

Asset List

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1 Survival Game

Necessary artwork:

- Enemies
- Vehicle
- Roads
- Lampposts
- Houses
- Trees
- Weapon
- Debris
- RadioTower

2 Cooking Game

Necessary artwork:

- Countertop
- Soda machine
- Cups
- Plates
- Ingredients
- Knife
- Sauce bottles
- Cutting board
- Customers
- Diner trays
- Food containers
- Stove
- Sink
- Rails + receipt
- Garbage can
- Tiles texture
- Floor vinyl