MA080G Cryptography Summary Block 3

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Discrete Logarithm problem [1]

The discrete logarithm problem is potential solution to the problem of finding the private exponent d, such that $x \equiv y^d \pmod{n}$ in the RSA cryptosystem.

Definition: given x, y and a prime p such that:

$$y \equiv x^e \pmod{p}$$

find e.

This problem however is believed to be as hard as factorization and not yet proven to be NP-complete. The order or x should be as large as possible to avoid it being broken by a exhaustive search. So x should be chose as a primitive root mod p, which is an element of order $\lambda(p) = p - 1$

Knapsack problem [2]

Let's say we have a knapsack with a volume of b units, and a list of items $(a_1, a_2, ..., a_k)$. We want to know if we can fill the knapsack with some of the items

We want to find a tuple e of length k, where $e \in \{0, 1\}$, and

$$\sum_{i=0}^{k} e_i a_i = b$$

where b is the ciphertext.

The knapsack problem is NP since we can easily check if a solution is correct. Finding this solution is hard. We have in the worst-case 2^k possible e tuples to check.

In the case of a *super-increasing* data series a, the knapsack-problem degrades into an *easy* problem, so it's not always NP-complete. But it's considered *hard* since we classify problems of it's worst-case behavior.

A **super-increasing** sequence is defined as a series of positives integers where each term is greater than the sum of it's predecessors,

$$\sum_{j=1}^{i-1} a_j < a_i$$

For example 1, 2, 4, 8 is a super-increasing sequence.

Merkle-Hellman knapsack cipher [3]

To encrypt using a Merkle-Hellman knapsack cipher we need to create a super-increasing sequence $(a_1, a_2, ..., a_k)$ which will be our *private key* component. To create a public key component we need to *disguise* the sequence so it can't be broken using the greedy-algorithm.

To do this we need to choose an integer n greater than the sum of the a_i sequence and an integer u such that gcd(n, u) = 1, then compute:

$$a_i^* = ua_i \text{ MOD } n$$

for each a, creating a new sequence $(a_1^*, a_2^*, ..., a_k^*)$ which will be our *public key*.

ElGamal cryptosystem [4]

The ElGamal cryptosystem's security is based on difficulty of cracking the Discrete Logarithm problem. It works as: Bob chooses a prime p and a primitive root $g \mod p$. He then chooses a secret exponent $a \in \{1, ..., p-1\}$, and computes $h = g^a \mod p$. This gives us the public key (p, g, h) and the private component a.

Say Alice want's to send a plaintext message x to Bob, where $x \in \{1, ..., p-1\}$. Alice then choose a *secret* exponent $k \in \{1, ..., p-1\}$, and computes $y_1 = g^k \text{ MOD } p$ and $y_2 = xh^k \text{ MOD } p$, where p, g, h is Bob's *public key*. This gives Alice the ciphertext pair (y_1, y_2) .

Bob receives the message $(y_1, y_2) = (g^k, xh^k) \mod p$. Bob knows his secret number a such that $h = g^a \pmod p$, so he can thus compute

$$h^k \equiv (g^a)^k \equiv (g^k)^a \pmod{p}$$

Remember that Bob knows g^k from the ciphertext pair Alice sent. He also knows his secret a. He can thus easily compute $h^k = (g^k)^a \pmod{p}$.

For Bob to extract x from xh^k he needs to compute the inverse of h^k , i.e., $(h^k)^{-1}$ with the EEA of h^k and p, and multiply this with xh^k .

$$xh^k * (h^k)^{-1} \text{ MOD } p = x \text{ MOD } p = x$$

Sophie-Germain primes [5]

Using the properties of some special primes, we can easily find a primitive root. A prime number pair (q, p) is called a *Sophie-Germain* pair if:

$$p = 2q + 1$$

Proposition: let (q, p) be a *Sophie-Germain* pair. Suppose that 1 < x < p - 2. Then x is a primitive root mod p if and only if:

$$x^q \equiv -1 \pmod{p}$$

References

- [1] P. J. Cameron, <u>Notes on cryptography</u>. http://www.maths.qmul.ac.uk/~pjc/notes/crypt.pdf Page 78-80
- [2] P. J. Cameron, <u>Notes on cryptography</u>. http://www.maths.qmul.ac.uk/~pjc/notes/crypt.pdf Page 78-80
- [3] P. J. Cameron, <u>Notes on cryptography</u>. http://www.maths.qmul.ac.uk/~pjc/notes/crypt.pdf Page 80-82
- [4] P. J. Cameron, *Notes on cryptography*. http://www.maths.qmul.ac.uk/~pjc/notes/crypt.pdf Page 105-106
- [5] P. J. Cameron, *Notes on cryptography*. http://www.maths.qmul.ac.uk/~pjc/notes/crypt.pdf Page 108-109