

Coding getNeighbors

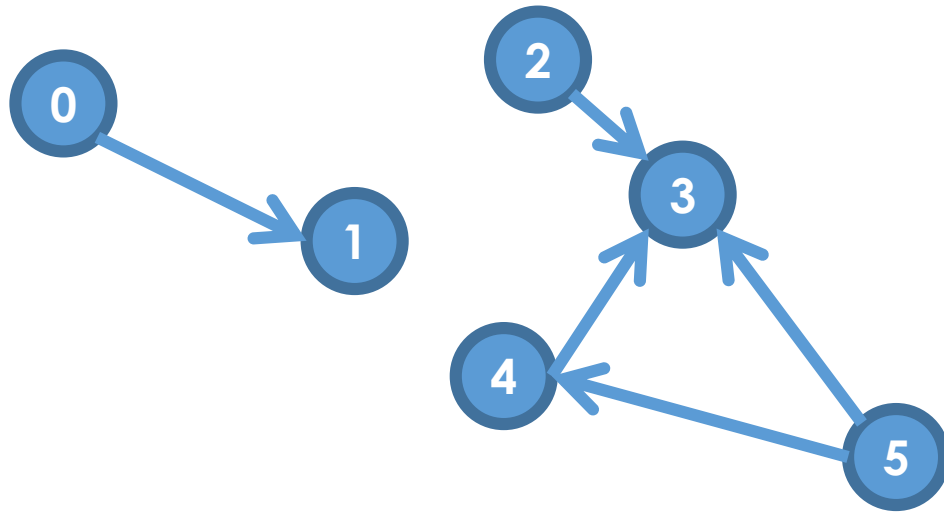


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by Christine Alvarado, Mia Minnes, and Leo Porter, 2015.

By the end of this video you will be able to...

- Write code to implement `getNeighbors` in a graph with either an Adjacency List or an Adjacency Matrix representation

Adjacency Matrix Representation

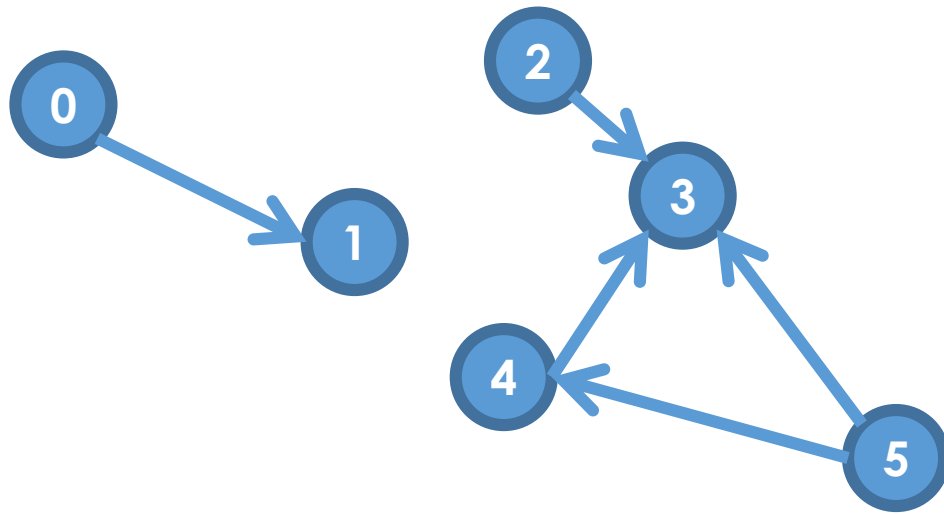


0	1	0	0	0	0
0	0	0	0	0	0
0	0	0	1	0	0
0	0	0	0	0	0
0	0	0	1	0	0
0	0	0	1	1	0

```
public class GraphAdjMatrix extends Graph {
```

```
    private int[][] adjMatrix;
```

```
public class GraphAdjMatrix extends Graph {  
  
    private int[][] adjMatrix;  
  
    // getNumVertices and getNumEdges are defined here  
  
    /** Return a list of the neighbors of v */  
    public List<Integer> getNeighbors(int v) {
```



0 → {1}

1 → null

2 → {3}

3 → null

4 → {3}

5 → {3,4}

```
public class GraphAdjList extends Graph {  
    private Map<Integer,ArrayList<Integer>> adjListsMap;
```

```
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    /** Return a list of the neighbors of v */  
    public List<Integer> getNeighbors(int v) {
```