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A Related Work

Machine Learning (ML) is being increasingly used to automate decisions. Some of the applications where ML is being used are highly critical and directly affect humans, for example, loan approval [45], criminal justice [48], and hiring [41]. The nascent field of trustworthy ML aims to detect bias in ML models (and counteract it), understand the factors that the ML model is using in making predictions, ensure the models respect privacy and security, and frame policies and regulations that the ML models should abide by [5, 6, 58]. Research has established a few dimensions of trustworthy ML, like, fairness [6, 12, 20, 23, 54, 61, 62], interpretability [4, 15, 18, 30, 34, 35, 39, 40], robustness [11, 13, 19, 27, 36, 44, 59, 63]. In this work, we focus on interpretability and refer the readers to work by Barocas et al. [6] and Varshney [52] for a broad discussion of trustworthy machine learning.

A.1 Interpretability in ML

Interpretability is the branch of trustworthy ML that aims to provide human consumable explanations for the predictions made by ML models that are used for tasks such as classification, regression, and recommendation. Most of the research in this area has focused on the interpretability of classification models. Interpretability for classification models can be achieved by either developing inherently interpretable ML models (e.g., logistic regression, shallow decision trees) or a post-hoc explanation of complex ML models (e.g., random forests, neural networks). Post-hoc explanations can be further bifurcated into generating feature attributions using techniques like SHAP [32] or generating counterfactual explanation-based recourses [55]. Feature attribution explanations highlight the features that might have been important in making a prediction. On the other hand, counterfactual explanations provide a counterfactual situation that would have led to a different prediction from the ML model. Miller [33] in a social science study remarked that when people ask 'Why P?' questions, they are typically asking 'Why P rather than Q?', where Q is implicit in the context of the application. An example of this case is the question a person whose loan request has been rejected would ask: 'Why has my loan request been rejected?', which actually means: 'Why has my loan request been rejected instead of being accepted?'. And counterfactual explanations are a way to answer this question. They would respond, for example, by saying that 'had your income been \$3000 higher, you would have gotten the loan'. This simultaneously also provides a recourse to the affected individual, who now knows that they can get the loan if they can increase their income by \$3000.

A.2 Interpretability in Recommender Systems

Literature in interpretability for recommender systems has focused on highlighting the factors that might have contributed to a recommendation. This is similar to feature attribution based explanations for classification models. Interpretability research for recommender systems can be categorized into user-based, item-based, and feature-based explanations. In user-based explanations, a high rating for the item provided by a group of users similar to the user is given as an explanation for the recommended item. In item-based explanations, the recommended item is explained by its similarity to

the items that the user has liked or purchased in the past. Feature-based explanations highlight the features of the recommended item that the user has shown interest in the past, for example, the cast for movie recommendations. The approaches that generate these explanations can either be model-specific or model agnostic. We refer the readers to a survey on the explainability of recommender systems for a more comprehensive discussion [64] on this topic. Similar to feature attribution explanation for classification models, a noticeable characteristic of the aforementioned explanations for recommender systems is that they are not actionable.

RecRec, on the other hand, generates recourses targeted towards the content providers of the recommender systems. This is the main contribution of this work. It provides counterfactual features that would lead to a different ranking of a specific item in the recommendation list for a target group of users.

A.2.1 Previous studies on need for recourse for content providers In this subsection we continue to discuss related work that has highlighted the need for recourse for content providers. Jhaver et al. [25] did a study with several Airbnb hosts to understand their perspectives. They clearly expressed the need for transparency and recourse on the platform. One of the hosts said: "I feel less motivated because I don't think that it's clear what I need to do, and I think that it's frustrating seeing the search: lots of listings that are worse than mine are in higher positions." Several hosts performed A/B testing with different factors like pricing adjustments, calendar updates, location, type of room, amenities like free parking, changing descriptions of the property, allowing dogs, allowing short-term vs. long-term guests, etc., to understand which factors can help improve their ranking. Rahman [37] interviewed freelancers working on Upwork. Freelancers also struggled in understanding what factors go into the ranking and how they can influence it. One of the freelancers said: "all I can think about is figuring out how to raise my score". Similar to Airbnb hosts, freelancers tried and tested changing different attributes of their profile, like taking technical tests provided by Upwork, opening and closing contracts, having shorter projects, and inflating the hourly working rate to improve their ranking. A precisely similar need and behavior was observed when studies were conducted with sellers on Facebook MarketPlace [16], freelancers on other platforms like TaskRabbit and Fiverr [9, 24], drivers using Uber and Lyft [29], and sellers on handmade product platform Etsy [38]. Several freelancers who Rahman [37] interviewed mentioned that owing to the black-box behavior of the algorithmic freelancing platform, they made frequent efforts to take the work offline or pause the work to pacify the algorithm, and some even quit. Jarrahi and Sutherland [24] had the same observations in their interviews with Upwork's freelancers. Providing recourses to content providers of a platform would help them understand what actions they can take to improve their product's ranking and get transparency into the current ranking.

A.2.2 Counterfactual Explanations in Recommender Systems There have been recent proposals for some approaches that seek to generate explanations for recommended item in a counterfactual manner [17, 26, 47, 51, 60]. All these approaches explain a recommendation by finding the smallest change in the user's interaction history that would replace the top recommendation with anything else. For example, an explanation for the top-recommended movie *The*

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Godfather II is that the user had previously liked Goodfellas and The Godfather. Had the user not liked these two movies, The God-Father II would not be the top recommendation (it could still be recommended but at a different rank). RecRec is distinct from these works in several ways:

- RecRec provides recourse to the content providers of the recommender system, while the aforementioned approaches provide explanations to the users of the recommender system.
- RecRec provides a set of actions that can be executed to get a
 favorable rank for an item while the aforementioned approaches
 do not provide that. They only find the smallest change that
 would replace the top recommendation with anything else, not
 something the content provider or the user wants.
- RecRec can make suggestions to change features that are not in the user's history, while the aforementioned approaches only alter the user's history.
- RecRec is able to provide a recourse for items at any rank (in order to get them to an improved rank) in the recommended list,

while the aforementioned approaches provide an explanation for only the top-ranked item. Our work also has subtle similarity to the work by Dean et al. [14], where they define reachability as the feasibility of the end-user of a recommender system modifying their rating in order to get an item recommended. RecRec is distinct from Dean et al. [14]'s work in the following ways:

- Their work is concerned with only the end-user of a recommender system, while RecRec is targeted towards the content providers of the recommender system.
- The goal of their work is to audit the recommender system to understand whether it could cause polarization or filter bubbles, while the goal of RecRec is to provide recourse to the content providers of the recommender system.
- Their approach is limited to matrix factorization based recommender systems, while RecRec generalizes not only to all architectures of collaborative filtering recommender systems, but also to content based recommender systems.

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