

Languages: Javascript (ES2016/Typescript), HTML5, CSS3/SCSS, Python, Java, Haskell

Frameworks & Tools: React, Redux, RxJS, AngularJS, Node.js, JQuery, Git

Media: Photography, Videography, Adobe Lightroom, Photoshop, Premiere, Audition, After Effects