

# Issue List Game

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## 1 Issue List Game

For the game to be made, certain aspects are required and others are optional. Below is a list of features.

### 1.1 Required

- Cluster rendering
- Car control
- Landscape
- Guns, flashlight
- Zombies
- Effects: Graphic, Sound
- Obstacles on landscape
- Ragdoll
- Fail state, ability to lose
- Hardware controller (Hydra / joystick lab)

### 1.2 Extra

- Difficulty incrementation
- Networking
- Landscape with perlin noise
- Steering wheel for car
- Zombie AI (flocking based on difficulty)
- Resource management (fuel)
- Upgrades
- Multiple kinds of enemies
- Ambiance: bats, flickering streetlights
- Hydraulic chair