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Speech enhancement using binary estimator selection applied to hearing aids with a remote microphone

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Overview

- Introduction
- Proposed Method
- Conclusion

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- Introduction
 - Motivation
- Proposed Method
 - Signal model
 - Binary Estimator Selection
- Conclusion
 - Results

Proposed Method

Motivation

Conclusion



Source: Behance.net

Proposed Method

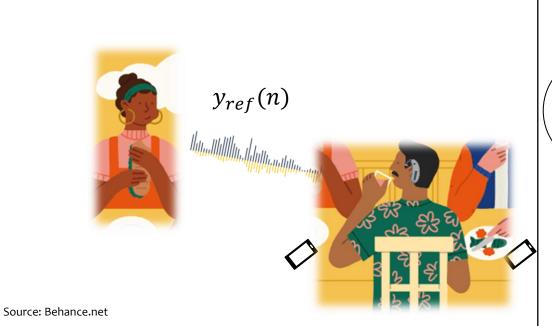
Motivation

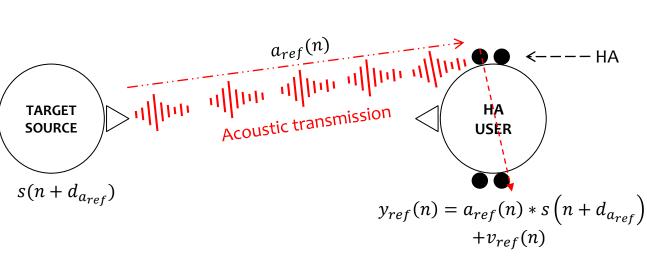


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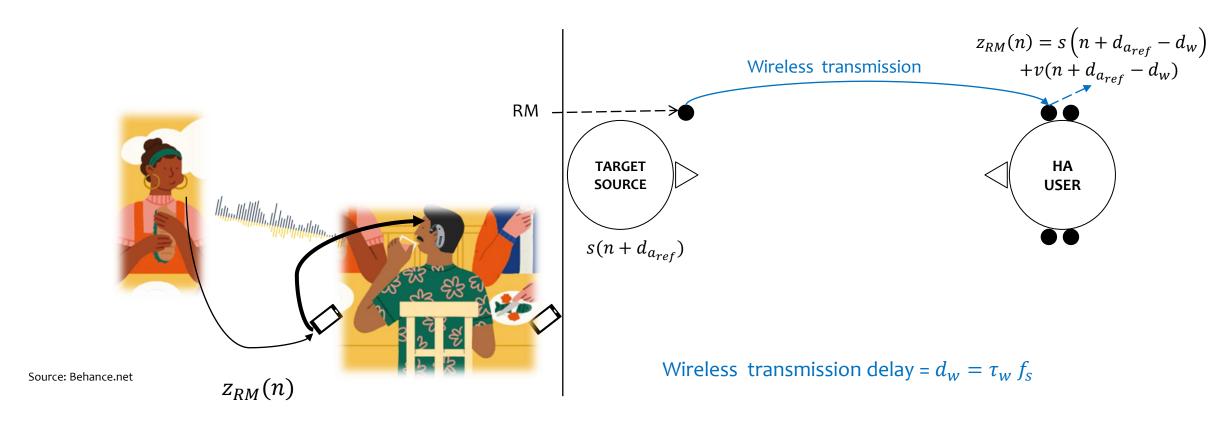




Acoustic transmission delay = $d_{a_{ref}} = \tau_a f_{s}$

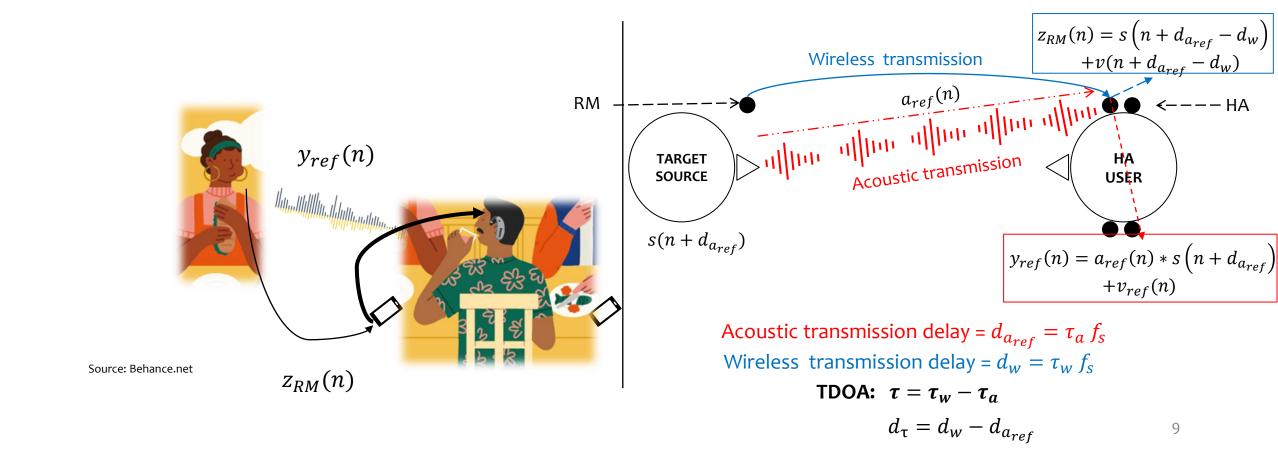
Proposed Method

Motivation



Proposed Method

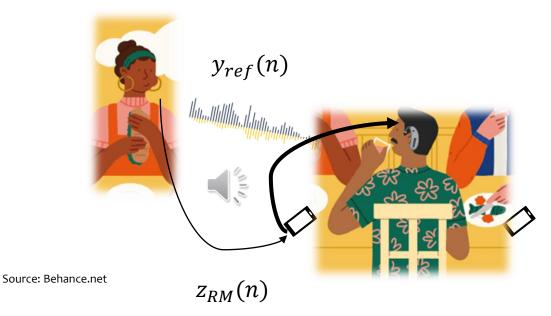
Motivation



Proposed Method

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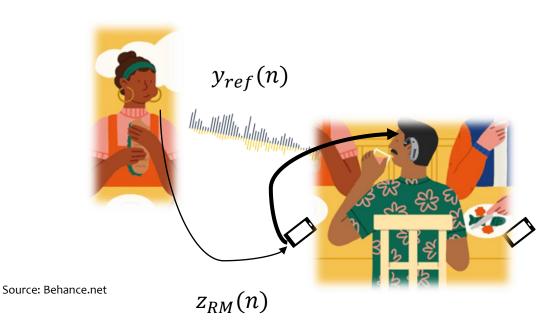


Where τ is the time difference of arrival (TDOA) between the airborne acoustic signal, y(n), and the wirelessly transmitted signal, $y(n-d_{\tau})$.

- 1. Short TDOAs lead to comb-filtering effect [1]. $\frac{1-10 \text{ ms}}{1}$
- 2. Long TDOAs lead to echoes [1]. >10 ms

Proposed Method

Motivation

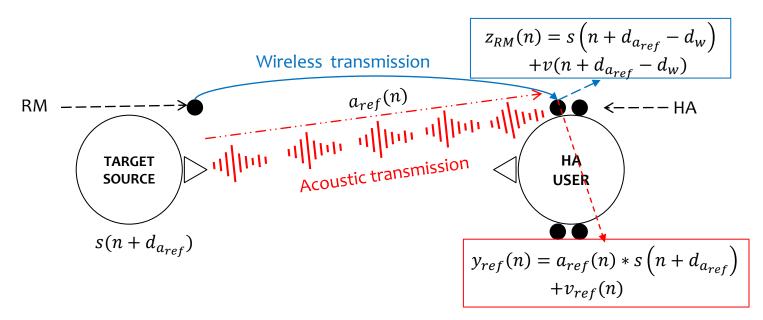


- 1. TDOA, τ , can be positive i.e., $\tau \ge 0$ or negative i.e., $\tau < 0$.
 - a) But for $\tau < 0$, the RM signal can be stored in a buffer.
 - b) $0 \le \tau \le 10$ ms, to avoid undesirable perceptual audio effects [2].
- Direct RM signal playback can be detrimental in the presence of TDOAs.

Proposed Method

Signal Model

Conclusion



Acoustic transmission delay = $d_{aref} = \tau_a f_s$ Wireless transmission delay = $d_w = \tau_w f_s$ TDOA: $\tau = \tau_w - \tau_a$

Signals available for processing:

From the HA microphones:

$$y_{ref}(n) = x_{ref}(n) + v_{ref}(n)$$

$$y_{HA}(n) = [y_1(n) \quad ... \quad y_M(n)]^T$$

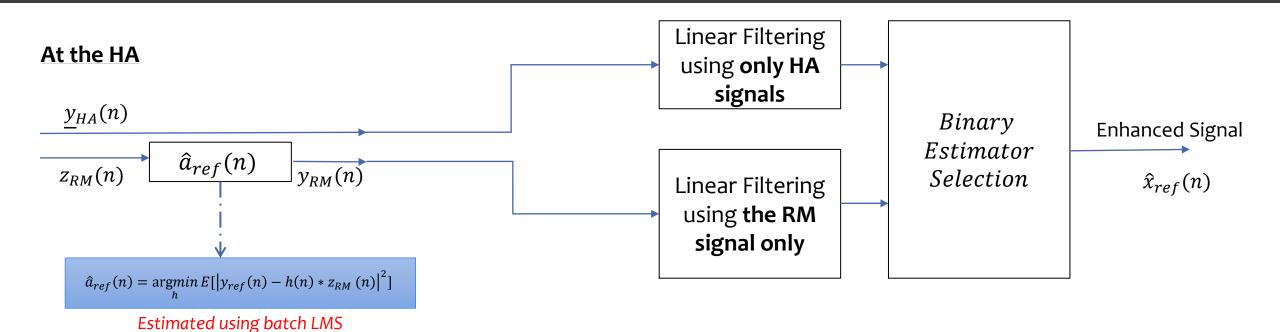
From the RMs (received at the HA unit):

$$y_{RM}(n) = \hat{a}_{ref}(n) * z_{RM}(n)$$

Now, TDOA
$$\{y_{ref}(n), y_{RM}(n)\}: \tau = \tau_w$$

Proposed Method

Binary Estimator Selection Algorithm



Proposed Method

Signal Model

Conclusion

Signals available for processing (in STFT domain):

From the HA microphones:

$$\underline{\boldsymbol{y}}_{HA}(k,l) = \begin{bmatrix} Y_{HA,1}(k,l) \\ Y_{HA,2}(k,l) \\ \vdots \\ Y_{HA,M}(k,l) \end{bmatrix} \in \mathbb{C}^{M \times 1}$$

From the RMs (received at the HA unit):

$$\underline{\boldsymbol{y}}_{RM}(k,l) = \begin{bmatrix} Y_{RM}(k,l) \\ Y_{RM}(k,l-1) \\ \vdots \\ Y_{RM}(k,l-L+1) \end{bmatrix} \in \mathbb{C}^{L \times 1}$$

 $Y_{HA,m}(k,l)$ – STFT coefficient of the m^{th} noisy HA microphone signal, $y_m(n)$.

 $Y_{RM}(k,l)$) – STFT coefficient of the noisy RM signal received at the HA, $y_{RM}(n)$.

 $y_{HA}(k,l)$ – multi-channel HA STFT coefficient vector.

 $\underline{y}_{RM}(k,l)$ – multi-frame RM STFT coefficient vector.

M — number of HA microphones

L– number of past-frames .

Proposed Method

| Signal Model

Conclusion

Signals available for processing (in STFT domain):

From the HA microphones:

$$\underline{\boldsymbol{y}}_{HA}(k,l) = \begin{bmatrix} Y_{HA,1}(k,l) \\ Y_{HA,2}(k,l-1) \\ \vdots \\ Y_{HA,M}(k,l-L+1) \end{bmatrix} \in \mathbb{C}^{M \times 1}$$

From the RMs (received at the HA unit):

$$\underline{\boldsymbol{y}}_{RM}(k,l) = \begin{bmatrix} Y_{RM}(k,l) \\ Y_{RM}(k,l-1) \\ \vdots \\ Y_{RM}(k,l-L+1) \end{bmatrix} \in \mathbb{C}^{L \times 1}$$

Rank-1 Multi-channel Wiener Filter[3]:

$$\underline{\boldsymbol{w}}_{MWF} = \overset{argmin}{w} E[||\underline{\boldsymbol{w}}^{H}\underline{\boldsymbol{y}}_{HA} - X_{ref}||^{2}]$$

$$\hat{X}_{MWF} = \underline{\boldsymbol{w}}_{MWF}^{H}\underline{\boldsymbol{y}}_{HA}$$

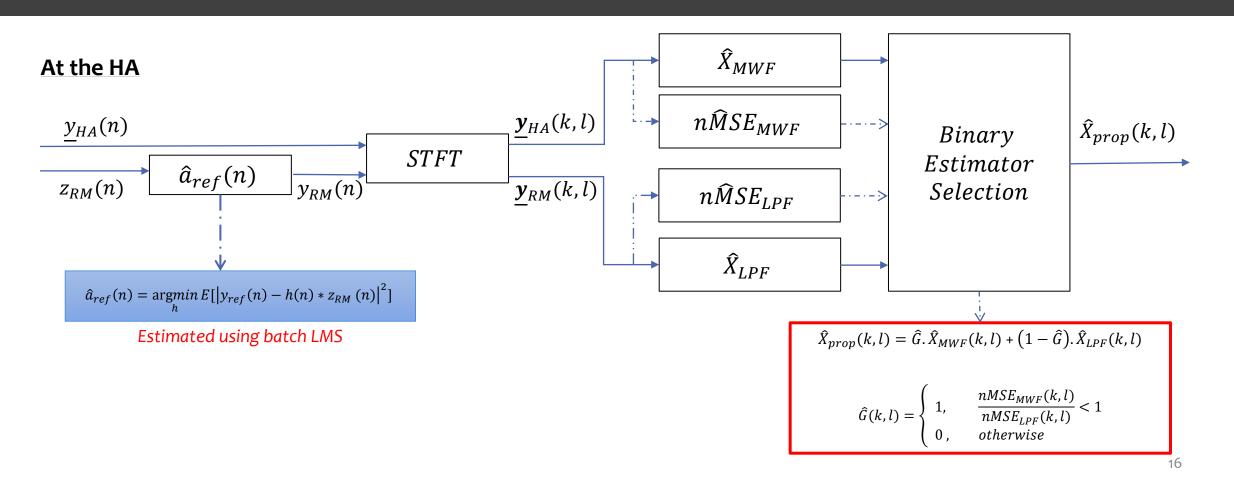
Single Channel Multi-Frame Wiener Filter [4], [5]:

$$\underline{\boldsymbol{w}}_{LPF} = \underset{\boldsymbol{w}}{\operatorname{argmin}} E[||\underline{\boldsymbol{w}}^{H}\underline{\boldsymbol{y}}_{RM} - X_{ref}||^{2}]$$

$$\widehat{X}_{LPF} = \underline{\boldsymbol{w}}_{LPF}^{H}\underline{\boldsymbol{y}}_{RM}$$

Proposed Method

Binary Estimator Selection Algorithm



Proposed Method

Results

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Simulation Parameters:

- **Speech signal:** CSTR VCTK corpus [6].
- **HAHRIR:** Monaural Left (M=2), anechoic hearing aid head-related impulse responses from [7].
- 3. Noisy Types: isotropic SSN, cafeteria noise recordings [7].
- SNR at the HA: o dB.
- SNR at the RM: 20 dB.
- **6. TDOAs**: 0-40 ms.
- 7. <u>Performance metrics:</u> ESTOI (speech intelligibility), MSE (speech quality).

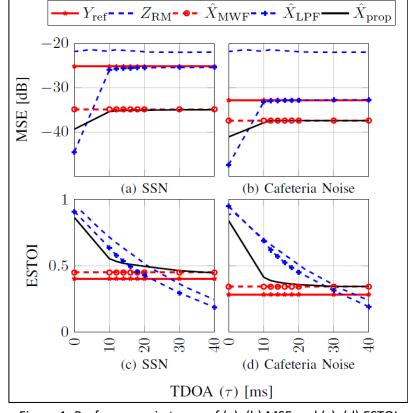


Figure 1 :Performance in terms of (a), (b) MSE and (c), (d) ESTOI for different TDOAs (τ), for SSN and Cafeteria Noise at 0 dB SNR.

Proposed Method

Audio Examples

Conclusion

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The demos consist of monoaural left signals for different noise and SNRs, headphones are recommended for listening.

- The monaural left signals are generated using measured HRIRs from the Kayser Database [3]
- The speech signals are taken from the VCTK Corpus [2]

This page was generated using **trackswitch.js** in [1].

Isotropic Speech Shaped Noise



Source: https://vsathyapriyan.github.io/bes_complex/

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Proposed Method

Conclusion

- Remote microphone signal introduces undesirable perceptual effects for au > 10~ms .
- Binary estimator selection (BES) algorithm uses both the HA and RM signals, in the presence of a TDOA.
- Binary estimator selection (BES) algorithm, choses between an MMSE filter on the HA microphone signals, MWF and an MMSE filter on the RM signals, LPF, in the presence of TDOAs.
- The BES algorithm provides a benefit in estimated speech intelligibility for $0 \le \tau \le 30$ ms, over the MWF, that uses only the HA microphone signals.

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Questions?

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