

CMPU4018: Lab 5

Seán O’Leary | DIT School of Computing

Instructions

The aim of this lab is explore human auditory perception using python:

- Explore auditory perception using real examples
- Use python to manipulate tones and visualise masking
- Demonstrate the interaction between speech production and perception

Before you begin, take out a pen and paper. Put a title of Lab 5 on it and the date. Answer the questions below and make any notes or questions or comments or thoughts on your page. Save your exercises in a single lab5.py script and submit the results via webcourses by 17:00 on 5th March. Answer the questions as comments in your python script

Exercises

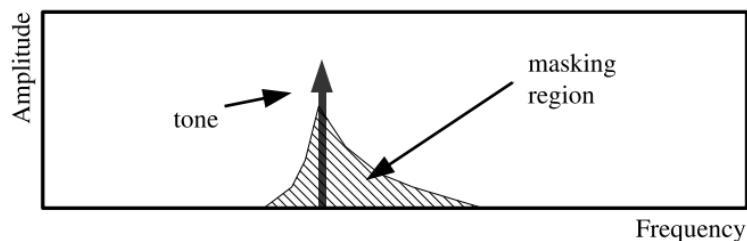


Figure 1: Illustration of frequency masking

1. (5 points) **Combination Tones**

Here we will look at a combination illusion where combining individual tones creates an additional tone fundamental frequency that we can perceive.

The Missing Fundamental

In this exercise you will create four sinusoidal tones. By summing them together you will create a harmonic tone and by leaving out f1, you will see and hear what happens when tones are combined.

- (a) Create a tone $f_1 = 196$ Hz and f_2, f_3, f_4 as multiples of f_1 i.e. 392, 588, 784.
- (b) Using the four signals, sum them to create two new signals: $f_{14} = f_1 + f_2 + f_3 + f_4$ and $f_{24} = f_2 + f_3 + f_4$ i.e. the second signal doesn't contain the 196 Hz tone.
- (c) Make a wave file output for the signals and play them. Does the second signal contain f_1 ?

2. (5 points) **Masking Effects**

In the lecture we introduced frequency and temporal masking phenomena, where perceptually only one signal is heard by a listener as one signal masks the presence of another. In this exercise you will create a demonstration of frequency masking, as illustrated in Figure 1

- (a) Create a tone with frequency, $f_1 = 800$ Hz, amplitude, $A_1 = 0.05$.
- (b) Create a second tone ($f_2 = 880$ Hz, $A_2 = 1$).
- (c) Make a wave file output for both signals with durations, $d = 2$ seconds
- (d) Combine the signals (sum them) and create a combined wav. Plot the spectrum.
- (e) Concatenate the wav files into a single file and listen to the output

3. (5 points) **Speech Perception**

In lecture 4 we introduced speech characteristics and the phoneme. In this exercise we will examine how the brain interprets speech by creating piecewise backwards speech, i.e. breaking the speech signal into short segments, reversing them and putting it back together.

- (a) Load a speech file
- (b) Break the signal into chunks of 30 ms.
- (c) Reverse the samples in each chunk but keep the chunks in the right order.
- (d) Play the resulting wav. Can you understand it?
- (e) Repeat the experiment with chunk durations of 60, 120 and 240 ms and listen to the results. Comment on the intelligibility trend and what could be responsible for it.
- (f) Instead of reversing the sample chunks in time, flip them in amplitude (i.e. multiply the chunk by -1). Does this impact the intelligibility?

Sample code:

```
import librosa
import numpy as np
y, sr = librosa.load('196959__margo-heston__i-see-nine-apples-m.wav', sr=None)

chunklen=.03 #30ms chunks to flip
chunksamples= int(sr*chunklen)

totalchunks=np.floor(len(y)/chunksamples).astype(int)
ynew = np.zeros(y.shape)
for i in range(0,totalchunks):
```

```
startidx=i*chunksamples
stopidx=(i+1)*chunksamples
# chunk into chunksamples sized samples and flip
yRevChunk[startidx:stopidx:] = y[startidx:stopidx:][::-1]

librosa.output.write_wav('chunkReverse.wav', yRevChunk, sr)
```