Vince Salapuddin

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EDUCATION

The University of Florida — Dec 2022
- o Bachelor of Science in Computer Science, Minor in Real Estate
- o Association of Computer Engineers

Relevant Coursework
- ○ Computer & Information Security, Competitive Programming, Computer Organization, Data Science, Data Structures/Algorithms, Engineering Statistics, Information and Database Systems, Network Fundamentals, Operating Systems, Professional Communication for Engineers, Programming Fundamentals, Programming Language Concepts, Software Engineering.

EMPLOYMENT HISTORY

University of Florida Information Technology — Jan 2022 – Present
Software Engineer, Application Developer Intern
- ○ Collaborating within an efficient and agile environment to develop and deploy innovative features.
- ○ Spearheading development of a mobile application utilizing React Native and Expo.
- ○ Providing mentorship to interns, enhancing their software development skills and growth.
- ○ Researching and designing an application for delivering on-demand tax forms to students.

Infotech — May 2020 – Sep 2021
Software Engineer Intern, Quality Assurance Intern
- ○ Architected a new time-entry application for employees to streamline timekeeping processes.
- ○ Created solutions to optimize the testing process while migrating company software packages.
- ○ Developed UI and API tests to optimize the testing workflow, streamlining quality checking.
- ○ Conducted accessibility testing, ensuring compliance with industry standards and proper UX.

City Traffic — Jan 2020 – May 2020
Back-End Developer
- ○ Developed an application to handle real-time data information for motor vehicle accidents.
- ○ Designed impactful data visualizations for clients using API data, delivering actionable insights.

VOLUNTEER HISTORY

SwampHacks — Jan 2020 – Present
Mentor/Volunteer
- ○ Collaborated with a team to organize and facilitate the University of Florida's 36-hour hackathon.
- ○ Delivered support to students to promote seamless collaboration and successful project outcomes.

TECHNICAL SKILLS

Languages: C++, JavaScript, TypeScript, HTML, CSS, MATLAB, Python
Technologies/Frameworks: React, Vue, Express, MongoDB, Node, Git, SQL, PeopleSoft

PERSONAL PROJECTS

Web3 Learning Platform — Present
- ○ Designed a Web3-based platform that enables users to participate in quiz-based activities.
- ○ Using React and Rust to build a dynamic application supported by the Solana blockchain.

Crypto Charts — Feb 2022
- ○ Developed an application providing crypto data visualization for graphical analysis.
- ○ Used React/Chart.js and Node.js connected to a SQL database to create a dynamic web page.

OpenAir Time Entry — Jul 2021
- ○ Developed a time-entry application for employees for faster, more accurate timesheets.
- ○ Utilized Vue aswell as multiple API integrations for a clean and efficient user experience.

UF Directory App — Jan 2021
- ○ Developed a robust directory application utilizing the MERN technology stack.
- ○ Collaborated with a team, leveraging Git for full-stack application development.